

Mysteriously Senza Misura
(Marimba Bar Edge)

10"

A

$\text{♩} = 45$
In the Distance

* Gong Shreik - Press tip of wooden stick in gong groove. Follow the groove around with stick as if it were a needle on a record. It should produce an unearthly scream.

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Festive

The musical score is written on five staves, labeled I through V. Each staff contains rhythmic notation with various dynamics and articulations.

- Staff I:** Labeled "(Agozo Bell)". It begins with a dynamic marking of *p* and contains rhythmic patterns with accents and slurs.
- Staff II:** Labeled "(Cowbell)". It starts with a dynamic marking of *p* and features rhythmic patterns with accents and slurs.
- Staff III:** Labeled "(T. Bbx)". It begins with a dynamic marking of *mf* and contains rhythmic patterns with accents and slurs.
- Staff IV:** Labeled "(Brake Drums)". It starts with a dynamic marking of *mf* and contains rhythmic patterns with accents and slurs.
- Staff V:** Labeled "(B.D Rim)". It begins with a dynamic marking of *f* and contains rhythmic patterns with accents and slurs.

Additional markings include "CVAMP*" above the staff between measures 15 and 18, and various measure numbers (7, 9, 10, 12, 13, 14, 15, 16, 18) indicating specific points in the piece. The score includes numerous slurs, accents, and dynamic markings such as *p*, *mf*, and *f*.

* Repeat Bars as many times as desired. Parts notated are suggestions. Each instrumentalist should have an opportunity to solo. The soloist retains the loudest dynamic throughout.

Briskly $\downarrow = 128$

RIT

36

37 38 39 40 41

P

(Shaker)

P

42

43 44 45 46

mf

mf

mp

(Slapstick)

(Shaker)

mf

mp

(Shaker)

(Bongo w/ Brush) mp f

36 37 38 39 40 3

I

II

III

IV

V
(Center of BD w/ Wood Beaters)

VI

42 43 44 45 3

ff

mf

mf

mf

46 47 48 49 Repeat 5x 50 Rit.

51 $\text{♩} = 95$ Dancing (Marimba) 52 53 54 55

(Marimba)

(Xylo)

56 57

9

Handwritten musical score for strings I, II, III, I, II, III, IV, and V. The score includes measures 68-74 with various musical notations such as triplets, slurs, and dynamics like "cresc...", "f", and "ppp".

Measures 68-70: String I and II parts feature melodic lines with triplets and slurs. Dynamics include "cresc..." and "f".

Measures 71-74: String I and II parts continue with melodic lines. Dynamics include "f" and "ppp".

Measures 71-74: String III part features melodic lines with triplets and slurs. Dynamics include "cresc..." and "f".

Measures 71-74: String I part features melodic lines with triplets and slurs. Dynamics include "f" and "ppp".

Measures 71-74: String II part features melodic lines with triplets and slurs. Dynamics include "f" and "ppp".

Measures 71-74: String III part features melodic lines with triplets and slurs. Dynamics include "f" and "ppp".

Measures 71-74: String IV part features melodic lines with triplets and slurs. Dynamics include "f" and "ppp".

Measures 71-74: String V part features melodic lines with triplets and slurs. Dynamics include "f" and "ppp".

G 1.=1. Wildly !!!

75 76 77 78

Thunderclap

Wind Chimes

79 80 81 82 83

Molto Accel. (Lento) 83

11

84

I

II

III

IV

V

ff

(Floor Tom)

85

f

ff

mf

mp

f

86

87 (Shaker)

(Rimshot)

f

mp

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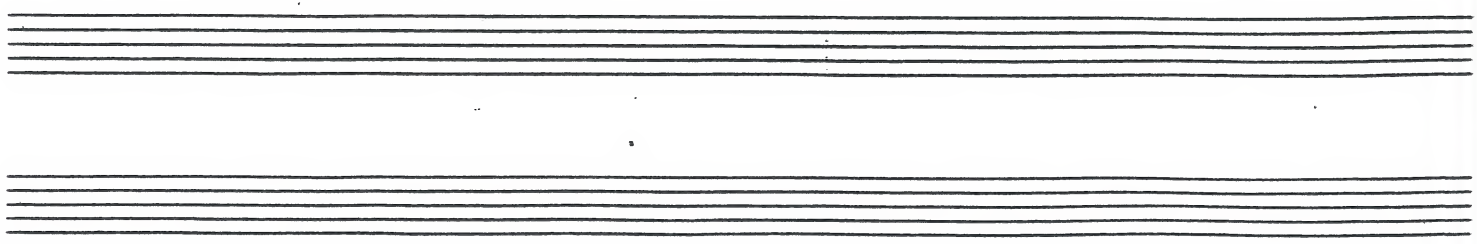
(Bongos)

ff

mf

mp

mp



2 In a Frenzy!

88 (VAMP) (solo on coagias)

Senza Misura

Molto Accel.
(Play instruments wildly)

10"

The first section of the score consists of five staves. The top four staves are mostly obscured by a large, hand-drawn graphic of the word "CHAOS" in a stylized, bold font. The word is written across the staves, with the letters overlapping. To the right of the word, there is a wavy line representing a "Gong Shriek" and the dynamic marking "fff".

