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Center for Advanced Computation

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PROGRAMMING MANUAL
Computer Aided Dispatch System
for the
Police Departments of Oak Park,
River Forest, and Forest Park, Illinois

by
William Behr and Warner Brigham

March 1, 1974

PROGRAMMING MANUAL
(Part I)

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River Forest, and Forest Park, Illinois

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William Behr and Warner Brigham

Center for Advanced Computation
University of Illinois at Urbana-Champaign
Urbana, Illinois 61801

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FOREWORD

The following report gives a description and the detailed line code for each of the software modules required to make the Automated Interactive Dispatch System operable. This Automated Interactive Dispatch Software System is composed of many software modules which interact with each other mainly through the system vector tables and terminal information tables. The hardware required for the software module to operate is on a Data General Nova 820 computer, a Century #114 disc pack system, and a Decision disc controller. They operate under DINOS (Decision Incorporated Nova Operating System) and DDOS (Decision Disc Operating System). It is essential that these operating systems are functional on the system before the Automated Interactive Dispatch Software System will operate.

The reader of these reports should be familiar with the System Manual of the Computer Aided Dispatch System before looking at this Programming Manual. He should also be familiar with the Data General Nova Computers, their assembly language coding procedure, and somewhat familiar with the two operating systems from Decision, Inc. Each module has a short description preceding the code and the detailed code has comments on each line of code describing exactly each line of code.

SYSTEM VECTOR TABLE (SVT)

The system vector table defines all system vectors and parameters relevant to the system as a whole.

A I D S	S Y S T E M	V E C T O R	T A B L E
1	.HEAD	A I D S	S Y S T E M
2	.TITLE	SVT	
3	.EXIN	DUMP.,EDIT.	‡
4	.EXIN	FORM.,BACK.	‡
5	.EXIN	GET.,PUT.	‡
6	.EXIN	CVA.,CVR.	‡
7	.EXIN	MPY.,DIV.	‡
8	.EXIN	US0.,TS0.	‡
9	.EXIN	US1.,TS1.	‡
10	.EXIN	US2.,TS2.	‡
11	.EXIN	US3.,TS3.	‡
12	.EXIN	TYPE.,ASK.	‡
13	.EXIN	CCN.	‡
14	.EXIN	LOG.	‡
15	.EXIN	KILL.	‡
16	.EXIN	OLAY.	‡
17	.EXIN	FALT.	‡
18	.EXIN	PALT.	‡
19	.EXIN	CALT.	‡
20	.EXIN	DATA.	‡
21	.EXIN	TERM.	‡
22	.EXIN	TAR.	‡
23	.EXIN	TOP.	‡
24	.EXIN	S.TOP.,S.END	‡
25	.EXIN	C.TOP.,C.END	‡
26	.EXIN	US0.,TS0	‡
27	.EXIN	US1.,TS1	‡
28	.EXIN	US2.,TS2	‡
29	.EXIN	US3.,TS3	‡
30	.EXIN	MPY.,DIV	‡
31	.EXIN	CVA.,CVB	‡
32	.EXIN	GET.,PUT	‡
33	.EXIN	DUMP.,EDIT	‡
34	.EXIN	FORM.,BACK	‡
35	.EXIN	TYPE.,ASK	‡
36	.EXIN	LOG	‡
37	.EXIN	CCN	‡
38	.EXIN	KILL	‡
39	.EXIN	CALL	‡
40	.EXIN	FIND	‡
41	.EXIN	PAGE	‡
42	.EXIN	DATA	‡
43	.EXIN	TERM	‡
44	.EXIN	TAB	‡
45	.EXIN	TOP	‡
46	.EXIN	NEXT	‡
47	.EXIN	LIST	‡
48	.EXIN	ZONE	‡
49	.EXIN	USTB,USTE	‡
50	.EXIN	TSIB,TSTE	‡
51	.EXIN	CCTB,CCTE	‡
52	.EXIN	TAD,SAD.,MAD,FAD	‡
53	.EXIN	IRF,ITF	‡
54	.EXIN	SAB	‡
55	.EXIN		‡
56	.EXIN		‡
57	.EXIN		‡

SYSTEM VECTOR TABLE

AIDS SYSTEM VECTOR TABLE

SYSTEM VECTOR TABLE

SYSTEM VECTOR TABLE

LINE	ADDRESS	OPERATION	DESCRIPTION
1	000000-000000	LRF:	LEADS RECEIVE FILE FLAGS
2	000001-000000	LTF:	LEADS TRANSMIT FILE FLAGS
3			
4			.END
1	000000-177777	MPY:	MULTIPLY FUNCTION
2	000001-177777	DIV:	DIVIDE FUNCTION
3	000002-177777	CVA:	ASCII CONVERSION
4	000003-177777	CVB:	BINARY CONVERSION
5	000004-177777	TYPE:	TEXT STRING TYPED
6	000005-177777	ASK:	DATA STRING INPUT
7	000006-177777	GET:	INPUT IN FORMAT
8	000007-177777	PUT:	OUTPUT IN FORMAT
9	000008-177777	DUMP:	DISPLAY IN FORMAT
10	000009-177777	EDIT:	FORMAT EDIT TABLE
11	000010-177777	FORM:	TICKET FORMAT BLOCK
12	000011-177777	BACK:	REVERSE SIDE FORMAT
13	000012-177777	DATA:	DATA FIELD DISPLAY
14	000013-177777	TERM:	DATA FIELD TERMINATE
15	000014-177777	TAB:	DATA FIELD ADVANCE
16	000015-177777	TOP:	START FORMAT EDIT
17	000016-177777	US0:	UNIT STATUS TABLE OUTPUT
18	000017-177777	TS0:	TICKET STATUS TABLE OUTPUT
19	000018-177777	US1:	UNIT STATUS TABLE INSERT
20	000019-177777	TS1:	TICKET STATUS TABLE INSERT
21	000020-177777	US2:	UNIT STATUS TABLE DELETE
22	000021-177777	TS2:	TICKET STATUS TABLE DELETE
23	000022-177777	US3:	UNIT STATUS TABLE LOCATE
24	000023-177777	TS3:	TICKET STATUS TABLE LOCATE
25	000024-177777	CCN:	LOCATE CENTER NAME
26	000025-177777	EX:	EXTRA WORD
27	000026-177777	FIND:	FIND TICKET BY NUMBER
28	000027-177777	PAGE:	FIND NEXT TICKET PAGE
29	000028-177777	CALL:	LOAD UTILITY PROGRAM
30	000029-177777	KILL:	DELETE NON-RESIDENT CODE
31	000030-177777	COPY:	COPY FILE TO PRINTER
32	000031-177777	LOG:	TRANSACTION LOG ENTRY
33	000032-177777	TAD:	SCREEN ADDRESS FOR TAGS
34	000033-177777	SAD:	SCREEN ADDRESS FOR STATUS
35	000034-177777	RAD:	SCREEN ADDRESS FOR MESSAGES
36	000035-177777	FAD:	SCREEN ADDRESS FOR FLAGS
37	000036-177777	LIST:	BLOCK LIST POINTER
38	000037-177777	ZONE:	TIME ZONE (ASCII)
39	000038-177777	SSB:	CCTB
40	000039-177777	HEX:	HEX
41	000040-177777	CCTB:	CONTROL CENTER TABLE BEGIN
42	000041-177777	CTE:	CONTROL CENTER TABLE END
43	000042-177777	USTB:	UNIT STATUS TABLE BEGIN
44	000043-177777	USTE:	UNIT STATUS TABLE END
45	000044-177777	TSIB:	TICKET STATUS TABLE BEGIN
46	000045-177777	TSIE:	TICKET STATUS TABLE END
47	000046-177777	NEXT:	NEXT AVAILABLE TICKET

YMBOL	VALUE	DEFIN	REFERENCES
ACK	0000005-	2:08	1:38
ACK	-X	1:14	2:08
ACK	-X	1:06	2:15
ACK	-X	1:21	2:36
ACK	-X	1:15	2:30
ACK	0000050-	2:49	1:54
ACK	0000051-	2:50	1:54
ACK	-X	1:08	2:05
ACK	-X	1:08	2:06
ACK	-X	1:27	2:50
ACK	-X	1:27	2:49
ACK	-X	1:22	2:16
ACK	-X	1:09	2:04
ACK	-X	1:05	2:12
ACK	-X	1:05	2:13
ACK	0000043-	2:42	1:55
ACK	-X	1:19	2:32
ACK	-X	1:06	2:14
ACK	-X	1:07	2:09
ACK	-X	1:17	2:35
ACK	0000044-	2:44	1:50
ACK	-X	1:16	2:37
ACK	0000060-	3:01	1:56
ACK	0000061-	3:02	1:56
ACK	0000042-	2:41	1:55
ACK	-X	1:09	2:03
ACK	0000057-	2:56	1:49
ACK	-X	1:18	2:34
ACK	-X	1:20	2:33
ACK	-X	1:07	2:10
ACK	0000041-	2:40	1:55
ACK	0000045-	2:47	1:57
ACK	-X	1:26	2:53
ACK	-X	1:26	2:51
ACK	-X	1:24	2:18
ACK	0000040-	2:39	1:55
ACK	-X	1:23	2:17
ACK	-X	1:25	2:19
ACK	-X	1:10	2:22
ACK	-X	1:11	2:24
ACK	-X	1:12	2:26
ACK	-X	1:13	2:28
ACK	0000054-	2:53	1:53
ACK	0000055-	2:54	1:53
ACK	0000004-	2:07	1:38
ACK	-X	1:14	2:07
ACK	-X	1:10	2:21
ACK	-X	1:11	2:23
ACK	-X	1:12	2:25
ACK	-X	1:13	2:27
ACK	0000052-	2:51	1:52
ACK	0000053-	2:52	1:52
ACK	0000045-	2:45	1:51
ACK	0000043-	2:15	1:37
ACK	0000034-	2:34	1:42

AGE 5 2/20/74	YMBOL	VALUE	DEFIN	REFERENCES
CCN	0000030-	2:30	1:40	
COPY	0000036-	2:36		
CVA	0000002-	2:05	1:34	
CVR	0000003-	2:06	1:34	
DATA	0000014-	2:16	1:45	
DIV	0000001-	2:04	1:33	
DUP	0000010-	2:12	1:36	
EDIT	0000011-	2:13	1:36	
FILE	0000032-	2:32	1:43	
FORM	0000012-	2:14	1:37	
GET	0000006-	2:09	1:35	
KILL	0000035-	2:35	1:41	
LOG	0000037-	2:37	1:39	
MPY	0000000-	2:03	1:33	
PAGE	0000033-	2:33	1:44	
PUT	0000007-	2:10	1:35	
IAB	0000016-	2:18	1:47	
TERM	0000015-	2:17	1:46	
TOP	0000017-	2:19	1:48	
TS0	0000021-	2:22	1:29	
TS1	0000023-	2:24	1:30	
TS2	0000025-	2:26	1:31	
TS3	0000027-	2:28	1:32	
US1	0000020-	2:21	1:29	
US1	0000022-	2:23	1:30	
US1	0000024-	2:25	1:31	
US3	0000026-	2:27	1:32	

FLAGGED LINES: NONE



CONTROL CENTER TABLE

The control center table contains parameters relevant to each control center. Each control center has its own 40 word (octal) entry

in the control center table as follows:

WORD	USE		
0	Control center name	00000000047400	: CONTROL CENTER NAME
1	Department name	0000010047520	: DEPARTMENT NAME
2	File sequence identifier	0000220033464	: FILE CONTROL SEQUENCE
3	File sequence number (last used)	0000030000000	: FILE CONTROL NUMBER
4	LEADS call direction code (CDC)	0000440042111	: LEADS "CDC" NAME
5	LEADS drop code	0000950000110	: LEADS DROP-CODE
6	Radio frequency channel number	0000060000000	: RADIO CHANNEL NUMBER
7	Printer deferral code	0000770000000	: PRINTER DEFERRAL
10	Printer file flag	0001000000000	: PRINTER FILE FLAGS
11	Printer TIT pointer	0000110177777	: PRINTER TIT POINTER
12 - 17	Empty but reserved	0000120000000	IL"
20 - 27	16 character city name	0000200047501	: CONTROL CENTER NAME
30	State (2 ASCII characters)	0000310000000	: DEPARTMENT NAME
31 - 37	Unassigned (for use by report generators)	000040000130000	: FILE CONTROL SEQUENCE
		0000410043120	: FILE CONTROL NUMBER
		0000420033464	: LEADS "CDC" NAME
		0000430000000	: LEADS DROP-CODE
		0000440042107	: RADIO CHANNEL NUMBER
		0000450000103	: PRINTER DEFERRAL
		0000460000000	: PRINTER FILE FLAGS
		0000470000000	: PRINTER TIT POINTER
		0000500000000	IL"
		0000510177777	
		0000520000000	
		0000500043117	
		0000570000000	

The location and size of the control center table is defined in the system vector table, SVT.

SYMBOL	VALUE	DEF'N	REFERENCES
CC1	0000000	1:16	1:27 1:30
CC2	0000040	1:33	1:44 1:47
CC3	0001000	2:01	2:12 2:15
C.END	0001400	2:18	1:07
C.TOP	0000000	1:14	1:07 2:33
DEPTS	0000004	2:22	2:27
ENTRY	0000040	2:25	2:27
FORMS	0000020	2:24	2:27
SIZE	0100000	2:27	2:33
S.END	0100000	2:35	1:08
S.TOP	0001400	2:31	1:08
TIT20	'X	1:05	1:26
TIT21	X	1:05	1:43
TIT22	'X	1:05	2:11
TIT23	'X	1:05	2:24
UNITS	0000200	2:23	2:27

FLAGGED LINES: NONE

CC3:	CONTROL CENTER NAME
0001000	*P*400+*F
0001100	*P*400+*F
0001200	*7*400+*4
0001300	0
0001400	*0*400+*A
0001500	*G
0001600	1
0001700	0
0001800	0
0001900	TIT23
0002000	CC3+20--
0002100	0
0002200	*RIVER FOREST IL"
0002300	0

C.END: ; STATUS TABLE ALLOCATION

DEPTS=	NUMBER OF DEPARTMENTS
4.	4.
UNITS=	AVERAGE NUMBER OF UNITS
16.	16.
FORMS=	NORMAL NUMBER OF TICKETS
UNITS	UNITS
ENTRY=	STATUS TABLE ENTRY SIZE
40	40

UNITS+FORMS*DEPTS*ENTRY ; TOTAL TABLE SIZE

.NREL	.S.TOP	.LOC	C.TOP+SIZE	UNIT/TICKET STATUS TABLE
0001400	0000000	0000000	0000000	0000000
0001500	0000000	0000000	0000000	0000000
0001600	0000000	0000000	0000000	0000000
0001700	0000000	0000000	0000000	0000000

TERMINAL INFORMATION TABLES

Associated with each terminal is a terminal information table (TIT), which is 14 ϕ octal words long. The first 4 ϕ words are fairly strictly defined in their usage. The remaining 10 ϕ words are a bit less rigorously defined, but to allow communication between routines they are more or less defined by convention.

The first ten octal words are permanently defined for each terminal and contain information as follows:

WORD NUMBER	NAME	DESCRIPTION
0	ID	A unique octal identifier for each terminal
1	FLAG	Defines the type of terminal (i.e. printer or display screen)
2	LINK	Pointer to TIT of next terminal
3	LOOP	Extra link word -- normally points to the AWAIT routine
4	ZIP	Keyboard input vector
5	ZEP	Device input handler
6	ZAP	Display output vector
7	ZOP	Device output handler

Words 10-27 are dynamic vectors and parameters.

10	EDIT	Format entry table base
11	SPOT	Current cursor location
12	CHAR	Current input character
13	HOME	Official cursor position
14	FORM	Format block address
15	DATA	Data block address
16	FIELD	Format field number
17	INDEX	Data character index (within field)

(continued)

(TERMINAL INFORMATION TABLES -- page 2)

WORD NUMBER	NAME	DESCRIPTION
20	CCN	Control center name
21	OPR	Operator identifier
22	TIME	Current time of day
23	UNIT	Current unit number
24	TKT	Current ticket number
25	OLD	Previous ticket number
26	RUN	Non-resident code vector
27	END	End control word (vector)

Words 30-33 are output parameters:

30	MODE	Terminal display mode
31	PADS	Padding control count
32	LINE	Line length in spaces
33	PAGE	Page length in lines

Words 34-37 are return address storage locations for input-output routines:

34	RZIP	Keyboard input routine return
35	RZEP	Device input handler return
36	RZAP	Display output routine return
37	RZOP	Device output handler return

Words 40-77 are rather variable but break down into four main groups:

40-47	P0-P7	Parameter words used for inter-routine communication
50-57	R0-R7	Return address storage words
60-67	S0-S7	Routine storage words
70-77	T0-T7	Temporary storage words -- not to be trusted around external calls

(continued)

The remaining 40 words are used for text string storage.

The address of the terminal information table is almost universally kept in AC2 and if necessary, AC2 can be used and reset to the table address from word 2 of the system.

PAGE	A	I	D	S	-	A	I	D	S	-	TERMINAL INFORMATION TABLES
02/20/74	1					.HEAD					TERMINAL INFORMATION TABLES
2						ID=	0				TERMINAL IDENTIFIER
3	000000					FLAG=	1				TERMINAL STATUS FLAGS
4	000001					LINK=	2				TIT CHAIN LINK WORD
5	000002					LOOP=	3				EXTRA LINK WORD
6	000003					ZIP=	4				KEYBOARD INPUT VECTOR
7	000004					ZEP=	5				DEVICE INPUT HANDLER
8	000005					ZAP=	6				DISPLAY OUTPUT VECTOR
9	000006					ZOP=	7				DEVICE OUTPUT HANDLER
10	000007					EDIT=	10				FORMAT ENTRY TABLE BASE
11	000008					SPOT=	11				CURRENT CURSOR LOCATION
12	000009					CHAR=	12				CURRENT INPUT CHARACTER
13	000010					HOME=	13				OFFICIAL CURSOR POSITION
14	000011					FORM=	14				FORMAT BLOCK ADDRESS
15	000012					DATA=	15				DATA BLOCK ADDRESS
16	000013					FIELD=	16				FORMAT FIELD NUMBER
17	000014					INDEX=	17				DATA CHARACTER INDEX
18	000015					CCN=	20				CONTROL CENTER NAME
19	000016					OPR=	21				OPERATOR IDENTIFIER
20	000017					TIME=	22				CURRENT TIME OF DAY
21	000018					UNIT=	23				CURRENT UNIT NUMBER
22	000019					TKT=	24				CURRENT TICKET NUMBER
23	000020					OLD=	25				PREVIOUS TICKET NUMBER
24	000021					RUN=	26				NON-RESIDENT CODE
25	000022					END=	27				END CONTROL WORD
26	000023					MODE=	34				TERMINAL DISPLAY MODE
27	000024					PADS=	35				PADDING CONTROL COUNT
28	000025					LINE=	36				LINE LENGTH IN SPACES
29	000026					PAGE=	37				PAGE LENGTH IN LINES
30	000027					.ENT				ID,FLAG	
31	000028					.ENT				LINK,LOOP	
32	000029					.ENT				EDIT,CHAR	
33	000030					.ENT				SPOT,HOME	
34	000031					.ENT				FORM,DATA	
35	000032					.ENT				FIELD,INDEX	
36	000033					.ENT				MODE,PADS	
37	000034					.ENT				LINE,PAGE	
38	000035					.ENT				ZIP,ZEP	
39	000036					.ENT				ZAP,ZOP	
40	000037					.ENT				CCN,OPR	
41	000038					.ENT				TKT,OLD	
42	000039					.ENT				UNIT	
43	000040					.ENT				TIME	
44	000041					.ENT				RUN	
45	000042					.ENT				END	
46	000043					.ENT					
47	000044					.ENT					
48	000045					.ENT					
49	000046					.ENT					
50	000047					.ENT					


```

1  .TITLE TIT
2  .EXTN .TTI,.TTO
3  .EXTN .M11,.M01
4  .EXTN .M12,.M02
5  .EXTN .M13,.M03
6  .EXTN .TZEP,.TZOP
7  .EXTN .DZIP,.DZAP
8  .EXTN .LZIP,.LZAP
9  .EXTN .AWAIT
10 .EXTN .PRINT
11 .EXTN .LEADS
12 .EXTN .WATCH
13 .EXTN .SLOB
14 .EXTD CCTB,CCTE
15 .SIZE= 140
16 .PAC2= 6
17 .PLOC= 12
18 .DFLAG= 00
19 .LFLAG= 00
20 .ENT .CTIT,LTIT
21 .ENT .TIT0,TIT1,TIT2,TIT3
22 .ENT .TIT4,TIT5,TIT6,TIT7
23 .ENT .TIT20,TIT21,TIT22,TIT23
24 .NREL
25 .TERMINAL BLOCKS
26 .CTIT: 4
27 .PFLAG
28 .TIT0
29 .AWAIT
30 .CZIP
31 .TZEP
32 .PZAP
33 .TZOP
34 .REP CTIT+LINE--
35 . 6
36 .LINE LENGTH
37 .PAGE LENGTH
38 . 120.
39 . 60.

```

```

1  .SAVE: 0
2  .SPIT: 40
3  .TITS: CTIT
4  .STAT: FILE
5  .FLOG: NAME
6  .BUFF: SLOB
7  .DUMP: PRINT
8  .INITIALIZE STATUS AND LOG
9  .START: LDA 2 STAT ; GET FILE NAME
10 .JSR @D.CYS,3 ; CALL OVERLAY
11 .O.LOD ; LOAD STATUS TABLES
12 .LDA 2 FLOG ; GET FILE NAME
13 .LDA 1 BUFF ; BUFFER ADDRESS
14 .ADC 0,0 ; OPEN OPTION
15 .JSR @D.CYS,3 ; CALL OVERLAY
16 .O.OPN ; OPEN LOG AT END
17 .INITIATE PRINTER MANAGERS
18 .LDA 2 CCTB ; CONTROL TABLE TOP
19 .STA 2 SAVE ; SAVE FOR LATER ON
20 .LDA 3 DUMP ; GET START ADDRESS
21 .ADDR 3,3 ; SET INDIRECT BIT
22 .STA 3 .PCB ; ON START ADDRESS
23 .LDA 2 .IOC ; I/O CONTROL BLOCK
24 .ABORT ; MUST NEVER OCCUR
25 .LDA 3 .PCB ; NEW PROCESS BLOCK
26 .LDA 2 SAVE ; CONTROL CENTER BLOCK
27 .STA 2 PLOC,3 ; LOCAL BLOCK ADDRESS
28 .STA 2 PAC2,3 ; ALSO PUT IN AC2
29 .LDA 0 SPIT ; TABLE ENTRY LENGTH
30 .ADD 0,2 ; MOVE TO NEXT ENTRY
31 .LDA 0 CCTE ; CONTROL TABLE END
32 .SLE 0,2 ; IF MORE CENTERS,
33 .JMP MORE ; GO BACK AGAIN

```



ADDRESS	OPERATION	DESCRIPTION
00100	LDA 2	TITS
00101	STA	INITIAL TERMINAL
00102	LDA	SAVE
00103	MOVZL	3,3 SZC
00104	JMP	TEST
00105	MOVOR	3,3
00106	STA	3,PCB
00107	SUB	1,1
00108	LDA	OFF
00109	JSR	0ZAP,2
00110	LDA	2,I0C
00111	ABORT	1,0
00112	LDA	3,PCB
00113	LDA	2,SAVE
00114	STA	2,PLOC,3
00115	LDA	2,LINK,2
00116	LDA	0,TITS
00117	SEQ	0,2
00118	JMP	NEXT
00119	JMP	0,+1
00120	WATCH	
00121	TEST	.I0C
00122		.PCB
00123		
00124		
00125		
00126		
00127		
00128		
00129		
00130		
00131		
00132		
00133		
00134		
00135		

TERMINAL INFORMATION TABLES

ADDRESS	OPERATION	DESCRIPTION
00140		TIT10:
00141		DFLAG
00142		TIT11
00143		AWAIT
00144		DZIP
00145		TZEP
00146		DZAP
00147		TZOP
00150	.REP	CONTROL WORDS
00160	"0*400+*P	CENTER NAME
00161	TIT10+LINE-	CONTROL WORDS
00176	80	LINE LENGTH
00177	24	PAGE LENGTH
00300	.BLK	WORKING AREA
00301	TIT11:	TIT10+SIZE-
00302	DFLAG	CONTROL WORDS
00303	AWAIT	CENTER NAME
00304	DZIP	CONTROL WORDS
00305	TZEP	LINE LENGTH
00306	DZAP	PAGE LENGTH
00307	TZOP	WORKING AREA
00310	.REP	CONTROL WORDS
00320	"0*400+*P	CENTER NAME
00321	TIT11+LINE-	CONTROL WORDS
00336	80	LINE LENGTH
00337	24	PAGE LENGTH
00307	.BLK	WORKING AREA
00307	TIT11+SIZE-	CONTROL WORDS

TERMINAL INFORMATION TABLES

A I D S

1	00440	000012	TIT12:	12	TERMINAL 12
2	00441	000009	DFLAG		: IT IS A DISPLAY
3	00442	000009	TIT13		: LINK TO NEXT TIT
4	00443	000003	AWAIT		: PROCESS START
5	00444	000004	DZIP		: DISPLAY INPUT
6	00445	000005	TZEP		: INPUT DRIVER
7	00446	000003	DZAP		: DISPLAY OUTPUT
8	00447	000001	TZOP		: OUTPUT DRIVER
9			.REP	10	: CONTROL WORDS
10	00450	000004		0	: CENTER NAME
11	00451	000015	"O*400+P		: CONTROL WORDS
12	00452	000015	TIT12+LINE--		
13	00476	000012	80.		: LINE LENGTH
14	00477	000033	24.		: PAGE LENGTH
15			.BLK		: WORKING AREA
16			TIT12+SIZE--		
17			TIT13:	13	TERMINAL 13
18	00501	000000	DFLAG		: IT IS A DISPLAY
19	00502	000000	TIT14		: LINK TO NEXT TIT
20	00503	000000	AWAIT		: PROCESS START
21	00504	000000	DZIP		: DISPLAY INPUT
22	00505	000000	TZEP		: INPUT DRIVER
23	00506	000000	DZAP		: DISPLAY OUTPUT
24	00507	000000	TZOP		: OUTPUT DRIVER
25			.REP	10	: CONTROL WORDS
26	00610	000000		0	: CENTER NAME
27	00620	000015	"O*400+P		: CONTROL WORDS
28	00621	000015	TIT13+LINE--		
29	00636	000012	80.		: LINE LENGTH
30	00637	000033	24.		: PAGE LENGTH
31			.BLK		: WORKING AREA
32			TIT13+SIZE--		

TERMINAL INFORMATION TABLES

A I D S

1	00740	000014	TIT14:	14	TERMINAL 14
2	00741	000000	DFLAG		: IT IS A DISPLAY
3	00742	000100	TIT15		: LINK TO NEXT TIT
4	00743	000003	AWAIT		: PROCESS START
5	00744	000004	DZIP		: DISPLAY INPUT
6	00745	000005	TZEP		: INPUT DRIVER
7	00746	000006	DZAP		: DISPLAY OUTPUT
8	00747	000007	TZOP		: OUTPUT DRIVER
9			.REP	10	: CONTROL WORDS
10	00750	000000		0	: CENTER NAME
11	00760	000015	"F*400+P		: CONTROL WORDS
12	00761	000015	TIT14+LINE--		
13	00776	000012	80.		: LINE LENGTH
14	00777	000033	24.		: PAGE LENGTH
15			.BLK		: WORKING AREA
16			TIT14+SIZE--		
17			TIT15:	15	TERMINAL 15
18	01100	000000	DFLAG		: IT IS A DISPLAY
19	01101	000000	TIT16		: LINK TO NEXT TIT
20	01102	000120	AWAIT		: PROCESS START
21	01103	000003	DZIP		: DISPLAY INPUT
22	01104	000004	TZEP		: INPUT DRIVER
23	01105	000005	DZAP		: DISPLAY OUTPUT
24	01106	000006	TZOP		: OUTPUT DRIVER
25			.REP	10	: CONTROL WORDS
26	01110	000000		0	: CENTER NAME
27	01120	000015	"F*400+P		: CONTROL WORDS
28	01121	000015	TIT15+LINE--		
29	01136	000012	80.		: LINE LENGTH
30	01137	000033	24.		: PAGE LENGTH
31			.BLK		: WORKING AREA
32			TIT15+SIZE--		

TERMINAL INFORMATION TABLES

PAGE 8

02/20/74

TERMINAL INFORMATION TABLES

PAGE 9

02/20/74

TERMINAL INFORMATION TABLES

PAGE 10

02/20/74

TERMINAL INFORMATION TABLES

PAGE 11

02/20/74

1	01240	000016	TIT16:	16	DFLAG	TERMINAL 16
2	01241	000000			TIT17	IT IS A DISPLAY
3	01242	001400			AWAIT	LINK TO NEXT TIT
4	01243	001103			DZIP	PROCESS START
5	01244	001104			TZEP	DISPLAY INPUT
6	01245	001105			DZAP	INPUT DRIVER
7	01246	001105			TZOP	DISPLAY OUTPUT
8	01247	001107				OUTPUT DRIVER
9			.REP	10		CONTROL WORDS
10	01250	000000		0		CENTER NAME
11	01250	051105	.REP	"R*400+"F		CONTROL WORDS
12	01251	000000		0		TIT16+LINE--
13	01276	000120		80.		LINE LENGTH
14	01277	000033		24.		PAGE LENGTH
15	01277	000033	.BLK	TIT16+SIZE--		WORKING AREA
16						
17	01430	000017	TIT17:	17	DFLAG	TERMINAL 17
18	01431	001540			TIT20	IT IS A DISPLAY
19	01432	001540			AWAIT	LINK TO NEXT TIT
20	01433	001243			DZIP	PROCESS START
21	01434	001244			TZEP	DISPLAY INPUT
22	01435	001245			DZAP	INPUT DRIVER
23	01436	001246			TZOP	DISPLAY OUTPUT
24	01437	001247				OUTPUT DRIVER
25			.REP	10		CONTROL WORDS
26	01410	000000		0		CENTER NAME
27	01420	051106	.REP	"R*400+"F		CONTROL WORDS
28	01421	000000		0		TIT17+LINE--
29	01436	000120		80.		LINE LENGTH
30	01437	000033		24.		PAGE LENGTH
31	01437	000033	.BLK	TIT17+SIZE--		WORKING AREA

1	01540	000020	TIT20:	20	PFLAG	TERMINAL 20
2	01541	000000			TIT21	IT IS A PRINTER
3	01542	001700			@0	LINK TO NEXT TIT
4	01543	000000			CZIP	NO PROCESS
5	01544	000004			TZEP	CONSOLE INPUT
6	01545	001405			PZAP	INPUT DRIVER
7	01546	000006			TZOP	PRINTER OUTPUT
8	01547	001407				OUTPUT DRIVER
9			.REP	10		CONTROL WORDS
10	01550	000000		0		CENTER NAME
11	01560	047400	.REP	"O*400		CONTROL WORDS
12	01561	000015		0		TIT20+LINE--
13	01576	0000120		80.		LINE LENGTH
14	01577	000074		60.		PAGE LENGTH
15	01577	000074	.BLK	TIT20+SIZE--		WORKING AREA
16						
17	01700	000021	TIT21:	21	PFLAG	TERMINAL 21
18	01701	000000			TIT22	IT IS A PRINTER
19	01702	002040			@0	LINK TO NEXT TIT
20	01703	000000			CZIP	NO PROCESS
21	01704	001544			TZEP	CONSOLE INPUT
22	01705	001545			PZAP	INPUT DRIVER
23	01706	001546			TZOP	PRINTER OUTPUT
24	01707	001547				OUTPUT DRIVER
25			.REP	10		CONTROL WORDS
26	01710	000000		0		CENTER NAME
27	01720	047400	.REP	"O*400		CONTROL WORDS
28	01721	000015		0		TIT21+LINE--
29	01736	0000120		80.		LINE LENGTH
30	01737	000074		60.		PAGE LENGTH
31	01737	000074	.BLK	TIT21+SIZE--		WORKING AREA

02/20/74

02/20/74

02/20/74

02/20/74

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1 02040'000022 TIT22: 22 ; TERMINAL 22
2 02041'000000 PFLAG ; IT IS A PRINTER
3 02042'002200 TIT23 ; LINK TO NEXT TIT
4 02043'100000 00 ; NO PROCESS
5 02044'001704 CZIP ; CONSOLE INPUT
6 02045'001705 TZEP ; INPUT DRIVER
7 02046'001706 PZAP ; PRINTER OUTPUT
8 02047'001707 TZOP ; OUTPUT DRIVER
9
10 ; CONTROL WORDS
11 000010 .REP
12 02050'000000 0 ; CONTROL WORDS
13 02050'043000 "R*400 ; CENTER NAME
14 000015 .REP TIT22+LINE-- ; CONTROL WORDS
15 02061'000000 0 ; LINE LENGTH
16 02076'003120 60 ; PAGE LENGTH
17 02077'000974 .BLK TIT22+SIZE-- ; WORKING AREA
18
19 ; TERMINAL 23
20 02203'000023 TIT23: 23 ; TERMINAL 23
21 02204'000000 PFLAG ; IT IS A PRINTER
22 02205'002334 TIT24 ; LINK TO NEXT TIT
23 02206'100000 00 ; NO PROCESS
24 02207'002044 CZIP ; CONSOLE INPUT
25 02208'002045 TZEP ; INPUT DRIVER
26 02209'002046 PZAP ; PRINTER OUTPUT
27 02210'002047 TZOP ; OUTPUT DRIVER
28
29 ; CONTROL WORDS
30 02210'000010 .REP
31 02220'051000 "R*400 ; CENTER NAME
32 000015 .REP TIT23+LINE-- ; CONTROL WORDS
33 02221'003000 0 ; LINE LENGTH
34 02235'000120 60 ; PAGE LENGTH
35 02237'000374 .BLK TIT23+SIZE-- ; WORKING AREA
36

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1 02340'000024 LIT: 24 ; TERMINAL 24
2 02341'000000 TIT24: LFLAG ; LEADS LINE CONTROL
3 02342'000000 CTIT ; LINK TO FIRST TIT
4 02343'177777 LEADS ; PROCESS START
5 02344'177777 LZIP ; LEADS INPUT
6 02345'002205 TZEP ; INPUT DRIVER
7 02346'177777 LZAP ; LEADS OUTPUT
8 02347'002201 TZOP ; OUTPUT DRIVER
9
10 ; CONTROL WORDS
11 000030 .REP LIT+40-- ; CONTROL WORDS
12 02350'000000 0
13
14 ; SETUP INTERRUPT VECTORS
15
16 ; IVT= 70 ; INTERRUPT VECTOR TABLE ADDRESS
17 000070
18 02400'177777 TTI.: ; TTI ; CONSOLE INPUT
19 02401'177777 TTO.: ; TTO ; CONSOLE OUTPUT
20 02402'177777 MI1.: ; MI1 ; MUX. #1 INPUT
21 02403'177777 MO1.: ; MO1 ; MUX. #1 OUTPUT
22 02404'177777 MI2.: ; MI2 ; MUX. #2 INPUT
23 02405'177777 MO2.: ; MO2 ; MUX. #2 OUTPUT
24 02406'177777 MI3.: ; MI3 ; MUX. #3 INPUT
25 02407'177777 MO3.: ; MO3 ; MUX. #3 OUTPUT
26
27 02410'034070 INIT: 3.; IVT
28 02411'024767 LDA 1.; TTI
29 02412'045410 STA 1.; TTI, 3
30 02413'024766 LDA 1.; TTI, 3
31 02414'045411 STA 1.; TTI, 3
32 02415'024765 LDA 1.; TTI, 3
33 02416'045442 STA 1.; DM1, 3
34 02417'024764 LDA 1.; M1, 3
35 02420'045443 STA 1.; DM01, 3
36 02421'024763 LDA 1.; M12, 3
37 02422'045444 STA 1.; DM12, 3
38 02423'024762 LDA 1.; M02, 3
39 02424'045445 STA 1.; DM02, 3
40 02425'024761 LDA 1.; M13, 3
41 02426'045445 STA 1.; DM13, 3
42 02427'024760 LDA 1.; M03, 3
43 02430'045447 STA 1.; DM03, 3

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INITIALIZE TIME WORDS

LDA 3 DDOS ; SYSTEM TABLE ADDRESS
LDA 0 D.DAT,3 ; DDOS DATE WORD
LDA 1 .37 ; 5-BIT MASK
AND 0,1 ; EXTRACT 5 BITS
SUBOR 1,0 ; DELETE FROM REST
STA 1 DAY ; DAY-OF-THE-MONTH
LDA 1 .377 ; HALF-WORD MASK
MOV5 0,0 ; SWAP THE REST
AND 0,1 ; EXTRACT 8 BITS
SUBS 1,0 ; DELETE FROM REST
STA 1 YEAR ; YEAR SINCE 1900
ADDZL 0,0 ; REST * 4
ADDZL 0,0 ; THEN * 16
MOV5 0,1 ; JUSTIFY
STA 1 MONTH ; MONTH-OF-THE-YEAR
JMP 0,+1 ; CONTINUE START-UP
START

02431/024114
02440/101300
02441/107400
02442/122700
02443/044066
02444/103124
02445/103129
02446/105300
02447/044065
02448/012401
02449/000000

02452/000031
02453/000037
02454/044095
02455/042123
02456/027123
02457/052101
02458/052125
02459/000140
02460/000511
02461/042123
02462/027114
02463/047507
02464/000000

02465/000011
02466/000000

FILE: .TXT *AIDS.STATUS*
NAME: .TXT *AIDS.LOG*

.BLK LTTIT+SIZE-- ; REST OF WORKING AREA
.END INIT

SYMBOL VALUE DEF'N REFERENCES

SYMBOL	VALUE	DEF'N	REFERENCES
ARAJI	'X	2:11	2:39 5:04 6:04 7:04 8:22
BUFF	000045'	3:06	8:04
CCN	000020	1:21	3:16
CCTB	SX	2:17	1:45
CCTE	SX	2:17	3:23
C:AR	000012	1:14	3:39
C:IT	000000'	2:36	1:37
CZIP	'X	2:09	2:28 11:04 2:40 9:05 10:23
DATA	000015	1:17	1:39
DAY	000064	12:01	12:12
D:FLAG	100000	2:24	5:02 8:20
DUMP	000046'	3:07	3:25
DZAP	'X	2:08	5:07 6:25 7:07 8:25
DZIP	'X	2:08	5:05 6:23 7:05 8:25
EDIT	000010	1:12	8:23
END	000027	1:28	8:23
FIELD	000016	1:18	1:50
FILE	002454'	12:32	1:40
FLAG	000001	1:04	3:04
FLOG	000044'	3:05	1:35
FORM	000014	1:16	3:15
HO	000013	1:15	1:39
ID	000000	1:03	1:38
INDEX	000017	1:19	1:35
INIT	002410'	11:27	1:40
LEADS	'X	2:13	12:46
LFLAG	000000	2:26	11:05
LINE	000036	1:32	11:03
LINK	000002	1:05	1:42 7:31 8:13 9:13 5:13 6:13 7:13 8:13 9:13 10:13 11:11 12:44
LOOP	000003	1:06	1:36 4:24
LTTIT	0023340'	11:01	1:36 4:05
LZAP	'X	2:10	2:28 11:08
LZIP	'X	2:10	11:06
M1.	002402'	11:20	11:32
M2.	002404'	11:22	11:36
M3.	002406'	11:24	11:36
M01.	002403'	11:21	11:34
M02.	002405'	11:23	11:38
M03.	002407'	11:25	11:42
MODE	000034	1:30	1:41
MONTH	000065	12:02	12:23
MORE	000060'	3:24	3:41
NAME	002462'	12:38	3:05
NEXT	000101'	4:04	4:27
OLD	000025	1:26	1:46
OP	000021	1:22	1:45
PAN	000006	2:21	3:35
PADS	000035	1:31	1:41
PAGE	000037	1:33	1:42
PHLAG	000004	2:25	9:02 10:02 11:02 12:02 13:02 14:02 15:02 16:02 17:02 18:02 19:02 20:02 21:02 22:02 23:02 24:02 25:02 26:02 27:02 28:02 29:02 30:02 31:02 32:02 33:02 34:02 35:02 36:02 37:02 38:02 39:02 40:02 41:02 42:02 43:02 44:02 45:02 46:02 47:02 48:02 49:02 50:02 51:02 52:02 53:02 54:02 55:02 56:02 57:02 58:02 59:02 60:02 61:02 62:02 63:02 64:02 65:02 66:02 67:02 68:02 69:02 70:02 71:02 72:02 73:02 74:02 75:02 76:02 77:02 78:02 79:02 80:02 81:02 82:02 83:02 84:02 85:02 86:02 87:02 88:02 89:02 90:02 91:02 92:02 93:02 94:02 95:02 96:02 97:02 98:02 99:02 100:02

TERMINAL INPUT AND OUTPUT (TRIO)

The terminal input and output routine does all the busy work of controlling the multiplexor channels for input and output to the terminals.