(keep steady beat throughtout) (keep steady beat)

The second section of the score consists of four staves. The first two staves contain rhythmic notation for "Casaca Bell" and "Cowbell", both marked "f" and "Forcfully". The tempo is indicated as "♩ = 60". The third staff shows a "Gong" with a "ppp" dynamic marking and a "L.V." (Loud Vamp) instruction. The fourth staff shows a "Brake Drum" and another "Gong" with an "mp" dynamic marking and "L.V." instruction.

** Begin soloing madly, like the mad night before a large battle. Solos should begin on drums. As things progress, add auxiliary instruments.

H

Fluidly (molto Rubato)
(Marimba) (w/ two mallets, "swirl" in circles gliss as indicated) 95

93

Marimba

(Mar.) (w/ two mallets, "swirl" in circles gliss as indicated)

Marimba

Wind Chimes

(Gong w/ Beater)

Wind Chimes

(Gong w/ Beater)

3

pp LIV.

(Triangle)

(Triangle)

mp

BD. (soft mallet)

mp

BD (Side w/ + finger across head for mean sound)

BD (Side w/ + finger across head for mean sound)

96 Senza Misura (Tempo Sim.)
(on edge of Bar)

96

Marimba

f

(sim.)

(sim.)

(sim.)

mf

p

mf

mf LIV.

mf LIV.

mf

Thunder sheet

Thunder sheet

mf

pp

BD (Side)

BD (Side)

f

(sim.)

4/4

4/4

Wind Chimes

Gongs

Shaker

pp

mf

mp

4/4

4/4

BD

BD (slide)

f

mf

ppp

mp

4/4

4/4

A Tempo

6x

98

99

100

mp

4/4

Shaker

p

4/4

TRbox (2+4x only)

mp

4/4

BD

BD Rim (3+4x only)

mp

4/4

Shaker (2,3,4x only)

p

4/4

$\text{♩} = 90-110$ Flawins

I

101 *pp* 102 103 104

II

105 $\frac{4}{4}$ 106 $\frac{2}{4}$ 107 $\frac{4}{4}$ Repeat 4x 108 $\frac{2}{4}$

III

109 $\frac{4}{4}$ 4x 110 $\frac{3}{4}$ 111 $\frac{4}{4}$ 4x 112 $\frac{4}{4}$ *cresc... poco a poco* *mp*

I

113 $\frac{4}{4}$ 4x 114 $\frac{4}{4}$ 115 $\frac{4}{4}$ 4x 116 $\frac{4}{4}$ *mf*

I

117 $\frac{4}{4}$ 3x 118 $\frac{4}{4}$ 119 $\frac{4}{4}$ 3x 120 $\frac{4}{4}$ *f*

III

121 $\frac{4}{4}$ 122 $\frac{4}{4}$ 123 $\frac{4}{4}$ 124 $\frac{4}{4}$ *mf*

II

121 $\frac{4}{4}$ 122 $\frac{4}{4}$ 123 $\frac{4}{4}$ 124 $\frac{4}{4}$ *mf*

16

117 *ff* 118 119

120 *f* Shaker

121

Bongos *ff* (solo, ad lib)

(rim) *pp*

120 121 122

(Floortom) *mp* *ff* Solo, Ad Lib *mf*

122

122

122

Congas (ad lib) Molto Accel.

Handwritten musical score for the first system, featuring five staves:

- Staff I:** Congas (ad lib) with rhythmic slashes.
- Staff II:** Congas (ad lib) with rhythmic slashes.
- Staff III:** Gong Shreik (mf), then Triox (f).
- Staff IV:** TRIANGLE (mf).
- Staff V:** BD (mf).

Handwritten musical score for the second system, featuring five staves:

- Staff I:** Accel, with notes and slurs.
- Staff II:** slapstick, with notes and slurs.
- Staff III:** Thundersheet, with notes and slurs.
- Staff IV:** Gong Shreik (f), with notes and slurs.
- Staff V:** Gong Shreik (f), with notes and slurs.

Two empty musical staves at the bottom of the page.