	A	I	D	S	-	TERMINAL INPUT AND OUTPUT
1	.HEAD	A	I	D	S	-
2	.TITLE	TRIO				
3	.EXTD	ID				: TERMINAL NUMBER
4	RZEP=	R5				: RETURN
5	RZOP=	R7				: WORDS
6	.ENT	.TTI, .JTO				: INTERRUPT
7	.ENT	.MI1, .MO1				: ENTRIES
8	.ENT	.MI2, .MO2				
9	.ENT	.MI3, .MO3				
10	.ENT	TZEP, TZOP				: DRIVER ENTRIES
11	.NREL					
12						
13						
14						
15						
16						
17						
18						
19						
20						
21	TZEP:	STA	3, RZEP, 2			: SAVE RETURN
22	JMP	JMP	ZEP2			: JUMP AROUND
23	IDLE	ZEP1:				: WAIT AWHILE
24						
25	LDA	0, ID, 2				: TERMINAL NUMBER
26	ADDZL	0, 0				: TIMES FOUR
27	LDA	3, .MXT				: TERMINAL TABLE
28	ADD	0, 3				: ENTRY ADDRESS
29						
30	LDA	1, NEW, 3				: NEXT CHARACTER
31	COM#	1, 1, SNR				: IF NOT PRESENT,
32	JMP	ZEP1				: GO BACK AND WAIT
33						
34	ADC	0, 0				
35	STA	0, NEW, 3				: SET FLAG
36	JMP	0RZEP, 2				: AND EXIT
37						
38	.MXT:	MXT				: TERMINAL TABLE

TERMINAL INPUT AND OUTPUT

TERMINAL INPUT AND OUTPUT

A	I	D	S	INTERRUPT ENTRIES
1				
2				
3	00042	030413	.M11:	LDA 2, MX1 ; ENTRY TABLE
4	00043	061442		DIB 0, DM11 ; READ STATUS
5	00044	004442		JSR M10 ; PROCESS
6	00045	062042		DOB 0, DM11 ; SELECT UNIT
7	00046	060642		DIAC ; READ DATA
8	00047	000451		JMP MI ; FINISH
9				
10	00050	030405	.M01:	LDA 2, MX1 ; ENTRY TABLE
11	00051	061443		DIB 0, DM01 ; READ STATUS
12	00052	014434		JSR M10 ; PROCESS
13	00053	062043		DOB 0, DM01 ; CLEAR FLAG
14	00054	000450		JMP MO ; FINISH
15				
16	00055	000200	.MX1:	MX1 ; MUX. 1 ENTRIES
17				
18	00056	030413	.M12:	LDA 2, MX2 ; ENTRY TABLE
19	00057	061444		DIB 0, DM12 ; READ STATUS
20	00060	004426		JSR M10 ; PROCESS
21	00061	062044		DOB 0, DM12 ; SELECT UNIT
22	00062	060644		DIAC ; READ DATA
23	00063	000435		JMP MI ; FINISH
24				
25	00064	030405	.M02:	LDA 2, MX2 ; ENTRY TABLE
26	00065	061445		DIB 0, DM02 ; READ STATUS
27	00066	004420		JSR M10 ; PROCESS
28	00067	062045		DOB 0, DM02 ; CLEAR FLAG
29	00070	000434		JMP MO ; FINISH
30				
31	00071	000240	.MX2:	MX2 ; MUX. 2 ENTRIES
32				
33	00072	030413	.M13:	LDA 2, MX3 ; ENTRY TABLE
34	00073	061446		DIB 0, DM13 ; READ STATUS
35	00074	004412		JSR M10 ; PROCESS
36	00075	062046		DOB 0, DM13 ; SELECT UNIT
37	00076	060646		DIAC ; READ DATA
38	00077	000421		JMP MI ; FINISH
39				
40	00100	030405	.M03:	LDA 2, MX3 ; ENTRY TABLE
41	00101	061447		DIB 0, DM03 ; READ STATUS
42	00102	004404		JSR M10 ; PROCESS
43	00103	052047		DOB 0, DM03 ; CLEAR FLAG
44	00104	000420		JMP MO ; FINISH
45				
46	00105	000300	.MX3:	MX3 ; MUX. 3 ENTRIES

A	I	D	S	TERMINAL OUTPUT
1				
2				
3	00016	055057	TZOP:	STA 3, RZOP, 2 ; SAVE RETURN
4	00017	000402		JMP ZOP2 ; JUMP AROUND
5	00020	000604	ZOP1:	IDLE ; WAIT AWHILE
6				
7	00021	001015	ZOP2:	LDA 0, ID, 2 ; TERMINAL NUMBER
8	00022	103120		ADDZL 0, 0 ; TIMES FOUR
9	00023	033472		LDA 3, MXT ; TERMINAL TABLE
10	00024	111700		ADD ; ENTRY ADDRESS
11	00025	011403	OLD, 3	OLD, 3 ; IF NOT YET READY,
12	00026	000772	ZOP1	ZOP1 ; GO BACK AND WAIT
13				
14	00027	020412		LDA 0, WAIT ; GET TIMEOUT
15	00028	041403		STA 0, OLD, 3 ; SET COUNTER
16	00031	021401		LDA 0, INST, 3 ; OUTPUT INSTRUCTION
17	00032	040405		STA 0, ZOP3 ; PUT IT IN-LINE
18	00033	021401		LDA 0, UNIT, 3 ; UNIT NUMBER
19	00034	034502	3, LO	3, LO ; LO-BYTE MASK
20	00035	137400	1, 3	1, 3 ; EXTRACT DATA
21	00036	163000	3, 0	3, 0 ; ADD THE UNIT
22	00037	061111	DOAS	DOAS ; OUTPUT IT
23	00040	003057	JMP	JMP @RZOP, 2 ; AND EXIT
24				
25	00041	174000	WAIT:	-4000 ; TIMEOUT COUNT

1	00106*024431	MIO:	LDA	1,HI	: HI-BYTE MASK
2	00107*123400		AND	1,0	: GET READY BITS
3	00110*126401		SUB	1,1,SKP	: START AT ZERO
4	00111*125400		INC	1,1	: BUMP UNIT NUMBER
5	00112*101123		MOVZL	0,0,SNC	: TEST STATUS BIT
6	00113*000770		JMP	-2	: IF ZERO, REPEAT
7	00114*121300		MOVS	1,0	: UNIT TO HI-BYTE
8	00115*127120		ADJZL	1,1	: UNIT TIMES FOUR
9	00116*133000		ADD	1,2	: ENTRY ADDRESS
10	00117*001400		JMP	0,3	: RETURN
11	00120*024416	MI:	LDA	1,LO	: LO-BYTE MASK
12	00121*123400		AND	1,0	: EXTRACT DATA
13	00122*041002		STA	0,NEW,2	: AND SAVE IT
14	00123*002004		INTR		: THAT'S ALL
15	00124*126000	MO:	ADC	1,1	: ALL-ONES
16	00125*015003		STA	1,OLD,2	: SET ALL BITS
17	00126*002004		INTR		: THAT'S ALL
18	00127*060610	.ITI:	DIAC	0,ITI	: READ AND
19	00130*040432		STA	0,TTNEW	: SAVE DATA
20	00131*002004		INTR		: RETURN
21	00132*060211	.TTO:	NIOC	TT0	: CLEAR FLAG
22	00133*126000		ADC	1,1	
23	00134*044427		STA	1,TTOLD	: SET ALL BITS
24	00135*002004		INTR		: RETURN
25	00136*000377	LO:	377		: LO-BYTE MASK
26	00137*177400	HI:	377*400		: HI-BYTE MASK

1	00140*000020	MXT:	.REP	16.	: ENTRIES
2	00140*000000		0		: 0,1,2,3
3	00160*000000		0		: TT UNIT = 0
4	00161*061111	DOAS	0,TT0		: START INST
5	00162*177777	TTNEW:	-1		: NEXT INPUT
6	00163*177777	TTOLD:	-1		: LAST OUTPUT
7	00164*000014	.REP	12.		: ENTRIES
8	00164*000000	0			: 5,6,7

02/20/74

LINE	ADDRESS	DATA	DESCRIPTION
1	00240	000000	UNIT 0
2	00241	061045	MUX. 2
3	00242	177777	INPUT
4	00243	177777	OUTPUT
5	00244	000400	UNIT 1
6	00245	061045	MUX. 2
7	00246	177777	INPUT
8	00247	177777	OUTPUT
9	00250	001000	UNIT 2
10	00251	061045	MUX. 2
11	00252	177777	INPUT
12	00253	177777	OUTPUT
13	00254	001400	UNIT 3
14	00255	061045	MUX. 2
15	00256	177777	INPUT
16	00257	177777	OUTPUT
17	00260	002000	UNIT 4
18	00261	061045	MUX. 2
19	00262	177777	INPUT
20	00263	177777	OUTPUT
21	00264	002400	UNIT 5
22	00265	061045	MUX. 2
23	00266	177777	INPUT
24	00267	177777	OUTPUT
25	00270	003000	UNIT 6
26	00271	061045	MUX. 2
27	00272	177777	INPUT
28	00273	177777	OUTPUT
29	00274	003400	UNIT 7
30	00275	061045	MUX. 2
31	00276	177777	INPUT
32	00277	177777	OUTPUT

02/20/74

LINE	ADDRESS	DATA	DESCRIPTION
1	00240	000000	UNIT 0
2	00241	061043	MUX. 1
3	00242	177777	INPUT
4	00243	177777	OUTPUT
5	00244	000400	UNIT 1
6	00245	061043	MUX. 1
7	00246	177777	INPUT
8	00247	177777	OUTPUT
9	00250	001000	UNIT 2
10	00251	061043	MUX. 1
11	00252	177777	INPUT
12	00253	177777	OUTPUT
13	00254	001400	UNIT 3
14	00255	061043	MUX. 1
15	00256	177777	INPUT
16	00257	177777	OUTPUT
17	00260	002000	UNIT 4
18	00261	061043	MUX. 1
19	00262	177777	INPUT
20	00263	177777	OUTPUT
21	00264	002400	UNIT 5
22	00265	061043	MUX. 1
23	00266	177777	INPUT
24	00267	177777	OUTPUT
25	00270	003000	UNIT 6
26	00271	061043	MUX. 1
27	00272	177777	INPUT
28	00273	177777	OUTPUT
29	00274	003400	UNIT 7
30	00275	061043	MUX. 1
31	00276	177777	INPUT
32	00277	177777	OUTPUT

SYMBOL	VALUE	DEF'N	REFERENCES
HI	000137	4:33	4:01
ID	000001	1:05	1:25
INST	000001	5:04	2:16
LO	000136	4:32	2:20
MI	000120	4:14	3:08
MIO	000106	4:01	3:05
MO	000124	4:19	3:14
MX1	000200	6:01	3:16
MX2	000240	7:01	3:31
MX3	000300	8:01	3:46
MXT	000140	5:08	1:38
NEW	000002	5:05	1:30
OLD	000003	5:06	2:11
RZEP	000055	1:07	1:21
RZOP	000057	1:03	2:03
TTNEW	000162	5:13	4:24
TTOLD	000163	5:14	4:29
TZEP	000000	1:21	1:15
TZOP	000016	2:03	1:15
UNIT	000000	5:03	2:18
WAIT	000041	2:26	2:14
ZEP1	000002	1:23	1:32
ZEP2	000003	1:25	1:22
ZOP1	000020	2:05	2:12
ZOP2	000021	2:07	2:04
ZO	000037	2:23	2:17
.M1	000042	3:03	1:11
.M2	000056	3:18	1:12
.M3	000072	3:33	1:13
.M01	000050	3:10	1:11
.M02	000064	3:25	1:12
.M03	000100	3:40	1:13
.MX1	000055	3:16	3:03
.MX2	000071	3:31	3:18
.MX3	000105	3:46	3:33
.MXT	000015	1:38	1:27
.TTI	000127	4:23	1:10
.IT0	000132	4:27	1:10

FLAGGED LINES: NONE

SYMBOL	VALUE	DEF'N	REFERENCES
0*400			
0,DM03			
1+400			
0,DM03			
2*400			
0,DM03			
3*400			
0,DM03			
4*400			
0,DM03			
5*400			
0,DM03			
6*400			
0,DM03			
7*400			
0,DM03			

.END

A I D S - CONTROL CONSOLE INPUT
 .HEAD A I D S - CONTROL CONSOLE INPUT
 .TITLE CZIP
 .EXTD ZEP ; INPUT DRIVER
 RZIP= R4 ; RETURN WORD
 .ENT CZIP
 .NREL

CONTROL CONSOLE INPUT (CZIP)

The control console input routine gets an input character from the console input device through a call to ZEP, the keyboard input handler. It performs a translation on control codes and the rubout code and returns the input character in ACL.

1	0000054	STA	3,RZIP,2	; SAVE RETURN
2	000010070015	JSR	@ZEP,2	; GET INPUT
3	00002020413	LDA	0,,177	; 7-BIT MASK
4	00003107400	AND	0,1	; EXTRACT DATA
5	00004106415	SNE	0,1	; IF RUBOUT,
6	00005126000	ADC	1,1	; SURSTITUTE
7				
8				
9				
10				
11				
12				
13	00006020410	LDA	0,,40	; CONTROL LIMIT
14	00007106513	SGT	0,1	; IF PRINTABLE,
15	00010003054	JMP	@RZIP,2	; RETURN
16				
17				
18				
19				
20				
21				
22				
23				
24				
25	000110004401	JSR	ZOT	; SELF-LOCATE
26	000121137000	ADD	1,3	; COMPUTE ADDRESS
27	00013025406	LDA	1,ZIT-ZOT,3	; AND TRANSLATE
28	00014003054	JMP	@RZIP,2	; RETURN
29				
30	00015000177			
31	00016000040			

TRANSLATION TABLE

SYMBOL	VALUE	DEFIN	REFERENCES
CZIP	0000000	1:13	1:09
RZIP	000054	1:07	1:13
ZEP		1:05	1:14
ZIT	000020	2:04	1:27
ZOT	000012	1:26	1:25
.177	000015	1:30	1:16
.40	000016	1:31	1:21

FLAGGED LINES: NONE

TRANSLATION TABLE

SYMBOL	VALUE	DEFIN	REFERENCES
CZIP	0000000	1:13	1:09
RZIP	000054	1:07	1:13
ZEP		1:05	1:14
ZIT	000020	2:04	1:27
ZOT	000012	1:26	1:25
.177	000015	1:30	1:16
.40	000016	1:31	1:21

FLAGGED LINES: NONE

- ‡ 10 = BACKSPACE
- ‡ 11 = TAB
- ‡ 12 = END
- ‡ 14 = EJECT
- ‡ 15 = RETURN

- ‡ 33 = ESC

.END

PAGE: 1	A	I	D	S	-	D	I	S	-	D	I	S	-	D	I	S	-	D	I	S	-	D	I	S
02/20/74																								
1	.HEAD	A	I	D	S	-																		DISPATCH CONSOLE INPUT
2	.TITLE	DZ	I	P																				DISPATCH CONSOLE INPUT
3	.EXTD	ZEP																						
4																								
5																								
6																								
7	RZIP=	R4																						
8																								
9	.ENT	DZ	I	P																				
10																								
11	.NREL																							
12																								
13	DZIP:	STA																						
14		JSR																						
15																								
16		LDA																						
17		AND																						
18		SNE																						
19		LDA																						
20																								
21		LDA																						
22		SGT																						
23		JMP																						
24																								
25		JSR																						
26		ADD																						
27	ZOT:	LDA																						
28		JMP																						
29																								
30																								
31																								
32																								

DISPATCH CONSOLE INPUT (EZIP)

The dispatch console input routine gets an input character from the terminal input device through a call to ZEP, the keyboard input handler. It performs a translation (differing from the translation done by CZIP) on control codes and returns the input character in ACL.

* TRANSLATION TABLE

ZIT:

00000000	14	: KEY 14 PRODUCES 00
00000001	02	: KEY 02 PRODUCES 01
00000002	04	: KEY 04 PRODUCES 02
00000003	11	: KEY 11 PRODUCES 03
00000004	13	: KEY 13 PRODUCES 04
00000005	06	: KEY 06 PRODUCES 05
00000006	00	
00000007	15	: KEY 15 PRODUCES 07
00000008	30	: KEY 30 PRODUCES 10 (BS)
00000009	31	: KEY 31 PRODUCES 11 (TAR)
00000010	27	: KEY 27 PRODUCES 12 (END)
00000011	37	: KEY 37 PRODUCES 13 (INS)
00000012	17	: KEY 17 PRODUCES 14
00000013	35	: KEY 35 PRODUCES 15 (RET)
00000014	00	
00000015	00	
00000016	10	: KEY 10 PRODUCES 20
00000017	00	
00000018	00	
00000019	00	
00000020	00	
00000021	00	
00000022	00	
00000023	00	
00000024	00	
00000025	00	
00000026	07	: KEY 07 PRODUCES 26 ← 177
00000027	12	: KEY 12 PRODUCES 27
00000028	03	: KEY 03 PRODUCES 30
00000029	05	: KEY 05 PRODUCES 31
00000030	16	: KEY 16 PRODUCES 32
00000031	01	: KEY 01 PRODUCES 33
00000032	26	: KEY 26 PRODUCES 34 (TOP)
00000033	32	: KEY 32 PRODUCES 35 (REV)
00000034	33	: KEY 33 PRODUCES 36 (ADV)
00000035	36	: KEY 36 PRODUCES 37 (DEL)

.END

* TRANSLATION TABLE

00000000	DZIP	00000000	1:13	1:09
00000001	RZIP	00000054	1:07	1:13
00000002	ZEP	SX	1:05	1:14
00000003	ZIT	00000200	2:03	1:27
00000004	ZOT	00000120	1:26	1:25
00000005	.177	00000150	1:30	1:16
00000006	.26	00000170	1:32	1:19
00000007	.40	00000160	1:31	1:21

FLAGGED LINES: NONE

A I D S - - - - -
 .HEAD A I D S - - - - -
 .TITLE DZAP
 .EXTD LINE
 .EXTD PAGE
 .EXTD ZOP
 .EXTD MODE
 .EXTD SPOT
 .EXTD HOME

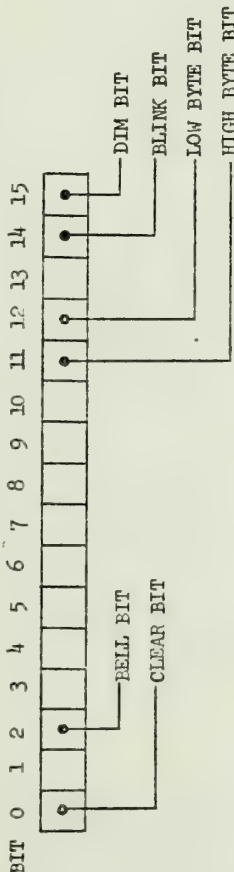
RZAP= R6 ; RETURN WORD
 RITS= T2 ; OPTION BITS
 DATA= T3 ; DATA / POSITION
 MOVER= T4 ; SURROUTINE RETURN ADDRESS
 TEMP= T5 ; TEMPORARY STORAGE
 SAVE= T7 ; TEMPORARY SAVE WORD
 .ENT DZAP
 .NREL

00000055056 STA 3 RZAP,2 ; SAVE RETURN
 000001045073 STA 1 DATA,2 ; SAVE DATA
 000002041072 STA 0 BITS,2 ; AND FLAGS
 000003101113 MOVL# 0,0 SNC ; TEST CLEAR BIT
 000004000413 JMP OK ; IF NOT SET, GO
 000005024571 LDA 1 .14 ; GET ERASE
 000006004565 JSR SEND ; SEND IT
 000007024570 LDA 1 .36 ; GET FORMAT-ON
 000008004563 JSR SEND ; SEND IT
 000009024567 LDA 1 .17 ; GET STOP-TAG
 000010004561 JSR SEND ; SEND IT
 000011126400 SUR 1,1 ; MAKE A ZERO
 000012004505\$ STA 1 SPOT,2 ; REPOSITION
 000013004506\$ STA 1 HOME,2 ; AND UPDATE
 000014004500\$ STA 1 MODE,2 ; CLEAR TAG AND BLINK BITS

000017021072 OK ;
 000018011222 MOVZR 0,0 SZC ; GET FLAG WORD
 000019000413 JMP TON ; TEST TAG BIT
 000020025004\$ LDA 1 MODE,2 ; GET TAG STATE
 000021125233 MOVZR# 1,1 SNC ; AND CHECK IT
 000022010421 JMP TOK ; IF CLEAR, OK
 000023024553 LDA 1 .17 ; GET STOP-TAG
 000024004545 JSR SEND ; SEND IT
 000025025004\$ LDA 1 MODE,2 ; FETCH MODE WORD
 000026125200 MOVR 1,1 ; REMOVE TAG BIT
 000027125120 MOVZL 1,1 ; SET TAG BIT
 000028004500\$ STA 1 MODE,2 ; RESET MODE WORD
 000029000412 JMP TOK
 000030025004\$ TON ;
 000031025004\$ LDA 1 MODE,2 ; GET TAG STATE

ADD S CRT DISPLAY OUTPUT (DZAP)

The ADD S CRT display output routine is used to output to an ADD S CRT display terminal. It receives its input characters in ACL and a flag word in AC0. The action taken due to the flag word is as follows:



If the clear bit is high, the routine clears the screen and repositions the cursor to the upper left-hand corner of the screen.

If the bell bit is high, the routine sends a bell code.

If the high byte bit is high, the routine sends the character in the upper byte of the data word (ACL).

If the low byte bit is high, the routine sends the character in the lower byte of the data word.

If both bits are high, both bytes are sent in the above order.

If the dim bit is high, the data is sent "tagged" (reduced intensity).

If the blink bit is high, the data is made to blink.

If neither the high byte nor low byte bits are high, the input data word

is taken to be a screen address and the cursor is moved to the position indicated. The upper byte is taken as a line number and the lower byte as the column number within the line.

Line	Address	Instruction	Comments
1	00117000404	JMP	BOTH
2	00120101234	MOVZR#	0,0 SZR
3	00121000404	JMP	HIGH
4	00122000404	JMP	LOW
5	001230004424	JSR	TYPE
6	001240025073	LDA 1	DATA,2
7	001250004422	JSR	TYPE
8	00126000404	JMP	ALL
9	001270004464	JSR	MOVES
10	001300021072	LDA 0	BITS,2
11	001310024450	LDA 1	1,0
12	0013200107405	AND	0,1 SNR
13	00133000403	JMP	+3
14	0013400250055	LDA 1	SPOT,2
15	0013500450065	STA 1	HOME,2
16	001360103120	ADDZL	0,0
17	001370103123	ADDZL	0,0 SNC
18	001400004404	JMP	FINI
19	001410024446	LDA 1	.15
20	001420004431	JSR	SEND
21	001430004461	JSR	REPO
22	001440021072	LDA 0	BITS,2
23	001450025073	LDA 1	DATA,2
24	0014600043056	JMP	0RZAP,2
25	001470020435	LDA 0	.177
26	001500107404	AND	0,1
27	001510020431	LDA 0	.37
28	001520122513	SGT	1,0
29	001530000512	JMP	CNTRL
30	001540045077	STA 1	SAVE,2
31	001550020427	LDA 0	.177
32	0015600250055	LDA 1	SPOT,2
33	001570107403	AND	0,1
34	0016000210015	LDA 0	LINE,2
35	001610122112	SLT	1,0
36	001620001400	JMP	0,3
37	0016300210055	LDA 0	SPOT,2
38	001640024410	LDA 1	HNASK
39	001650107700	ANDS	0,1
40	0016600210025	LDA 0	PAGE,2
41	001670122112	SLT	1,0
42	001700001400	JMP	0,3
43	001710025077	LDA 1	SAVE,2
44	0017200110055	ISZ	SPOT,2
45	0017300030033	JMP	0ZOP,2
46	001740177400	LDA 0	HWASK
47	001750177775	MASK	17775
48	001760000014		.14
49	001770000036		.36
50	001780000017		.17
51	001790021072	LDA 0	TEMP,2
52	0018000250045	MOVR	52,0250045
53	0018100125203	MOVR	53,1252003
54	0018200043424	MOVR	54,0043424
55	001830024534	MOVR	55,024534
56	001840024534	MOVR	56,024534
57	0018500250045	MOVR	57,0250045
58	0018600125203	MOVR	58,0125203
59	0018700043424	MOVR	59,0043424
60	001880024534	MOVR	60,024534
61	0018900250045	MOVR	61,0250045
62	0019000125203	MOVR	62,0125203
63	0019100043424	MOVR	63,0043424
64	001920024534	MOVR	64,024534
65	0019300250045	MOVR	65,0250045
66	0019400125203	MOVR	66,0125203
67	0019500043424	MOVR	67,0043424
68	001960024534	MOVR	68,024534
69	0019700250045	MOVR	69,0250045
70	0019800125203	MOVR	70,0125203
71	0019900043424	MOVR	71,0043424
72	002000024534	MOVR	72,024534
73	0020100250045	MOVR	73,0250045
74	0020200125203	MOVR	74,0125203
75	0020300043424	MOVR	75,0043424
76	002040024534	MOVR	76,024534
77	0020500250045	MOVR	77,0250045
78	0020600125203	MOVR	78,0125203
79	0020700043424	MOVR	79,0043424
80	002080024534	MOVR	80,024534
81	0020900250045	MOVR	81,0250045
82	0021000125203	MOVR	82,0125203
83	0021100043424	MOVR	83,0043424
84	002120024534	MOVR	84,024534
85	0021300250045	MOVR	85,0250045
86	0021400125203	MOVR	86,0125203
87	0021500043424	MOVR	87,0043424
88	002160024534	MOVR	88,024534
89	0021700250045	MOVR	89,0250045
90	0021800125203	MOVR	90,0125203
91	0021900043424	MOVR	91,0043424
92	002200024534	MOVR	92,024534
93	0022100250045	MOVR	93,0250045
94	0022200125203	MOVR	94,0125203
95	0022300043424	MOVR	95,0043424
96	002240024534	MOVR	96,024534
97	0022500250045	MOVR	97,0250045
98	0022600125203	MOVR	98,0125203
99	0022700043424	MOVR	99,0043424
100	002280024534	MOVR	100,024534

YES, SEND BOTH
 WHICH OF THE TWO?
 SEND THE HIGH BYTE
 SEND THE LOW BYTE
 SEND A BYTE
 RECOVER DATA
 SEND A BYTE
 RETURN
 REPOSITION CURSOR
 RESTORE FLAGS
 GET UPDATE MASK
 UPDATE POSITION?
 NO, GO ON
 GET NEW POSITION
 UPDATE POSITION!
 IGNORE TOP BITS
 TEST "LINE CLEAR" BIT
 OFF, JUST LEAVE
 ASCII "CR"
 CLEAR REST OF LINE
 REPOSITION
 RESTORE BITS
 RESTORE DATA/POSITION
 RETURN
 FETCH MASK
 EXTRACT DATA CHARACTER
 HIGHEST CONTROL CODE
 TEST FOR CONTROL CHARACTER
 IS CONTROL
 SAVE DATA
 FETCH MASK
 GET POSITION
 GET POSITION IN LINE
 COLUMN LIMIT
 PAST END OF LINE?
 YES, RETURN
 GET POSITION
 GET HI-RYTE MASK
 EXTRACT LINE NUMBER
 LINE LIMIT
 PAST END OF PAGE?
 YES, RETURN
 RESTORE DATA
 RUMP POSITION
 SEND THE DATA
 HI-RYTE MASK
 BLINK BIT MASK
 FF = SCREEN ERASE
 RS = FORMAT ON
 SI = STOP TAG

ADDS CRT DISPLAY OUTPUT

ADDS CRT DISPLAY OUTPUT

LINE	ADDRESS	OPERATION	COMMENT
1	00201	MOVES	.100: ; BIT 9 IS UPDATE BIT
2	00202	MOVES	.37: ; US = GORPMAT OFF
3	00203	MOVES	.7: ; 3-BIT MASK
4	00204	MOVES	.177: ; 7-BIT MASK
5	00205	MOVES	.10.: ; DECIMAL TEN
6	00206	MOVES	.13: ; VT = LINE ADDRESS
7	00207	MOVES	.15: ; ASCII "CR"
8	00208	MOVES	.16: ; SO = START TAG
9	00209	MOVES	.134: ; START BLINK IS "\"
10	00210	MOVES	.40: ; STOP BLINK IS "SPACE"
11	00211	MOVES	.100: ; GET NEW POSITION
12	00212	MOVES	.37: ; AND OLD POSITION
13	00213	MOVES	.7: ; UPDATE POSITION
14	00214	MOVES	.10.: ; IF EQUAL
15	00215	MOVES	.13: ; DON'T ROTHER
16	00216	MOVES	.15: ; FEICH MASK
17	00217	MOVES	.16: ; EXTRACT # OF COLUMNS TO MOVE
18	00218	MOVES	.134: ; POSITIVE MOVE ON THIS LINE?
19	00219	MOVES	.40: ; YES, JUST MOVE COLUMNWISE
20	00220	MOVES	.100: ; SAVE RETURN ADDRESS
21	00221	MOVES	.37: ; GET LINE-SELECT
22	00222	MOVES	.7: ; SEND IT
23	00223	MOVES	.10.: ; ALPHA BITS
24	00224	MOVES	.13: ; GET POSITION
25	00225	MOVES	.15: ; GET LINE NUMBER
26	00226	MOVES	.134: ; SEND IT
27	00227	MOVES	.40: ; GET POSITION
28	00228	MOVES	.100: ; 7-BIT MASK
29	00229	MOVES	.37: ; IF COLUMN ZERO,
30	00230	MOVES	.7: ; DONE
31	00231	MOVES	.100: ; SAVE COLUMN NUMBER
32	00232	MOVES	.37: ; GET ESC/ENO
33	00233	MOVES	.7: ; SEND ESC
34	00234	MOVES	.10.: ; SWAP BYTES
35	00235	MOVES	.13: ; SEND ENO
36	00236	MOVES	.15: ; GET COLUMN NUMBER
37	00237	MOVES	.134: ; MAKE MINUS ONE
38	00238	MOVES	.40: ; DECIMAL TEN
39	00239	MOVES	.100: ; BUMP TENS DIGIT
40	00240	MOVES	.37: ; SUBTRACT TEN
41	00241	MOVES	.7: ; REPEAT UNTIL OFLOW
42	00242	MOVES	.10.: ; RESTORE AND SWAP
43	00243	MOVES	.13: ; INSERT TENS DIGIT
44	00244	MOVES	.15: ; NUMERIC BITS
45	00245	MOVES	.134: ; MAKE NUMERIC
46	00246	MOVES	.40: ; SEND TENS DIGIT
47	00247	MOVES	.100: ; SNAP BYTES
48	00248	MOVES	.37: ; SEND ONES DIGIT
49	00249	MOVES	.7: ; RETURN
50	00250	MOVES	.100: ; ALPHA BITS
51	00251	MOVES	.37: ; NUMERIC BITS
52	00252	MOVES	.7: ; MAKE NUMERIC
53	00253	MOVES	.10.: ; SEND TENS DIGIT
54	00254	MOVES	.13: ; SNAP BYTES
55	00255	MOVES	.15: ; SEND ONES DIGIT
56	00256	MOVES	.134: ; RETURN
57	00257	MOVES	.40: ; ALPHA BITS
58	00258	MOVES	.100: ; NUMERIC BITS

LINE	ADDRESS	OPERATION	COMMENT
1	00264	EE	2433 ; ESC/ENO
2	00265	LDA	0 ; 7 = BELL
3	00266	SNE	0,1 ; TEST FOR BELL
4	00267	JMP	SEND ; IS A BELL, SEND IT
5	00268	LDA	0 ; 10 = BACK SPACE
6	00269	SEQ	0,1 ; TEST FOR BACK SPACE
7	00270	JMP	THT ; NOT, TEST FOR HOR. TAB
8	00271	LDA	0 ; GET MASK
9	00272	AND	0,1 SNR ; IN COLUMN ZERO?
10	00273	JMP	0,3 ; YES, DO NOTHING
11	00274	NEG	0,0 ; MOVE BACK ...
12	00275	COM	0,0 ; ... ONE CHARACTER
13	00276	JMP	MOVES+1 ; RESET CURSOR
14	00302	LDA	0 ; 11 = HOR. TAB
15	00303	SEQ	0,1 ; TEST FOR HOR. TAB
16	00304	JMP	TLF ; NOT, TEST FOR LINE FEED
17	00305	LDA	0 ; GET POSITION
18	00306	AND	0,1 ; FETCH MASK
19	00307	LDA	0 ; GET POSITION IN LINE
20	00308	AND	0,1 ; COLUMN LIMIT
21	00309	SLT	1,0 ; PAST END OF LINE?
22	00310	JMP	0,3 ; YES, RETURN
23	00311	LDA	0 ; GET POSITION
24	00312	AND	0,1 ; FEICH MASK
25	00313	LDA	0 ; MOVE TO TAB STOP
26	00314	SUR	1,0 ; ADVANCE ONE TAB STOP
27	00315	JMP	MOVES+1 ; RESET CURSOR
28	00320	LDA	0 ; 12 = LINE FEED
29	00321	SEQ	0,1 ; TEST FOR LINE FEED
30	00322	JMP	TVF ; NOT, TEST FOR VERT. TAB
31	00323	LDA	0 ; GET POSITION
32	00324	MOVES	0,0 ; LINE NUMBER TO BOTTOM BYTE
33	00325	INCS	0,0 ; BUMP LINE AND SWAP BACK
34	00326	STA	0 ; SAVE POSITION
35	00327	LDA	0 ; GET MASK
36	00328	ANDS	0,1 ; GET LINE NUMBER
37	00329	LDA	0 ; LINE LIMIT
38	00330	SLT	1,0 ; PAST END OF PAGE?
39	00331	JMP	0,3 ; YES, RETURN
40	00332	LDA	0 ; GET POSITION
41	00333	ANDS	0,0 ; GET POSITION
42	00334	JMP	MOVES+1 ; RESET CURSOR
43	00335	LDA	0 ; 13 = VERT. TAB
44	00336	SEQ	0,1 ; TEST FOR VERT. TAB
45	00337	JMP	TVF ; NOT, TEST FOR FORM FEED
46	00338	LDA	0 ; GET POSITION
47	00339	LDA	0 ; FETCH MASK
48	00340	MOVES	0,0 ; LINE NUMBER TO BOTTOM BYTE
49	00341	ANDS	1,0 ; MOVE TO TAB STOP
50	00342	SUR	1,0 ; ADVANCE ONE TAB STOP
51	00343	STA	0 ; SAVE POSITION
52	00344	LDA	0 ; GET MASK
53	00345	LDA	0 ; GET LINE NUMBER

SYMBOL	VALUE	DEF'N	REFERENCES
AA	000262	4:57	4:25
ALL	000130	3:12	3:08
BITS	000072	1:14	1:25
BOK	000110	2:52	2:48
RON	000065	2:30	2:14
BOTH	000123	3:05	3:01
CTRL	000265	5:03	3:35
DATA	000073	1:15	2:56
DIHS	000101	2:44	2:28
DZAP	000000	1:23	1:20
EE	000264	5:01	4:36
FINI	000144	3:27	3:21
HIGH	000125	3:07	3:03
HMASK	000174	3:53	3:44
HOME	SX	1:10	5:40
HIX	000370	6:19	3:17
LINE	SX	1:05	5:24
LOW	000124	3:06	3:04
MASK	000175	3:54	2:25
MODE	SX	1:08	1:46
MOVE	000127	3:10	2:17
MOVER	000074	1:16	2:55
MOVES	000213	4:12	4:22
OK	000017	1:42	3:10
PAI	SX	1:06	1:28
REPO	000224	4:22	5:42
RSET	000355	6:05	3:25
RZAP	000056	1:12	6:17
SAVE	000077	1:18	3:29
SCOL	000237	4:35	3:49
SEND	000173	3:51	3:49
SPOT	SX	1:09	4:24
TEMP	000075	1:17	1:33
THF	000356	6:07	1:35
THI	000302	5:18	3:24
TLF	000320	5:33	4:28
TOK	000045	2:11	5:05
TON	000034	1:58	3:16
TVT	000336	5:48	3:38
TYPE	000147	3:31	5:10
VTX	000371	6:20	4:34
ZOP	SX	1:07	2:30
ZZ	000263	4:58	2:52
.10	000372	6:22	6:04
.11	000201	4:01	1:56
.12	000205	4:05	3:07
.13	000373	6:23	2:02
.14	000374	6:24	1:56
.15	000206	4:06	3:07

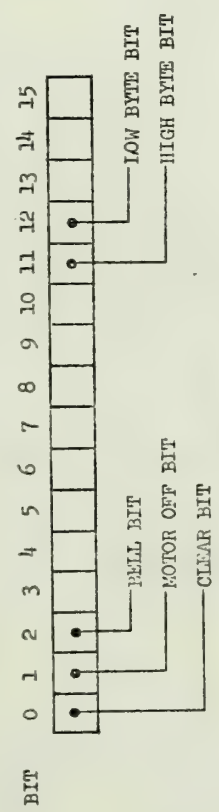
SYMBOL	VALUE	DEF'N	REFERENCES
AA	000262	4:57	4:25
ALL	000130	3:12	3:08
BITS	000072	1:14	1:25
BOK	000110	2:52	2:48
RON	000065	2:30	2:14
BOTH	000123	3:05	3:01
CTRL	000265	5:03	3:35
DATA	000073	1:15	2:56
DIHS	000101	2:44	2:28
DZAP	000000	1:23	1:20
EE	000264	5:01	4:36
FINI	000144	3:27	3:21
HIGH	000125	3:07	3:03
HMASK	000174	3:53	3:44
HOME	SX	1:10	5:40
HIX	000370	6:19	3:17
LINE	SX	1:05	5:24
LOW	000124	3:06	3:04
MASK	000175	3:54	2:25
MODE	SX	1:08	1:46
MOVE	000127	3:10	2:17
MOVER	000074	1:16	2:55
MOVES	000213	4:12	4:22
OK	000017	1:42	3:10
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REPO	000224	4:22	5:42
RSET	000355	6:05	3:25
RZAP	000056	1:12	6:17
SAVE	000077	1:18	3:29
SCOL	000237	4:35	3:49
SEND	000173	3:51	3:49
SPOT	SX	1:09	4:24
TEMP	000075	1:17	1:33
THF	000356	6:07	1:35
THI	000302	5:18	3:24
TLF	000320	5:33	4:28
TOK	000045	2:11	5:05
TON	000034	1:58	3:16
TVT	000336	5:48	3:38
TYPE	000147	3:31	5:10
VTX	000371	6:20	4:34
ZOP	SX	1:07	2:30
ZZ	000263	4:58	2:52
.10	000372	6:22	6:04
.11	000201	4:01	1:56
.12	000205	4:05	3:07
.13	000373	6:23	2:02
.14	000374	6:24	1:56
.15	000206	4:06	3:07

INSTR	VALUE	DEFN	REFERENCES
14	000176	3:56	1:30 6:07
15	000207	4:07	3:23 6:11
16	000210	4:08	2:04
17	000200	3:58	1:34 1:50
17	000204	4:04	3:31 3:37 4:17 4:31 5:11 5:22
18	000211	4:09	2:36
19	000177	3:57	1:32
17	000202	4:02	3:33
17	000212	4:10	2:22
17	000213	4:03	2:49 2:53 5:03

FLAGGED LINES: NONE

	A	I	D	S	-	TERMINET PRINTER OUTPUT
1	.HEAD	A	I	D	S	-
2	.TITLE	PZAP				
3						
4						
5	.EXTD	PAGE				PAGE SIZE
6	.EXTD	LINE				LINE LENGTH
7	.EXTD	PADS				PADS COUNTER
8	.EXTD	FLAG				DEVICE FLAG WORD
9	.EXTD	ZOP				OUTPUT DRIVER
10	.EXTD	SPOT				CURSOR POSITION
11	.EXTD	HOME				OFFICIAL POSITION
12	.EXTD	MODE				DISPLAY MODE WORD
13						
14	RZAP=	R6				RETURN WORD
15						
16	RITS=	T2				OPTION BITS
17	DATA=	T3				DATA / POSITION
18	MOVER=	T4				SUBROUTINE RETURN ADDRESS
19	TEMP=	T5				TEMPORARY STORAGE
20	TRTN=	T6				SECONDARY SURROUTINE RETURN ADDRESS
21	SAVE=	T7				TEMPORARY SAVE WORD
22						
23	.ENT	PZAP				
24	.NREL					
25						
26	PZAP:	STA 3				RZAP,2 ; SAVE RETURN
27		STA 1				DATA,2 ; SAVE DATA
28		STA 0				BITS,2 ; AND FLAGS
29						
30		LDA 1				MODE,2 ; GET MODE WORD
31		MOVZL				1,1 SZC ; IS MOTOR ON?
32		JMP				MON ; YES, GO ON
33		MOVOR				1,1 ; SET MOTOR BIT ON
34		STA 1				MODE,2 ; RESET MODE WORD
35						
36		LDA 1				.33 ; GET ESCAPE CODE
37		JSR				@ZOP,2 ; SEND IT
38		LDA 1				.H ; GET MOTOR ON COMMAND
39		JSR				@ZOP,2 ; SEND IT
40		JSR				PAD40 ; PAD FOR TIMING
41						
42	MON:	LDA 0				BITS,2 ; GET FLAG WORD
43		MOVL				0,0 SNC ; TEST CLEAR BIT
44		JMP				CLOCK ; IF NOT SET, GO
45		LDA 1				.15 ; ASCII "RETURN"
46		JSR				@ZOP,2 ; MOVE TO COLUMN ZERO
47		JSR				TOP ; EJECT A PAGE
48		SUB				1,1 ; MAKE A ZERO
49		STA 1				SPOT,2 ; REPOSITION
50						
51	CLOCK:	LDA 0				BITS,2 ; FETCH FLAG WORD
52		MOVZL				0,0 ; IGNORE CLEAR BIT
53		MOVZL				0,0 SNC ; TEST MOTOR OFF FLAG
54		JMP				MON ; MOTOR IS OK
55						
56		STA 0				TRTN,2 ; SAVE FLAGS
57		JSR				PAD40 ; PAD FOR TIMING
58		LDA 1				.33 ; GET ESCAPE CODE

The Terminet printer output routine is used to output to a General Electric Terminet printer. It receives its input characters in ACL and a flag word in AC0. The action taken due to the flag word is as follows:



- If the clear bit is high, a form feed and carriage return are sent.
- If the motor off bit is high, the motor is turned off and no data characters are sent. The motor state is normally checked and if off, it is turned on before data is sent.
- If the bell bit is high, the routine sends a bell code.
- If the high byte bit is high, the routine sends the character in the upper byte of the data word (ACL).
- If the low byte bit is high, the routine sends the character in the lower byte of the data word.
- If both bits are high, both bytes are sent in the above order.
- If neither bit is high, the input data word is taken as a position. If the position is on the current line or the next line, the physical printing position is moved to the position so indicated. If the input position is not on the current line or the next line, two lines are skipped and the device is moved to the proper column. The input position word contains the line number in the upper byte and the column number in the lower byte.

1	001334*007005\$	JSR	@ZOP,2	: SEND IT
2	00135*024531	LDA 1	..J	: GET MOTOR OFF COMMAND
3	00136*0037005\$	JSR	@ZOP,2	: SEND IT
4	00137*021076	LDA 0	IRTN,2	: RECOVER FLAGS
5	00140*0250195	LDA 1	MODE,2	: GET MODE WORD
6	00141*125120	MOVZL	1,1	: REMOVE MOTOR BIT
7	00142*125221	MOVZR	1,1	: CLEAR MOTOR BIT
8	00143*0450145	STA 1	MODE,2	: RESTORE MODE WORD
9	00144*101123	MOVZL	0,0 SNC	: TEST BELL FLAG
10	00145*033403	JMP	OK	: NO BELL WANTED
11	00146*024553	LDA 1	.7	: GET A BELL CODE
12	00147*0037005\$	JSR	@ZOP,2	: SEND IT
13	00150*021072	LDA 0	RITS,2	: FETCH FLAG WORD
14	00151*11223	MOVZR	0,0	: IGNORE TAG BIT
15	00152*101223	MOVZR	0,0	: IGNORE BLINK BIT
16	00153*034546	LDA 1	.7	: 3-BIT MASK
17	00154*123625	ANDZR	1,0 SNR	: GET MODE BITS
18	00155*033414	JMP	MOVE	: IF ZERO, GO
19	00156*0250173	LDA 1	DATA,2	: GET DATA
20	00157*125303	MOVZ	1,1	: SWAP BYTES
21	00158*101235	MOVZR#	0,0 SEZ	: BOTH BYTES?
22	00159*113304	JMP	ROTH	: YES, SEND BOTH
23	00160*11234	MOVZR#	0,0 SZR	: WHICH OF THE TWO?
24	00161*034546	JMP	HIGH	: SEND THE HIGH BYTE
25	00162*034542	JMP	LOW	: SEND THE LOW BYTE
26	00163*034536	JSR	TYPE	: SEND A BYTE
27	00164*034573	LDA 1	DATA,2	: RECOVER DATA
28	00165*034544	JSR	TYPE	: SEND A BYTE
29	00166*034493	JMP	ALL	: RETURN
30	00171*021073	LDA 0	DATA,2	: GET NEW POSITION
31	00172*034411	JSR	MOVES	: REPOSITION CURSOR
32	00173*021072	LDA 0	RJTS,2	: RESTORE FLAGS
33	00174*024527	LDA 1	1,00	: GET UPDATE MASK
34	00175*1107405	AND	0,1 SNR	: UPDATE POSITION?
35	00176*033403	JMP	.+3	: NO, GO ON
36	00177*025006\$	LDA 1	SPOT,2	: GET NEW POSITION
37	00178*045007\$	STA 1	HOME,2	: UPDATE POSITION
38	00179*125073	LDA 1	DATA,2	: RESTORE DATA/POSITION
39	00182*033056	JMP	@RZAP,2	: RETURN
40	00183*025006\$	LDA 1	SPOT,2	: GET OLD POSITION
41	00184*106415	SUB#	0,1 SNR	: IF EQUAL,
42	00185*001400	JMP	0,3	: DON'T BOTHER
43	00186*055074	STA 3	MOVER,2	: SAVE RETURN
44	00187*041077	STA 0	SAVE,2	: AND NEW POSITION
45	00188*0334515	LDA 3	.377	: FETCH LOW BYTE MASK
46	00189*1107400	AND	3,0	: GET NEW COLUMN NUMBER
47	00190*1107400	AND	3,1	: AND OLD COLUMN NUMBER
48	00191*122422	SUBZ	1,0 SZC	: COMPUTE NUMBER OF SPACES TO MOVE
49	00192*034045	JMP	MOVE1	: JOURNAL FORWARD MOVE
50	00195*024454	LDA 1	.15	: CARRIAGE RETURN

1	00116*007005\$	JSR	@ZOP,2	: MOVE TO BEGINNING OF LINE	
2	00117*021077	LDA 0	SAVE,2	: RECOVER NEW POSITION	
3	00120*034505	AND	.377	: FETCH LOW BYTE MASK	
4	00121*163405	AND	3,0 SNR	: ANY SPACES TO MOVE?	
5	00122*000406	JMP	COK	: NO, CONTINUE	
6	00123*041075	STA 0	TEMP,2	: SAVE SPACE COUNTER	
7	00124*024443	LDA 1	.40	: ASCII "SPACE"	
8	00125*007005\$	JSR	@ZOP,2	: MOVE WITH A SPACE	
9	00126*015075	DSZ	TEMP,2	: DONE MOVING?	
10	00127*000775	JMP	.-3	: NO, MOVE AGAIN	
11	00130*021077	LDA 0	SAVE,2	: GET NEW POSITION	
12	00131*025006\$	LDA 1	SPOT,2	: AND OLD POSITION	
13	00132*041076\$	STA 0	SPOT,2	: UPDATE OLD POSITION	
14	00133*034473	LDA 3	H377	: GET UPPER BYTE MASK	
15	00134*163700	ANDS	3,0	: GET NEW LINE NUMBER	
16	00135*167700	ANDS	3,1	: AND OLD LINE NUMBER	
17	00136*122405	SUB	1,0 SNR	: COMPUTE NUMBER OF LINES TO MOVE	
18	00137*003074	JMP	@MOVER,2	: ZERO, DO NOTHING	
19	00140*101224	MOVZR	0,0 SZR	: JUST ONE, OP TAG?	
20	00141*004530	JSR	LYNEF	: FEED TWICE IF NOT	
21	00142*004527	JSR	LYNEF	: OTHERWISE ONLY ONCE	
22	00143*003074	JMP	@MOVER,2	: THEN RETURN	
23	00144*021003\$	PAD:	LDA 0	PADS,2	: LINE/CHAR COUNTER
24	00145*024461	LDA 1	H377	: FETCH MASK	
25	00146*107400	AND	0,1	: EXTRACT LINES	
26	00147*045003\$	STA 1	PADS,2	: AND RESTORE	
27	00150*024455	LDA 1	.377	: FETCH MASK	
28	00151*123401	AND	1,0 SKP	: EXTRACT CHARACTERS	
29	00152*102400	SUB	0,0	: SET TO ZERO FOR FULL PADDING	
30	00153*024414	LDA 1	.40	: GET MAXIMUM PADDING	
31	00154*122422	SUBZ	1,0 SZC	: COMPUTE NUMBER NEEDED	
32	00155*001400	JMP	0,3	: NONE NEEDED, RETURN	
33	00156*055077	PADX:	STA 3	SAVE,2	: SAVE RETURN
34	00157*041075	STA 0	TEMP,2	: AND COUNTER	
35	00160*126400	SUB	1,1	: CREATE A ZERO	
36	00161*007005\$	JSR	@ZOP,2	: PAD WITH A NULL	
37	00162*011075	ISZ	TEMP,2	: DONE PADDING?	
38	00163*033715	JMP	.-3	: NO, DO IT AGAIN	
39	00164*043077	JMP	@SAVE,2	: YES, RETURN	
40	00165*000110	..H:	"H	: MOTOR ON COMMAND	
41	00166*000112	..J:	"J	: MOTOR OFF COMMAND	
42	00167*000040	.40:	40	: ASCII SPACE (STOP BLINK)	
43	00170*000033	.33:	33	: ESCAPE CODE	
44	00171*000015	.15:	15	: ASCII "RETURN"	
45	00172*0000531	TOP:	JMP	FORM	: LINK TO FORM
46	00173*024431	TYPE:	LDA 0	.177	: FETCH MASK
47	00174*107400	AND	0,1	: EXTRACT DATA	
48	00175*020425	LDA 0	.37	: HIGHEST CONTROL CODE	
49	00176*122513	SGT	1,0	: TEST FOR CONTROL CHARACTER	
50	00177*000430	JMP	CNTRL	: IS CONTROL	


```

STA 1 SAVE,2 ; SAVE DATA WORD
LDA 0 .177 ; FETCH MASK
LDA 1 SPOT,2 ; GET POSITION
AND 0 .1 ; GET POSITION IN LINE
LDA 0 LINE,2 ; COLUMN LIMIT
SLT 1 .0 ; PAST END OF LINE?
JMP 0 .3 ; YES, RETURN
LDA 0 PADS,2 ; LINE/CHAR COUNTER
LDA 1 H377 ; GET HI-BYTE MASK
ANDS 0 .1 ; EXTRACT LINE NUMBER
LDA 0 PAGE,2 ; PAGE SIZE
SLT 1 .0 ; PAST END OF PAGE?
JMP 0 .3 ; YES, RETURN
ISZ 0 .1 ; RESTORE DATA WORD
ISZ SPOT,2 ; BUMP POSITION
JMP 0 .3 ; SEND THE DATA

7 ; 3-BIT MASK
37 ; US = FORMAT OFF FLAG
100 ; BIT 9 IS UPDATE FLAG
177 ; 7-BIT MASK
377 ; LOWER BYTE MASK
377*400 ; UPPER BYTE MASK

CHIRL: LDA 0 .7 ; .7 = BELL
SNE 0 .1 ; TEST FOR BELL
JMP 0 .3 ; IS A BELL, SEND IT

LDA 0 .10 ; .10 = BACK SPACE
SEQ 0 .1 ; TEST FOR BACK SPACE
TFT 0 .1 ; NOT, TEST FOR HOR. TAB
LDA 0 SPOT,2 ; PICK UP POSITION
LDA 1 .177 ; GET MASK
AND 0 .1 ; IN COLUMN ZERO?
JMP 0 .3 ; YES, DO NOTHING
DSZ SPOT,2 ; DECREMENT POSITION
LDA 0 SPOT,2 ; GET POSITION
JMP 0 .3 ; RESET CURSOR

LDA 0 .11 ; .11 = HOR. TAB
TFT 0 .1 ; TEST FOR HOR. TAB
TLF 0 .1 ; NOT, TEST FOR LINE FEED
LDA 0 SPOT,2 ; GET POSITION
LDA 1 .177 ; FETCH MASK
AND 0 .1 ; GET POSITION IN LINE
LDA 0 LINE,2 ; COLUMN LIMIT
SGT 0 .1 ; PAST END OF LINE?
JMP 0 .3 ; YES, RETURN
LDA 0 SPOT,2 ; GET POSITION
LDA 1 HTX ; FETCH MASK
AND 0 .1 ; MOVE TO TAB STOP
JMP 0 .3 ; ADVANCE ONE TAB STOP

LDA 0 .12 ; .12 = LINE FEED
SEQ 0 .1 ; TEST FOR LINE FEED
JMP 0 .3 ; NOT, TEST FOR VERT. TAB

```

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PAGE 5 A I D S - TERMINET PRINTER OUTPUT
02/20/74
1 00265*021006$ LINE#: LDA 0 SPOT,2 ; GET POSITION
2 00266*101300 MOV$ ; LINES TO BOTTOM BYTE
3 00267*101700 INCS ; BUMP AND RESTORE LINES
4 00270*041006$ STA 0 ; NEW POSITION
5 00271*021003$ LYNEF: LDA 0 PADS,2 ; LINE/CHAR COUNTER
6 00272*024734 LDA 1 H377 ; FETCH MASK
7 00273*122400 SUB 1 .0 ; INCREMENT LINE
8 00274*001003$ STA 0 PADS,2 ; AND RESTORE
9 00275*123700 ANDS 1 .0 ; EXTRACT LINES
10 00276*025001$ LDA 1 PAGE,2 ; GET PAGE SIZE
11 00277*106112 SLT 0 .1 ; ROOM ON THIS PAGE?
12 00300*000423 JMP 0 .1 ; NO, ISSUE FORM FEED
13 00301*055076 STA 3 TRTN,2 ; SAVE RETURN
14 00302*044642 JSR PAD ; PAD FOR TIMING
15 00303*035076 LDA 3 TRTN,2 ; RETURN ADDRESS
16 00304*024461 LDA 1 .12 ; ASCII LINE FEED
17 00305*003005$ JMP 0 .3 ; MOVE TO NEXT LINE
18 00306*020460 TVT: LDA 0 .13 ; .13 = VERT. TAB
19 00307*106414 SFQ 0 .1 ; TEST FOR VERT. TAB
20 00310*000410 JMP 0 .3 ; NOT, TEST FOR FORM FEED
21 00311*055077 STA 3 SAVE,2 ; SAVE RETURN
22 00312*004753 JSR LINEF ; ISSUE LINE FEED
23 00313*021006$ LDA 0 SPOT,2 ; GET POSITION
24 00314*024455 LDA 1 VTX ; AND VERT. TAB MASK
25 00315*123404 AND 1 .0 SZR ; THIS LINE A TAB STOP?
26 00316*000774 JMP VTL ; NO, TRY NEXT LINE
27 00317*043077 JMP 0 .3 ; YES, RETURN
28 00320*020441 TFF: LDA 0 .14 ; .14 = FORM FEED
29 00321*106414 SEQ 0 .1 ; TEST FOR FORM FEED
30 00322*000430 JMP 0 .3 ; NOT, TEST FOR RETURN
31 00323*055076 FORM: STA 3 TRTN,2 ; SAVE RETURN
32 00324*044620 JSR PAD ; PAD FOR TIMING
33 00325*024441 LDA 1 .13 ; GET ASCII "VT"
34 00326*021004$ LDA 0 FLAG,2 ; DEVICE FLAG WORD
35 00327*101223 MOVZR 0 .0 SNC ; FULL PAGE EJECT?
36 00330*125400 INC 1 .1 ; YES, CHANGE "VT" TO "FF"
37 00331*007005$ JSR 0 .3 ; AND SEND IT
38 00332*021003$ LYNEF: LDA 0 PADS,2 ; LINE/CHAR COUNTER
39 00333*024673 LDA 1 H377 ; FETCH MASK
40 00334*123700 ANDS 1 .0 ; EXTRACT LINES
41 00335*025001$ LDA 1 PAGE,2 ; GET PAGE SIZE
42 00336*106513 SGT 0 .1 ; IF LOST, ASSUME FULL
43 00337*106400 SUR 0 .1 ; COMPUTE LINES TO END OF PAGE
44 00340*120540 NEGOL 1 .0 ; COMPUTE NEGATIVE PAD COUNT
45 00341*122404 SUR 1 .0 SZR ; IF NOT ZERO,
46 00342*044614 JSR PAD ; PAD 3 FOR EACH LINE LEFT
47 00343*025006$ STA 3 SPOT,2 ; GET POSITION
48 00344*020661 LDA 0 .377 ; FETCH MASK
49 00345*107400 AND 1 .0 ; SET TO LINE ZERO

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SYMBOL	VALUE	DEF'N	REFERENCES
ALL	000073	2:37	2:32
RITS	000072	1:16	1:42 2:16 2:37
ROTH	000065	2:29	2:25
CLOCK	000025	1:51	1:44
CNTRL	000227	4:26	3:58
CLK	000130	3:13	3:05
DATA	000073	1:17	2:22 2:34 2:43
FLAG	SX	1:08	5:41
FORM	000323	5:38	3:52
H377	000226	4:24	3:16
HIGH	000067	2:31	2:27
HOME	SX	1:11	2:42
HTX	000370	6:23	4:51
LINE	SX	1:06	4:05
LINEF	000265	5:02	5:27
LOW	000066	2:30	2:28
LYNEF	000271	5:07	3:22
MODE	SX	1:12	1:34 2:09
NOFF	000044	2:11	1:54
NON	000015	1:42	1:32
NOVE	000071	2:34	2:21
MOVEI	000121	3:04	2:56
MOVER	000074	1:18	2:59
MOVES	000103	2:46	2:35
OK	000050	2:16	2:12
PA	000144	3:26	5:17
PAD40	000152	3:33	1:40
PADS	SX	1:07	3:26 3:29 5:07 5:10 5:46
PADX	000156	3:38	6:03
PAGE	SX	1:05	5:54
PZAP	000000	1:26	4:11 5:49
PZAP	000056	1:14	1:23
SAVE	000077	1:21	2:44 3:02 3:13 3:38 3:44 4:14
SPOT	SX	1:10	2:51 3:02 3:15 3:44 4:01 4:16 5:05
TCR	000352	6:06	5:26 5:32 5:36
TEMP	000075	1:19	1:49
TRF	000320	5:34	4:33
THIT	000244	4:41	5:28
TLF	000262	4:56	5:36
TOP	000172	3:52	3:07 3:42
TRIN	000076	1:20	4:32 4:43
TVT	000306	5:22	1:47 1:56 1:58 2:04 5:38 6:04
TYPE	000173	3:04	2:31
VTL	000312	5:27	2:29
VIX	000371	6:24	5:31
ZOP	SX	1:09	5:29
.10	000363	6:17	1:39 1:46 2:01 2:03 2:14 3:01 3:41 4:17 4:28 5:20 5:44 6:15
.100	000223	4:21	3:09 4:30
.11	000364	6:18	2:38
.12	000365	6:19	4:41 4:56

STA 1	SPOT,2	AND RESTORE
SUB 1	1,1	CREATE A ZERO
STA 1	PADS,2	CLEAR LINE/CHAR COUNTER
JMP	@TRIN,2	AND RETURN
LDA 0	.15	.15 = RETURN
SEQ	0,1	TEST FOR RETURN
JMP	0,3	NOT, ILLEGAL CONTROL CODE
LDA 0	H377	FETCH MASK
LDA 1	SPOT,2	GET POSITION
AND	1,0	SET TO COLUMN ZERO
STA 0	SPOT,2	AND RESTORE
LDA 1	.15	ASCII RETURN
JMP	@ZOP,2	MOVE TO COLUMN ZERO
10		BACK SPACE
11		HOR. TAB
12		LINE FEED
13		VI = LINE ADDRESS
14		FF = SCREEN ERASE
-10		HOR. TAB MASK
3*400		VERT. TAB MASK
HTX:	00370	17777
VIX:	00371	0914M
		.END

REFERENCES

LINE	COL	VALUE	DEF'N	REFERENCES
13		000366	6:20	5:22 5:40
14		000367	6:21	5:34
15		000171	3:50	1:45 2:58
17		000224	4:22	3:54 4:02 4:45
33		000179	3:49	1:36 1:58
37		000222	4:20	3:06
37		000225	4:23	2:52 3:03 5:57
39		000167	3:48	3:08 3:34
7		000221	4:19	2:13 2:19 4:26
7		000165	3:40	1:38
7		000166	3:47	2:02

FLAGGED LINES: NONE

LINE	VALUE	DEFN	REFERENCES
1.1	0.000000	1:13	1:10
1.2	0.000000	1:17	1:21
1.3	0.000000	1:26	1:16
1.4	0.000000	1:27	1:13
1.5	0.000000		1:24

FLAGGED LINES: NONE

DIVIDE SUBROUTINE (DIV.)

The divide subroutine performs an unsigned divide as follows:

INPUT: AC0: divisor
AC1: dividend

OUTPUT: AC0: remainder
AC1: quotient
AC2: unchanged

CARRY: 0 if OK, 1 if error

ERROR: divide by zero sets carry high

IN: AC0 - DIVISOR OUT: AC0 - REMAINDER
AC1 - DIVIDEND AC1 - QUOTIENT
AC2 - RESTORED

ERROR: DIVIDE BY ZERO CARRY - 0 IF OK
SETS CARRY HIGH 1 IF ERROR

.ENT
.NREL

DIV.:

000000054421 STA 3
000011111005 MOV 0.2 SNR ; SAVE RETURN ADDRESS
000021102400 JMP DIV.2 ; DIVISOR TO AC2
000031102400 SUB 0.0 ; ERROR, DIVIDE BY ZERO
000041034414 LDA 3 ; CLEAR AC0
000051251200 MOVZL 1.1 ; 16 ITERATIONS
000061101100 MOVL 0.0 ; SHIFT LOW DIVIDEND
000071142412 SUB# 2.0 SZC ; DOES DIVISOR GO IN?
000101142400 SUB 2.0 ; YES
000111125100 MOVL 1.1 ; SHIFT LOW DIVIDEND
000121175404 INC 3.3 SZR ; CHECK COUNT
000131000773 JMP DIV.1 ; NOT DONE
000141176441 SUBO 3.3 SKP ; DONE, CLEAR CARRY
000151176420 SUBZ 3.3 ; ERROR, SET CARRY
000161030002 LDA 2 ; RESTORE AC2
000171002402 JMP @DIV.4 ; RETURN!

DIV.1:
DIV.2:
DIV.3:
DIV.4:

000201177600 -16.
000211000000 0

.END

; ITERATION COUNT
; RETURN ADDRESS

@DIV.4

SE 2 A I D S - DIVIDE SUBROUTINE

1/23/74

COL	VALUE	DEFIN	REFERENCES
1.1	0.000000	1:15	1:12
1.2	0.000006	1:21	1:26
1.3	0.000015	1:28	1:17
1.4	0.000200	1:32	1:19
1.5	0.000210	1:33	1:15

1:30

FLAGGED LINES: NONE

ASCII CONVERSION (CVA.)

The ASCII conversion routine takes a binary value in ACL and converts this numeric value into five decimal digits which it stores in the parameter words of the terminal information table for use by the calling program.

INPUT: ACL: binary number

OUTPUT: P7: ASCII units character

P6: ASCII tens character

P5: ASCII hundreds character

P4: ASCII thousands character

P3: ASCII ten-thousands character

	HEAD	A	I	D	S	A	S	C	I	I	C	O	N	V	E	R	S	I	O	N
1	.TITLE	CVA.																		
2	.EXTD	.DIV	†	DIVIDE	ROUTINE	ENTRY														
3	.ENT	.NREL																		
4	CVA.:	STA	3	CVT.4	†	SAVE	RETURN	ADDRESS												
5		JSR		CVT.1	†	GET	UNITS													
6		STA	0	P7.2	†	STORE	UNITS													
7		JSR		CVT.1	†	GET	TENS													
8		STA	0	P6.2	†	STORE	TENS													
9		JSR		CVT.1	†	GET	HUNDREDS													
10		STA	0	P5.2	†	STORE	HUNDREDS													
11		JSR		CVT.1	†	GET	THOUSANDS													
12		STA	0	P4.2	†	STORE	THOUSANDS													
13		JSR		CVT.1	†	GET	TEN-THOUSANDS													
14		STA	0	P3.2	†	STORE	TEN-THOUSANDS													
15		JMP		@CVT.4	†	RETURN														
16		STA	3	CVT.5	†	SAVE	RETURN	ADDRESS												
17		LDA	0	CVT.2	†	GET	DIVISOR	(10.)												
18		JSR		@DIV	†	DIVIDE														
19		LDA	3	CVT.3	†	ASCII	"ZERO"													
20		ADD		3,0	†	CONVERT	TO	ASCII	DIGIT											
21		JMP		@CVT.5	†	RETURN														
22		STA	10.	CVT.2	†	DECIMAL	10	(DIVISOR)												
23		"0	CVT.3	†	ASCII	"ZERO"	(ADDEND)													
24		0	CVT.4	†	RETURN	ADDRESS														
25		0	CVT.5	†	SECONDARY	RETURN														
26																				
27																				
28																				
29																				
30																				
31																				
32																				
33																				
34																				
35																				

.END

2 A I D S A S C I I C O N V E R S I O N

7/27/14

LINE	VALUE	DEFINITION	REFERENCES
1	000000	1:10	1:07
2	000014	1:23	1:11 1:13 1:15 1:17 1:19
3	000022	1:30	1:24
4	000023	1:31	1:26
5	000024	1:32	1:10 1:21
6	000025	1:33	1:23 1:28
7	SX	1:05	1:25

FLAGGED LINES: NONE

BINARY CONVERSION (CVB.)

The binary conversion routine takes five ASCII characters out of the parameter words of the terminal information table and extracts from them a binary number which is returned in ACL. The routine will ignore leading non-digit characters but will terminate conversion if a non-leading non-digit is encountered.

INPUT: P3: highest order ASCII character
P4: P4: P4: P4: P4:
P5: intermediate ASCII characters
P6: P6: P6: P6: P6:
P7: lowest order ASCII character

OUTPUT: ACL: binary value

ADDRESS	DIS	BINARY	CONVERSION
000000	054420	STA 3	RTRN ; SAVE RETURN ADDRESS
000001	022400	SUB 0	0 ; CREATE A ZERO
000002	040421	STA 0	FLAG ; CLEAR LEADING ZERO FLAG
000003	040417	STA 0	VALUE ; CLEAR RESULT
000004	025043	LDA 1	P3.2 ; GET 1ST ASCII CHARACTER
000005	004417	JSR	TASK ; PROCESS IT
000006	025044	LDA 1	P4.2 ; GET 2ND ASCII CHARACTER
000007	004415	JSR	TASK ; PROCESS IT
000008	025045	LDA 1	P5.2 ; GET 3RD ASCII CHARACTER
000009	004413	JSR	TASK ; PROCESS IT
000010	025046	LDA 1	P6.2 ; GET 4TH ASCII CHARACTER
000011	004411	JSR	TASK ; PROCESS IT
000012	025047	LDA 1	P7.2 ; GET 5TH ASCII CHARACTER
000013	004407	JSR	TASK ; PROCESS IT
000014	024404	LDA 1	VALUE ; GET BINARY VALUE
000015	004401	JMP	0 ; RETURN
000016	004400	RTRN	0 ; RETURN ADDRESS
000017	004400	SRET	0 ; SUBROUTINE RETURN ADDRESS
000018	004400	VALUE	0 ; BINARY CONVERSION RESULT
000019	004400	FLAG	0 ; LEADING ZERO FLAG
000020	054775	TASK	STA 3 ; SAVE RETURN ADDRESS
000021	020424	LDA 0	.177 ; FETCH MASK
000022	010400	AND 0	.1 ; EXTRACT LOW BYTE
000023	020423	LDA 0	.60 ; ASCII "0"
000024	034423	LDA 3	.71 ; ASCII "9"
000025	06513	SGT 0	.1 ; LESS THAN A DIGIT?
000026	136512	SLE 1	.3 ; MORE THAN A DIGIT?
000027	00412	JMP	NON ; NOT A DIGIT
000028	010767	ISZ	FLAG ; BUMP FLAGS
000029	106400	SUB 0	.1 ; CONVERT TO BINARY
000030	020764	LDA 0	VALUE ; GET PARTIAL RESULT
000031	115120	MOVZL	0.3 ; MULTIPLY PARTIAL ...
000032	175120	MOVZL	3.3 ; ... RESULT ...
000033	163120	ADDZL	3.0 ; ... BY TEN
000034	123000	ADD 1	.0 ; COMPUTE NEW PARTIAL RESULT
000035	040757	STA 0	VALUE ; STORE IT
000036	002755	JMP	0 ; RETURN
000037	020756	LDA 0	FLAG ; GET FLAG WORD

000016131004
 0000470000747
 000050002751
 0000510004177
 0000520000660
 0000530000071

MOV
 JMP
 JMP

177
 60
 71

0,0 SZR † LEADING NON-DIGIT?
 DONE † NO, TRAILING - EXIT
 @SRET † YES, JUST IGNORE IT

† LOW BYTE MASK
 † ASCII "0"
 † ASCII "9"

.177:
 .60:
 .71:
 .END

SYMBOL VALUE DEF'N REFERENCES

CVB. 0000000 1:08
 DONE 000016 1:28 2:02
 FLAG 000023 1:35 1:46 1:58
 NON 000045 1:58
 RTRN 000020 1:31 1:08
 SRET 000021 1:32 1:37 1:56 2:03
 TASK 000024 1:37 1:14 1:17 1:20
 VALUE 000022 1:34 1:11 1:28 1:48
 .177 000051 2:05 1:38
 .60 000052 2:06 1:40
 .71 000053 2:07 1:41

FLAGGED LINES: NONE

A I D S C O N T R O L C E N T E R L O O K U P

.HEAD A I D S C O N T R O L C E N T E R L O O K U P
.TITLE CCN.
.EXTD CCTB,CCTE ; CONTROL CENTER TABLE LIMITS
.ENT
.NREL
CCN.: STA 3 ENTRY ; SAVE RETURN
LDA 1 MASK ; HI-BYTE MASK
AND 0,1 ; EXTRACT
STA 1 CCN ; CENTER NAME
LDA 3 CCTB ; CONTROL TABLE BEGIN
LDA 0 CCTE ; CONTROL TABLE END
SGT 0,3 ; IF PAST END,
JMP ERR ; DIRECT RETURN
LDA 0 0,3 ; CENTER NAME
LDA 1 MASK ; HI-BYTE MASK
AND 0,1 ; EXTRACT
LDA 0 CCN ; DESIRED NAME
SNE 0,1 ; IF EQUAL,
JMP OUT ; SUCCESS!
LDA 0 SIZE ; TABLE ENTRY SIZE
ADD 0,3 ; MOVE TO NEXT ENTRY
JMP LOOP ; REPEAT
ISZ ENTRY ; BUMP ADDRESS
JMP 0,ENTRY ; RETURN
SIZE: 40 ; ENTRY LENGTH
MASK: 377*400 ; HI-BYTE MASK
CCN: 0 ; DESIRED CENTER
ENTRY: 0 ; RETURN ADDRESS
.END

A I D S C O N T R O L C E N T E R L O O K U P

.SYMBOL VALUE DEF'N REFERENCES
CCN 000025' 1:35 1:13
CCN. 000000' 1:10 1:07
CCTB SX 1:05 1:15
CCTE SX 1:05 1:16
ENTRY 000026' 1:36 1:30 1:31
ERR 000022' 1:31 1:18
LOOP 000005' 1:16 1:29
MASK 000024' 1:34 1:11 1:21
OUT 000021' 1:30 1:25
SIZE 000023' 1:33 1:27
FLAGGED LINES: NONE

A I D S C O N T R O L C E N T E R L O O K U P

.HEAD A I D S C O N T R O L C E N T E R L O O K U P
.TITLE CCN.
.EXTD CCTB,CCTE ; CONTROL CENTER TABLE LIMITS
.ENT
.NREL
CCN.: STA 3 ENTRY ; SAVE RETURN
LDA 1 MASK ; HI-BYTE MASK
AND 0,1 ; EXTRACT
STA 1 CCN ; CENTER NAME
LDA 3 CCTB ; CONTROL TABLE BEGIN
LDA 0 CCTE ; CONTROL TABLE END
SGT 0,3 ; IF PAST END,
JMP ERR ; DIRECT RETURN
LDA 0 0,3 ; CENTER NAME
LDA 1 MASK ; HI-BYTE MASK
AND 0,1 ; EXTRACT
LDA 0 CCN ; DESIRED NAME
SNE 0,1 ; IF EQUAL,
JMP OUT ; SUCCESS!
LDA 0 SIZE ; TABLE ENTRY SIZE
ADD 0,3 ; MOVE TO NEXT ENTRY
JMP LOOP ; REPEAT
ISZ ENTRY ; BUMP ADDRESS
JMP 0,ENTRY ; RETURN
SIZE: 40 ; ENTRY LENGTH
MASK: 377*400 ; HI-BYTE MASK
CCN: 0 ; DESIRED CENTER
ENTRY: 0 ; RETURN ADDRESS
.END

UNIT STATUS ACCESS (USA.)

The Unit Status Access routine is used to locate, delete or insert entries in the unit status table. Each of these functions has its own entry point as follows:

- US1.: Insert an entry
- US2.: Delete an entry
- US3.: Locate an entry

The control center name is input in AC0.

The wanted unit number is input in ACL.

The locate and insert functions return the address of the wanted entry in AC3.

1	0000040	SIZE=	40	‡	STATUS TABLE ENTRY SIZE
2		.EXTD		‡	UNIT STATUS TABLE BEGINNING
3		.EXTD		‡	UNIT STATUS TABLE END
4		.EXTD		‡	TICKET STATUS TABLE BEGINNING
5		.ENT		‡	UNIT STATUS INSERT
6		.ENT		‡	UNIT STATUS DELETE
7		.ENT		‡	UNIT STATUS LOCATE
8		.NREL			
9		‡		‡	UNIT STATUS LOCATE
10		US3.:			
11	000000054413	STA 3	RTRN	‡	SAVE RETURN ADDRESS
12	000001004520	JSR	SERCH	‡	LOOK FOR MATCHING ENTRY
13	000002000402	SKIP		‡	NO MATCH, ERROR RETURN
14		OUT:			
15	000003010410	ISZ	RTRN	‡	FOUND IT, SUCCESS
16	000004020403	LDA 0	NAME	‡	RESTORE AC0
17	000005024403	LDA 1	NUMB	‡	RESTORE AC1
18	000006002405	JMP	@RTRN	‡	RETURN
19		NAME:	0	‡	CURRENT CONTROL CENTER NAME (CCN)
20		NUMB:	0	‡	WANTED UNIT NUMBER
21		NEW:	0	‡	ADDRESS OF NEW RECORD
22		COUNT:	0	‡	LOOP COUNTER
23		RTRN:	0	‡	RETURN ADDRESS
24		SRET:	0	‡	SURROUTINE RETURN ADDRESS
25		‡		‡	UNIT STATUS DELETE
26		US2.:			
27	00015054776	STA 3	RTRN	‡	SAVE RETURN ADDRESS
28	00016004503	JSR	SERCH	‡	LOOK FOR MATCHING ENTRY
29	00017000765	JMP	OUT+1	‡	NO MATCH, ERROR RETURN
30	000200020500	LDA 0	.SIZE	‡	20 WORD ENTRIES
31	000210117000	ADD	0,3	‡	POINT TO NEXT ENTRY
32		TEST2:			
33	000220020025	LDA 0	USTE	‡	GET END OF TABLE
34	000230116513	SGT	0,3	‡	MORE TO MOVE?
35	00024000411	JMP	MOVED	‡	NO, CONTINUE
36	000250020473	LDA 0	.SIZE	‡	20 WORD ENTRIES
37	000260040764	STA 0	COUNT	‡	SET UP COUNTER
38		NEXT2:			
39	000270025400	LDA 1	0,3	‡	GET TABLE WORD
40	000300045740	STA 1	-SIZE,3	‡	MOVE IT UP ONE RECORD
41	000310175400	INC	3,3	‡	MOVE TO NEXT WORD
42	000320014760	DSZ	COUNT	‡	DONE WITH THIS ENTRY?
43	000330000774	JMP	NEXT2	‡	NO, DO NEXT WORD
44	000340000766	JMP	TEST2	‡	YES, TEST FOR END OF TABLE
45		MOVED:			
46	0003500200025	LDA 0	USTE	‡	GET END OF TABLE
47	000360024462	LDA 1	.SIZE	‡	20 WORD ENTRIES
48	000370122400	SUB	1,0	‡	ALLOW FOR DELETED ENTRY

PAGE 3 A I D S U N I T S T A T U S A C C E S S
02/20/74

1 00120*000040 ; 20 WORDS PER ENTRY
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25

TABLE SEARCHING ROUTINE
; SAVE CONTROL CENTER NAME
; SAVE DESIRED UNIT NUMBER
; SAVE RETURN ADDRESS
; SET UP BASE REGISTER
; GET UNIT FOR THIS ENTRY
; MORE TO SEARCH?
; YES, CONTINUE
; IS THIS IT?
; YES, BUMP RETURN WORD
; AND RETURN
; 20 WORD ENTRIES
; POINT TO NEXT ENTRY
; GET END OF TABLE
; MORE TO TRY?
; YES, DO IT
; TABLE EXHAUSTED, FAIL RETURN

SEARCH: STA 0 NAME
STA 1 NUMB
STA 3 SRET
LDA 3 USTB
LDA 0 1,3
SHS 0,1
JMP NOPE
SNE 0,1
ISZ SRET
JMP @SRET
NOPE: LDA 0
ADD 0,3
LDA 0 USTE
SLE 0,3
JMP LOOP
JMP @SRET
LOOP: LDA 0
SHS 0,1
JMP NOPE
SNE 0,1
ISZ SRET
JMP @SRET
NOPE: LDA 0
ADD 0,3
LDA 0 USTE
SLE 0,3
JMP LOOP
JMP @SRET

.END

PAGE 2 A I D S U N I T S T A T U S A C C E S S
02/20/74

1 00044*040020\$; UPDATE END POINTER
2 00044*000742 ; TAKE SUCCESS EXIT
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
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19
20
21
22
23
24
25

UNIT STATUS INSERT
; SAVE RETURN ADDRESS
; SAVE CCN
; SAVE WANTED UNIT NUMBER
; GET BEGINNING OF TABLE
; AND END OF TABLE
; NULL TABLE?
; YES, DO IT NOW
; LOOK FOR MATCHING ENTRY
; NOT PRESENT, CONTINUE
; ALREADY PRESENT, RETURN
; SAVE TABLE POINTER
; GET END OF TABLE
; 20 WORD ENTRIES
; MOVE END OF TABLE
; GET BEGINNING OF TICKETS
; WILL NEW ENTRY FIT?
; NO, TAKE ERROR RETURN
; UPDATE END OF TABLE POINTER
; GET ADDRESS OF NEW ENTRY
; HAS SPACE BEEN ALLOWED YET?
; YES, INSERT NEW ENTRY
; 20 WORD ENTRIES
; SET UP COUNTER
; GET WORD TO BE MOVED
; MOVE IT UP ONE RECORD
; POINT TO NEXT WORD
; DONE WITH THIS ENTRY?
; NO, MOVE NEXT WORD
; TWO 20 WORD ENTRIES
; POINT BACK TWO ENTRIES
; TEST IF DONE WITH MOVING
; SET UP BASE REGISTER
; 20 WORD ENTRIES
; SET UP COUNTER
; CREATE A ZERO
; CLEAR A WORD
; BUMP ADDRESS
; KICK COUNTER
; AND REPEAT
; RESTORE ENTER ADDRESS
; GET CONTROL CENTER NAME
; INSTALL IT
; GET UNIT NUMBER
; INSTALL IT
; YES, TAKE SUCCESS RETURN

USI.: STA 3 RTRN
STA 0 NAME
STA 1 NUMB
STA 3 USTB
LDA 3 USTE
LDA 0 0,3
SGT 0,3
JMP PAST1
JSR SERCH+2
JMP OUT
SKIP
PAST1: STA 3 NEW
LDA 3 USTE
LDA 0 .SIZE
LDA 0 0,3
LDA 1 TSTB
SLE 3,1
JMP OUT+1
STA 3 USTE
TEST1: LDA 0 NEW
SGT 3,0
JMP FILL
LDA 0 .SIZE
STA 0 COUNT
NEXT1: LDA 1 -SIZE,3
STA 1 0,3
INC 3,3
DSZ COUNT
JMP NEXT1
LDA 0 .SIZE
ADD 0,0
SUB 0,3
JMP TEST1
FILL: LDA 3 NEW
LDA 0 .SIZE
STA 0 COUNT
SUB 0,0
STA 0 0,3
INC 3,3
DSZ COUNT
JMP -3
LDA 3 NEW
LDA 0 NAME
STA 0 0,3
LDA 0 NUMB
STA 0 1,3
JMP OUT

PAGE 4
1/22/74

A I D S U N I T S T A T U S A C C E S S

GROUP VALUE	DEFIN	REFERENCES	UNIT	STATUS	ACCESS
000012	1:31	1:47	1:52	2:30	2:45 2:49
000022	2:43	2:28			
000025	3:10	3:22			
000035	1:56	1:45			
000007	1:28	1:24	2:07	3:05	
000011	1:30	2:17	2:26	2:52	
000071	2:32	2:36			
000027	1:49	1:53			
000133	3:18	3:12			
000010	1:29	1:25	2:08	3:06	
000043	1:23	1:39	2:02	2:23	2:57
000054	2:17	2:12			
000013	1:32	1:12	1:23	1:37	2:06
000121	3:05	1:20	1:38	2:13	
000074	1:05	1:50	2:32	3:01	
000014	1:33	3:07	3:15	3:23	
000004	2:26	2:41			
000022	1:43	1:54			
SX	1:09	2:21			
000042	2:06	1:11			
000015	1:37	1:12			
000049	1:10	1:13			
SX	1:07	2:09	3:08	2:10	2:18 2:24 2:44
SX	1:08	1:43	1:56	2:19	2:29 2:38
000120	3:01	1:40	1:46	1:57	
		3:18			

FLAGGED LINES: NONE

TICKET STATUS ACCESS (TSA.)

The Ticket Status Access routine is used to locate, delete or insert entries in the ticket status table. Each of these functions has its own entry point as follows:

- TS1.: Insert an entry
- TS2.: Delete an entry
- TS3.: Locate an entry

The control center name is input in AC0.

The wanted ticket number is input in AC1.

The locate and insert functions return the address of the wanted entry in AC3.

```

1  .HEAD A I D S    T I C K E T    S T A T U S    A C C E S S
2
3  .TITLE TSA.
4
5  SIZE= 40    ; STATUS TABLE ENTRY SIZE
6
7  .EXTD    ; TICKET STATUS TABLE BEGINNING
8  .EXTD    ; TICKET STATUS TABLE END
9  .EXTD    ; UNIT STATUS TABLE END
10
11 .ENT    ; TICKET STATUS INSERT
12 .ENT    ; TICKET STATUS DELETE
13 .ENT    ; TICKET STATUS LOCATE
14
15 .NREL
16
17 ;    TICKET STATUS LOCATE
18
19 TS3.:    STA 3    RTRN    ; SAVE RETURN ADDRESS
20        JSR        ; LOOK FOR MATCHING ENTRY
21        SKIP      ; NO MATCH, ERROR RETURN
22
23 OUT:    RTRN    ; FOUND IT, SUCCESS
24        LDA 0     ; RESTORE AC0
25        LDA 1     ; RESTORE AC1
26        JMP       ; RETURN
27
28 NAME:    ; CURRENT CONTROL CENTER NAME (CCN)
29        ; WANTED TICKET NUMBER
30        ; ADDRESS OF NEW RECORD
31        ; LOOP COUNTER
32        RTRN:    ; RETURN ADDRESS
33        SRET:    ; SUBROUTINE RETURN ADDRESS
34
35 ;    TICKET STATUS DELETE
36
37 TS2.:    STA 3    RTRN    ; SAVE RETURN ADDRESS
38        JSR        ; LOOK FOR MATCHING ENTRY
39        OUT+1    ; NO MATCH, ERROR RETURN
40        .SIZE    ; 20 WORD ENTRIES
41        LDA 0     ; POINT TO NEXT ENTRY
42        SUB       ;
43        LDA 0     ; GET END OF TABLE
44        SLE       ; MORE TO MOVE?
45        JMP       ; NO, CONTINUE
46        .SIZE    ; 20 WORD ENTRIES
47        LDA 0     ; SET UP COUNTER
48        STA 0     ;
49
50 NEXT2:   LDA 1     ; GET TABLE WORD
51        STA 1     ; MOVE IT UP ONE RECORD
52        INC 3,3    ; MOVE TO NEXT WORD
53        DSZ       ; DONE WITH THIS ENTRY?
54        JMP       ; NO, DO NEXT WORD
55        LDA 0     ; .SIZE
56        ADD       ; TWO 20 WORD ENTRIES
57        SUR       ; MOVE BACK TWO ENTRIES
58        JMP       ; TEST FOR END OF TABLE

```


1 00121'000040 : 20 WORDS PER ENTRY
 2 :
 3 :
 4 : TABLE SEARCHING ROUTINE
 5 :
 6 00122'040665 : NAME : SAVE CONTROL CENTER NAME
 7 00123'044665 : NUMB : SAVE DESIRED UNIT NUMBER
 8 00124'054670 : SRET : SAVE RETURN ADDRESS
 9 00125'034001\$: TSTR : SET UP BASE REGISTER
 10 :
 11 00126'021401 : LDA 0 : GET UNIT FOR THIS ENTRY
 12 00127'106452 : SLS 0,1 : MORE TO SEARCH?
 13 00130'000404 : JMP NOPE : YES, CONTINUE
 14 :
 15 00131'106415 : SNE 0,1 : IS THIS IT?
 16 00132'010662 : ISZ SRET : YES, RUMP RETURN WORD
 17 00133'002661 : JMP 0\$SRET : AND RETURN
 18 :
 19 00134'020765 : LDA 0 : 20 WORD ENTRIES
 20 00135'117009 : ADD 0,3 : POINT TO NEXT ENTRY
 21 00136'020002\$: LDA 0 : GET END OF TABLE
 22 00137'116512 : SLE 0,3 : MORE TO TRY?
 23 00140'000766 : JMP LOOP : YES, DO IT
 24 00141'002653 : JMP 0\$SRET : TABLE EXHAUSTED, FAIL RETURN
 25 :
 26 : .END

1 00140'020001\$: MOVED : GET END OF TABLE
 2 00041'024460 : LDA 0 : 20 WORD ENTRIES
 3 00042'123003 : ADD 1,0 : ALLOW FOR DELETED ENTRY
 4 00043'010001\$: STA 0 : UPDATE END POINTER
 5 00044'000737 : JMP OUT : TAKE SUCCESS EXIT
 6 :
 7 : TICKET STATUS INSERT
 8 :
 9 00045'054746 : TSTR : SAVE RETURN ADDRESS
 10 00046'000741 : STA 0 : SAVE CCN
 11 00047'004471 : STA 1 : SAVE WANTED TICKET NUMBER
 12 00048'034001\$: LDA 3 : GET BEGINNING OF TABLE
 13 00051'020002\$: LDA 0 : AND END OF TABLE
 14 00052'115013 : SGT 0,3 : NULL TABLE?
 15 00053'004404 : JMP PAST1 : YES, DO IT NOW
 16 00054'000404 : JMP SERCH+2 : LOOK FOR MATCHING ENTRY
 17 00055'000404 : JSR SKIP : NOT PRESENT, CONTINUE
 18 00056'000725 : JMP OUT : ALREADY PRESENT, RETURN
 19 :
 20 00057'020442 : PAST1 : 20 WORD ENTRIES
 21 00058'116009 : SUB 0,3 : MOVE BACK ONE ENTRY
 22 00059'054731 : STA 3 : SAVE TABLE POINTER
 23 00062'034001\$: LDA 3 : GET END OF TABLE
 24 00063'116009 : SUB 0,3 : MOVE END OF TABLE
 25 00064'020003\$: LDA 1 : GET END OF UNITS
 26 00065'156113 : SGE 3,1 : WILL NEW ENTRY FIT?
 27 00066'000716 : JMP OUT+1 : NO, TAKE ERROR RETURN
 28 00067'000401\$: STA 3 : UPDATE END OF TABLE POINTER
 29 :
 30 00068'020721 : TEST1 : GET ADDRESS OF NEW ENTRY
 31 00071'152112 : SLT 3,0 : HAS SPACE BEEN ALLOWED YET?
 32 00072'000411 : JMP FILL : YES, INSERT NEW ENTRY
 33 00073'020426 : LDA 0 : 20 WORD ENTRIES
 34 00074'140716 : STA 0 : SET UP COUNTER
 35 :
 36 00075'0003440 : NEXT1 :
 37 00076'000400 : LDA 1 : SIZE,3
 38 00077'115400 : STA 1 : 0,3
 39 00078'000411 : INC 3,3 : MOVE IT UP ONE RECORD
 40 00081'0014712 : DSZ COUNT : POINT TO NEXT WORD
 41 00082'000774 : JMP NEXT1 : DONE WITH THIS ENTRY?
 42 00083'000766 : JMP TEST1 : NO, MOVE NEXT WORD
 43 :
 44 00084'034706 : FILL : SET UP BASE REGISTER
 45 00085'020415 : LDA 0 : 20 WORD ENTRIES
 46 00086'040705 : STA 0 : SET UP COUNTER
 47 00087'0102403 : SUB 0,0 : CREATE A ZERO
 48 00088'0014003 : STA 0 : 0,3 : CLEAR A WORD
 49 00089'0175403 : INC 3,3 : RUMP ADDRESS
 50 00090'014701 : DSZ COUNT : KICK COUNT
 51 00091'000775 : JMP 0-3 : AND REPEAT
 52 :
 53 00093'034676 : RESTORE ENTRY ADDRESS
 54 00094'000703 : LDA 0 : GET CONTROL CENTER NAME
 55 00095'001411 : STA 0 : 0,3 : INSTALL IT
 56 00096'020702 : LDA 0 : NUMB : GET TICKET NUMBER
 57 00097'001401 : STA 0 : 1,3 : INSTALL IT
 58 00098'0007663 : JMP OUT : YES, TAKE SUCCESS RETURN

4
2/22/74

A I D S T I C K E T S T A T U S A C C E S S

COL	VALUE	DEFIN	REFERENCES	2:35	2:40	2:46	2:50
1	00012	1:31	1:48	1:53	2:40	2:46	2:50
2	00013	2:44	2:33				
3	000126	3:11	3:23				
4	00047	2:02	1:46				
5	00077	1:28	1:24	2:54	3:06		
6	00011	1:30	2:23	2:44	2:53		
7	00075	2:37	2:41				
8	00027	1:50	1:54				
9	00013	3:19	3:13				
10	00019	1:29	1:25	2:56	3:07		
11	00003	1:23	1:40	2:19	2:28	2:58	
12	00057	2:21	2:16				
13	00013	1:33	1:19	1:26	1:38	2:10	
14	00122	3:06	1:20	2:17			
15	00040	1:05	1:51	3:02			
16	00014	1:34	3:08	3:17	3:24		
17	00073	2:31	2:42				
18	00002	1:44	1:58				
19	00005	2:10	1:11				
20	00015	1:38	1:12				
21	00003	1:19	1:13				
22	SX	1:07	1:44	2:02	2:13	2:24	2:29
23	SX	1:03	2:14	3:21			3:09
24	SX	1:09	2:26				
25	00121	3:02	1:41	1:47	1:55	2:21	2:34
26			3:19		2:03	2:21	2:45

FLAGGED LINES: NONE

UNIT STATUS OUTPUT (USO.)

The Unit Status Output routine will output the entire contents of the unit status table on the terminal display screen. If the entire table will not fit on that portion of the screen allocated for status display, the routine will output as much as will fit and then type the flashing message "MORE?" and await further command from the Status routine. On word from the Status routine, it will continue to output the unit status table, overwriting its previous output.

000040	SIZE=	40	STATUS TABLE ENTRY SIZE
	.EXTD	ZAP	DISPLAY COMMAND ENTRY
	.EXTD	USTB	UNIT STATUS TABLE BEGINNING
	.EXTD	USTE	UNIT STATUS TABLE END
	.EXTD	SPOT	TEMPORARY CURSOR POSITION
	.EXTD	HOME	CURSOR POSITION
	.EXTD	.CVA	DECIMAL CONVERSION ROUTINE
	.EXTD	TYPE	AIDS TEXT TYPER
	.EXTD	SAD	ADDRESS OF STATUS DISPLAY
	.EXTD	MAD	ADDRESS OF MESSAGE DISPLAY
	;		DECIMAL CONVERSION ROUTINE PARAMETER STORAGE
000047	E0=	P7	UNITS
000046	E1=	P6	TENS
000045	E2=	P5	HUNDREDS
000044	E3=	P4	THOUSANDS
000043	E4=	P3	TEN-THOUSANDS
	;		RETURN ADDRESS STORAGE
000051	RTRN=	RI	MAIN ROUTINE RETURN ADDRESS
	;		TIT STORAGE WORDS
000060	CCN=	S0	CONTROL CENTER NAME
000061	UNIT=	S1	CURRENT UNIT NUMBER
000062	LAST=	S2	TARGET UNIT NUMBER
000070	POINT=	T0	POINTER TO NEXT ELEMENT
000071	COUNT=	T1	LINE COUNTER
	.ENT		USO.
	.NREL		
	;		INITIAL SETUP
000007055051	US0.:	STA 3	RTRN,2 SAVE RETURN ADDRESS
00001041060		STA 0	CCN,2 SAVE CONTROL CENTER NAME
00002045061		STA 1	UNIT,2 AND CURRENT UNIT NUMBER
0000302011\$		LDA 0	MAD GET ADDRESS OF MESSAGE
00004024010\$		LDA 1	SAD ADV BEGINNING OF STATUS DISPLAY
00005012270\$		SUBS	1,0 COMPUTE # OF LINES
00006041071		STA 0	COUNT,2 AND SAVE IT
00007024002\$		LDA 1	USTR GET ADDRESS OF UNIT STATUS TABLE
00010045070		STA 1	POINT,2 INITIALIZE ELEMENT POINTER
00011020444		LDA 0	ERASE SET FLAGS TO POSITION AND ERASE
00012024011\$		LDA 1	MAD GET POSITION OF MESSAGE
0001303441		LDA 3	MPOS AND OFFSET
00014016700\$		ADP	3,1 COMPUTE ADDRESS

PAGE 3 A I D S U N I T S T A T U S O U T P U T
02/20/74

1 00073167400 AND 3,1 ; OF BOTH NAMES
2 00074035070 TEST5: LDA 3 POINT,2 ; RECOVER POINTER
3 00075106414 SEQ 0,1 ; IF EQUAL,
4 00076000751 JMP TEST2 ; OUTPUT THIS RECORD
5
6
7 000770021062 TEST6: LDA 0 LAST,2 ; GET LAST UNIT NUMBER
8 00100025401 LDA 1 1,3 ; GET THIS UNIT NUMBER
9 00101106112 SLT 0,1 ; THIS ONE MORE PERCENT?
10 00102000745 JMP TEST2 ; NO, TRY NEXT RECORD
11
12 001030015071 BUMP: DSZ COUNT,2 ; ANY MORE SPACE?
13 001040009417 JMP DUMP ; YES, DISPLAY IT
14
15 001050024011\$ LDA 1 MAD ; MESSAGE POSITION
16 001060020746 LDA 0 MPOS ; AND OFFSET
17 00107107000 ADD 0,1 ; CREATE ADDRESS
18 00110102400 SUB 0,0
19 00111007001\$ JSR @ZAP,2 ; POSITION CURSOR
20
21 001120006007\$ JSR @TYPE ; TYPE "MORE?"
22 001130009267\$ MESS
23 00114102400 SUB 0,0
24 00115000720 JMP DONE ; RESTORE AND RETURN
25
26 ; POINT TO NEXT RECORD FOR DISPLAY
27
28 001160025004\$ NEXT: LDA 1 SPOT,2 ; CURSOR POSITION
29 001170020737 LDA 0 HMASK ; HI-MASK (= -1*400)
30 00120107400 AND 0,1 ; EXTRACT LINE NUMBER
31 00121106400 SUB 0,1 ; AND INCREMENT BY ONE
32 00122000701 JMP TOP ; GO DISPLAY THIS LINE
33
34 ; DISPLAY CONTROL CENTER NAME
35
36 001230045062 DUMP: STA 1 LAST,2 ; UPDATE "LAST" VALUE
37 001240021070 LDA 1 @POINT,2 ; GET THIS CENTER NAME
38 001250011070 ISZ POINT,2 ; POINT TO UNIT NUMBER
39 001260020731 LDA 0 LMASK ; HALF-WORD MASK
40 001271023404 AND 1,0 SZR ; TEST FOR ZERO BYTE
41 00130102401 SUB 0,0 SKP ; IF NOT, MAKE A ZERO
42 001310020530 LDA 0 .40 ; GET AN ASCII SPACE
43 00132107000 ADD 0,1 ; ADD TO CENTER NAME
44 001330020533 LDA 0 TMOCH
45 001340007001\$ JSR @ZAP,2 ; DISPLAY CENTER
46 001350024524 LDA 1 .40 ; ASCII SPACE
47 001360004512 JSR OUT ; DISPLAY IT
48
49 ; DISPLAY UNIT NUMBER
50
51 001370004513 JSR SETUP ; EXTRACT DIGITS
52 001400025044 LDA 1 E3,2 ; SEND FOUR DIGITS
53 001410001501 JSR SEND
54 001420025045 LDA 1 E2,2
55 001430004477 JSR SEND
56 001440025046 LDA 1 E1,2
57 001450004475 JSR SEND
58 001460025047 LDA 1 E0,2

2 A I D S U N I T S T A T U S O U T P U T
/2/2/74

1 000150007001\$ JSR @ZAP,2 ; ERASE THE MESSAGE
2 000160024010\$ LDA 1 SAD ; GET STATUS ADDRESS
3 000170034437 LDA 3 HMASK (= -1*400)
4 0001800167000 ADD 3,1 ; MOVE UP ONE LINE
5 000190007001\$ JSR @ZAP,2 ; ERASE LINE ABOVE STATUS
6
7 ; DISPLAY ANOTHER STATUS RECORD
8
9 000200024010\$ LDA 1 SAD ; ADDRESS OF LINE TO CLEAR
10 000210024032 TOP: LDA 0 ERASE ; FLAG TO CLEAR A LINE
11 000220007001\$ JSR @ZAP,2 ; POSITION CURSOR
12
13 0002300335070 TEST: LDA 3 POINT,2 ; RECOVER POINTER
14 0002400200033\$ LDA 0 USTE ; GET END OF TABLE
15 0002500116512 SLE 0,3 ; DONE?
16 0002600000411 JMP TEST1 ; NO, CONTINUE
17 000270015071 DSZ COUNT,2 ; MORE TO CLEAR?
18 000280000464 JMP NEXT ; YES, CLEAR THEM
19
20 SUB 0,0
21 0002900102400 STA 0 LAST,2 ; RESET "LAST" VALUE
22 000300041062 LDA 1 HOME,2 ; REST POSITION
23 000310025005\$ DONE: JSR @ZAP,2 ; RETURN CURSOR
24 000320007001\$ LDA 0 CCN,2 ; RESTORE AC0
25 0003300021060 JMP @RTN,2 ; AND RETURN
26
27 0003400021061 TEST1: LDA 0 UNIT,2 ; GET CURRENT UNIT
28 00035001101015 MOV# 0,0 SNR ; IF ZERO,
29 0003600000415 JMP TEST3 ; TYPE ALL OF CCN
30
31 000370025401 LDA 1 1,3 ; UNIT FROM TABLE
32 0003800106415 SNE 0,1 ; IF EQUAL,
33 0003900000435 JMP RUMP ; OUTPUT THIS RECORD
34
35 000400020404 TEST2: LDA 0 .SIZE ; TWENTY-WORD RECORDS
36 0004100117000 ADD 0,3 ; POINT TO NEXT RECORD
37 0004200055074 STA 3 POINT,2 ; UPDATE ADDRESS
38 0004300000754 JMP TEST ; TEST END OF TABLE
39
40 0004400000040 .SIZE: LDA 0 SIZE ; RECORD LENGTH (20. WORDS)
41 0004500000114 MPOS: 72. ; MESSAGE OFFSET
42 0004600000000 ERASE: 10000 ; LINE ERASE FLAGS
43 000470017400 HMASK: 377*400 ; UPPER-BYTE MASK
44 0004800000377 LMASK: 377 ; LOWER-BYTE MASK
45
46 0004900021060 TEST3: LDA 0 CCN,2 ; GET CURRENT CCN
47 00050001101015 MOV# 0,0 SNR ; IF ZERO,
48 0005100000415 JMP TEST6 ; DUMP ALL STATUS
49
50 000520025404 TEST4: LDA 1 0,3 ; GET CCN FROM TABLE
51 0005300034773 LDA 3 LMASK ; LO-BYTE MASK
52 0005400163415 AND# 3,0 SNR ; IF NO LOW BYTE,
53 0005500000000 JMP TEST4
54 0005600167414 AND# 3,1 SZR ; DUMP ALL OF CCN
55 0005700000000 JMP TEST5
56
57 0005800034765 TEST4: LDA 3 HMASK ; HI-BYTE MASK
58 0005900163400 AND 3,0 ; EXTRACT TOP BYTE


```

00147 004473
00150 004505
:
00151 004501
00152 0025044
00153 004475
00154 0025045
00155 004473
:
00156 0024505
00157 004471
:
00160 0025046
00161 004467
00162 0025047
00163 004465
00164 004471
:
00165 004465
00166 0025044
00167 004461
00170 0025045
00171 004457
:
00172 0024472
00173 004455
:
00174 0025046
00175 004453
00176 0025047
00177 004451
00178 004455
:
00211 0011074
00212 0027174
00213 00450065
00214 0037070
00215 0011070
00216 0024000
00217 0025043
00218 00175014
00219 0041943
:
00212 0044430
00213 0025044
00214 0044426
00215 0025045
00216 0044424
00217 0025046
00218 004422
00219 0025047
00220 004420

```

```

00223 0011070
00224 0011070
00225 002120
00226 0041047
:
00227 004426
00228 0020430
00231 0041046
00232 0027070
00233 004423
00234 0011070
00235 0015046
00236 000774
00237 0011047
00240 000767
00241 000655
:
00242 0021043
00243 006415
00244 000403
00245 0015043
00246 000402
00247 0024412
00250 0024415
00251 0003015
:
00252 0027070
00253 0011074
00254 0020065
:
00255 0024405
00256 0020410
00257 0030015
:
00260 0000014
00261 000040
00262 0020040
00263 0000055
00264 0000472
00265 0000010
00266 0000030
:
00267 0020040
00270 0046517
00271 0051105
00272 0056077
00273 0000000

```

```

: SEND ALPHA STRING
ALFA: ISZ POINT,2 ; BUMP POINTER PAST
ISZ POINT,2 ; DUTY, WATCH WORDS
ADCZL 0,0 ; = -2
STA 0 E0,2 ; RUN THRU LOOP TWICE
:
LOOP: JSR GAP ; SPACE AFTER FIELD
LDA 0 ; 12 TWO BYTE WORDS
STA 0 E1,2 ; SET UP COUNTER
LDA 1 @POINT,2 ; GET TWO CHARACTERS
JSR TOUT ; AND SEND THEM
ISZ POINT,2 ; POINT TO NEXT WORD
DSZ E1,2 ; DONE?
JMP -4 ; NO, SEND NEXT PAIR
ISZ E0,2 ; RUN IT AGAIN
JMP LOOP ; YEP
JMP NEXT ; NOPE
: LEADING ZERO SUPPRESSION ROUTINE
LDA 0 E4,2
SNE 0,1
JMP OUT-1
DSZ E4,2
JMP OUT
LDA 1 ; 40
LDA 0 ONECH
JMP @ZAP,2
: FIELD SETUP ROUTINE
LDA 1 @POINT,2 ; GET NEXT FIELD VALUE
ISZ POINT,2 ; POINT TO NEXT FIELD ELEMENT
JMP @CVA ; EXTRACT DIGITS
: FIELD SEPARATION ROUTINE
LDA 1 ; 4000 ; TWO ASCII SPACES
LDA 0 TWOCH ; AND THEIR FLAGS
JMP @ZAP,2 ; SEND THEM
:
; 14 ; STRING LENGTH
; 40 ; ASCII SPACE
; 40*401 ; TWO BYTES OF "SPACE"
; - ; DASH: " "
; " ; ASCII " "
; 10 ; ONE CHARACTER OUTPUT FLAG
; 30 ; TWO CHARACTER OUTPUT FLAG
:
; .TXTM ; MOREN?" ; MESSAGE TEXT
MESS: .TXTM ;
:
00267 0020040
00270 0046517
00271 0051105
00272 0056077
00273 0000000

```


•END

SYMBOL	VALUE	DEFN	REFERENCES	UNIT	STATUS	OUTPUT
ALFA	000223	5:04				
BUMP	000103	3:12		2:24	2:46	
CCN	000060	1:31	2:33			
COLON	000264	5:48	1:44			
COUNT	000071	1:36	1:50	2:17	3:12	
DONE	000035	2:22	3:24			
DUMP	000123	3:36	3:13			
E0	000047	1:19	3:58	4:17	4:34	5:07
E1	000046	1:20	3:56	4:15	4:32	5:11
E2	000045	1:21	3:54	4:09	4:26	5:15
E3	000044	1:22	3:52	4:07	4:24	
E4	000043	1:23	4:46	4:48	5:23	
E BASE	000055	2:42	1:55	2:10		
GAP	000255	5:49	4:02	4:19	4:36	5:09
HEX	000056	2:43	2:03	2:57	3:29	
HOME	SX	1:11	2:22			
LAST	000062	1:33	2:21	3:07	3:36	
MASK	000057	2:44	2:51	3:39		
LOOP	000227	5:09	5:13			
LOAD	SX	1:15	1:47	1:56	3:15	
MESS	000267	5:54	3:22			
POS	000054	2:41	1:57	3:16		
TEXT	000116	3:28	2:18	5:19		
WITCH	000265	5:49	5:29			
OUT	000259	5:29	3:17	4:08	4:10	4:18
POINT	000077	1:35	4:27	4:30	4:33	4:25
			1:53	2:13	2:37	5:27
			4:41	4:43	4:44	4:40
			5:34	5:35		5:14
			1:43	2:25		
			3:53	3:55		
			4:56	4:58		
			3:51	4:06		
			2:40			
			3:28			
			2:38			
			2:16			
			3:05			
			2:29			
			2:53			
			2:55			
			2:48			
			3:32			
			5:13			
			3:44			
			3:21			
			1:45			
			1:33			
			1:52			
			2:14			
			2:01			
			5:42			
			5:10			
			3:42			
.14	000269	5:44		2:05	2:11	2:23
.40	000261	5:45		3:46	5:28	3:45
						5:31

LINE 3 A I D S UNIT STATUS OUTPUT

1/14

LINE	VALUE	DEFIN	REFERENCES
1	090262	5:46	5:40
2	SX	1:12	4:42
3	090263	5:47	4:12
4	090534	2:40	2:35

FLAGGED LINES: NONE


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PAGE 1
02/20/74
A I D S T I C K E T S T A T U S O U T P U T
.HEAD A I D S T I C K E T S T A T U S O U T P U
.TITLE TSO.
SIZE= 40 ; STATUS TABLE ENTRY SIZE
.EXTD ZAP ; DISPLAY COMMAND ENTRY
.EXTD TSTB ; TICKET STATUS TABLE BEGINNING
.EXTD TSTE ; TICKET STATUS TABLE END
.EXTD SPOT ; TEMPORARY CURSOR POSITION
.EXTD HOME ; CURSOR POSITION
.EXTD .CVA ; DECIMAL CONVERSION ROUTINE
.EXTD TYPE ; AIDS TEXT TYPER
.EXTD MAD ; SCREEN MESSAGE ADDRESS
.EXTD SAD ; STATUS DISPLAY SCREEN ADDRESS
; DECIMAL CONVERSION ROUTINE PARAMETER STORAGE
E0= P7 ; UNITS
E1= P6 ; TENS
E2= P5 ; HUNDREDS
E3= P4 ; THOUSANDS
E4= P3 ; TEN-THOUSANDS
; RETURN ADDRESS STORAGE
RTRN= R1 ; MAIN ROUTINE RETURN ADDRESS
; TIT STORAGE WORDS
CCN= S0 ; CONTROL CENTER NAME
TKT= S1 ; CURRENT TICKET NUMBER
LAST= S2 ; TARGET TICKET NUMBER
POINT= T0 ; POINTER TO NEXT ELEMENT
COUNT= T1 ; LINE COUNTER
.ENT TSO.
.MREL
; INITIAL SETUP
TSO.1 STA 3 RTRN.2 ; SAVE RETURN ADDRESS
STA 0 CCN.2 ; SAVE CONTROL CENTER NAME
STA 1 TKT.2 ; AND CURRENT TICKET NUMBER
LDA 0 MAD ; GET MESSAGE ADDRESS
LDA 1 SAD ; AND DISPLAY ADDRESS
SUBS 1.0 ; COMPUTE # LINES
STA 0 COUNT.2 ; AND SAVE IT
LDA 1 TSTE ; GET ADDRESS OF TICKET STATUS TABLE
LDA 0 .SIZE ; TWENTY WORD RECORDS
SUB 0.1 ; MOVE TO BEGINNING OF RECORD
STA 1 POINT.2 ; INITIALIZE ELEMENT POINTER
LDA 0 ERASE ; SET FLAGS TO POSITION AND ERASE
LDA 1 MAD ; GET POSITION OF MESSAGE

```

TICKET STATUS OUTPUT (TSO.)

The Ticket Status Output routine will output the entire contents of the ticket status table on the terminal display screen. If the entire table will not fit on that portion of the screen allocated for status display, the routine will output as much as will fit and then type the flashing message "MORE" and await further command from the Status routine. On word from the Status routine, it will continue to output the ticket status table, overwriting its previous output.

PAGE 3 A I D S T I C K E T S T A T U S O U T P U T
02/20/74

```

1 00073'034765 LDA 3 HMASK ; HI-BYTE MASK
2 00074'163400 AND 3,0 ; EXTRACT TOP BYTE
3 00075'167400 AND 3,1 ; OF BOTH NAMES
4 00076'035070 LDA 3 POINT,2 ; RECOVER POINTER
5 00077'106414 SEQ 0,1 ; IF EQUAL,
6 00100'000751 JMP TEST2 ; OUTPUT THIS RECORD
8
9 00101'021062 TEST6: LDA 0 LAST,2 ; GET LAST TICKET NUMBER
10 00102'025401 LDA 1 1,3 ; GET THIS TICKET NUMBER
11 00103'106112 SLT 0,1 ; THIS ONE MORE RECENT?
12 00104'000745 JMP TEST2 ; NO, TRY NEXT RECORD
13
14 00105'015071 RUMP: DSZ COUNT,2 ; ANY MORE SPACE?
15 00106'000424 JMP DUMP ; YES, DISPLAY IT
16
17 00107'024010S LDA 1 MAD ; MESSAGE POSITION
18 00110'020746 LDA 0 MPOS ; AND OFFSET
19 00111'107000 ADD 0,1 ; CREATE ADDRESS
20 00112'102400 SUB 0,0
21 00113'007001S JSR @ZAP,2 ; POSITION CURSOR
22
23 00114'006007S JSR @TYPE ; TYPE "MORE?"
24 00115'000306, MESS
25 00116'102400 SUB 0,0
26 00117'000720 JMP DONE ; RESTORE AND RETURN
27
28 ; POINT TO NEXT RECORD FOR DISPLAY
29
30 00120'035070 NEXT: LDA 3 POINT,2 ; GET POINTER
31 00121'024734 LDA 1 .SIZE ;
32 00122'127000 ADD 1,1 ; OFFSET TWO RECORDS
33 00123'136400 SUB 1,3 ; MOVE TO NEXT RECORD
34 00124'035070 STA 3 POINT,2 ; UPDATE POINTER
35
36 00125'025004S NEXT1: LDA 1 SPOT,2 ; CURSOR POSITION
37 00126'020732 LDA 0 HMASK ; HI-MASK (= -1*400)
38 00127'107400 AND 0,1 ; EXTRACT LINE NUMBER
39 00130'106400 SUB 0,1 ; AND INCREMENT BY ONE
40 00131'000674 JMP TOP ; GO DISPLAY THIS LINE
41
42 ; DISPLAY CONTROL CENTER NAME (CCN)
43
44 00132'045062 DUMP: STA 1 LAST,2 ; UPDATE "LAST" VALUE
45 00133'027070 LDA 1 @POINT,2 ; GET THIS CENTER NAME
46 00134'011070 ISZ POINT,2 ; POINT TO TICKET NUMBER
47 00135'020724 LDA 0 LMASK ; HALF-WORD MASK
48 00136'123400 AND 1,0 SZR ; TEST FOR ZERO BYTE
49 00137'102401 SUB 0,0 SKP ; IF NOT, MAKE A ZERO
50 00140'020537 LDA 0 .40 ; GET AN ASCII SPACE
51 00141'107000 ADD 0,1 ; ADD TO CENTER NAME
52 00142'020542 LDA 0 TWOCH
53 00143'007001S JSR @ZAP,2 ; DISPLAY IT
54 00144'024533 LDA 1 .40 ; ASCII SPACE
55 00145'004521 JSR OUT ; DISPLAY IT
56
57 ; DISPLAY TICKET NUMBER
58

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PAGE 2 A I D S T I C K E T S T A T U S O U T P U T
02/20/74

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1 00115'034441 LDA 3 MPOS ; AND OFFSET
2 00116'157000 ADD 3,1 ; CREATE ADDRESS
3 00117'007000 JSR @ZAP,2 ; ERASE THE MESSAGE
4 00120'024011S LDA 1 SAD ; GET STATUS ADDRESS
5 00121'034437 LDA 3 HMASK ; (= -1*400)
6 00122'167000 ADD 3,1 ; MOVE UP ONE LINE
7 00123'007001S JSR @ZAP,2 ; ERASE LINE ABOVE STATUS
8
9 ; POINT TO NEXT RECORD FOR DISPLAY
10
11 00124'024011S TOP: LDA 1 SAD ; ADDRESS OF LINE TO CLEAR
12 00125'020432 ERASE ; FLAG TO CLEAR A LINE
13 00126'007001S JSR @ZAP,2 ; POSITION CURSOR
14
15 00127'035074 LDA 3 POINT,2 ; RECOVER POINTER
16 00130'020025S TEST: LDA 0 ISRB ; GET END OF TABLE
17 00131'116513 SGT 0,3 ; DONE?
18 00132'000411 JMP TEST1 ; NO, CONTINUE
19 00133'015071 DSZ COUNT,2 ; ANY LINES LEFT?
20 00134'000471 JMP NEXT1 ; YES, CLEAR THEM
21
22 00135'102400 SUB 0,0
23 00136'041062 STA 0 LAST,2 ; RESET "LAST" VALUE
24 00137'025005S DONE: LDA 1 HOME,2 ; REST POSITION
25 00140'007001S JSR @ZAP,2 ; RETURN CURSOR
26 00141'021063 LDA 0 CCN,2 ; RESTORE AC0
27 00142'0013051 JMP @RTN,2 ; AND RETURN
28
29 TEST1: LDA 0 TKT,2 ; GET CURRENT TICKET
30 00144'101015 MOV# 0,0 SNR ; IF ZERO,
31 00145'000415 JMP TEST3 ; TYPE ALL OF CCN
32
33 00146'025401 LDA 1 1,3 ; TICKET FROM TABLE
34 00147'106415 SNE 0,1 ; IF EQUAL,
35 00148'000435 JMP RUMP ; OUTPUT THIS RECORD
36
37 00151'020404 TEST2: LDA 0 .SIZE ; TWENTY WORD RECORDS
38 00152'116400 SUB 0,3 ; POINT TO NEXT RECORD
39 00153'035074 STA 3 POINT,2 ; UPDATE ADDRESS
40 00154'007574 JMP TEST ; TEST END OF TABLE
41
42 .SIZE ; RECORD LENGTH (20. WORDS)
43 MPOS: 72. ; MESSAGE OFFSET
44 ERASE: 10000 ; FLAG TO ERASE A LINE
45 HMASK: 371*400 ; UPPER-BYTE MASK
46 LMASK: 377 ; LOWER-BYTE MASK
47
48 TEST3: LDA 0 CCN,2 ; GET CURRENT CCN
49 00151'01015 MOV# 0,0 SNR ; IF ZERO,
50 00154'000415 JMP TEST6 ; DUMP ALL STATUS
51
52 00155'025400 LDA 1 0,3 ; CCN FROM TABLE
53 00156'034773 LDA 3 LMASK ; LO-BYTE MASK
54 00157'163415 AND# 3,0 SNR ; IF NO LOW BYTE,
55 00160'000403 JMP TEST4
56 00161'167414 AND# 3,1 SZR ; DUMP ALL OF CCN
57 00162'000414 JMP TEST5
58

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1 00222'025045 LDA I E2.2
2 00223'04435 JSR SEND
3 00224'025046 LDA I E1.2
4 00225'04433 JSR SEND
5 00226'025047 LDA I E0.2
6 00227'04431 JSR SEND
7
8 SEND ALPHA STRING
9
10 ALFA: POINT.2 : RUMP POINTER PAST
11 00230'011070 ISZ POINT.2 : LEVEL, TIME WORDS
12 00231'011070 ISZ POINT.2 : = -2
13 00232'102120 ADCZL 0,0
14 00233'041047 STA 0
15 LOOP: JSR GAP : SPACE AFTER FIELD
16 00234'044437 LDA 0 .14 : 12 2-BYTE WORDS
17 00235'020441 STA 0 E1.2 : SET UP COUNTER
18 00236'041046 LDA I @POINT.2 : GET TWO CHARACTERS
19 00237'027070 JSR TOUT : AND SEND THEM
20 00240'044434 ISZ POINT.2 : POINT TO NEXT WORD
21 00241'011070 DSZ E1.2 : DONE?
22 00242'015046 JMP -4 : NO, SEND NEXT PAIR
23 00243'000774 ISZ E0.2 : RUN LOOP AGAIN?
24 00244'011047 JMP LOOP : YEP
25 00245'000767 JMP NEXT : NOPE
26
27 DISPLAY PRIORITY (BLINKING)
28
29 NONE: LDA I @POINT.2 : GET PRIORITY
30 00250'000006$ JSR @.CVA : EXTRACT DIGITS
31 00251'025046 LDA I E1.2 : FIRST DIGIT
32 00252'125303 MOVS I,1 : TO TOP BYTE
33 00253'021047 LDA 0 E0.2 : SECOND DIGIT
34 00254'107000 ADD 0,1 : COMBINE THE TWO
35 00255'020430 LDA 0 BLINK : FLAGS FOR TWO BLINKING BYTES
36 00256'047001$ JSR @ZAP.2 : OUTPUT BLINKING PRIORITY
37 00257'000751 JMP ALFA : SEND ALPHA STRING
38
39 LEADING ZERO SUPPRESSION ROUTINE
40
41 SEND: LDA 0 E4.2
42 00261'106415 SNE 0,1
43 00262'040403 JMP OUT-1
44 00263'015043 DSZ E4.2
45 00264'040402 JMP OUT
46 00265'024412 LDA I .40
47 00266'020415 LDA 0 ONECH
48 00267'043001$ JMP @ZAP.2
49
50 FIELD SETUP ROUTINE
51
52 SETUP: LDA I @POINT.2 : GET NEXT FIELD VALUE
53 00271'011070 ISZ POINT.2 : POINT TO NEXT FIELD ELEMENT
54 00272'042006$ JMP @.CVA : EXTRACT DIGITS
55
56 FIELD SEPARATION ROUTINE
57
58 LDA I .400 : TWO ASCII SPACES

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1 00116'044522 JSR SETUP : EXTRACT FIELD DIGITS
2 00117'025043 LDA I E4.2 : SEND FOUR DIGITS
3 00118'044516 JSR OUT
4 00119'025044 LDA I E3.2
5 00120'044514 JSR OUT
6 00121'025045 LDA I E2.2
7 00122'044512 JSR OUT
8 00123'044510 LDA I E1.2
9 00124'044510 JSR OUT
10 00125'025047 LDA I E0.2
11 00126'044506 JSR OUT
12 00127'044512 JSR GAP : SPACE AFTER FIELD
13
14 DISPLAY STATUS CODE
15
16 JSR SETUP : EXTRACT DIGITS
17 00128'044506 LDA I E3.2 : SEND 1ST TWO DIGITS
18 00129'025041 JSR OUT
19 00130'044502 LDA I E2.2
20 00131'025045 JSR OUT
21 00132'044503 LDA I .DASH : ASCII "-"
22 00133'024512 JSR OUT : SEND IT
23
24 LDA I E1.2 : SEND LAST TWO DIGITS
25 00134'044474 JSR OUT
26 00135'025041 LDA I E0.2
27 00136'044472 JSR OUT
28
29 JSR GAP : SPACE AFTER FIELD
30
31 DISPLAY TIME
32
33 JSR SETUP : EXTRACT DIGITS
34 00137'044472 LDA I E3.2 : SEND 1ST TWO DIGITS
35 00138'044466 JSR OUT
36 00139'025045 LDA I E2.2
37 00140'044464 JSR OUT
38
39 LDA I COLON : ASCII ":"
40 00141'024477 JSR OUT : SEND IT
41
42 LDA I E1.2 : SEND LAST TWO DIGITS
43 00142'044462 JSR OUT
44
45 LDA I E0.2
46 00143'025046 JSR OUT
47 00144'04460 LDA I E0.2
48 00145'025047 JSR OUT
49 00146'04450 LDA I E0.2
50 00147'04462 JSR GAP : SPACE AFTER FIELD
51
52 DISPLAY UNIT NUMBER
53
54 ISZ POINT.2 : SKIP POST
55 00148'011071 LDA I @POINT.2 : UNIT NUMBER
56 00149'011073 JSZ POINT.2 : RUMP POINTER
57 00150'125015 MOV# 1,1 SNR : UNIT MISSING?
58 00151'04431 JMP NONE : YES, SHOW PRIORITY
59 00152'006006$ JSR @.CVA : EXTRACT DIGITS
60
61 LDA I E3.2 : SEND FOUR DIGITS
62 00153'025044 JSR SEND
63 00154'04437

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00274/020410 TOUT: LDA 0 TWOCH ; AND THEIR FLAGS
 00275/0030015 JMP @ZAP,2 ; SEND THEM
 00276/000014 .14: ; STRING LENGTH
 00277/000040 .40: ; ASCII SPACE
 00278/020043 .4040: 40*401 ; TWO BYTES OF "SPACE"
 00279/000055 .DASH: "-"; ASCII "-"
 00280/000072 .COLON: ":"; ASCII ":"
 00281/000010 ONTECH: 10 ; ONE CHARACTER OUTPUT FLAG
 00282/000034 TWOCH: 30 ; TWO CHARACTER OUTPUT FLAG
 00283/000032 BLINK: 32 ; TWO BLINKING CHARACTER OUTPUT FLAGS
 000001 .TXTM 1
 000002040 MESS: .TXT " MOREN?" ; MESSAGE TEXT
 0000046517
 0000051105
 0000056077
 0000060000
 .END

SYMBOL	VALUE	DEF'N	REFERENCES	STATUS	OUTPUT
ALFA	0002300	5:10	5:37		
BLINK	0003050	6:11	5:35		
BUMP	0001050	3:14	2:85		
CCN	0000600	1:31	1:44	2:26	2:48
COLON	0003020	6:08	4:39		
COUNT	0000710	1:36	1:50	2:19	3:14
DONE	0000370	2:24	3:26		
DUMP	0001320	3:44	3:15		
E0	0000470	1:19	4:10	4:27	4:44
E1	0000460	1:20	4:08	5:05	5:23
E2	0000450	1:21	4:06	5:03	5:31
E3	0000440	1:22	4:04	4:19	5:01
E4	0000430	1:23	4:02	4:17	4:34
ERASE	0000570	2:44	1:57	5:41	5:44
GAP	0002730	5:58	4:12	4:29	4:46
HMASK	0000600	2:45	2:05	3:01	3:37
HOME	SX	1:11	2:24		
LAST	0000620	1:33	2:23	3:09	3:44
LWASK	0000610	2:46	2:53	3:47	
LOOP	0002340	5:15	5:24		
MAD	SX	1:14	1:47	1:58	3:17
MESS	0003060	6:15	3:24		
POS	0000560	2:43	2:01	3:18	
NEXT	0001240	3:30	5:25		
NEXTI	0001250	3:36	2:20		
NOI	0002470	5:29	4:54		
ONECH	0003030	6:09	5:47		
OUT	0002660	5:47	3:55	4:03	4:07
POINT	0000700	1:35	4:26	4:23	4:11
RTRN	0000510	1:27	4:43	4:35	4:37
SAD	SX	1:15	1:43	4:45	4:40
SEND	0002600	5:41	1:55	5:43	5:45
SETUP	0002700	5:52	2:15	2:39	3:45
SIZE	0000400	1:05	3:46	4:50	3:45
SPOT	SX	1:10	5:20	5:29	5:11
TEST	0000300	2:16	1:43	2:27	2:11
TEST1	0000430	2:29	2:04	2:04	2:11
TEST2	0000510	2:37	5:02	5:02	5:04
TEST3	0000620	2:48	4:16	4:16	4:33
TEST4	0000730	3:01			
TEST5	0000760	3:05			
TEST6	0001010	3:09			
TXT	0000601	1:32	1:45	2:29	
TOP	0000250	2:12	3:40		
TOUT	0002740	6:01	5:19		
TSC	0000000	1:43	1:38		
TSM	SX	1:08	2:16		
TST	SX	1:09	1:52		
TWOCH	0003040	6:10	3:52	6:01	
TYPE	SX	1:13	3:23	2:07	2:13
ZAP	SX	1:07	2:03	3:21	3:53
				2:25	2:25
				3:21	3:53
				4:11	4:18
				4:35	4:40
				5:05	5:11
				5:23	5:36
				5:31	5:45
				5:41	5:52
				5:44	5:53
				5:06	
				5:04	
				4:33	

VOICE 8 A I D S T I C K E T S T A T U S O U T P U T

7/21/74

LINE	COL	VALUE	DEFIN	REFERENCES
14		000276	6:04	5:48 6:02
1A		000277	6:05	5:16 3:54
1-40		000300	6:06	5:58 5:46
1A		SX	1:12	4:55 5:30 5:54
1-51		000301	6:07	4:22 2:37
1-52		000055	2:42	1:53 3:31

FLAGGED LINES: NONE

CONSOLE LOG WRITER (LOG.)

The Console Log Writer initiates an internal logging routine and returns to the system. The log writer is initiated by a subroutine call in the routine needing to make a log entry. The internal logging routine extracts pertinent data from the initiating terminal's information table and writes it into a log file on disk and displays it on the console device.

1	.HEAD	A I D S	C O N S O L E	L O G	W R I T E R
2	.TITLE	LOG.			
3					
4	.EXTD	.CVA	: ASCII CONVERSION		
5	.EXTD	.CCN	: CENTER LOOK-UP		
6					
7	.EXTD	ID	: TERMINAL NUMBER		
8	.EXTD	ZAP	: TERMINAL OUTPUT		
9	.EXTD	SPOT	: CARRIAGE POSITION		
10	.EXTD	CCN	: CONTROL CENTER		
11	.EXTD	OPR	: OPERATOR NUMBER		
12	.EXTD	UNIT	: UNIT NUMBER		
13					
14					
15	000040	CODE=	P0	: INCIDENT/STATUS	
16	000041	POST=	P1	: POST NUMBER	
17	000042	EVENT=	P2	: TICKET NUMBER	
18					
19	000043	D5=	P3		
20	000044	D4=	P4		
21	000045	D3=	P5	: DECIMAL DIGITS	
22	000046	D2=	P6		
23	000047	D1=	P7		
24					
25	000051	RI=	R1	: RETURN ADDRESS	
26					
27	000124	TEXT=	124	: STRING OFFSET	
28	000030	SIZE=	24.	: STRING LENGTH	
29					
30		.EXTN	CTIT	: CONSOLE TABLE	
31					
32		.FNT	LOG..SLOB		
33		.MREL			

1 : HOURS, MINUTES, SECONDS

2 00031024060 LDA 1 HOURS ; DINOS HOURS WORD
3 000332006001\$ JSR @.CVA ; MAKE ASCII
4 000333025046 LDA 1 D2.2
5 000334004555 JSR OUT ; TENS OF HOURS
6 000335025047 LDA 1 D1.2 ; ONES OF HOURS
7 000336004553 JSR OUT ; AND A COLON
8 000337024515 LDA 1 COLON
9 000440004551 JSR OUT ; DINOS MINUTES WORD
10 000441024061 LDA 1 MINS ; MAKE ASCII
11 000442006001\$ JSR @.CVA ; MAKE ASCII
12 000443025046 LDA 1 D2.2
13 000444004545 JSR OUT ; TENS OF MINUTES
14 000445025047 LDA 1 D1.2 ; ONES OF MINUTES
15 000446004543 JSR OUT ; AND A COLON
16 000447024505 LDA 1 COLON
17 000550004541 JSR OUT ; DINOS SECONDS WORD
18 000551024062 LDA 1 SECS ; MAKE ASCII
19 000552006001\$ JSR @.CVA ; MAKE ASCII
20 000553025046 LDA 1 D2.2
21 000554004539 JSR OUT ; TENS OF SECONDS
22 000555025047 LDA 1 D1.2 ; ONES OF SECONDS
23 000556004533 JSR OUT ; AND TWO SPACES
24 000557004522 JSR GAP
25
26
27
28
29
30
31
32
33
34
35
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51

UNIT NUMBER

000600025010\$ LDA 1 UNIT.2 ; UNIT NUMBER
000601006001\$ JSR @.CVA ; MAKE ASCII
000602004505 JSR DUMP ; DUMP 4 DIGITS

INCIDENT/STATUS CODE

000603025040 LDA 1 CODE.2 ; CODE NUMBER
000604006001\$ JSR @.CVA ; MAKE ASCII
000605025044 LDA 1 D4.2 ; DIGIT 4
000606004516 JSR SEND ; DIGIT 3
000607025045 LDA 1 D3.2 ; A DASH
000700004514 JSR SEND ; DIGIT 2
000701024464 LDA 1 DASH ; DIGIT 1
000702004512 JSR SEND ; 2 SPACES
000703025046 LDA 1 D2.2
000704004510 JSR SEND
000705025047 LDA 1 D1.2
000706004506 JSR SEND
000707004502 JSR GAP

INITIATE LOG PROCESS

000055051 LOG. STA 3 RL.2 ; SAVE RETURN
000056040 SKIP ; SKIP AROUND
00005700444 TRY: IDLE ; WAIT AWHILE
0000580224417 LDA 1 START ; START ADDRESS
0000590044413 STA 1 BLKI ; INTO IOC FLOCK
0000600043437 LDA 2 .IOC1 ; IOC1 ADDRESS
0000610000044 .IO ; START A PROCESS
0000620000773 JMP 2 ; RETRY ON FAILURE
0000630000002 LDA 2 ; RECOVER TIT
0000640134426 LDA 3 BLKI ; NEW PCB ADDRESS
000065012051412 STA 2 PLOC.3 ; PASS TIT ADDRESS
0000660130051 JMP @RL.2 ; THEN RETURN
0000670000015 .IOC1: .+1
0000680000005 0
0000690030004 4
0000700000000 BLKI: 0
0000710000000 0
0000720000000 0
0000730000012 PLOC= 12
000074000023\$ START: @00
0000750030524 GO: LDA 2 .CTIT ; CONSOLE TABLE
0000760021003\$ LDA 0 ; TERMINAL NUMBER
0000770024051 ENQ ; WAIT FOR IT
0000780000002 LDA 2 2 ; RECOVER TIT
0000790021003\$ LDA 0 ; TERMINAL NUMBER
0000800034054 ENQ ; WAIT FOR IT


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02/20/74
1 0014700177777 .CTIT: CTIT
2 001500000124 .TEXT: TEXT
3 001510000030 .SIZE: SIZE
4 001520000000 .COUNT: 0
5 001530000000 .POINT: 0
6
7 0015400000072 COLON: ""
8 0015500000055 DASH: "--"
9 0015600000057 SLASH: "/"
10 0015700000040 SPACE: 40
11
12 0016000000015 .CR: 15
13 0016100000012 .LF: 12
14 0016200000014 .I0: 10
15 0016300000000 .OFF: 40000
16
17 00164000000331 .BUFF: SLOB
18 0016500000000 .DRET: 0
19 0016600000000 .SRET: 0
20 0016700000043 .FLAG= D5
21
22 0016700000054776 DUMP: STA 3
23 0016800000025044 LDA 1 D4.2
24 0016900000004413 JSR SEND
25 0017000000025045 LDA 1 D3.2
26 0017100000004411 JSR SEND
27 0017200000025046 LDA 1 D2.2
28 0017300000004407 JSR SEND
29 0017400000025047 LDA 1 D1.2
30 001750000004405 JSR SEND
31 001760000004402 SKIP
32
33 0020100000054764 GAP: STA 3
34 002020000004401 JSR .+1
35 0020300000024754 LDA 1 SPACE
36 0020400000021043 LDA 0 FLAG.2
37 0020500000010113 SGF 0,1
38 00206000000102401 SUR 0,0 SKP
39 0020700000024750 LDA 1 SPACE
40 0020800000041043 STA 0 FLAG.2
41
42 0021100000054755 OUT: STA 3
43 0021200000030735 LDA 2 .CTIT
44 0021300000020747 LDA 0 .I0
45 00214000000170045 JSR @ZAP.2
46
47 00215000000102520 SUBZL 0,0
48 002160000004050 ENQ
49 00217000000121000 MOV 1,0
50 0021800000030744 LDA 2 RUFF
51 0021900000034041 LDA 3 DDOS
52 002200000007410 JSR @D.OUT.3
53 00221000000102520 SURZL 0,0
54 002220000004052 DEQ
55
56 0022500000030002 LDA 2
57 0022600000036740 JSR @SRET
58 002270000006736 JSR @DRET

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; TICKET NUMBER
LDA 1 EVENT.2 ; TICKET NUMBER
JSR @.CVA ; MAKE ASCII
LDA 1 D5.2 ; FIRST DIGIT
LDA 0 EVENT.2 ; TICKET NUMBER
MOV# 0,0 SZR ; IF NOT ZERO.
SUB 0,0 SKP ; CLEAR FLAG.
LDA 0 FLAG.2 ; ELSE LEAVE IT
JSR SEND+1 ; FIRST DIGIT
JSR DUMP ; THEN 4 MORE
; TEXT STRING
LDA 0 .SIZE ; STRING LENGTH
STA 0 COUNT ; BYTE COUNTER
LDA 3 .TEXT ; STRING OFFSET
ADDSL 2,3 ; BYTE POINTER
LOOP: STA 3 POINT ; SAVE POINTER
MOVZR 3,3 ; MAKE ADDRESS
LDA 1 0,3 ; FETCH A WORD
MOV# 1,1 SNC ; USE LOW BYTE
MOVS 1,1 ; OR HIGH BYTE
JSR OUT ; OUTPUT A BYTE
LDA 3 POINT ; GET POINTER
INC 3,3 ; AND BUMP IT
DSZ COUNT ; RUMP COUNT
JMP LOOP ; AND REPEAT
JSR GAP ; TWO SPACES
; POST NUMBER
LDA 1 POST.2 ; POST NUMBER
JSR @.CVA ; MAKE ASCII
JSR DUMP ; DUMP 4 DIGITS
; DEPARTMENT NAME
LDA 0 CCN.2 ; CONTROL CENTER
JSR @.CCN ; LOCATE IN TABLE
SUB 1,1 SKP ; NOT IN TABLE
LDA 1 1,3 ; DEPARTMENT
STA 1 D1.2 ; SAVE LOW BYTE
MOVS 1,1 ; GET HIGH BYTE
JSR SEND ; AND SEND IT
LDA 1 D1.2 ; GET LOW BYTE
JSR SEND ; AND SEND IT
JSR GAP ; THEN 2 SPACES
; OPERATOR NUMBER
LDA 1 OPR.2 ; OPERATOR NUMBER
JMP @.CVA ; MAKE ASCII
; (CONTINUED)

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1 002300004737 JSR DUMP ; DUMP 4 DIGITS
2 ; MONTH, DAY, YEAR
3 LDA 1 MONTH ; DINOS MONTH WORD
4 JSR @.CVA ; MAKE ASCII
5 LDA 1 D2.2
6 JSR OUT ; TENS OF MONTHS
7 LDA 1 D1.2
8 JSR OUT ; ONES OF MONTHS
9 LDA 1 SLASH
10 JSR OUT ; AND A SLASH
11 LDA 1 DAY ; DINOS DAY WORD
12 JSR @.CVA ; MAKE ASCII
13 LDA 1 D2.2
14 JSR OUT ; TENS OF DAYS
15 LDA 1 D1.2
16 JSR OUT ; ONES OF DAYS
17 LDA 1 SLASH
18 JSR OUT ; AND A SLASH
19 LDA 1 YEAR ; DINOS YEAR WORD
20 JSR @.CVA ; MAKE ASCII
21 LDA 1 D2.2
22 JSR OUT ; TENS OF YEARS
23 LDA 1 D1.2
24 JSR OUT ; ONES OF YEARS
25 JSR GAP ; AND TWO SPACES
26 ; TERMINAL NUMBER
27 LDA 1 ID.2 ; TERMINAL ID
28 MOVZR 1,1
29 MOVZR 1,1 ; DIVIDE BY 8.
30 MOVZR 1,1
31 LDA 0 FLAG.2 ; ASCII "ZERO"
32 ADD @.1 ; MAKE DIGIT 1
33 JSR OUT ; AND OUTPUT
34 LDA 1 ID.2 ; TERMINAL ID
35 LDA 0 .7 ; 3-BIT MASK
36 AND @.1 ; MODULE 8.
37 LDA 0 FLAG.2 ; ASCII "ZERO"
38 ADD @.1 ; MAKE DIGIT 2
39 JSR OUT ; AND OUTPUT
40 LDA 1 .CR
41 JSR OUT ; SEND RETURN
42 LDA 1 .LF
43 JSR OUT ; AND LINE FEED

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PAGE 7 A I D S C O N S O L E L O G W R I T E R
02/20/74
1 ; CLEAN UP, CLEAR OUT
2 LDA 0 ID.2 ; TERMINAL NUMBER
3 DEQ ; GIVE IT UP
4 SUBZL 0,0 ; DISK = 1
5 ENQ ; WAIT FOR IT
6 LDA 2 RUFF ; DISK BUFFER
7 LDA 3 DDOS ; SYSTEM TABLE
8 JSR @D.CYS,3 ; CALL OVERLAY
9 O.EOF ; FOR END-FILE
10 SUBZL 0,0 ; DISK = 1
11 DEQ ; GIVE IT UP
12 LDA 2 .CTIT ; CONSOLE TABLE
13 LDA 0 OFF ; PRINTER-OFF
14 LDA 1 SPOT.2 ; TO BE POLITE
15 JSR @ZAP.2 ; STOP PRINTER
16 LDA 0 ID.2 ; CONSOLE ID
17 DEQ ; GIVE IT UP
18 LDA 1 3 ; PROCESS BLOCK
19 STA 1 RLK2 ; INTO IOC BLOCK
20 LDA 2 .IOC2 ; IOC ADDRESS
21 .IO ; TERMINATE
22 ; .IOC2:
23 .+1
24 0
25 7
26 0 ; BLK2:
27 0
28 0
29 0
30 0
31 0
32 .BLK ; BLK
33 B.LEN ; DISK BUFFER
34 HOURS=
35 MINS=
36 SECS=
37
38 DAY=
39 MONTH=
40 YEAR=
41 .END
42 ; DINOS TIME WORDS
43 ; DINOS DATE WORDS

```


SYMBOL	VALUE	DEFIN	REFERENCES	LOG	WRITER
.CR	000117	2:19	2:07		
.CR	000160	7:30	7:23		
.CTIT	000164	5:17	5:50		
.CTIT	000147	1:11	4:41		
.SVA	000154	1:15	3:38		
.SVA	000154	5:07	3:09		
.SVA	000154	5:34	4:16		
.SVA	000154	1:30	5:01		
.SVA	000154	1:23	3:07		
.SVA	000154	1:22	6:11		
.SVA	000154	3:05	3:14		
.SVA	000154	6:27	3:25		
.SVA	000154	1:21	3:42		
.SVA	000154	1:20	3:40		
.SVA	000154	1:19	4:05		
.SVA	000154	5:28	3:44		
.SVA	000154	7:38	6:16		
.SVA	000154	5:18	5:22		
.SVA	000167	5:22	3:34		
.SVA	000167	1:17	4:06		
.SVA	000167	5:20	5:36		
.SVA	000167	5:33	4:09		
.SVA	000167	5:28	3:28		
.SVA	000167	2:28	2:24		
.SVA	000167	7:34	3:03		
.SVA	000167	1:08	2:29		
.SVA	000167	2:03	1:32		
.SVA	000167	4:22	4:29		
.SVA	000167	7:35	3:12		
.SVA	000167	7:34	6:17		
.SVA	000167	5:15	7:16		
.SVA	000167	1:12	4:54		
.SVA	000167	5:42	3:06		
.SVA	000167	3:26	3:26		
.SVA	000167	6:28	6:23		
.SVA	000167	2:13	2:13		
.SVA	000167	5:05	4:20		
.SVA	000167	1:16	4:35		
.SVA	000167	1:25	2:03		
.SVA	000167	7:36	3:21		
.SVA	000167	5:36	3:41		
.SVA	000167	1:28	5:03		
.SVA	000167	5:09	6:13		
.SVA	000167	7:32	1:32		
.SVA	000167	5:13	5:35		
.SVA	000167	1:10	7:17		
.SVA	000167	5:19	5:42		
.SVA	000167	2:24	2:06		
.SVA	000167	1:27	5:02		
.SVA	000167	2:05	2:10		
.SVA	000167	1:13	3:32		
.SVA	000167	7:40	6:25		
.SVA	000167	1:09	5:45		
.SVA	000167	5:14	5:44		
.SVA	000167	7:29	6:45		

SYMBOL	VALUE	DEFIN	REFERENCES	LOG	WRITER
.SVA	000160	1:06	4:42		
.SVA	000160	5:12	6:51		
.SVA	000147	5:01	2:28		
.SVA	000147	1:05	3:04		
.SVA	000147	2:16	4:55		
.SVA	000147	7:27	2:08		
.SVA	000161	5:13	7:24		
.SVA	000151	5:03	6:53		
.SVA	000151	5:02	4:15		
.SVA	000151	5:02	4:17		

FLAGGED LINES: NONE

The Text String Output routine is used to output strings of ASCII text on the terminal output display. It is passed the address of the string address in AC3 and outputs through the output driver routine entry in the terminal information table (ZAP). The string is packed two characters in a word, the 1st character in the upper byte, and is terminated with a byte of binary zeroes. The routine increments AC3 for use as its return address.

```
Example:
.
.
.
JSR @.TYPE ; CALL TO TYPE.
SLADR      ; ADDRESS OF STRING
           ; ROUTINE RETURNS HERE
```

1	000000	021400	LD A 0	0,3	: GET ADDRESS
2	000001	011120	MOVZL	0,0	: MAKE BYTER
3	000002	041071	STA 0	POINT,2	: AND SAVE IT
4	000003	175400	INC	3,3	: RUMP RETURN
5	000004	055070	STA 3	RT,2	: AND SAVE IT
6	000005	035071	LD A 3	POINT,2	: GET BYTER
7	000006	175220	MOVZR	3,3	: MAKE ADDRESS
8	000007	025400	LD A 1	0,3	: GET A DATA WORD
9	000008	125302	MOVS	1,1	: TEST ADDRESS
10	000009	125300	MOVS	1,1	: IF EVEN, SWAP
11	000010	020410	LD A 0	.377	
12	000011	107405	AND	0,1	: SNR
13	000012	003070	JMP	0RT,2	: IF ZERO, RETURN
14	000013	020404	LD A 0	.10	
15	000014	007001\$	JSR	@ZAP,2	: TYPE A CHARACTER
16	000015	011071	ISZ	POINT,2	: RUMP BYTER
17	000016	000765	JMP	LOOP	: AND REPEAT
18	000017	000010	.10:		
19	000018	000371	.377:		
20			.END		

2/21/74

LINE	VALUE	DEFIN	REFERENCES
100	000005	1:19	1:32
101	000071	1:08	1:15
102	000079	1:07	1:17 1:27
103	000083	1:13	1:10
104	000084	1:05	1:30
105	000021	1:34	1:29
106	000022	1:35	1:25

FLAGGED LINES: NONE

A I D S A I D S D A T A S T R I N G I N P U T
 .HEAD A I D S D A T A S T R I N G I N P U T

DATA STRING INPUT (ASK.)

The data string input routine reads an input data string from the terminal keyboard and stores it starting at the address in AC0. The maximum number of characters allowed in the input string is passed in AC0. If the input string is empty, a direct return is taken. If the input string is not empty, a skip return is taken.

1	000053	RA=	R3	;	OUTPUT ENTRY VECTOR	
2	000050	RC=	R0	;	EDIT TABLE ADDRESS	
3				;	INPUT DATA CHARACTER	
4				;	CURSOR POSITION	
5	000067	POINT=	S7			
6	000066	COUNT=	S6			
7	000065	LIMIT=	S5			
8	000064	EMPTY=	S4			
9	000063	FILL=	S3			
10						
11						
12						
13						
14						
15						
16						
17						
18						
19						
20						
21						
22	000007	ASK.:	STA	3,RA,2	;	SAVE RETURN
23	000011		MOVZL	1,3	;	MAKE POINTER
24	000022		MOVL#	0,0 SZC	;	IF COUNT < 0,
25	000033		NEG	0,0 SKP	;	MAKE POSITIVE
26	000044		SUB	1,1 SKP	;	GET ZEROS
27	000055		LDA	1,BLANK	;	OR BLANKS
28	000066		STA	1,FILL,2	;	AND STORE
29						
30	000017		STA	0,LIMIT,2	;	SAVE LIMIT
31	000102		STA	3,POINT,2	;	AND POINTER
32	000111		NEGOR	0,0	;	NEGATE COUNT
33	000121		MOVZR	3,3	;	MAKE ADDRESS
34	000131		STA	1,0,3	;	INSERT FILLER
35	000141		INC	3,3	;	BUWP ADDRESS
36	000151		INC	0,0, SZR	;	AND COUNT
37	000161		JMP	.-3	;	AND REPEAT
38						
39	000171		STA	0,COUNT,2	;	CLEAR COUNT
40	000201		STA	0,EMPTY,2	;	AND SET EMPTY
41	000211		LDA	0,1,30	;	TYPE " :
42	000221		LDA	1,COLON	;	
43	000231		JSR	0ZAP,2	;	PRIME AC3
44	000241		JSR	SEDIT	;	
45						
46	000251		BACK	;	BACKSPACE	
47	000261		TAB	;	TAB	
48	000271		REV	;	REVERSE	
49	000301		BELL			
50	000311		BELL			
51	000321		END			
52	000331		BELL			
53	000341		BELL			
54	000351		SPACE			
55	000361		DATA			
56	000371		STA	3,EDIT,2	;	SFT EDIT WORD
57	000401		JMP	0RC,2	;	RESUME AWAIT


```

02/20/74
1 001140220040 BLANK: " *401
2 001150003377 .377: 377
3 001160000007 .7: 7
4 00117000010 .10: 10
5 00120000100 .100: 100
6 00121000110 .110: 110
7 001220010130 .130: 10130
8
9
10
11 00123024773 BELL: LDA 1,.7
12 00124020775 OUT: LDA @,.110
13 00125003001$ JMP @ZAP,2
14
15
16
17
18 001260055050 TAB: STA 3,RC,2
19 00127025004$ LDA 1,SPOT,2
20 001300021066 LDA @,COUNT,2
21 00131006400 SUB @,1
22 001320021064 LDA @,EMPTY,2
23 001330070000 ADD @,1
24 001340176400 SUB 3,3
25 00135005002$ STA 3,EDIT,2
26 001360035053 LDA 3,PA,2
27 001370101014 MOV# @,0,SZR
28 001400175401 INC 3,3
29 001410020757 LDA @,.100
30 00142003001$ JMP @ZAP,2
31
32 001430055050 END: STA 3,RC,2
33 001440025066 LDA 1,COUNT,2
34 001450045064 STA 1,EMPTY,2
35 001460021065 LDA @,LIMIT,2
36 001470122112 SLT 1,0
37 001500000757 JMP TAB+1
38
39 001510035067 LDA 3,POINT,2
40 001520137000 ADD 1,3
41 001530024742 LDA 1,.377
42 001540021063 LDA @,FILL,2
43 001550175222 MOVZR 3,3,SZC
44 001560124000 COM 1,1
45 001570123700 ANDS 1,0
46
47 001600031400 LDA 2,0,3
48 001610133400 AND 1,2
49 001620113000 ADD @,2
50 001630051400 STA 2,0,3
51 001640043000 LDA 2,2
52 001650011066 ISZ COUNT,2
53 001660024726 LDA 1,BLANK
54 001670004735 JSR OUT
55 001700025066 LDA 1,COUNT,2
56 001710000755 JMP FRASE
57
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61
62
63
64
65
66
67
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```

: SPACE CHARACTER
SPACE: LDA @,EMPTY,2
      MOV# @,SNR
      JMP @,3
: DATA CHARACTER
DATA: LDA 1,COUNT,2
      LDA @,LIMIT,2
      SOT @,1
      JMP BELL
      STA 3,RC,2
      INC 1,3
      STA 3,COUNT,2
      LDA @,EMPTY,2
      SUE @,3
      STA 3,EMPTY,2
      LDA 3,POINT,2
      ADD @,1,3
      LDA @,CHAR,2
      LDA 1,.377
      MOVZR 3,3,SNR
      MOVS @,0,SKP
      COM 1,1
      LDA 2,0,3
      AND 1,2
      ADD @,2
      STA 2,0,3
      LDA 2,2
      LDA 3,RC,2
      LDA 1,CHAR,2
      JMP OUT
: BACKSPACE
BACK: LDA 1,COUNT,2
      NEG 1,1,SNR
      JMP BELL
      COM 1,1
      STA 1,COUNT,2
      LDA 1,1,0
      JMP OUT
: REVERSE TAB
REV: LDA 1,SPOT,2
      LDA @,COUNT,2
      SUR @,1
      SUR @,0
      STA @,COUNT,2
      LDA @,1,00
      JMP @ZAP,2
: GET DATA COUNT
: AND COUNT LIMIT
: IF PAST LIMIT.
: RING THE BELL.
: SAVE RETURN
: BUMP DATA COUNT
: AND SAVE IT
: LAST VALID DATA
: UPDATE LAST DATA
: GET STRING BYTER
: ADD ON DATA COUNT
: GET INPUT DATA
: HALF-WORD MASK
: MAKE ADDRESS
: SHIFT DATA OR MASK
: GET DATA WORD
: EXTRACT HALF
: ADD THE REST
: PUT IT BACK
: RESTORE AC2
: RECOVER RETURN
: GET DATA
: ECHO IT
: GET DATA COUNT
: IF ZERO.
: RING THE BELL
: REDUCE COUNT
: AND SAVE IT
: GET BACKSPACE
: AND SEND IT
: CURSOR POSITION
: STRING LENGTH
: INITIAL POSITION
: CLEAR DATA COUNT
: REPOSITION
: RING BELL FOR ERROR
BELL: LDA 1,.7
      OUT: LDA @,.110
      JMP @ZAP,2
: TERMINATE
TAB: STA 3,RC,2
      LDA 1,SPOT,2
      LDA @,COUNT,2
      SUB @,1
      LDA @,EMPTY,2
      ADD @,1
      SUB 3,3
      STA 3,EDIT,2
      LDA 3,PA,2
      MOV# @,0,SZR
      INC 3,3
      LDA @,.100
      JMP @ZAP,2
: SAVE RETURN
: CURSOR POSITION
: STRING LENGTH
: INITIAL POSITION
: GET MAX. LENGTH
: MOVE PAST DATA
: CLEAR EDIT TABLE
: RETURN ADDRESS
: IF ANY DATA.
: SKIP RETURN
: POSITION FLAGS
: EXIT THRU ZAP
: SAVE RETURN
: GET DATA COUNT
: GET EMPTY FLAG
: AND COUNT LIMIT
: IF PAST LIMIT.
: ALL DONE
: GET STRING BYTER
: DATA POSITION
: HALF-WORD MASK
: FILL CHARACTER
: MAKE ADDRESS
: AND SHIFT MASK
: EXTRACT A FILL
: GET A DATA WORD
: EXTRACT DATA
: AND ADD FILL.
: REPLACE DATA
: RESTORE AC2
: BUMP DATA COUNT
: ASCII SPACE-CODE
: ERASE ONE SPACE
: GET DATA COUNT
: REPEAT
: END

```


A I D S DATA STRING INPUT

COL	VALUE	DEFN	REFERENCES	DATA	STRING	INPUT
1	000000	1:22	1:19			
2	000075	2:40	1:46			
3	000123	3:11	1:49	1:50	2:13	2:42
4	000114	3:01	1:27	3:53		
5	SX	1:07	2:23	2:35		
6	000113	2:58	1:42	2:10	2:44	2:51
7	000065	1:14	3:19	3:33	3:52	2:54
8	000044	2:10	1:55	3:25		
9	SX	1:06	1:57	3:25		
10	000064	1:16	1:40	2:04	2:17	3:34
11	000143	3:32	1:51	2:04	3:21	
12	000145	3:35	3:56			
13	000063	1:17	1:28	3:42		
14	000065	1:15	1:30	2:11	3:35	
15	000124	3:12	2:36	2:46	3:54	
16	000057	1:13	1:31	2:21	3:39	
17	000053	1:10	1:22	3:26		
18	000054	1:11	1:58	2:14	2:34	3:32
19	000104	2:50	1:48			
20	000037	1:57	1:44			
21	000041	2:04	1:54			
22	SX	1:03	2:50	3:18		
23	000100	3:17	1:47	3:37		
24	SX	1:05	1:43	2:56	3:13	3:30
25	000117	3:04	2:15			
26	000120	3:05	2:55	3:29		
27	000121	3:06	3:12			
28	000122	3:07	1:41			
29	000115	3:02	2:24	3:41		
30	000116	3:03	3:11			

FLAGGED LINES: NONE

FORMAT READ (CONT.)

The Format Read routine is used to read a character from a data block. The data character is returned in ACL. The format block address, data block address, format field number and character position in the field are passed in the terminal information table.

1	.TITLE	GET.
2	.EXTD	FORM
3	.EXTD	DATA
4	.EXTD	FIELD
5	.EXTD	INDEX
6	CHAR=	T0
7	RTRN=	T1
8	RADR=	T2
9	.ENT	GET.
10	.NREL	.NREL
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
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23		
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: DATA CHARACTER STORAGE
 : RETURN ADDRESS STORAGE
 : RECORD ADDRESS STORAGE
 : FORMAT BLOCK ADDRESS
 : DATA BLOCK ADDRESS
 : FORMAT FIELD NUMBER
 : CHARACTER POSITION IN FIELD
 : DATA CHARACTER STORAGE
 : RETURN ADDRESS STORAGE
 : RECORD ADDRESS STORAGE
 : PICK UP FIELD NUMBER
 : *4 (FOUR WORD RECORDS)
 : GET FORMAT BLOCK ADDRESS
 : FORMAT START ADDRESS
 : COMPUTE RECORD ADDRESS
 : SAVE IT
 : FETCH DATA WORD
 : PICK UP MASK
 : EXTRACT FIELD LENGTH
 : GET POSITION IN FIELD
 : PAST END OF FIELD?
 : SPACE
 : YES, EXIT
 : FETCH DATA WORD
 : GET DATA BLOCK ADDRESS
 : MOVE WORD ADDRESS TO LOWER BYTE
 : SET CARRY TO "1ST BYTE" BIT
 : BYTE ADDRESS IN LOWER 9 BITS
 : FETCH MASK
 : EXTRACT BYTE ADDRESS
 : GET POSITION IN FIELD
 : OFFSET DATA BLOCK ADDRESS
 : MOVE PAST PREVIOUS CHARACTERS
 : COMPUTE WORD ADDRESS OF DATA
 : PICK UP DATA WORD
 : WHICH BYTE?
 : TOP, SWAP
 : FETCH MASK
 : EXTRACT DATA CHARACTER
 : SAVE IT
 : RUMP POSITION IN FIELD
 : FETCH RECORD ADDRESS
 : GET DATA WORD
 : PICK UP MASK
 : GET FIELD LENGTH
 : GET POSITION IN FIELD
 : PAST FIELD?

SYMBOL	VALUE	DEF'N	REFERENCES
CHAR	000070	1:10	1:50
CONBT	000066	2:24	2:09
DATA	SX	1:06	1:33
DONEB	000067	2:25	2:04
FIELD	SX	1:07	1:18
FORM	SX	1:05	1:20
GET.	000000	1:17	1:14
INDEX	SX	1:08	1:28
OUT	000061	2:17	2:01
RADR	000072	1:12	1:23
RTRN	000071	1:11	1:17
SPACE	000063	2:20	1:30
.177	000071	2:28	1:26
.377	000072	2:29	1:48
.40	000070	2:27	2:21
.777	000073	2:30	1:37

SYMBOL	VALUE	DEF'N	REFERENCES
CHAR	000070	1:10	1:50
CONBT	000066	2:24	2:09
DATA	SX	1:06	1:33
DONEB	000067	2:25	2:04
FIELD	SX	1:07	1:18
FORM	SX	1:05	1:20
GET.	000000	1:17	1:14
INDEX	SX	1:08	1:28
OUT	000061	2:17	2:01
RADR	000072	1:12	1:23
RTRN	000071	1:11	1:17
SPACE	000063	2:20	1:30
.177	000071	2:28	1:26
.377	000072	2:29	1:48
.40	000070	2:27	2:21
.777	000073	2:30	1:37

FLAGGED LINES: NONE

SYMBOL	VALUE	DEF'N	REFERENCES
CHAR	000070	1:10	1:50
CONBT	000066	2:24	2:09
DATA	SX	1:06	1:33
DONEB	000067	2:25	2:04
FIELD	SX	1:07	1:18
FORM	SX	1:05	1:20
GET.	000000	1:17	1:14
INDEX	SX	1:08	1:28
OUT	000061	2:17	2:01
RADR	000072	1:12	1:23
RTRN	000071	1:11	1:17
SPACE	000063	2:20	1:30
.177	000071	2:28	1:26
.377	000072	2:29	1:48
.40	000070	2:27	2:21
.777	000073	2:30	1:37

SYMBOL	VALUE	DEF'N	REFERENCES
CHAR	000070	1:10	1:50
CONBT	000066	2:24	2:09
DATA	SX	1:06	1:33
DONEB	000067	2:25	2:04
FIELD	SX	1:07	1:18
FORM	SX	1:05	1:20
GET.	000000	1:17	1:14
INDEX	SX	1:08	1:28
OUT	000061	2:17	2:01
RADR	000072	1:12	1:23
RTRN	000071	1:11	1:17
SPACE	000063	2:20	1:30
.177	000071	2:28	1:26
.377	000072	2:29	1:48
.40	000070	2:27	2:21
.777	000073	2:30	1:37

END

FORMAT WRITE (PUT.)

The Format Write routine is used to write a character into a data block. The input data character is passed in ACL. The format block address, data block address, format field number and character position in the field are passed in the terminal information table.

LINE	ADDRESS	OPERATION	COMMENT
1		.HEAD	A I D S F O R M A T W R I T E
2		.TITLE	PUT.
3			
4			
5		.EXTD	FORM ; FORMAT BLOCK ADDRESS
6		.EXTD	DATA ; DATA BLOCK ADDRESS
7		.EXTD	FIELD ; FORMAT FIELD NUMBER
8		.EXTD	INDEX ; CHARACTER POSITION IN FIELD
9		.EXTD	MOD ; DATA BLOCK UPDATE FLAG
10			
11	000070	CHAR=	T0 ; DATA CHARACTER STORAGE
12	000071	RTRN=	T1 ; RETURN ADDRESS STORAGE
13	000072	RADR=	T2 ; RECORD ADDRESS STORAGE
14			
15		.ENT	PUT.
16		.NREL	
17			
18	000000	PUT.:	.177 ; FETCH MASK
19	000011	AND	0,1 ; EXTRACT DATA BYTE
20	000022	SIA	1,2 ; SAVE DATA CHARACTER
21	000033	SIA	3,2 ; SAVE RETURN ADDRESS
22	000044	LDA	0,2 ; PICK UP FIELD NUMBER
23	000055	ADDZL	0,0 ; *4 (FOUR WORD RECORDS)
24	000066	LDA	3,2 ; GET FORMAT BLOCK ADDRESS
25	000077	LDA	3,3 ; FORMAT START ADDRESS
26	000100	ADD	0,3 ; COMPUTE RECORD ADDRESS
27	000111	SIA	3,2 ; SAVE IT
28			
29	000112	LDA	0,3 ; FETCH DATA WORD
30	000113	LDA	1,1 ; PICK UP MASK
31	000114	AND	0,1 ; EXTRACT FIELD LENGTH
32	000115	LDA	0,2 ; GET POSITION IN FIELD
33	000116	ADCO	0,1 SZC ; PAST END OF FIELD?
34	000117	JMP	OUT ; YES, EXIT
35			
36	000200	LDA	0,3 ; FETCH DATA WORD
37	000201	LDA	3,2 ; GET DATA BLOCK ADDRESS
38	000202	ADC	1,1 ; SET UPDATE FLAG
39	000203	STA	1,3 ; MOVE WORD ADDRESS TO LOWER BYTE
40	000204	MOVS	0,0 ; SET CARRY TO "1ST BYTE" BIT
41	000205	MOVL	0,1 ; BYTE ADDRESS IN LOWER 9 BITS
42	000206	MOVL	0,0 ; FETCH MASK
43	000207	LDA	1,777 ; EXTRACT BYTE ADDRESS
44	000300	AND	0,1 ; EXTRACT BYTE ADDRESS
45			
46	000311	LDA	0,2 ; GET POSITION IN FIELD
47	000322	MOVZL	3,3 ; OFFSET DATA BLOCK ADDRESS
48	000333	ADD	0,3 ; MOVE PAST PREVIOUS CHARACTERS
49	000344	ADDZR	1,3 ; COMPUTE WORD ADDRESS OF DATA
50	000355	LDA	1,3 ; PICK UP DATA WORD
51	000366	MOV	1,1 SNC ; WHICH BYTE?
52	000377	MOVS	1,1 ; TOP, SWAP
53			
54	000400	LDA	0,1 ; MASK ; FETCH MASK
55	000411	AND	0,1 ; REMOVE LOWER BYTE
56	000422	LDA	0,2 ; PICK UP DATA CHARACTER
57	000433	ADD	1,0 SNC ; SWAP AGAIN?
58	000444	MOVS	0,0 ; SWAP AGAIN!

SYMBOL	VALUE	DEFN	REFERENCES
CHAR	000070	1:11	1:20
CONBT	000073	2:29	2:18
DATA		1:06	1:37
DONEB	000074	2:30	2:13
FIELD		1:07	1:22
FORM		1:05	1:24
MASK	000077	2:34	1:54
INDEX		1:08	1:32
WORD		1:09	1:39
OUT	000071	2:26	1:34
PUT	000000	1:18	1:15
RADR	000072	1:13	1:27
RIRI	000071	1:12	1:21
.177	000075	2:32	1:18
.777	000076	2:33	1:43

FLAGGED LINES: NONE

STA	0	0.3	;	INSTALL NEW DATA WORD
ISZ	INDEX.2	:	BUMP POSITION IN FIELD	
LDA 3	RADR.2	:	FETCH RECORD ADDRESS	
LDA 1	3.3	:	GET DATA WORD	
LDA 0	.177	:	PICK UP MASK	
AND	1.0	:	GET FIELD LENGTH	
LDA 1	INDEX.2	:	GET POSITION IN FIELD	
ADCO	1.0 SNC	:	PAST FIELD?	
JMP	OUT	:	NO, EXIT	
LDA 1	0.3	:	PICK UP FLAG WORD	
LDA 0	DONEB	:	FETCH TEST MASK	
AND	1.0 SZR	:	LAST FIELD?	
JMP	OUT	:	YES, EXIT	
LDA 1	4.3	:	PICK UP FLAGS FOR NEXT FIELD	
LDA 0	CONBT	:	FETCH TEST MASK	
AND	1.0 SNR	:	CONTINUATION FIELD?	
JMP	OUT	:	NO, EXIT	
ISZ	FIELD.2	:	MOVE TO NEXT FIELD	
SUB	0.0	:	CREATE A ZERO	
STA 0	INDEX.2	:	POINT TO 1ST POSITION IN FIELD	
LDA 1	CHAR.2	:	PICK UP DATA CHARACTER	
JMP	PTRN.2	:	RETURN	
CONBT:	4000	:	MASK FOR CONTINUE BIT	
DONEB:	100000	:	MASK FOR LAST FIELD BIT	
.177:	177	:	7-BIT MASK	
.177:	777	:	9-BIT MASK	
HMASK:	177400	:	HIGH BYTE MASK	

.END

A I D S F O R M A T D I S P L A Y
 . H E A D A I D S F O R M A T D I S P L A Y
 . T I T L E D U M P .

The Format Display routine outputs a data block to a terminal

display under control of a format block. The format block address and

data block address are passed in the terminal information table, as is

the address of the output routine. The data is normally displayed starting

on the 1st line of the output device, however by skipping the 1st word of

the routine, a starting line number may be passed in AC0.

```

5  ; TIT STORAGE WORD ASSIGNMENTS
6
7  .EXTD          ; DATA OUTPUT ENTRY
8  .EXTD HOME    ; CURSOR REST POSITION
9  .EXTD DATA   ; DATA BLOCK ADDRESS
10 .EXTD FORM    ; FORMAT BLOCK ADDRESS
11
12 START= S1
13 FWADR= S2
14 MAXLN= S3
15 IFLAG= S4
16 OFLAG= S5
17 POINT= S6
18 COUNT= S7
19
20 ; BIT MASK ASSIGNMENTS
21
22 BIT0= 100000
23 BIT3= 100000
24 BIT5= 20000
25 BIT6= 10000
26 BIT7= 4000
27 BIT11= 200
28 BIT12= 100
29 BIT15= 1
30
31 RTRN= T0 ; MAIN RETURN ADDRESS
32 SRIN= T1 ; SURROUTINE RETURN ADDRESS
33
34 .ENT
35 .NREL
36
37 DUMP.: SUR 0,0 ; CREATE A ZERO
38 STA 0,START,2 ; SET STARTING LINE
39 STA 3,RTRN,2 ; STORE RETURN ADDRESS
40
41 ; COMPUTE POSITION
42
43 LDA 3,FORM,2 ; PICK UP FORMAT BLOCK ADDRESS
44 LDA 3,T.SA,3 ; START OF FORMAT INFORMATION
45 STA 3,FWADR,2 ; INITIALIZE FORMAT WORD POINTER
46 LDA 1,.1774 ; = -400
47 STA 1,MAXLN,2 ; SET MAX. LINE NO.
48
49 LDA 0,@FWADR,2 ; GET INPUT FLAG WORD
50 STA 0,IFLAG,2 ; SAVE IT
51 ISZ FWADR,2 ; BUMP FORMAT POINTER
52 LDA 0,@FWADR,2 ; GET POSITION WORD
53 STA 0,POINT,2 ; AND SAVE IT
54 LDA 3,.1774 ; HI-BYTE MASK (=-400)
55 AND 3,0,SKP ; EXTRACT LINE NUMBER
56
57 .1774: 377*400 ; HI-RYTE MASK (=-400)
58
59

```



```

1 LDA 1,MAXLN,2 ; GET CURRENT MAXIMUM
2 SGT 0,1 ; IF LESS OR EQUAL,
3 JMP 3,1 SNR ; WE'VE BEEN HERE BEFORE
4 SUB ; ADVANCE LINE NUMBER
5 MOV 0,1 ; IF ZERO, REPLACE IT
6 STA 1,MAXLN,2 ; AND UPDATE IT
7 LDA 0 ; GET LINE ORIGIN
8 ADD ; ACTUAL LINE NUMBER
9 LDA 0,ELBIT ; GET LINE-ERASE FLAGS
10 JSR @ZAP,2 ; CLEAR THIS LINE
11 JMP ; AND REPEAT
12
13 ISZ FWADR,2 ; BUMP FORMAT POINTER
14 LDA 0,@FWADR,2 ; GET HEADER WORD
15 LDA 3,,177 ; GET MASK
16 AND 0,3 ; GET HEADER BYTE COUNT IN AC3
17 LDA 0,IFLAG,2 ; PICK UP FLAG WORD
18 LDA 1,,3 ; GET MASK
19 AND# 0,1,SZR ; IS THERE A TERM CHARACTER?
20 INC 3,3 ; YES, ALLOW SPACE FOR IT
21 MOV 0,0 ; SHIFT FLAG WORD
22 MOV 0,0,SKP ; TWICE
23
24 3 ; 2 BIT MASK
25
26 AND 1,0 ; EXTRACT SPACE COUNT
27 ADD 0,3 ; TOTAL LENGTH OF HEADER IN AC3
28
29 ; SEND POSITION
30
31 LDA 0,POINT,2 ; GET POSITION OF FIRST DATA CHAR
32 SUB 3,0 ; MOVE TO FIRST POSITION OF HEADER
33 LDA 1,START,2 ; GET STARTING POSITION
34 ADD 0,1 ; PUT POSITION IN AC1
35 JSR @ZAP,2 ; SET FLAGS FOR POSITION
36 ; INITIALIZE POSITION
37
38 ; SET UP FLAGS FOR HEADER
39
40 LDA 1,IFLAG,2 ; GET FLAG WORD
41 LDA 0,HBIT ; PICK UP MASK
42 AND 1,0,SZR ; DISPLAY HEADER BRIGHT?
43 SUB 0,0,SKP ; NO, CLEAR TAG BIT
44 LDA 0,DIMIT ; YES, SET TAG BIT
45 LDA 1,LBYTE ; GET LOWER BYTE FLAG BIT
46 ADD 1,0 ; SET LOWER BYTE FLAG
47 STA 0,0FLAG,2 ; SET FLAG WORD FOR HEADER
48
49 ; OUTPUT HEADER
50
51 LDA 0,@FWADR,2 ; GET HEADER POINTER WORD
52 ISZ FWADR,2 ; BUMP FORMAT POINTER
53 LDA 3,FORM,2 ; GET ADDRESS OF FORMAT BLOCK
54 LDA 1 T.SA,3 ; START OF FORMAT INFORMATION
55 JSR SIRIO ; OUTPUT HEADER
56
57 ; SEND HEADER TERMINATOR
58

```

```

1 LDA 00073*025064 ; GET FLAG WORD
2 LDA 0,3 ; PICK UP MASK
3 AND 1,0,SNR ; EXTRACT TERMINATION DISPLACEMENT
4 JMP HSPA ; NO TERMINATOR, GO ON
5 JSR .+5 ; TABLE ADDRESS IN AC3
6 0 ; NULL TERMINATOR
7 72 ; "COLOR"
8 57 ; "SLASH"
9 55 ; "DASH"
10 ADD 0,3 ; TERM. CODE ADR. IN AC3
11 LDA 1,0,3 ; GET CHARACTER
12 LDA 0,0FLAG,2 ; SET OUTPUT FLAG WORD
13 JSR @ZAP,2 ; OUTPUT HEADER TERMINATION CHARACTER
14
15 ; SEND HEADER SPACES
16
17 LDA 1,IFLAG,2 ; GET FLAG WORD
18 MOV 1,1,SKP ; SHIFT FLAG WORD
19
20 JMP DOIT ; CHAIN JUMP TO BEGINNING
21
22 MOV 1,1,SKP ; TWICE
23
24 40 ; ASCII "SPACE"
25
26 LDA 0,3 ; PICK UP MASK
27 AND 0,1,SNR ; EXTRACT HEADER SPACE COUNT
28 JMP NEXT ; NONE, GO ON
29 STA 1,COUNT,2 ; STORE COUNTER
30 LDA 0,0FLAG,2 ; SETUP OUTPUT FLAGS
31 LDA 1,,4,0 ; LOAD A "SPACE"
32 JSR @ZAP,2 ; OUTPUT A "SPACE"
33 DSZ COUNT,2 ; DONE?
34 JMP .-2 ; NO, DO ANOTHER
35 JMP NEXT ; SKIP AROUND LITERALS
36
37 ; FLAG-BIT MASKS
38
39 ELBIT: 00127*010000 ; LINE ERASE FLAG
40 CRBIT: 00130*000400 ; CR/LF TERMINATION
41 FRBIT: 00131*001000 ; DATA FIELD TAGGED
42 LRBIT: 00132*100000 ; LAST FIELD FLAG
43 HTBIT: 00133*002000 ; HEADER FIELD BRIGHT
44 HBYTE: 00134*000020 ; HIRYTE OUTPUT FLAG
45 LBYTE: 00135*000010 ; LOBYTE OUTPUT FLAG
46 DIMIT: 00136*000001 ; THIS FIELD TAGGED
47
48 ; SET UP FLAGS FOR DATA
49
50 NEXT: LDA 1,0FLAG,2 ; GET OUTPUT FLAGS
51 LDA 0,DIMIT ; GET TAG BIT
52 COM 0,0,SKP ; INVERT MASK
53
54 .177: 177 ; 7 BIT MASK
55
56 AND 0,1 ; FORCE TAG BIT LOW
57 STA 1,0FLAG,2 ; RESET OUTPUT FLAGS FOR DATA
58 LDA 1,1FLAG,2 ; GET INPUT FLAGS

```



```

02/20/74
1 002224'024443 LDA 1,CRLF ; GET CR/LF WORD
2 002225'007001$ JSR @ZAP,2 ; OUTPUT CR/LF
3
4 ; TEST FOR DONE
5
6 002226'025064 LDA 1,IFLAG,2 ; GET FLAG WORD
7 002227'020703 LDA 0,LFBIT ; GET DONE BIT MASK
8 002300'123404 AND 1,0,SZR ; GET THIS LAST ELEMENT?
9 002301'000402 JMP QUIT ; IF IT WAS, RETURN
10 002332'000660 JMP RACK ; PROCESS NEXT FORMAT ELEMENT
11
12 002333'025002$ QUIT: LDA 1 HOME,2 ; CURSOR REST POSITION
13 002334'102403 SUB 0,0
14 002335'007001$ JSR @ZAP,2 ; REPOSITION
15 002336'003070 JMP @CTRL,2 ; AND RETURN
16
17 ; STRING OUTPUT ROUTINE
18
19 STRIO: STA 3,SRTN,2 ; SAVE RETURN ADDRESS
20 LDA 3,177 ; PICK UP MASK
21 AND 0,3,SNR ; BYTE COUNTER IN AC3
22 JMP @SRTN,2 ; NULL BYTE COUNT, RETURN
23 STA 3,COUNT,2 ; STORE COUNTER
24 MOVS 0,0 ; MOVE WORD ADDRESS TO LOWER BYTE
25 MOVL 0,3 ; SET CARRY TO "1ST BYTE" BIT
26 MOVL 0,0 ; BYTE ADDRESS IN LOWER 9 BITS
27 LDA 3,777 ; PICK UP MASK
28 AND 0,3 ; EXTRACT BYTE ADDRESS
29 MOVZL 1,1 ; OFFSET BLOCK ADDRESS
30 ADD 1,3 ; BYTE ADDRESS OF DATA IN AC3
31 STA 3,POINT,2 ; STORE IT
32 LDA 3,POINT,2 ; FETCH BYTE ADDRESS OF DATA
33 MOVZR 3,3 ; CONVERT TO WORD ADDRESS
34 LDA 1,4,3 ; CONVERT TO DATA WORD
35 MOV 1,1,SAC ; WHICH BYTE?
36 MOVS 1,1 ; SHAP BYTES
37 LDA 0,0FLAG,2 ; SET UP OUTPUT FLAGS
38 JSR @ZAP,2 ; OUTPUT ONE BYTE
39 ISZ POINT,2 ; POINT TO NEXT BYTE
40 DSZ COUNT,2 ; DONE?
41 JMP LOOP ; NO, DO ANOTHER BYTE
42 002665'011767 JMP @SRTN,2 ; YES, RETURN
43 002666'003071
44 6412 ; HI BYTE = CR, LO BYTE = LF
45 777 ; 9 BIT MASK
46
47 .END

```

```

02/20/74
1 00146'022763 LDA 0,DTBIT ; PICK UP MASK
2 00147'123405 AND 1,0,SNR ; TAG DATA?
3 JMP .+5 ; NO, GO ON
4 LDA 1,0FLAG,2 ; PICK UP OUTPUT FLAGS
5 LDA 0,0DIMIT ; PICK UP TAG BIT FLAG
6 ADD 0,1 ; SET TAG BIT
7 STA 1,0FLAG,2 ; RESET OUTPUT FLAGS FOR DATA
8
9 ; SEND DATA
10
11 LDA 0,0FWADR,2 ; GET DATA POINTER WORD
12 ISZ FWADR,2 ; RUPP FORMAT POINTER
13 LDA 1,DATA,2 ; GET ADDRESS OF DATA BLOCK
14 JSR STRIO ; OUTPUT DATA
15
16 ; SEND DATA TERM
17
18 LDA 1,IFLAG,2 ; GET FLAG WORD
19 ADDZL 1,1 ; MOVE DATA TERM. CODE
20 ADDZL 1,1 ; TO BITS 14 & 15
21 MOVS 1,1 ; OF AC1
22 LDA 0,3 ; PICK UP MASK
23 AND 1,0,SNR ; EXTRACT TERMINATION DISPLACEMENT
24 JMP @DISP ; NO TERMINATOR, GO ON
25 JSR DSPA ; TABLE ADDRESS IN AC3
26 0 ; NULL TERMINATOR
27 56 ; "DOT"
28 173 ; "COMMA"
29 55 ; "DASH"
30 ADD 0,3 ; TERM. CODE ADR. IN AC3
31 LDA 1,0,3 ; GET CHARACTER
32 LDA 0,0FLAG,2 ; SEND OUTPUT FLAG WORD
33 JSR @ZAP,2 ; OUTPUT DATA TERM. CHARACTER
34
35 ; SEND DATA SPACES
36
37 DSPA: LDA 1,IFLAG,2 ; GET FLAG WORD
38 ADDZL 1,1 ; MOVE DATA SPACE COUNT
39 MOVS 1,1 ; TO BITS 14 & 15 OF AC1
40 LDA 0,3 ; PICK UP MASK
41 AND 0,1,SNR ; EXTRACT DATA SPACE COUNT
42 JMP @CRLF ; NONE, GO ON
43 STA 1,COUNT,2 ; STORE COUNTER
44 LDA 0,0FLAG,2 ; SET UP OUTPUT FLAGS
45 LDA 1,40 ; LOAD A "SPACE"
46 JSR @ZAP,2 ; OUTPUT A "SPACE"
47 DSZ COUNT,2 ; DONE?
48 JMP .-2 ; NO DO ANOTHER
49
50 ; SEND OPTIONAL CR/LF
51
52 OCRLF: LDA 1,IFLAG,2 ; GET FLAG WORD
53 LDA 0,CRRBIT ; PICK UP MASK
54 AND 1,0,SNR ; SHOULD IT BE DONE?
55 JMP MAYBE ; NO, MOVE ON
56 LDA 0,0FLAG,2 ; SET UP OUTPUT FLAGS
57 LDA 1,4BYTE ; GET HI BYTE FLAG BIT
58 ADD 1,0 ; SET UP TO OUTPUT BOTH BYTES

```



A I D S F O R M A T D I S P L A Y

REL VALUE DEF'N REFERENCES

1112	3:20	5:10
1:22	3:42	
1:27	3:44	
1:28	3:45	
1:29	3:46	
1:23	3:39	
1:24	3:43	
1:25	3:41	
1:26	3:40	
1:13	3:29	5:40
3:44	4:43	5:23
4:53	4:47	
5:01	3:33	
4:13	4:43	
2:44	4:05	
3:29	3:46	
4:24	1:49	2:14
4:37	4:37	2:51
4:01	4:01	
1:34	1:34	
2:39	3:39	
1:43	1:43	
1:45	1:45	2:13
2:52	1:51	2:14
4:57	4:11	2:51
5:12	4:12	
3:24	3:24	
2:41	3:43	
1:59	1:59	3:17
4:37	1:15	3:58
4:37	4:37	4:18
2:11	1:52	
2:45	2:45	
5:07	3:42	
5:41	5:32	
4:55	1:14	2:06
3:23	5:06	
4:52	3:50	3:35
2:47	4:52	
4:32	1:16	3:12
2:03	4:32	4:44
1:53	2:13	3:57
5:09	1:17	4:04
1:39	5:12	5:39
5:19	1:31	5:15
2:07	1:32	5:22
1:38	1:12	2:33
2:55	5:19	2:07
2:19	4:14	4:14
5:14	2:19	3:32
5:29	5:14	4:33
1:54	2:15	4:46
3:02	1:46	5:02
3:31	1:57	
3:31	2:24	3:26
5:45	3:24	4:22
5:45	5:45	4:45

BLANKED LINES: NONE

FORMAT EDIT (EDIT.)

The Format Edit routine is used to edit data blocks under format control. It is mainly used interactively, with input from a terminal which has a ticket displayed, but several routines make calls to it to use its features. Entry is made through one of the ten entry ports in the dispatch table, the first ten words of the program. Action taken at each entry port is as follows:

BACK: Moves the cursor position back one character. Will not backspace past the beginning of a field

TAB: Advances the cursor to the 1st character position of the next field which is marked as a tab stop field

REV: Works like TAB but in the reverse direction; moves to the beginning of a previous field.

ADV: Works like TAB but only stops on fields which are marked as advance stop fields.

TOP: Positions the cursor to the 1st character position of the 1st field.

TEEM: Removes all data from the cursor position to the end of the field, leaving the cursor at the 1st character position of the next field.

DEL: Removes the data character at the cursor position and moves all following characters in the field left one position. The cursor does not move.

INS: Inserts a space at the cursor position and moves all following characters in the field right one position. The cursor does not move.

SPACE: Advances the cursor one character position. Will not space past the end of a field.

TEXT: Inserts a data character at the current cursor position and moves the cursor ahead one position.

1 0001304101053 TAB. : STA 0 FIELD,2 : ZERO FIELD NUMBER
2 000140055053 RTRN,2 : SAVE RETURN ADDRESS
3 0001500350075 LDA 3 DATA,2 : DATA BLOCK ADDRESS
4 000160115014 MOV# 3,3 SZR : IF DATA BLOCK,
5 0001700354145 LDA 3 USE,3 : GET USE COUNT,
6 000200175015 MOV# 3,3 SNR : IF STILL ZERO,
7 00021000534 JMP ERROR : SIGNAL ERROR
8 0002200160025 JSR @.KILL : DELETE CODE BLOCK
9
10 0002300350065 LDA 3 FORM,2 : FORMAT BLOCK
11 0002400254155 LDA 1 REF,3 : END CONTROL VECTOR
12 0002500450125 LDA 1 END,2 : SET END CONTROL
13 0002600240015 LDA 1 .EDIT : GET EDIT TABLE
14 0002700450045 STA 1 .EDIT,2 : INSTALL IN TIT
15 000300000404 JMP TOP+3 : LOOK FOR A STOP
16
17 000310055053 STA 3 RTRN,2 : SAVE RETURN
18 000320102404 SUR 0,0
19 0003300410105 STA 0 FIELD,2 : ZERO FIELD NUMBER
20 000340020431 LDA 0 ASTOP : ADVANCE STOP BIT
21 000350041072 STA 0 TMP2,2 : SAVE FOR TAB
22 000360000444 JMP TIN : LOOK FOR A STOP
23
24
25 : BACKSPACE ROUTINE
26 000370055053 STA 3 RTRN,2 : SAVE RETURN ADDRESS
27 0004000210115 LDA 0 INDEX,2 : GET POSITION IN FIELD
28 000410101095 MOV 0,0 SNR : TEST FOR ZERO
29 000420000405 JMP BIST : AT 1ST POSITION OF FIELD
30 0004300150115 DSZ INDEX,2 : DECREMENT POSITION IN FIELD
31 000440000401 NOP : (FOR DSZ)
32 000450004474 JSR @RTRN,2 : MOVE CURSOR
33 000460003053 JMP : RETURN
34
35 000470044502 JSR INITA : GET RECORD ADDRESS
36 000500025404 LDA 1 0,3 : PICK UP FLAG WORD
37 000510120514 LDA 0 CONPT : FETCH CONTINUE BIT MASK
38 000520123495 AND 1,0 SNR : CONTINUATION OF PREVIOUS FIELD?
39 000530000502 JMP ERROR : NO ERROR CONDITION
40 0005400150195 DSZ FIELD,2 : YES, MOVE TO PRECEDING FIELD
41 000550000401 NOP : (FOR DSZ)
42 000560025777 LDA 1 -1,3 : GET DATA WORD FROM RECORD
43 000570034475 LDA 3 3,177 : FETCH MASK
44 000600167404 AND 3,1 : GET LENGTH OF FIELD
45 000610124404 NEG 1,1 : SUBTRACT ONE TO POINT TO ...
46 000620124004 COM 1,1 : ... LAST POSITION IN FIELD
47 0006300450115 STA 1 INDEXT,2 : UPDATE POSITION IN FIELD
48 000640000761 JMP BUPDT : UPDATE CURSOR
49
50 : ADVANCE STOP ROUTINE
51 000650040004 ASTOP : ADVANCE STOP BIT
52 000660020777 LDA 0 ASTOP : PICK UP MASK
53 000670000403 JMP TAB+1 : LOOK FOR ADVANCE STOPS
54
55 : TAB STOP ROUTINE
56
57
58

14 : TIT STORAGE WORD ASSIGNMENT
15 ZAP : DISPLAY COMMAND ENTRY
16 .EXTD .EDIT : EDIT BLOCK ADDRESS
17 .EXTD CHAR : INPUT DATA CHARACTER
18 .EXTD FORM : FORMAT BLOCK ADDRESS
19 .EXTD DATA : DATA BLOCK ADDRESS
20 .EXTD FIELD : CURRENT FIELD NUMBER
21 .EXTD INDEX : POSITION IN CURRENT FIELD
22 .EXTD END : END CONTROL WORD
23 S0 : BYTE COUNTER
24 S1 : BYTE POINTER
25 S2 : LOOP COUNTER
26 S3 : RECORD ADDRESS
27 T1 : TOP
28 T2 : BACK
29 T3 : BIST
30 T4 : BIST
31 R3 : MAIN RETURN ADDRESS
32 T0 : SUBROUTINE RETURN ADDRESS
33 MOD : DATA BLOCK UPDATE FLAG
34 USE : DATA BLOCK USAGE COUNT
35 REF : TICKET NUMBER IN BLOCK
36 TOP, TAB, TERM, DATA :
37 .EXTD .EDIT :
38 .EXTD .WREL :
39 : DISPATCH TABLE
40 BACK : RACKSPACE
41 TAB : TAB
42 REV : REVERSE TAB
43 ADV : ADVANCE STOP
44 TOP : TOP OF FORM
45 TERY : TERMINATE FIELD
46 DELETE : DELETE CHARACTER
47 INSERT : INSERT CHARACTER
48 SPACE : SPACE-OVER
49 TEXT : INPUT DATA
50 : INITIALIZE ENTRY
51 TOP : SUB 0,0
52
53
54
55
56
57
58


```

PAGE 4 A I D S F O R M A T E D I T
02/20/74

LDA 0 REPOS ; UPDATE FLAG WORD
LDA 3 SRET,2 ; RETURN ADDRESS
JMP @ZAP,2 ; SET CURSOR POSITION

INITA: INITB ; LINK
REPOS: ; POSITION UPDATE FLAG
.7: ; ASCII BELL-CODE
.177: ; SEVEN BIT MASK

; ERROR ROUTINE
LDA 3 RTRN,2 ; RECOVER RETURN
LDA 1 .7 ; ASCII "BELL" CODE
INC 1,0 ; SET BASIC FLAGS
JMP @ZAP,2 ; EXIT THRU ZAP

CONBT: 4000 ; CONTINUATION FIELD FLAG
DONEB: 100000 ; LAST FIELD FLAG

; FIELD TERMINATION ROUTINE
TERM.:
STA 3 RTRN,2 ; SAVE RETURN ADDRESS
JSR INTR ; GET RECORD ADDRESS
STA 3 RADAR,2 ; SAVE IT
LDA 0 1,3 ; GET POSITION OF DATA FIELD
LDA 1 INDEX,2 ; GET POSITION IN DATA FIELD
ADD 0,1 ; GET ACTUAL PRESENT POSITION (CURSOR)
SUB 0,0 ; ZERO FLAG WORD FOR POSITION
JSR @ZAP,2 ; SET CURSOR POSITION
LDA 3 RADAR,2 ; RESTORE RECORD ADDRESS
LDA 0 3,3 ; GET DATA WORD
LDA 1 .177 ; PICK UP MASK
AND 1,0 ; EXTRACT DATA BYTE COUNT
LDA 1 INDEX,2 ; GET DISTANCE INTO DATA
ADCO 1,0 SZC ; COMPUTE COUNTER VALUE
JMP TDONE+1 ; PAST END OF FIELD
INC 0,0 ; INCREMENT
COUNT,2 ; SAVE COUNT
LDA 3 RADAR,2 ; RESTORE RECORD ADDRESS TO AC3
LDA 0 3,3 ; PICK UP DATA WORD
LDA 1 DATA,2 ; FETCH DATA BLOCK ADDRESS
MOVS 0,0 ; MOVE WORD ADDRESS TO LOWER BYTE
MOVL 0,3 ; SET CARRY TO "1ST BYTE" BIT
MOVL 0,3 ; BYTE ADDRESS
LDA 3 .777 ; PICK UP MASK
AND 0,3 ; EXTRACT BYTE ADDRESS
LDA 0 INDEX,2 ; GET POSITION IN FIELD
MOVZL 1,1 ; OFFSET DATA BLOCK ADDRESS
ADD 0,1 ; MOVE PAST "OK" CHARACTERS
ADD 1,3 ; COMPUTE BYTE ADDRESS OF DATA
STA 3 POINT,2 ; SAVE IT
LDA 3 POINT,2 ; PICK UP BYTE ADDRESS OF DATA
MOVZR 3,3 ; CONVERT TO WORD ADDRESS
LDA 1 0,3 ; PICK UP DATA WORD
MOV 1,1 SMC ; WHICH BYTE?
MOVS 1,1 ; SNAP BYTES

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PAGE 4 A I D S F O R M A T E D I T
02/20/74

LDA 0 REPOS ; UPDATE FLAG WORD
LDA 3 SRET,2 ; RETURN ADDRESS
JMP @ZAP,2 ; SET CURSOR POSITION

INITA: INITB ; LINK
REPOS: ; POSITION UPDATE FLAG
.7: ; ASCII BELL-CODE
.177: ; SEVEN BIT MASK

; ERROR ROUTINE
LDA 3 RTRN,2 ; RECOVER RETURN
LDA 1 .7 ; ASCII "BELL" CODE
INC 1,0 ; SET BASIC FLAGS
JMP @ZAP,2 ; EXIT THRU ZAP

CONBT: 4000 ; CONTINUATION FIELD FLAG
DONEB: 100000 ; LAST FIELD FLAG

; FIELD TERMINATION ROUTINE
TERM.:
STA 3 RTRN,2 ; SAVE RETURN ADDRESS
JSR INTR ; GET RECORD ADDRESS
STA 3 RADAR,2 ; SAVE IT
LDA 0 1,3 ; GET POSITION OF DATA FIELD
LDA 1 INDEX,2 ; GET POSITION IN DATA FIELD
ADD 0,1 ; GET ACTUAL PRESENT POSITION (CURSOR)
SUB 0,0 ; ZERO FLAG WORD FOR POSITION
JSR @ZAP,2 ; SET CURSOR POSITION
LDA 3 RADAR,2 ; RESTORE RECORD ADDRESS
LDA 0 3,3 ; GET DATA WORD
LDA 1 .177 ; PICK UP MASK
AND 1,0 ; EXTRACT DATA BYTE COUNT
LDA 1 INDEX,2 ; GET DISTANCE INTO DATA
ADCO 1,0 SZC ; COMPUTE COUNTER VALUE
JMP TDONE+1 ; PAST END OF FIELD
INC 0,0 ; INCREMENT
COUNT,2 ; SAVE COUNT
LDA 3 RADAR,2 ; RESTORE RECORD ADDRESS TO AC3
LDA 0 3,3 ; PICK UP DATA WORD
LDA 1 DATA,2 ; FETCH DATA BLOCK ADDRESS
MOVS 0,0 ; MOVE WORD ADDRESS TO LOWER BYTE
MOVL 0,3 ; SET CARRY TO "1ST BYTE" BIT
MOVL 0,3 ; BYTE ADDRESS
LDA 3 .777 ; PICK UP MASK
AND 0,3 ; EXTRACT BYTE ADDRESS
LDA 0 INDEX,2 ; GET POSITION IN FIELD
MOVZL 1,1 ; OFFSET DATA BLOCK ADDRESS
ADD 0,1 ; MOVE PAST "OK" CHARACTERS
ADD 1,3 ; COMPUTE BYTE ADDRESS OF DATA
STA 3 POINT,2 ; SAVE IT
LDA 3 POINT,2 ; PICK UP BYTE ADDRESS OF DATA
MOVZR 3,3 ; CONVERT TO WORD ADDRESS
LDA 1 0,3 ; PICK UP DATA WORD
MOV 1,1 SMC ; WHICH BYTE?
MOVS 1,1 ; SNAP BYTES

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PAGE 4 A I D S F O R M A T E D I T
02/20/74

LDA 0 REPOS ; UPDATE FLAG WORD
LDA 3 SRET,2 ; RETURN ADDRESS
JMP @ZAP,2 ; SET CURSOR POSITION

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MOVL 0,3 ; BYTE ADDRESS
LDA 3 .777 ; PICK UP MASK
AND 0,3 ; EXTRACT BYTE ADDRESS
LDA 0 INDEX,2 ; GET POSITION IN FIELD
MOVZL 1,1 ; OFFSET DATA BLOCK ADDRESS
ADD 0,1 ; MOVE PAST "OK" CHARACTERS
ADD 1,3 ; COMPUTE BYTE ADDRESS OF DATA
STA 3 POINT,2 ; SAVE IT
LDA 3 POINT,2 ; PICK UP BYTE ADDRESS OF DATA
MOVZR 3,3 ; CONVERT TO WORD ADDRESS
LDA 1 0,3 ; PICK UP DATA WORD
MOV 1,1 SMC ; WHICH BYTE?
MOVS 1,1 ; SNAP BYTES

```

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PAGE 4 A I D S F O R M A T E D I T
02/20/74

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LDA 3 SRET,2 ; RETURN ADDRESS
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INITA: INITB ; LINK
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JMP TDONE+1 ; PAST END OF FIELD
INC 0,0 ; INCREMENT
COUNT,2 ; SAVE COUNT
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ADD 0,1 ; MOVE PAST "OK" CHARACTERS
ADD 1,3 ; COMPUTE BYTE ADDRESS OF DATA
STA 3 POINT,2 ; SAVE IT
LDA 3 POINT,2 ; PICK UP BYTE ADDRESS OF DATA
MOVZR 3,3 ; CONVERT TO WORD ADDRESS
LDA 1 0,3 ; PICK UP DATA WORD
MOV 1,1 SMC ; WHICH BYTE?
MOVS 1,1 ; SNAP BYTES

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ADDRESS	INSTR	OPERANDS	OPERATION	COMMENT
00226	LDA 0	HMASK 0,1	GET HI-BYTE MASK	
00227	AND 0	0,1	REMOVE LOWER BYTE	
00228	LDA 0	0,4	PICK UP "SPACE" CHARACTER	
00229	ADD 0	0,1	SET THIS BYTE TO AN ASCII "SPACE"	
00230	MOV 0	1,0 SMC	WERE BYTES SWAPPED?	
00231	MOV 0	0,3	SWAP THEM BACK AGAIN	
00232	STA 0	0,3	RESET WORD IN DATA BLOCK	
00233	LDA 0	0,3	PICK UP OUTPUT FLAG WORD	
00234	JSP 0	0,2	OUTPUT "SPACE"	
00235	ISZ 0	POINT,2	POINT TO NEXT BYTE	
00236	LDA 3	COUNT,2	PICK UP CHARACTER COUNT	
00237	MOV# 0	3,3 SNR	TEST FOR ZERO	
00238	JMP 0	IDONE	DONE (ONLY HAD ONE)	
00239	DSZ 0	COUNT,2	DONE?	
00240	JMP 0	TRMPL	NO, DO ANOTHER BYTE	
00241	JSR 0	MDFY	SET "MODIFY" FLAGS	
00242	LDA 3	RADAR,2	PICK UP RECORD ADDRESS	
00243	LDA 1	0,3	PICK UP FLAG WORD	
00244	LDA 0	DONEB	FETCH TEST MASK	
00245	AND 0	1,0 SZR	LAST FIELD?	
00246	JMP 0	@RTRN,2	YES, RETURN	
00247	ISZ 0	FIELD,2	POINT TO NEXT FIELD	
00248	LDA 1	4,3	GET FLAGS FOR NEXT FIELD	
00249	LDA 0	TSTOP	GET MASK	
00250	AND# 0	1,0 SZR	TEST FOR TAB STOP	
00251	JMP 0	TOK	IS TAB STOP	
00252	LDA 3	CONBT	PICK UP MASK	
00253	AND 0	1,3 SNR	CONTINUATION FIELD?	
00254	JMP 0	TAB+2	NO, MOVE TO NEXT TAB STOP	
00255	SUB 0	0,0	CREATE A ZERO	
00256	STA 0	INDEX,2	POINT TO FIRST CHARACTER	
00257	JSR 0	MOVE	SET CURSOR POSITION	
00258	JMP 0	TERM+1	DO IT AGAIN	
00259	JMP 0	TOKI	LINKING JUMP	
00260	JMP 0	MOVE	LINKING JUMP	
00261	COUNT 0	INITC	INPUT DATA STORAGE	
00262	JMP 0	INITR	LINK	
00263	DATA CHARACTER INPUT ROUTINE			
00264	LDA 1	CHAR,2	PICK UP INPUT DATA	
00265	LDA 0	0,377	HALF-WORD MASK	
00266	AND 0	0,1	EXTRACT DATA	
00267	STA 1	STASH,2	SAVE FOR LATER	
00268	STA 3	RTRN,2	SAVE RETURN ADDRESS	
00269	JSR 0	INITC	GET RECORD ADDRESS	
00270	STA 3	RADAR,2	SAVE IT	
00271	LDA 0	3,3	FETCH DATA WORD	
00272	LDA 1	0,177	PICK UP MASK	
00273	AND 0	0,1	COMPUTE FIELD LENGTH	
00274	LDA 0	INDEX,2	PICK UP POSITION IN FIELD	
00275	ADCO 0	0,1 SZC	PAST END OF FIELD?	
00276	JMP 0	ERR	YES, ERROR	
00277	LDA 0	3,3	PICK UP DATA WORD	

02/20/74
1 00466'000002 :
2 00467'000377 :
3 00470'000001 :
4 00471'001000 :
5 00472'000654 :
6 00473'000613 :
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MOVE2 : LINKING JUMP
377*400 : UPPER BYTE MASK
777 : NINE BIT MASK
40 : ASCII "SPACE"
CHARACTER INSERTION CODE
RTRN,2 : SAVE RETURN ADDRESS
INIT : GET RECORD ADDRESS
SAVER,2 : SAVE IT FOR LATER USE
MASK7 : GET DATA WORD
TMP1,2 : EXTRACT LENGTH OF FIELD
INDEX,2 : SAVE IT FOR LATER
ADCO : GET POSITION IN FIELD
ORTRN,2 : COMPUTE NUMBER OF CHARACTERS TO MOVE
COUNT,2 : ERROR IF PAST END OF FIELD
MOV : SET CHARACTER COUNTER
MVL : MOVE WORD ADDRESS TO LOWER BYTE
MVL : SET CARRY TO "1ST BYTE" BIT
MVL : BYTE ADDRESS IN LOWER 9 BITS
MVL : FETCH MASK
MVL : EXTRACT BYTE ADDRESS
TMP1,2 : PICK UP SIZE OF FIELD
ADD : MOVE TO END OF FIELD
LDA 1 : GET ADDRESS OF DATA BLOCK
MOVZL : CONVERT TO BYTE ADDRESS
ADD : COMPUTE ABSOLUTE BYTE ADDRESS
SUB : SUBTRACT 2 FROM BYTE ADDRESS
LDA 1 : ** TO POINT TO LAST REMAINING CHARACTER
LDA 3 : PICK UP COUNT
MOV# : TEST FOR ZERO
JMP : JUST NEED ONE "SPACE"
INC : PICK UP DATA CHARACTER
JMP : POINT TO NEXT CHARACTER
JMP : REPLACE CHARACTER
SUB : GET INCREMENT
DSZ : MOVE BACK TWO CHARACTERS
JMP : DONE?
INC : NO, DO MORE
LDA 1 : POINT TO INSERTED CHARACTER
PUT : PICK UP AN ASCII "SPACE"
LDA 3 : SET INSERTED CHARACTER TO A "SPACE"
LDA 1 : FETCH FLAG WORD
LDA 0 : "DATA TAGGED BIT" MASK
AND : TEST FOR TAG FLAG
LDA 1 : SET TAG FLAG
LDA 0 : GET BASIC FLAGS
ADD : SET OUTPUT FLAGS
STO 0 : STORE FOR STRIO
LDA 0 : PICK UP DATA WORD
JMP : UPDATE DISPLAY
JMP : RESET CURSOR POSITION
JMP : SET MODIFY FLAGS
ORTRN,2 : RETURN
JMP : LINK

INSRT: STA 3 RTRN,2 : SAVE RETURN ADDRESS
JSR INIT : GET RECORD ADDRESS
STA 3 SAVER,2 : SAVE IT FOR LATER USE
LDA 0 MASK7 : GET DATA WORD
LDA 3 TMP1,2 : EXTRACT LENGTH OF FIELD
AND :
LDA 3 INDEX,2 : SAVE IT FOR LATER
ADCO : GET POSITION IN FIELD
JMP ORTRN,2 : COMPUTE NUMBER OF CHARACTERS TO MOVE
STA 3 COUNT,2 : ERROR IF PAST END OF FIELD
MOV : SET CHARACTER COUNTER
MOVZL : MOVE WORD ADDRESS TO LOWER BYTE
MVL : SET CARRY TO "1ST BYTE" BIT
MVL : BYTE ADDRESS IN LOWER 9 BITS
MVL : FETCH MASK
MVL : EXTRACT BYTE ADDRESS
LDA 1 TMP1,2 : PICK UP SIZE OF FIELD
ADD : MOVE TO END OF FIELD
LDA 1 : GET ADDRESS OF DATA BLOCK
MOVZL : CONVERT TO BYTE ADDRESS
ADD : COMPUTE ABSOLUTE BYTE ADDRESS
SUB : SUBTRACT 2 FROM BYTE ADDRESS
LDA 1 : ** TO POINT TO LAST REMAINING CHARACTER
LDA 3 : PICK UP COUNT
MOV# : TEST FOR ZERO
JMP : JUST NEED ONE "SPACE"
INC : PICK UP DATA CHARACTER
JMP : POINT TO NEXT CHARACTER
JMP : REPLACE CHARACTER
SUB : GET INCREMENT
DSZ : MOVE BACK TWO CHARACTERS
JMP : DONE?
INC : NO, DO MORE
LDA 1 : POINT TO INSERTED CHARACTER
PUT : PICK UP AN ASCII "SPACE"
LDA 3 : SET INSERTED CHARACTER TO A "SPACE"
LDA 1 : FETCH FLAG WORD
LDA 0 : "DATA TAGGED BIT" MASK
AND : TEST FOR TAG FLAG
LDA 1 : SET TAG FLAG
LDA 0 : GET BASIC FLAGS
ADD : SET OUTPUT FLAGS
STO 0 : STORE FOR STRIO
LDA 0 : PICK UP DATA WORD
JMP : UPDATE DISPLAY
JMP : RESET CURSOR POSITION
JMP : SET MODIFY FLAGS
ORTRN,2 : RETURN
JMP : LINK

MOVE1 : JMP
HWASK : 377*400 : UPPER BYTE MASK
777 : NINE BIT MASK
40 : ASCII "SPACE"
CHARACTER DELETION CODE
DELETE: STA 3 RTRN,2 : SAVE RETURN ADDRESS
JSR INIT : GET RECORD ADDRESS
STA 3 SAVER,2 : SAVE IT FOR LATER USE
LDA 0 MASK7 : GET DATA WORD
LDA 3 TMP1,2 : EXTRACT LENGTH OF FIELD
AND :
LDA 3 INDEX,2 : GET POSITION IN FIELD
ADCO : COMPUTE NUMBER OF CHARACTERS TO MOVE
JMP ORTRN,2 : ERROR IF PAST END OF FIELD
STA 3 COUNT,2 : SET COUNTER
MOV : MOVE WORD ADDRESS TO LOWER BYTE
MVL : SET CARRY TO "1ST BYTE" BIT
MVL : BYTE ADDRESS IN LOWER 9 BITS
MVL : FETCH MASK
MVL : EXTRACT BYTE ADDRESS
LDA 1 INDEX,2 : GET POSITION IN FIELD
ADD : MOVE PAST "OK" CHARACTERS
LDA 1 : DATA,2 : FETCH DATA BLOCK ADDRESS
MOVZL : CONVERT TO BYTE ADDRESS
ADD : COMPUTE ABSOLUTE BYTE ADDRESS
INC : POINT TO 1ST CHARACTER TO BE MOVED
LDA 3 COUNT,2 : PICK UP COUNT
MOV# : TEST FOR ZERO
JMP : JUST NEED ONE "SPACE"
INC : PICK UP CHARACTER
NEG : MOVE BACK ONE ...
COM : ** CHARACTER POSITION
PUT : REPLACE CHARACTER
LDA 1 : PICK UP INCREMENT
ADD : MOVE FORWARD TWO CHARACTERS
DSZ : DONE?
JMP : NO, DO MORE
NEG : MOVE TO LAST ...
COM : ** POSITION IN FIELD
JMP : IONE+1 : OUTPUT "SPACE"

DELETE: STA 3 RTRN,2 : SAVE RETURN ADDRESS
JSR INIT : GET RECORD ADDRESS
STA 3 SAVER,2 : SAVE IT FOR LATER USE
LDA 0 MASK7 : GET DATA WORD
LDA 3 TMP1,2 : EXTRACT LENGTH OF FIELD
AND :
LDA 3 INDEX,2 : GET POSITION IN FIELD
ADCO : COMPUTE NUMBER OF CHARACTERS TO MOVE
JMP ORTRN,2 : ERROR IF PAST END OF FIELD
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MOV : MOVE WORD ADDRESS TO LOWER BYTE
MVL : SET CARRY TO "1ST BYTE" BIT
MVL : BYTE ADDRESS IN LOWER 9 BITS
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MVL : EXTRACT BYTE ADDRESS
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LDA 3 COUNT,2 : PICK UP COUNT
MOV# : TEST FOR ZERO
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NEG : MOVE BACK ONE ...
COM : ** CHARACTER POSITION
PUT : REPLACE CHARACTER
LDA 1 : PICK UP INCREMENT
ADD : MOVE FORWARD TWO CHARACTERS
DSZ : DONE?
JMP : NO, DO MORE
NEG : MOVE TO LAST ...
COM : ** POSITION IN FIELD
JMP : IONE+1 : OUTPUT "SPACE"

INSRT: STA 3 RTRN,2 : SAVE RETURN ADDRESS
JSR INIT : GET RECORD ADDRESS
STA 3 SAVER,2 : SAVE IT FOR LATER USE
LDA 0 MASK7 : GET DATA WORD
LDA 3 TMP1,2 : EXTRACT LENGTH OF FIELD
AND :
LDA 3 INDEX,2 : GET POSITION IN FIELD
ADCO : COMPUTE NUMBER OF CHARACTERS TO MOVE
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JMP : JUST NEED ONE "SPACE"
INC : PICK UP CHARACTER
NEG : MOVE BACK ONE ...
COM : ** CHARACTER POSITION
PUT : REPLACE CHARACTER
LDA 1 : PICK UP INCREMENT
ADD : MOVE FORWARD TWO CHARACTERS
DSZ : DONE?
JMP : NO, DO MORE
NEG : MOVE TO LAST ...
COM : ** POSITION IN FIELD
JMP : IONE+1 : OUTPUT "SPACE"

INSRT: STA 3 RTRN,2 : SAVE RETURN ADDRESS
JSR INIT : GET RECORD ADDRESS
STA 3 SAVER,2 : SAVE IT FOR LATER USE
LDA 0 MASK7 : GET DATA WORD
LDA 3 TMP1,2 : EXTRACT LENGTH OF FIELD
AND :
LDA 3 INDEX,2 : GET POSITION IN FIELD
ADCO : COMPUTE NUMBER OF CHARACTERS TO MOVE
JMP ORTRN,2 : ERROR IF PAST END OF FIELD
STA 3 COUNT,2 : SET COUNTER
MOV : MOVE WORD ADDRESS TO LOWER BYTE
MVL : SET CARRY TO "1ST BYTE" BIT
MVL : BYTE ADDRESS IN LOWER 9 BITS
MVL : FETCH MASK
MVL : EXTRACT BYTE ADDRESS
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LDA 1 : DATA,2 : FETCH DATA BLOCK ADDRESS
MOVZL : CONVERT TO BYTE ADDRESS
ADD : COMPUTE ABSOLUTE BYTE ADDRESS
INC : POINT TO 1ST CHARACTER TO BE MOVED
LDA 3 COUNT,2 : PICK UP COUNT
MOV# : TEST FOR ZERO
JMP : JUST NEED ONE "SPACE"
INC : PICK UP CHARACTER
NEG : MOVE BACK ONE ...
COM : ** CHARACTER POSITION
PUT : REPLACE CHARACTER
LDA 1 : PICK UP INCREMENT
ADD : MOVE FORWARD TWO CHARACTERS
DSZ : DONE?
JMP : NO, DO MORE
NEG : MOVE TO LAST ...
COM : ** POSITION IN FIELD
JMP : IONE+1 : OUTPUT "SPACE"


```

1 00634*106042 ADCO 0,1 SZC ; PAST END OF FIELD?
2 00635*000636 JMP ERRI ; YES, ERROR
3 00636*000634 JMP LINKG ; MOVE CURSOR
4
5 ;
6 ;
7 00637*055071 INIT: STA 3 ; SAVE RETURN ADDRESS
8 00640*0250105 LDA 1 ; PICK UP FIELD NUMBER
9 00641*127120 ADDZL 1,1 ; *4 (FOUR WORD RECORDS)
10 00642*0350065 LDA 3 ; GET FORMAT BLOCK ADDRESS
11 00643*0354001 LDA 3 ; GET START OF FORMAT
12 00644*1370000 ADD 1,3 ; COMPUTE RECORD ADDRESS
13 00645*003071 JMP @TMP1,2 ; RETURN
14
15 ;

```

FORMAT ADDRESSING ROUTINE

STRING OUTPUT ROUTINE

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STRIP: STA 3 ; SAVE RETURN ADDRESS
LDA 3 ; FETCH MASK
AND 0,3 SNR ; BYTE COUNTER IN AC3
JMP @SRET,2 ; NULL BYTE COUNT, RETURN
LDA 1 ; INDEX,2 ; GET POSITION IN FIELD
LDA 1,3 ; DON'T COUNT "OK" CHARACTERS
STA 3 ; STORE COUNTER
MOV 0,0 ; MOVE WORD ADDRESS TO LOWER BYTE
MOVL 0,3 ; SET CARRY TO "1ST BYTE" BIT
MOVL 0,0 ; BYTE ADDRESS IN LOWER 9 BITS
LDA 3 ; MASK9 ; FETCH MASK
AND 0,3 ; EXTRACT BYTE ADDRESS
ADD 1,3 ; MOVE PAST "OK" CHARACTERS
LDA 1 ; DATA,2 ; PICK UP DATA BLOCK ADDRESS
MOVLZL 1,1 ; OFFSET BLOCK ADDRESS
ADD 1,3 ; COMPUTE ABSOLUTE BYTE ADDRESS
STA 3 ; STORE IT
LDA 0 ; FLAG,2 ; PICK UP FLAG WORD
LDA 3 ; POINT,2 ; FETCH BYTE ADDRESS OF DATA
MOVZR 3,3 ; CONVERT TO WORD ADDRESS
LDA 1 ; 0,3 ; PICK UP DATA WORD
MOV 1,1 SNC ; TOP BYTE?
MOV 1,1 ; YES, SWAP BYTES
JSR @ZAP,2 ; OUTPUT ONE DATA BYTE
ISZ POINT,2 ; POINT TO NEXT BYTE
DSZ BYCNT,2 ; DONE?
JMP LOOP ; NO, DO ANOTHER BYTE
JSR @SRET,2 ; YES, RETURN

```

SPACE OVER ROUTINE

```

SPACE: STA 3 ; SAVE RETURN ADDRESS
JSR INIT ; GET RECORD ADDRESS
STA 3 ; RADAR,2 ; SAVE IT
LDA 0 ; 3,3 ; FETCH DATA WORD
LDA 1 ; MASK7 ; PICK UP MASK
AND 0,1 ; COMPUTE FIELD LENGTH
LDA 0 ; INDEX,2 ; GET POSITION IN FIELD

```

•END

A I D S U P D A T E M O N I T O R

.HEAD A I D S U P D A T E M O N I T O R

UPDATE MONITOR (WATCH)

The update monitor is responsible for keeping the data blocks on disk up to date. Once a minute it writes the status table out on disk, and it continuously checks all resident data blocks to see if they have been modified or released. When it finds a data block whose modify flag is high, it updates the old copy on disk and sets the resident's modify flag low. When it finds a data block whose usage count is zero, it removes the block from the block list and releases the space it occupies in memory.

.TITLE WATCH

.EXTD SSR ; SAVE STATUS BLOCK
 .EXTD LIST ; DATA BLOCK LIST POINTER
 .EXTD LINK ; GENERAL LINK DISPLACEMENT
 .ENT MOD,USE,BLK,REF

MOD= 000007 ; DATA BLOCK UPDATE FLAG
 USE= 000006 ; DATA BLOCK USAGE COUNT
 BLK= 000005 ; BLOCK NUMBER IN TICKET
 REF= 000004 ; TICKET NUMBER IN BLOCK

.ENT WATCH
 .NREL

; SAVE STATUS TABLE

SAVE: SUBZL 0,0 ; DISK = 1
 ENQ ; WAIT FOR IT
 LDA 3 DOOS ; SYSTEM ADDRESS
 LDA 2 NAME ; FILE NAME
 LDA 1 .SSR ; BLOCK LIST
 LDA 0 .4 ; BLOCK COUNT
 JSR @D.CYS,3 ; CALL OVERLAY
 O.LMG ; TO DUMP A FILE
 SURZL 0,0 ; DISK = 1
 DEG ; GIVE IT UP

; UPDATE TICKET DATA

WATCH: IDLE ; WAIT WHILE
 LDA 0 SECS ; GET SECONDS COUNT
 MOV# 0,0 SNR ; IF ZERO,
 JMP SAVE ; SAVE STATUS TABLE
 LDA 2 LIST ; DATA BLOCK LIST
 MOV# 2,2 SNR ; IF EMPTY,
 JMP WATCH ; WAIT SOME MORE

; WAIT FOR THE DISK

SUBZL 0,0 ; DISK = 1
 ENQ ; GRAB IT

; TEST UPDATE FLAG

TRY: LDA 2 LIST ; NEXT DATA BLOCK
 LDA 0 MOD,2 ; UPDATE FLAG
 MOV 0,0 SNR ; IF ZERO,
 JMP OKI ; OKAY

; WRITE BLOCK TO DISK

SUB 0,0 ;
 STA 0 MOD,2 ; CLEAR UPDATE

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02/20/74

1	00074	000075	.IOCB:	.+1	; DEALLOCATE IOC
2	00075	000000		0	
3	00076	000000		1	
4	00077	000000	BLOCK:	0	
5	00100	000101	NAME:	.+1	; STATUS FILE
7	00101	0040511		.TXT	*AIDS.STATUS*
8	00102	0042123			
9	00103	0027123			
10	00104	0052101			
11	00105	0052125			
12	00106	0051400			
13			SECS=	62	; DINOS SECONDS WORD
14					
15					
16					.END

02/20/74

1	00031	0034442	LDA 3	.FWS	; BUFFER OFFSET
2	00032	0017300	ADD	3,2	; BUFFER ADDRESS
3	00033	0021370	LDA 0	.DA0,2	; HIGH-ORDER ADDRESS
4	00034	0025370	LDA 1	.DA1,2	; LOW-ORDER ADDRESS
5	00035	0034741	LDA 3	.DDOS	; DDOS SYSTEM TABLE
6	00036	0037412	JSR	.0D.WDS,3	; CALL DISK WRITE
7	00037	0006047	ABORT		; ABORT ON ERROR
8	00038	0003763	JMP	TRY	; RE-TEST UPDATE
9					
10					
11	00103	0022\$	LDA 2	LIST	; DATA BLOCK
12	00104	0021006	LDA 0	USE,2	; USAGE COUNT
13	00103	0010104	MOV	0,0	SZR ; IF ZERO,
14	00104	0010420	JMP	OK2	; OKAY
15					
16					
17	00105	0010511	MOV	2,3	SKP ; DUPLICATE
18	00106	0013300	MOV	1,3	; BLOCK ADDRESS
19	00107	0003473	LDA 1	LINK,3	; NEXT DATA BLOCK
20	00108	0013244	SEC	1,2	; IF NOT EQUAL,
21	00109	0010770	JMP	.-3	; KEEP LOOKING
22					
23	00110	0010033	LDA 2	LINK,2	; NEXT DATA BLOCK
24	00111	0013245	SUB	1,2	; IF EQUAL,
25	00112	0010201	SJR	2,2	SKP ; LIST EMPTY
26	00113	0010403	STA 2	LINK,3	; REPAIR LINKS
27	00114	0010502	STA 2	LIST	; AND BLOCK LIST
28					
29					
30					
31	00115	004420	STA 1	BLOCK	; SET ADDRESS
32	00116	0013304	LDA 2	.IOCB	; IOCB ADDRESS
33	00117	0000000	.10		; DEALLOCATE
34	00118	0000000	ABORT		; WILL NEVER OCCUR
35	00119	0000000	JMP	OUT	
36					
37					
38	00120	0010033	LDA 2	LINK,2	; NEXT BLOCK
39	00121	0000000	STA 2	LIST	; NOW CURRENT
40					
41					
42					
43	00122	0010250	OUT:	SUBZL 0,0	; DISK = 1
44	00123	0000052	DEQ		; GIVE IT UP
45					
46	00124	0000000	JMP	WATCH	; GO WAIT AWHILE
47					
48	00125	0000001	.TXTM	1	
49					
50	00126	0000004	.4:	4	
51	00127	0000001	.SSB:		SSB
52	00128	0000001	.FWS:		T.FW+R.FWS
53	00129	0000000	.DA0=		B.DA0-R.FWS
54	00130	0000000	.DA1=		B.DA1-B.FWS
55					

A I D S U P D A T E M O N I T O R

CONTROL VALUE DEF'N REFERENCES

00000005	1:13	1:09
00000077	3:04	2:33
00000077	1:07	2:21
00000097	1:06	1:38
00000097	1:11	1:09
00000097	3:46	1:24
00000041	2:12	1:52
00000064	2:41	2:15
00000066	2:46	2:37
00000064	1:14	1:09
00000066	1:21	1:37
00000062	3:14	1:35
00000023	1:05	2:54
00000006	1:49	2:08
00000012	1:12	1:09
00000071	1:34	1:16
00000071	2:53	1:26
00000077	2:56	2:03
00000077	2:57	2:04
00000073	2:55	2:01
00000074	3:01	2:34
00000012	2:54	1:25

FLAGGED LINES: NONE

PRINTER MANAGER (PRINT)

The printer manager continuously monitors the printer flag.

A printer flag high indicates that there is something in the printer file "XX.PRINTER" to be printed. When the flag is high, the printer monitor prints the contents of the print file and resets the print flag low.

```

1  .HEAD A I D S P R I N T E R M A N A G E R
2  .TITLE PRINT
3
4  177774 FILE= 4-T.FW ; FILE ID FROM BUFFER
5
6  ; PRINTER TABLE OFFSETS
7
8  DEPT= 1 ; DEPARTMENT
9  FLAG= 10 ; PRINTER FLAGS
10 TIT= 11 ; TABLE POINTER
11
12 ; TERMINAL TABLE OFFSETS
13
14 .EXTD ID ; TERMINAL IDENTIFIER
15 ZAP ; PRIOTER OUTPUT ENTRY
16 SPOT ; CARRIAGE POSITION
17
18 RET= R1 ; RETURN ADDRESS
19
20 BLK= S0 ; BLOCK ADDRESS
21 BUFF= S1 ; BUFFER ADDRESS
22 OLD= S2 ; OLD DATA POINTER
23 NEW= S3 ; NEW DATA POINTER
24
25 .ENT PRINT
26 .NREL
27
28 PRINT: IDLE ; WAIT AWHILE
29 LDA 0 FLAG.2 ; PRINTER FLAGS
30 MOVL# 0,0 SNC ; IF FILE EMPTY,
31 JMP PRINT ; WAIT SOME MORE
32
33 ; ALLOCATE BUFFER SPACE
34
35 LDA 2 .IOCI ; CONTROL BLOCK
36 .IO ; CALL ALLOCATE
37 JMP PRINT ; RETRY ON FAIL
38 LDA 2 ; PRINTER TABLE
39 LDA 1 BLK1 ; BLOCK ADDRESS
40

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02/20/74
00050/006040
1 WAIT: IDLE ; WAIT A BIT
2
3
4
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14
15
16
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00051/102520
00052/004050
00053/021004
00054/025005
00055/034041
00056/0017405
00057/000774
00060/102520
00061/004052
; TEST END OF FILE
LDA 0 FILE,2 ; FILE IDENTIFIER
LDA 1 B.ID,2 ; IDENTIFIER READ
SEQ 0,1 ; IF NOT EQUAL,
JMP WAIT ; WAIT AND RETRY
; COMPUTE NEXT SECTOR
LDA 0 R.FOR,2 ; HIGH-ORDER ADDRESS
LDA 1 R.BFP,2 ; LOW-ORDER ADDRESS
LDA 3 .377 ; HALF-WORD MASK
MOVZR 0,0 ; SHIFT HIGH-ORDER, THEN
ANDL 3,1 ; LOW-ORDER, WITH CARRY
COMZL# 0,0 SNR ; TEST FOR END OF FILE
JMP LAST ; THIS IS LAST SECTOR
STA 0 B.DA,2 ; HIGH-ORDER ADDRESS
STA 1 R.DA,2 ; LOW-ORDER ADDRESS
; PRINT THIS SECTOR
LDA 2 2 ; PRINTER TABLE
LDA 2 TIT,2 ; TERMINAL TABLE
LDA 1 ALL ; GET SECTOR END
JSR DUMP ; DUMP TO PRINTER
SUR 3,3 ; GET SECTOR TOP
STA 3 OLD,2 ; SET DATA START
LDA 2 BUFF,2 ; BUFFER ADDRESS
JMP READ ; GET NEXT SECTOR

```

```

02/20/74
00011/031011
00012/0210015
00013/004050
00014/045061
00015/020567
00016/147000
00017/045061
00018/102520
00019/004050
; WAIT FOR PRINTER IDLE
LDA 2 TIT,2 ; TERMINAL TABLE
LDA 0 ID,2 ; TERMINAL NUMBER
ENQ ; WAIT UNTIL FREE
STA 1 BLK,2 ; BLOCK ADDRESS
LDA 0 F.WB ; BUFFER OFFSET
ADD 0,1 ; BUFFER ADDRESS
STA 1 RUFF,2 ; SAVE FOR LATER
SUBZL 0,0 ; DISK = 1
ENQ ; WAIT FOR IT
; SET UP FIRST SECTOR
LDA 0 TOP
STA 0 OLD,2 ; SET DATA START
LDA 2 2 ; PAST FILE NAME
LDA 4 DEPT,2 ; RESTORE TABLE
LDA 2 NAME ; GET DEPARTMENT
LDA 2 NAME ; NAME POINTER
STA 0 0,2 ; DEPT INTO NAME
LDA 3 DDOS ; SYSTEM ADDRESS
JSR @D.SRC,3 ; SEARCH FOR FILE
JMP NONE ; FILE NOT FOUND
; COMPUTE SECTOR ADDRESS
LDA 3 F.ID,2 ; FILE IDENTIFIER
LDA 0 F.FST,2 ; HIGH-ORDER ADDRESS
LDA 1 F.BFP,2 ; LOW-ORDER ADDRESS
LDA 2 .377 ; HALF-WORD MASK
MOVZR 0,0 ; SHIFT HIGH-ORDER, THEN
ANDL 2,1 ; LOW-ORDER, WITH CARRY
; READ IN FIRST SECTOR
LDA 2 2 ; PRINTER TABLE
LDA 2 TIT,2 ; TERMINAL TABLE
LDA 2 BUFF,2 ; BUFFER ADDRESS
STA 3 FILE,2 ; SAVE IDENTIFIER
STA 0 B.DA,2 ; HIGH-ORDER ADDRESS
STA 1 B.DA,2 ; LOW-ORDER ADDRESS
READY ; READ FIRST SECTOR

```



: PRINT LAST SECTOR

LAST: LDA 2 2 ; PRINTER TABLE
 LDA 0 ; TERMINAL TABLE
 LDA 0 ; GET DATA START
 SLT 0,1 ; IF NO MORE DATA,
 JMP QUIT ; STOP PRINTING
 JSR DUMP ; DUMP TO PRINTER
 OVER: LDA 2 RUFF,2 ; BUFFER ADDRESS
 JMP WAIT ; WAIT AND RETRY

: TURN OFF PRINTER

QUIT: LDA 0 ; PRINTER-OFF
 LDA 1 SPOT,2 ; POSITION WORD
 JSR @ZAP,2 ; DISASLE PRINTER
 LDA 3 2 ; PRINTER TABLE
 LDA 0 FLAG,3 ; PRINTER FLAGS
 MOVR# 0,0 SZC ; IF FILE BUSY,
 JMP OVER ; WAIT AND RETRY

: CLEAN UP AFTER

DONE: LDA 0 ID,2 ; TERMINAL NUMBER
 DEQ ; RELEASE IT
 LDA 1 BLK,2 ; RUFFER ADDRESS
 STA 1 BLK2 ; SET INTO IOC
 LDA 2 .IOC2 ; CONTROL BLOCK
 .IO ; DEALLOCATE
 ABORT ; ALWAYS SKIPS
 LDA 2 2 ; PRINTER TABLE
 SUB 0,0 ; PRINTER TABLE
 STA 0 FLAG,2 ; SET FILE EMPTY
 JMP PRINT ; GO WAIT AWHILE

: FILE NOT FOUND

NONE: SUBZL 0,0 ; DISK = 1
 DEQ ; GIVE IT UP
 LDA 2 2 ; RESTORE TABLE
 LDA 2 TIT,2 ; RECOVER TIT
 JMP DONE ; AND QUIT

: DUMP TEXT TO PRINTER

DUMP: STA 3 RET,2 ; SAVE RETURN
 STA 1 NEW,2 ; TEXT LIMIT

LOOP: LDA 1 OLD,2 ; TEXT START
 LDA 0 NEW,2 ; TEXT LIMIT
 SGT 0,1 ; IF NO TEXT
 JMP @RET,2 ; RETURN

LDA 0 CI ; FOR LO-BYTE
 MOVZR 1,1 SMC ; WORD INDEX
 LDA 0 C2 ; FOR HI-BYTE

LDA 3 RUFF,2 ; RUFFER ADDRESS
 ADD 1,3 ; ADD WORD OFFSET
 LDA 1 R.FWD,3 ; FETCH DATA WORD

JSR @ZAP,2 ; PRINT ONE BYTE
 ISZ OLD,2 ; ADVANCE INDEX
 JMP LOOP ; AND REPEAT
 JMP @RET,2 ; RETURN

.IOC1: .+1 ; IOC TO ALLOCATE
 0 ;
 0 ;
 BLK1: 0 ;
 0 ;
 0 ;
 T.FW+R.LEN+1 ;

.IOC2: .+1 ; IOC TO DEALLOCATE
 0 ;
 1 ;
 0 ;
 BLK2: 0 ;
 10 ;
 20 ;
 40000 ;
 C2 ;
 TOP= 000201 ;
 ALL: R.LEN-B.FWD*2 ;
 T.FW ;
 .377 ; 377

NAME: .+1
 .TXTM 1
 .TXT *XX.PRINTER*

.END

1/27/74

COL	VALUE	DEF'N	REFERENCES
1	000003	5:40	3:38
2	000063	1:21	2:07 4:26
3	000171	5:27	1:40
4	000177	5:34	4:27
5	000061	1:22	2:10 2:40 3:42 4:09 5:15
6	000200	5:36	5:11
7	000201	5:37	5:13 5:39
8	0001	1:17	2:21
9	000126	4:24	4:42
10	000146	5:03	3:39 4:08
11	17774	1:05	2:41 3:17
12	000010	1:10	1:30 4:18 4:33
13	SX	1:15	2:14 4:24
14	00007	4:03	3:34
15	000150	5:19	5:21
16	000206	5:44	2:21 5:07
17	000063	1:24	5:04
18	000141	4:38	2:25
19	000200	5:38	4:14
20	000062	1:23	2:18 3:41 4:05 5:06 5:20
21	000119	4:09	4:21
22	000000	1:29	1:26 1:32 4:34
23	000117	4:14	4:07
24	000051	3:05	3:43
25	000055	3:09	2:44
26	000051	1:19	5:03 5:09 5:22
27	000053	3:47	3:11
28	SX	1:17	4:15
29	000011	1:11	2:03 2:39 3:37 4:04 4:41
30	000271	5:39	2:17
31	000050	3:01	3:20 4:10 5:19
32	SX	1:16	4:16 3:26
33	000200	5:42	2:32 2:38
34	0000	5:41	2:38
35	000160	5:24	1:36
36	000174	5:31	4:28

FLAGGED LINES: NONE

KEYBOARD DATA ENTRY (AWAIT)

The keyboard data entry routine reads keyboard input using ZIP (keyboard input routine). It dispatches function requests to the applicable function routine and sends data on through the EDIT vector in the terminal information table.

Line	Address	Instruction	Comments
1		.HEAD	A I D S K E Y B O A R D M O N I T O R
2		.TITLE	AWAIT
3		.EXTD	ID
4		.EXTD	ZIP,ZAP
5		.EXTD	EDIT,CHAR
6		.ENT	AWAIT
7		.NREL	
11	00000	AWAIT:	
12	00000	JSR	@ZIP,2 ; GET INPUT
13	00001	LDA	0, ID,2 ; TERMINAL ID
14	00002	ENQ	0, ID,2 ; WAIT FOR IT
15			
16	00003	STA	1, CHAR,2 ; SAVE INPUT
17	00004	MOV	1,3 ; DUPLICATE
18	00005	LDA	0,30 ; TEST FOR
19	00006	SUBZ	0,1, SNC ; FUNCTION
20	00007	JMP	FCN ; IF SO, GO
21			
22	00010	LDA	0,11 ; TEST FOR
23	00011	SGE	1,0 ; DATA VALUE
24	00012	MOV	1,0 ; DATA -> 11
25			
26	00013	LDA	3, EDIT,2 ; EDIT TABLE
27	00014	MOV#	3,3 SNR ; IF NO EDIT,
28	00015	LDA	0, SYS ; SYSTEM TABLE
29			
30	00016	ADD	0,3 ; COMPUTE ENTRY
31	00017	JSR	0,3 ; AND DISPATCH
32	00020	LDA	0, ID,2 ; TERMINAL ID
33	00021	DEQ	0, ID,2 ; RELINQUISH
34	00022	JMP	AWAIT ; AND REPEAT
35			
36	00023	11	
37	00024	30	
38	00025	.SYS:	SYSTEM TABLE

FUNCTION DISPATCH TABLE

00026700001957	SYS:	0 = IGNORE
0003270177777	CALL:	1 = INVOKE
0003300177777	MAKE:	2 = EVENT
0003310177777	UNIT:	3 = UNIT
0003320177777	FILE:	4 = TICKET
0003330177777	STAT:	5 = STATUS
0003340177777	WAIT:	6 = WANT RADIO
0003350177777	NEED:	7 = NEED RADIO
0003360177777	LEAD:	10 = LEADS
000337000062	NONE:	11 = SEND
0003380177777	COPY:	12 = PRINT
000339000062	NONE:	13 = BLANK
000340000062	NONE:	14 = BLANK
0003410177777	TEST:	15 = FILE
0003420177777	MEMO:	16 = MEMO
0003430177777	ZERO:	17 = CLEAR
000344000062	TEST:	20 = DERUG
000345000062	NONE:	21
000346000062	NONE:	22
000347000062	NONE:	23
000348000062	NONE:	24
000349000062	NONE:	25
0003500177777	TOP:	26 = TOP
0003510177777	END:	27 = END

: UNRECOGNIZED ENTRY

0003560000041	7	: ASCII BELL-CODE
0003570024777	ERROR: LDA 1	: ONE CHAR OUTPUT
0003580121401	INC 1,0	: EXIT THRU ZAP
0003590000041	JMP @ZAP,2	

: UNIMPLEMENTED FUNCTION

0003620001401	NONE:	JMP 0,3	: IMMEDIATE RETURN
0003630177777	END:		

SYMBOL VALUE DEF'N REFERENCES

AWAIT	0000000	1:12	1:09
CALL	X	2:05	2:13
CHAR	X	1:07	1:16
COPY	X	2:07	2:23
EDIT	X	1:07	1:26
END	X	2:09	2:37
ERROR	000057	2:42	2:12
FCN	000015	1:28	1:24
FILE	X	2:07	2:26
FIN	X	2:03	2:16
ID	X	1:05	1:13
LEAD	X	2:05	2:21
MAKE	X	2:03	2:14
MEMO	X	2:08	2:27
NEED	X	2:06	2:19
NONE	000062	2:48	2:22
STAT	X	2:04	2:17
SYS	000026	2:12	1:38
TEST	X	2:10	2:25
TOP	X	2:09	2:36
UNIT	X	2:04	2:15
WAIT	X	2:06	2:13
ZAP	X	1:06	2:44
ZERO	X	2:08	2:29
ZIP	X	1:06	1:12
.1	000023	1:36	1:22
.30	000024	1:37	1:18
.SYS	000025	1:38	1:28

FLAGGED LINES: NONE

A I D S I N V O K E F U N C T I O N

INVOKE FUNCTION (CALL.)

The Invoke Function is used to run utility programs. The routine types a colon on the terminal output device and awaits keyboard input of a file name. When the input string is terminated, with the tab or return keys, the invoke function appends a dot to the input filename and tries to run the named program. If the named program is not present, the routine types a question mark and rings the bell.

Some routines pass a file name pointer to the invoke function to initiate a process, bypassing keyboard input.

```

1 .HEAD A I D S I N V O K E F U N C T I O N
2 .TITLE CALL.
3
4 .EXTD .KILL ; DELETE CODE BLOCK
5 .EXTD TAD ; TAG-LINE ADDRESS
6
7 .EXTD ZAP ; DISPLAY COMMAND ENTRY
8 .EXTD EDIT ; EDIT COMMAND ENTRY
9 .EXTD CHAR ; INPUT DATA CHARACTER
10 .EXTD HOME ; CURRENT CURSOR POSITION
11 .EXTD FLAG ; TERMINAL FLAG WORD
12 .EXTD RUN ; NON-RESIDENT CODE
13 .EXTD END ; END CONTROL WORD
14
15 ;
16 TIT STORAGE WORD ASSIGNMENT
17
18 RTRN= R0 ; MAIN RETURN ADDRESS
19
20 POINT= S7 ; DATA BYTE POINTER
21 COUNT= S6 ; CHARACTER COUNTER
22
23 FN= I00 ; FILE NAME OFFSET
24 CB= I10 ; I/O CONTROL BLOCK
25
26 .ENT CALL..OLAY..KILL.
27 .NREL
28
29 CALL.
30 STA 3 RTRN,2 ; SAVE RETURN ADDRESS
31 JSR 0.KILL ; DELETE CODE BLOCK
32 LDA 3 .FN ; FILE NAME OFFSET
33 ADD 2,3 ; WORD ADDRESS OF FILE NAME
34 MOVZL 3,0 ; BYTE ADDRESS OF FILE NAME
35 STA 0 POINT,2 ; INITIALIZE BYTE POINTER
36
37 LDA 1 .I0 ; EIGHT WORDS FOR NAME
38 STA 1 COUNT,2 ; SET UP COUNTER
39 SUB 1,1 ; MAKE A ZERO
40 STA 1 0,3 ; CLEAR A WORD
41 INC 3,3 ; BUMP POINTER
42 DSZ COUNT,2 ; DONE?
43 JMP .-3 ; NO, CLEAR ANOTHER
44
45 LDA 3 TABLE ; GET ADDRESS OF EDIT TABLE
46 STA 3 EDIT,2 ; SET UP FOR DISPATCH ENTRY
47 LDA 3 .KILL ; ABRUPT EXIT ENTRY
48 STA 3 END,2 ; SET END CONTROL
49
50 LDA 0 FLAG,2 ; GET DEVICE FLAGS
51 LDA 1 MASKT ; FETCH MASK
52 AND 0,1 SNR ; POSITIONING NECESSARY?
53 JMP PCR ; NO, JUST A LINE FEED
54
55 LDA 1 TAD ; GET STARTING POSITION
56 LDA 0 E0 ; FLAGS FOR POSITION
57 JSR 0ZAP,2 ; POSITION
58 JMP PCS ; CONTINUE

```


LINE	ADDRESS	INVOKE	FUNCTION	ADDRESS	INVOKE	FUNCTION
1	00111	D2	GET FLAG WORD	DSZ	HOME,2	DECREMENT POSITION
2	00112	CRLF	GET ASCII <15><12>	DSZ	COUNT,2	AND COUNTER, DONE?
3	00113	@ZAP,2	ADVANCE	JMP	-2	NO, PROCEED BACKWARD
4	00114	E2	GET FLAG WORD	JSR	MOVE	MOVE CURSOR
5	00115	COLON	ASCII ": "	JMP	@RTRN,2	AND RETURN
6	00116	@ZAP,2	SEND ": "	LDA 0	COUNT,2	GET COUNTER
7	00117	@RTRN,2	RETURN	MOV#	0,0 SNR	IF ZERO,
8	00120			JMP	0,3	IGNORE
9	00121			STA 3	RTRN,2	SAVE RETURN
10	00122			LDA 0	COUNT,2	GET COUNTER
11	00123	15*400+12		MOV#	0,0 SNR	IF ZERO,
12	00124	00000		JMP	RAD	FORGET IT
13	00125			LDA 1	DOT	GET ASCII ". "
14	00126			JSR	PUT	APPEND TO PROGRAM NAME
15	00127			ISZ	COUNT,2	BUMP COUNTER
16	00130			JSR	GET	GET THIS CHARACTER
17	00131			MOV	1,1 SNR	NULL?
18	00132			JMP	TERM	YES, TERMINATE
19	00133			SUB	1,1	CREATE A NULL
20	00134			JMP	REP	AND CONTINUE
21	00135			FN:		
22	00136			CB:		
23	00137			E0:		
24	00140			E1:		
25	00141			E2:		
26	00142			D1:		
27	00143			D2:		
28	00144			DATA:		
29	00145			LDA 0	COUNT,2	GET COUNTER
30	00146			LDA 1	.14	LIMIT
31	00147			SLT	0,1	PAST PROGRAM NAME?
32	00147			JMP	BELL	YES, COMPLAIN
33	00150			LDA 1	CHAR,2	GET DATA CHARACTER
34	00151			LDA 0	.60	LOWEST ALLOWED
35	00152			SSE	1,0	IN RANGE?
36	00153			JMP	BELL	NO, TOO LOW (<60)
37	00154			LDA 0	.137	EDGE OF LOWER CASE
38	00155			SGT	1,0	LOWER CASE?
39	00156			JMP	+3	NO, GO ON
40	00157			LDA 0	.40	MAXIMUM GET DISPLACEMENT
41	00160			SUB	0,1	CONVERT TO UPPER CASE
42	00161			LDA 0	.132	HIGHEST ALLOWED
43	00162			SLE	1,0	IN RANGE?
44	00163			JMP	BELL	NO, TOO HIGH (>132)
45	00164			LDA 0	.71	HIGHEST DIGIT
46	00165			SGT	1,0	ABOVE DIGITS?
47	00166			JMP	ROK	NO, GO ON
48	00167			LDA 0	.100	EDGE OF UPPER CASE
49	00170			SGT	1,0	BELOW LETTERS?
50	00171			JMP	BELL	YES, INVALID

LINE	ADDRESS	INVOKE	FUNCTION
1	00111	D2	GET FLAG WORD
2	00112	CRLF	GET ASCII <15><12>
3	00113	@ZAP,2	ADVANCE
4	00114	E2	GET FLAG WORD
5	00115	COLON	ASCII ": "
6	00116	@ZAP,2	SEND ": "
7	00117	@RTRN,2	RETURN
8	00120		
9	00121		
10	00122		
11	00123	15*400+12	
12	00124	00000	
13	00125		
14	00126		
15	00127		
16	00130		
17	00131		
18	00132		
19	00133		
20	00134		
21	00135		
22	00136		
23	00137		
24	00140		
25	00141		
26	00142		
27	00143		
28	00144		
29	00145		
30	00146		
31	00147		
32	00147		
33	00150		
34	00151		
35	00152		
36	00153		
37	00154		
38	00155		
39	00156		
40	00157		
41	00160		
42	00161		
43	00162		
44	00163		
45	00164		
46	00165		
47	00166		
48	00167		
49	00170		
50	00171		

LINE	ADDRESS	INVOKE	FUNCTION
1	00111	D2	GET FLAG WORD
2	00112	CRLF	GET ASCII <15><12>
3	00113	@ZAP,2	ADVANCE
4	00114	E2	GET FLAG WORD
5	00115	COLON	ASCII ": "
6	00116	@ZAP,2	SEND ": "
7	00117	@RTRN,2	RETURN
8	00120		
9	00121		
10	00122		
11	00123	15*400+12	
12	00124	00000	
13	00125		
14	00126		
15	00127		
16	00130		
17	00131		
18	00132		
19	00133		
20	00134		
21	00135		
22	00136		
23	00137		
24	00140		
25	00141		
26	00142		
27	00143		
28	00144		
29	00145		
30	00146		
31	00147		
32	00147		
33	00150		
34	00151		
35	00152		
36	00153		
37	00154		
38	00155		
39	00156		
40	00157		
41	00160		
42	00161		
43	00162		
44	00163		
45	00164		
46	00165		
47	00166		
48	00167		
49	00170		
50	00171		

LINE	ADDRESS	INSTR	OPERANDS	FUNCTION
1	00172	LDA 0	DI	SET FLAGS
2	00173	JSR	@ZAP,2	DISPLAY DATA CHARACTER
3	00174	JSR	PUT	INSERT CHARACTER INTO FILE NAME
4	00175	ISZ	COUNT,2	INSP COUNTER
5	00176	JMP	@RTRN,2	AND RETURN
6	00177	SUB	0,0	SET FLAGS TO POSITION
7	00178	LDA 1	HOME,2	GET NEW POSITION
8	00179	JMP	@ZAP,2	MOVE CURSOR
9	00212	STA 3	SRTN	SAVE RETURN
10	00213	LDA 3	POINT,2	GET BYTE POINTER
11	00214	LDA 0	COUNT,2	AND COUNTER
12	00215	ADDR	0,3	MAKE WORD ADDRESS
13	00216	LDA 1	0,3	PICK UP DATA WORD
14	00217	MOV	1,1 SNC	WHICH BYTE?
15	00218	MOVS	1,1	TOP ONE, SWAP BYTES
16	00219	LDA 3	MASKL	FETCH MASK
17	00220	AND	3,1	EXTRACT DATA BYTE
18	00221	JMP	@SRTN	RETURN
19	00214	STA 3	SRTN	SAVE RETURN
20	00215	STA 1	TEMP	SAVE DATA BYTE
21	00216	LDA 3	POINT,2	GET BYTE POINTER
22	00217	LDA 0	COUNT,2	AND COUNTER
23	00218	ADDR	0,3	MAKE WORD ADDRESS
24	00219	LDA 0	0,3	PICK UP OLD DATA WORD
25	00220	MOV	0,0 SNC	WHICH BYTE?
26	00221	MOVS	0,0	TOP, SWAP BYTES
27	00222	LDA 1	MASKH	FETCH HI-BYTE MASK
28	00223	AND	1,0	REMOVE OLD BYTE
29	00224	LDA 1	TEMP	PICK UP NEW BYTE
30	00225	ADD	0,1	INSERT NEW BYTE
31	00226	MOV	1,1 SNC	TOP BYTE?
32	00227	MOVS	1,1	YES, SWAP DEM BYTES!
33	00228	STA 1	0,3	STORE NEW DATA WORD
34	00229	JMP	@SRTN	RETURN
35	00234	LDA 0	EM	GET ERASE FLAGS
36	00235	JSR	MOVE+1	CLEAR REST OF LINE
37	00236	LDA 1	.FN	INDEX TO NAME STORAGE
38	00237	ADD	2,1 SKP	POINT TO NAME
39	00240	LDA 1	0,3	NAME POINTER
40	00241	STA 1	TEMP	SAVE FOR LATER
41	00242	JSR	KILL.	DELETE OLD CODE
42	00243	LDA 3	.CB	INDEX TO IOCB
43	00244	ADD	2,3	POINT TO IOCB
44	00245	SUB	0,0	CREATE A ZERO
45	00246	STA 0	0,3	CHANNEL NUMBER = 0
46	00247	LDA 0	5	5 = "LOAD" FUNCTION
47	00248	STA 0	1,3	SET IO FUNCTION TO "LOAD"
48	00249	LDA 1	TEMP	GET NAME POINTER
49	00250	STA 1	3,3	SET INTO IOCB
50	00251	MOV	3,2	PASS IOCB ADDRESS
51	00252	.IO		LOAD THE PROGRAM
52	00253	JMP	BAD	ERROR, FAILED TO LOAD

02/20/74

00256 0030002
00257 0035112
00260 0050100\$
00261 0037407
00262 0035050
00263 0054437
00264 0021010\$
00265 00101015
00266 0000415
00267 0034647
00270 00151000
00271 0041402
00272 00102400
00273 00410100\$
00274 0041400
00275 0010400
00276 0041401
00277 0010000
00300 0000044
00301 0010047
00302 0030002
00303 00102400
00304 0041004\$
00305 0041011\$
00306 0035050
00307 0020413
00310 00116414
00311 0002411
00312 0020415
00313 0025006\$
00314 0003003\$
00315 0030002
00316 0020625
00317 0024407
00320 0047003\$
00321 0000741
00322 0000000
00323 0000000
00324 00177400
00325 0000377
00326 0043471
00327 0040000
00330 0030137
00331 0000132
00332 0000100
00333 0000071
00334 0000060
00335 0000040
00336 0000014
00337 0000005
377*400
377
7*400*+?
40000
137
132
100
71
60
40
40
14
5
END

SYMBOL VALUE DEF'N REFERENCES

.100 000332 5:51 3:56
 .132 000331 5:50 3:49
 .137 000330 5:49 3:43
 .14 000336 5:55 3:34
 .40 000335 5:54 3:46
 .5 000337 5:56 4:52
 .60 000334 5:53 3:39
 .71 000333 5:52 3:53
 .CB 000136 3:26 4:48
 .FN 000135 3:25 1:31
 .KILL SX 1:05 1:30

FLAGGED LINES: NONE

SYMBOL VALUE DEF'N REFERENCES

.100 000332 5:51 3:56
 .132 000331 5:50 3:49
 .137 000330 5:49 3:43
 .14 000336 5:55 3:34
 .40 000335 5:54 3:46
 .5 000337 5:56 4:52
 .60 000334 5:53 3:39
 .71 000333 5:52 3:53
 .CB 000136 3:26 4:48
 .FN 000135 3:25 1:31
 .KILL SX 1:05 1:30

FLAGGED LINES: NONE

REFERENCES

2:34 2:17 4:58 2:23 2:24 2:37 2:57 3:36
 3:14 2:21 3:51 3:41 3:26 5:03
 2:29 3:51 3:26 3:38 2:05 1:41 2:35 2:50 3:02
 3:29 3:12 3:18 3:33 4:05 4:14 4:26
 2:11 2:02 4:02 5:37
 3:30 2:01 5:41
 3:31 2:26 5:41
 3:33 5:41
 5:36 2:10 3:15
 3:27 1:55 4:40
 3:28 2:04
 1:09 SX 1:45 5:26
 1:14 SX 1:47 5:27
 5:47 5:33
 1:12 1:49
 1:23 3:25
 4:12 2:46 3:19 5:33
 1:11 2:41 3:01 4:09 5:33
 5:17 1:26 4:41
 5:45 4:31
 5:46 4:19
 2:13 1:53
 4:08 2:42 3:04 4:41
 5:48 5:32
 4:45 1:26
 5:25 5:19
 2:01 1:52
 2:04 1:57
 1:20 1:34 4:13 4:25
 4:23 3:17 4:04
 3:17 3:23 2:48
 3:11 2:22 2:54
 2:54 2:19
 4:02 3:55
 1:18 1:29 2:32 2:34 2:43 2:45 2:54
 3:05 3:11 4:06 5:06 5:28
 5:04 5:08
 1:13 SX 5:04
 3:07 2:25 4:21 4:23 4:38 5:07 5:29 5:31
 5:42 4:12 2:18 2:52
 2:45 2:45 1:44
 2:15 1:54
 1:06 SX 1:54
 5:43 4:24 4:54
 4:40 3:21 4:40
 1:08 SX 1:56 2:06 2:31 4:03 4:10 5:34
 2:09 5:33 1:36


```

1 .HEAD A I D S E V E N T F U N C T I O N
2 .TITLE MAKE.
3 .EXTD .CALL ; INVOKE ENTRY
4 RC= R0 ; RETURN ADDRESS
5 .ENT MAKE.
6 .NREL
7 MAKE.: STA 3 RC.2 ; SAVE RETURN
8 JSR @.CALL ; CALL FUNCTION
9 .+1
10 .TXTM 1
11 .TXT *AIDS.EVENT*
12 000000055050 MAKE.: STA 3 RC.2 ; SAVE RETURN
13 0000100360015 JSR @.CALL ; CALL FUNCTION
14 0000200000030 .+1
15 00000001 .TXTM 1
16 000030040511 .TXT *AIDS.EVENT*
17 000040042123
18 000050027105
19 000060053105
20 000070047124
21 000100040000
22 .END
23
24

```

EVENT FUNCTION (MAKE.)

The event function generates a new ticket. If another ticket is current, it sets the OLD word in the terminal information table so it may be recalled. The event function asks for an incident code and a location. It fills in the following fields of the new ticket:

- Time
- Time zone
- Date
- Incident
- Location
- Department
- Post
- Operator

The event routine also creates a new entry in the status table, adds a new block to the block list, generates a disk file for the new ticket, plugs the paging function into the end control vector and plugs the format edit routine into the edit vector. It exits with a call to TAB. in the edit routine which positions the cursor in the ticket and sets things up for keyboard data input.

ACE 2 A I D S E V E N T F U N C T I O N
2/2/74

NAME VALUE DEF'N REFERENCES

... 000000 1:12 1:09
... 000050 1:07 1:12
... ALL SX 1:05 1:13

FLAGGED LINES: NONE

A I D S E V E N T U T I L I T Y
 .HEAD A I D S E V E N T U T I L I T Y
 .TITLE EVENT

The Event function is used to create new tickets. It displays the message "CODE" and waits for the operator to input an incident code.

It then displays the message "LOCATION" and waits for the operator to input a location string. If a null location string is input, the function is terminated. The control center name is tested for validity and if it is invalid the function is terminated.

The previous ticket information table word is updated from the ticket word. If any data block is in use, its use count is reduced. The next available ticket number is put into the ticket word and decoded into a file name, with which a new disk file is created and set to all blanks.

The format write routine (PUT.) is used to fill in the time, date, incident code, operator number, post number, and department.

The post number is returned from a call to the location look-up routine (POST.). The incident field is filled in by the incident look-up routine (CODE.).

The newly created ticket is entered into the ticket status table and its data block is added to the current block list.

The console log writer is called upon to make a log entry and the format display routine is called to display the ticket on the terminal display device.

AIDS TABLE ASSIGNMENTS	
000100	.MPY= 100 ; UNSIGNED MULTIPLY
000102	.CVA= 102 ; ASCII CONVERSION
000103	.CVB= 103 ; BINARY CONVERSION
000104	.TYPE= 104 ; TEST STRING TYPED
000105	.ASK= 105 ; DATA STRING INPUT
000107	.PUT= 107 ; FORMATTED DATA OUTPUT
000110	.DUP= 110 ; FORMATTED BLOCK OUTPUT
000112	.FORM= 112 ; TICKET FORMAT BLOCK
000116	.TAB= 116 ; ADVANCE TO NEXT FIELD
000123	.TSI= 123 ; TICKET STATUS INSERT
000130	.CON= 130 ; FIND CONTROL CENTER
000137	.LOG= 137 ; SYSTEM LOG ENTRY
000140	.TAD= 140 ; TAG-LINE ADDRESS
000144	.LIST= 144 ; BLOCK LIST POINTER
000145	.ZONE= 145 ; CURRENT TIME ZONE
000157	.NEXT= 157 ; NEXT TICKET NUMBER
; TIT WORD ASSIGNMENTS	
000002	.LINK= 2 ; GENERAL LINK WORD
000006	.ZAP= 6 ; DISPLAY OUTPUT ENTRY
000010	.EDIT= 10 ; EDIT TABLE ADDRESS
000015	.DATA= 15 ; DATA BLOCK ADDRESS
000014	.FORM= 14 ; FORMAT BLOCK ADDRESS
000016	.FIELD= 16 ; FORMAT FIELD NUMBER
000017	.INDEX= 17 ; FIELD POSITION INDEX
000020	.CON= 20 ; CONTROL CENTER NAME
000021	.OPR= 21 ; OPERATOR NUMBER
000022	.TIME= 22 ; CURRENT TIME
000023	.UNIT= 23 ; CURRENT UNIT NUMBER
000024	.TKT= 24 ; CURRENT TICKET NUMBER
000025	.ULD= 25 ; PREVIOUS TICKET NUMBER
; INCIDENT CODE	
000040	.CODE= P0 ; INCIDENT CODE
000041	.POST= P1 ; POST NUMBER
000042	.PRTY= P2 ; PRIORITY
000043	.TLIM= P3 ; TIME LIMIT
000042	.TLOG= P2 ; TICKET NUMBER
; DECIMAL DIGITS	
000043	.D5= P3 ;
000044	.D4= P4 ;
000045	.D3= P5 ;
000046	.D2= P6 ;
000047	.D1= P7 ;
000052	.RT= R2 ; RETURN ADDRESS
; DEPARTMENT NAME	
000050	.DEPT= S0 ; DEPARTMENT NAME
; FILENAME AREA	
000100	.FN= 100 ; FILENAME AREA
000114	.TC= 114 ; INCIDENT AREA
000124	.TL= 124 ; LOCATION AREA


```

1 000000055052 : REQUEST PARAMETERS
2 00000011324091 :
3 00000012024140 :
4 000000130077006 :
5 00000014006104 :
6 0000001500521 :
7 00000016020547 :
8 00000017024561 :
9 00000018137000 :
10 0000001906125 :
11 0000002000301 :
12 0000002106104 :
13 0000002200524 :
14 000000230042 :
15 00000024053 :
16 000000250117 :
17 00000026005105 :
18 00000027003052 :
19 000000280221020 :
20 000000290016130 :
21 00000030002403052 :
22 000000310025401 :
23 000000320015061 :
24 000000330035024 :
25 000000340015405 :
26 00000035002413 :
27 000000360054144 :
28 000000370036043 :

```

```

: NREL
: REQUEST PARAMETERS
EVENT: STA 3,RT,2 : SAVE RETURN
SUB 0,0 :
LDA 1 TAD : POSITION
JSR @ZAP,2 :
:
JSR @TYPE : TYPE "CODE"
MSG1 0,4 :
LDA 1,TC : INCIDENT OFFSET
ADD 2,1 : MAKE ADDRESS
JSR @ASK : GET INCIDENT
NOP : IF NONE, OKAY
:
JSR @TYPE : TYPE "LOCATION"
MSG2 0,30 :
LDA 1,TL : LOCATION OFFSET
ADD 2,1 : MAKE ADDRESS
JSR @ASK : GET LOCATION
JMP @RT,2 : IF NONE, EXIT
: TEST FOR VALIDITY
LDA 0 CCN,2 : CONTROL CENTER
JSR @CCN : LOCATE IN TABLE
JMP @RT,2 : NOT IN TABLE
LDA 1 1,3 : GET DEPT NAME
STA 1 DEPT,2 : AND SAVE IT
: CLEAR OUT OLD TICKET
LDA 3 TKT,2 : CURRENT TICKET
STA 3 OLD,2 : BECOMES OLD ONE
LDA 3 DATA,2 : DATA BLOCK
MOV# 3,3 SZR : IF ANY DATA
DSZ USE,3 : REDUCE USE-COUNT
JMP ALL : CONTINUE
:
STA 3 LIST : NEXT IN LINE
IDLE : IN CASE OF SKIP

```

```

: ALLOCATE BLOCK SPACE
ALL: SUBZL 0,0 : TYPE = 1
STA 0 BLOCK : SET TYPE
LDA 2 .IOCB : IOCB ADDRESS
.IO : ALLOCATE
JMP ALL-1 : TRY AGAIN
:
LDA 2 2 : RESTORE AC2
LDA 1 BLOCK : BLOCK ADDRESS
: WAIT FOR THE DISK
SUBZL 0,0 : DISK = 1
ENQ : GRAB IT
:
STA 1 DATA,2 : PUT INTO TIT
LDA 0 .FMB : BUFFER OFFSET
ADD 0,1 : BUFFER ADDRESS
STA 1 SAVE : SAVE FOR LATER
: CONSTRUCT FILE NAME
ISZ NEXT : RUMP TICKET NUMBER
LDA 1 NEXT : NEXT TICKET NUMBER
STA 1 TKI,2 : PUT IT IN TIT
JSR @CVA : MAKE ASCII
:
LDA 0 D5,2 : DIGIT FIVE
MOVS 0,0 : TO TOP BYTE
LDA 1 D4,2 : DIGIT FOUR
ADD 1,0 : COMBINE
STA 0 F1,2 : AND SAVE
:
LDA 0 D3,2 : DIGIT THREE
MOVS 0,0 : TO TOP BYTE
LDA 1 D2,2 : DIGIT TWO
ADD 1,0 : COMBINE
STA 0 F2,2 : AND SAVE
:
LDA 0 D1,2 : DIGIT ONE
MOVS 0,0 : TO TOP BYTE
STA 0 F3,2 : AND SAVE

```



```

1 000100 000101 000102 000060 000061 000064 000065 000066
2 FN= FN+1 FN+2
3 FILE NAME
4
5 HOURS= 60
6 MINS= 61
7 DAY= 64
8 MONTH= 65
9 YEAR= 66
10
11 SPACE: " *401
12 COUNT: B.FWD+3-R.LEN
13 .CAL: CAL-2
14 FULL: 500.72
15
16 .IOCB: .+1
17
18 BLOCK: 0
19
20
21 T.FW+B.LEN+1
22
23 .4: 4
24 .17: 17
25 .30: -30
26 .T: "T
27 .FWR: T.FW
28 .FWD: B.FWD+3
29 .I00: 100.
30 .TEN: 1000.
31 .377: 377
32 .1774: 377*400
33 SAVE: 0
34
35 .TC: TC
36 .TL: TL
37 .FN: FI
38 TYPES: TYP.B
39 PROPS: PRP.N
40
41 ; DATA BLOCK ASSIGNMENTS
42
43 MOD= 7
44 USE= 6
45 BLK= 5
46 REF= 4
47
48 ; FORMAT BLOCK FIELD INDICES
49
50 FIC= -2
51 FIP= -4
52 FIT= -5
53 FRB= -11
54 FPD= -17

```

```

1 00075024475
2 000760133000
3 000770340041
4 00078024473
5 000790220473
6 000800374000
7 0008100000014
8
9 ; READ IN A SEGMENT
10
11 LDA 0 F.ID.2 ; FILE IDENTIFIER
12 STA 0 D.SP3.3 ; SAVE FOR PRIME
13 LDA 0 F.FST.2 ; HIGH-ORDER ADDRESS
14 LDA 0 F.RFP.2 ; LOW-ORDER ADDRESS
15 LDA 2 .377 ; HALF-WORD MASK
16 MOVZR 0.0 ; SHIFT HIGH-ORDER, THEN
17 ANDL 2.1 ; LOW-ORDER, WITH CARRY
18
19 ; BUFFER ADDRESS
20 JSR D.PRM.3 ; PRIME THE BUFFER
21 LDA 2 ; RESTORE AC2
22
23 ; INDICATE SECTOR FULL
24
25 LDA 3 SAVE ; BUFFER ADDRESS
26 LDA 0 B.FOR.3 ; FORE POINTER
27 COMZL# 0.0 SZR ; IF NOT NULL,
28 JMP 0K ; LEAVE IT ALONE
29
30 LDA 0 B.RFP.3 ; BACK/FORE POINTERWORD
31 LDA 1 .177400 ; HIGH-BYTE MASK
32 AND 1.0 ; SAVE BACK HALF
33 LDA 1 FULL ; = 250.
34 ADD 1.0 ; ADD BYTE LIMIT
35 STA 0 B.BFP.3 ; REPLACE POINTERWORD
36
37 ; CLEAR TO ALL-BLANKS
38
39 LDA 0 .FWD
40 ADD 0.3
41 LDA 0 COUNT
42 LDA 1 SPACE
43 STA 1 0.3
44 INC 3.3
45 INC 0.0 SZR
46 JMP .-3 ; IF MORE, REPEAT
47
48 ; RELEASE THE DISK
49
50 SURZL 0.0 ; DISK = 1
51 DEQ ; GIVE IT UP
52 JMP FILL ; CONTINUE
53
54

```


A I D S E V E N T U T I L I T Y

: SET UP TO INSERT DATA

```

FILL: LDA 3  .FORM,2  : TICKET FORMAT BLOCK
      STA 3  FORM,2   : PUT IT IN THE TIT
      LDA 3  T.SA,3   : START OF FORMAT
      LDA 1  FIT,3    : FIELD INDEX
      STA 1  FIELD,2  : INCIDENT TIME
      SUB 0,0
      STA 0  INDEX,2  : POSITION ZERO
      : CONVERT THE TIME
      LDA 1  HOURS    : GET THE HOURS
      LDA 0  .1%0,0  : TIMES 100.
      LDA 0  HINS     : GET THE MINUTES
      AND 0,1        : ADD TOGETHER
      STA 1  TIME,2   : SAVE FOR LATER
      JSR @.CVA     : MAKE ASCII
      LDA 1  D4,2    : DIGIT FOUR
      JSR @.PUT
      LDA 1  D3,2    : DIGIT THREE
      JSR @.PUT
      LDA 1  D2,2    : DIGIT TWO
      JSR @.PUT
      LDA 1  D1,2    : DIGIT ONE
      JSR @.PUT
      LDA 1  ZONE     : TIME ZONE
      MOVS 1,1       : 1ST CHARACTER
      JSR @.PUT
      LDA 1  ZONE     : 2ND CHARACTER
      JSR @.PUT
      LDA 1  .T       : LITERAL "T"
      JSR @.PUT

```

A I D S E V E N T U T I L I T Y

: CONVERT THE DATE

```

      LDA 1  DAY      : GET THE DAY
      JSR @.CVA      : MAKE ASCII
      LDA 1  D2,2     : DIGIT TWO
      LDA 0  .17      : 4-BIT MASK
      AND# 0,1 SNR   : IF ASCII ZERO.
      ADC 0,1        : FORCE A SPACE.
      JSR @.PUT
      LDA 1  D1,2     : DIGIT ONE
      JSR @.PUT
      LDA 1  MONTH   : GET THE MONTH
      MOVZL 1,1      : MULTIPLY BY TWO
      LDA 3  .CAL     : CALENDAR BLOCK
      ADD 1,3        : INDEX INTO IT
      LDA 1  I,3     : NAME OF MONTH
      MOVS 1,1      : 3RD CHARACTER
      STA 1  D1,2    : 2ND CHARACTER
      LDA 1  0,3     : 1ST CHARACTER
      STA 1  D2,2    : 2ND CHARACTER
      MOVS 1,1      : 1ST CHARACTER
      JSR @.PUT
      LDA 1  D2,2    : 2ND CHARACTER
      JSR @.PUT
      LDA 1  D1,2    : 3RD CHARACTER
      JSR @.PUT
      LDA 1  YEAR    : GET THE YEAR
      JSR @.CVA      : CONVERT IT
      LDA 1  D2,2     : DIGIT TWO
      JSR @.PUT
      LDA 1  D1,2    : DIGIT ONE
      JSR @.PUT

```

A I D S E V E N T U T I L I T Y

: CONVERT THE DATE

```

      LDA 1  DAY      : GET THE DAY
      JSR @.CVA      : MAKE ASCII
      LDA 1  D2,2     : DIGIT TWO
      LDA 0  .17      : 4-BIT MASK
      AND# 0,1 SNR   : IF ASCII ZERO.
      ADC 0,1        : FORCE A SPACE.
      JSR @.PUT
      LDA 1  D1,2     : DIGIT ONE
      JSR @.PUT
      LDA 1  MONTH   : GET THE MONTH
      MOVZL 1,1      : MULTIPLY BY TWO
      LDA 3  .CAL     : CALENDAR BLOCK
      ADD 1,3        : INDEX INTO IT
      LDA 1  I,3     : NAME OF MONTH
      MOVS 1,1      : 3RD CHARACTER
      STA 1  D1,2    : 2ND CHARACTER
      LDA 1  0,3     : 1ST CHARACTER
      STA 1  D2,2    : 2ND CHARACTER
      MOVS 1,1      : 1ST CHARACTER
      JSR @.PUT
      LDA 1  D2,2    : 2ND CHARACTER
      JSR @.PUT
      LDA 1  D1,2    : 3RD CHARACTER
      JSR @.PUT
      LDA 1  YEAR    : GET THE YEAR
      JSR @.CVA      : CONVERT IT
      LDA 1  D2,2     : DIGIT TWO
      JSR @.PUT
      LDA 1  D1,2    : DIGIT ONE
      JSR @.PUT

```



```

1 : LOOK UP LOCATION
2
3 00327*016541 JSR @.POST
4
5 : LOOK UP INCIDENT
6
7 00330*006537 JSR @.CODE
8
9 : ADD TO STATUS TABLE
10
11 00331*021020 LDA 0 CCN,2 : CONTROL CENTER
12 00332*025024 LDA 1 TKT,2 : TICKET NUMBER
13 00333*006123 JSR @.TSI : MAKE AN ENTRY
14 00334*000424 JMP NOT : NO ROOM IN TABLE
15
16 00335*025040 LDA 1 CODE,2 : INCIDENT CODE
17 00336*045402 STA 1 2,3 : INTO THE TABLE
18 00337*025022 LDA 1 TIME,2 : GET THE TIME
19 00340*045403 STA 1 3,3 : INTO THE TABLE
20 00341*025041 LDA 1 POST,2 : GET THE POST
21 00342*045404 STA 1 4,3 : INTO THE TABLE
22 00343*025042 LDA 1 PRTY,2 : GET PRIORITY
23 00344*045406 STA 1 6,3 : INTO THE TABLE
24 00345*025043 LDA 1 TLIM,2 : GET TIME LIMIT
25 00346*045407 STA 1 7,3 : INTO THE TABLE
26
27 : INSERT LOCATION
28
29 00347*024610 LDA 1 .30 : STRING LENGTH
30 00350*125240 MOVOR 1,1 : MAKE WORD COUNT
31 00351*021124 LDA 0 TL,2 : OBTAIN A WORD
32 00352*041424 STA 0 24,3 : AND INSERT IT
33 00353*175400 INC 3,3 : BUMP ADDRESS
34 00354*151400 INC 2,2 : THIS ONE TOO
35 00355*125404 INC 1,1 SZR : BUMP COUNTER
36 00356*000773 JMP .-5 : AND REPEAT
37 00357*030002 LDA 2 2 : RESTORE TIT

```

```

1 : COMPUTE INCIDENT
2
3 LDA 3 FORM,2 : TICKET FORMAT
4 LDA 3 T.SA,3 : START OF FORMAT
5 LDA 1 FIC,3 : CODE FIELD
6 STA 1 FIELD,2 : INCIDENT CODE
7 SUB 1,1 : POSITION ZERO
8 STA 1 INDEX,2
9 STA 1 D5,2 : NO DIGIT 5
10
11 LDA 1 TC,2
12 STA 1 D3,2 : DIGIT 3
13 MOV 1,1
14 STA 1 D4,2 : AND 4
15
16 LDA 1 TC+1,2
17 STA 1 D1,2 : DIGIT 1
18 MOV 1,1
19 STA 1 D2,2 : AND 2
20
21 JSR @.CVR : GO BINARY
22 LDA 0 : GET THRESHOLD
23 MOV 1,3 SZR : IF NOT ZERO,
24 LDA 3 .TEN. : GET ADJUSTMENT
25 SLE 0,1 : IF < 1000.
26 ADD 3,1 : ADD 1000.
27 STA 1 CODE,2 : SAVE CODE
28 JSR @.CVA : GO ASCII
29
30 LDA 1 D4,2 : DIGIT 4
31 JSR SEND
32 LDA 1 D3,2 : DIGIT 3
33 JSR SEND
34 LDA 1 D2,2 : DIGIT 2
35 JSR SEND
36 LDA 1 D1,2 : DIGIT 1
37 JSR SEND

```


A I D S E V E N T U T I L I T Y
: ADD TO BLOCK LIST

```

1
2
3 00433'035015 LDA 3 DATA,2 ; BLOCK ADDRESS
4 00434'030144 LDA 2 LIST ; LIST POINTER
5 00435'025002 LDA 1 LINK,2 ; FOLLOW LINK
6 00436'141015 MOV# 2,0 SNR ; IF NO LIST,
7 00437'171001 MOV 3,2 SKP ; MAKE ONE
8
9 00440'045402 STA 1 LINK,3 ; LINK TO REAR
10 00441'055002 STA 3 LINK,2 ; AND TO FRONT
11 00442'054144 STA 3 LIST ; UPDATE LIST
12 00443'033002 LDA 2 2 ; RESTORE AC2
13
14 00444'021024 LDA 0 TKT,2 ; TICKET NUMBER
15 00445'041404 STA 0 REF,3 ; FOR REFERENCE
16 00446'041042 STA 0 TLOG,2 ; SAVE FOR LOG
17 00447'102400 SUB 0,0
18 00450'041405 STA 0 BLK,3 ; BLOCK IS ZERO
19 00451'041023 STA 0 UNIT,2 ; CLEAR FOR LOG
20 00452'102520 SUBZL 0,0 ; USERS = 1
21 00453'041406 STA 0 USE,3 ; SET USAGE-COUNT
22 00454'041407 STA 0 MOD,3 ; AND UPDATE FLAG
23
24
25 ; FINISH UP AND EXIT
26
27 00455'006137 JSR @.LOG ; MAKE LOG ENTRY
28 00456'006110 JSR @.DUMP ; CALL DISPLAY
29 00457'011052 ISZ RI,2 ; PREPARE TO SKIP
30 00460'034116 LDA 3 .TAB ; RESUME ADDRESS
31 00461'043052 JMP @RT,2 ; SKIP ON RETURN

```

A I D S E V E N T U T I L I T Y
: INSERT OPERATOR

```

1360'025021 NOT: LDA 1 OPR,2 ; OPERATOR NUMBER
1361'030102 JSR @.CVA ; MAKE ASCII
1362'035014 LDA 3 FORM,2 ; TICKET FORMAT
1363'035017 LDA 3 T.SA,3 ; START OF FORMAT
1364'025767 LDA 1 FRB,3 ; RECEIVED FIELD
1365'030116 STA 1 FIELD,2 ; INSTALL IN ITI
1366'030116 SUB 0,0
1367'030117 STA 0 INDEX,2 ; POSITION ZERO
1368'030117
1369'030117
1370'030117
1371'030117
1372'030117
1373'030117
1374'030117
1375'030117
1376'030117
1377'030117
1378'030117
1379'030117
1380'030117
1381'030117
1382'030117
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1384'030117
1385'030117
1386'030117
1387'030117
1388'030117
1389'030117
1390'030117
1391'030117
1392'030117
1393'030117
1394'030117
1395'030117
1396'030117
1397'030117
1398'030117
1399'030117
1400'030117
1401'030117
1402'030117
1403'030117
1404'030117
1405'030117
1406'030117
1407'030117
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1409'030117
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1464'030117
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1466'030117
1467'030117
1468'030117
1469'030117
1470'030117
1471'030117
1472'030117
1473'030117
1474'030117
1475'030117
1476'030117
1477'030117
1478'030117
1479'030117
1480'030117
1481'030117
1482'030117
1483'030117
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1485'030117
1486'030117
1487'030117
1488'030117
1489'030117
1490'030117
1491'030117
1492'030117
1493'030117
1494'030117
1495'030117
1496'030117
1497'030117
1498'030117
1499'030117
1500'030117

```



SYMBOL	VALUE	DEFIN	REFERENCES	EVENT	UTILITY
ALL	000037	3:03	2:42	3:07	
ASK	000105	1:11	2:15	2:23	
BLK	000005	5:45	11:18		
BLOCK	000152	5:19	3:04	3:10	
CAL	000471	12:17	5:13		
CCN	000020	1:33	2:28	9:11	
CODE	000040	1:40	8:27	9:16	
CODE	000144	12:09	12:11		
COUNT	000144	5:12	4:43		
D1	000047	1:50	3:41	6:27	7:10
D2	000046	1:49	8:36	10:18	10:38
D3	000045	1:48	3:37	6:25	7:05
D4	000044	1:47	8:34	10:16	10:36
D5	000043	1:46	3:35	6:23	8:12
DATA	000015	1:29	3:31	6:21	8:14
DAY	000064	5:07	3:29	8:09	12:03
DEPT	000060	1:54	7:03	3:17	11:03
EDIT	000010	1:28	2:32	10:50	10:53
EVENT	000000	2:05	12:35		
F1	000100	5:01	3:33	5:37	
F2	000101	5:02	3:39		
F3	000102	5:03	3:43		
PIC	177776	5:50	8:05		
F1	000016	1:31	6:07	8:06	10:08
FILL	000175	6:03	4:54		
FIP	177774	5:51	10:27		
FIT	177773	5:52	6:06		
FI	000100	1:50	5:31	5:02	5:03
FORM	000014	1:30	6:04	8:03	10:05
FWD	177761	5:54	10:45		
FRB	177767	5:53	10:07		
FULL	000146	5:14	4:35		
HOURS	000016	5:05	6:13		
INDEX	000017	1:32	6:09	8:08	10:10
LINK	000002	1:26	11:05	11:09	11:10
LIST	000144	1:20	2:44	11:04	11:11
MINS	000036	5:06	6:16		
MOD	000007	5:43	11:22		
MONTH	000065	5:08	7:13		
SG1	000521	12:32	2:11		
SG2	000524	12:33	2:19		
TEXT	000157	1:22	3:24	3:25	
EXT	000360	10:03	9:14		
OLD	000025	1:38	2:37		
OPR	000021	1:34	10:03		
POST	000041	1:41	9:20	10:23	
POST	000174	12:09	12:12		
POST	000142	5:39	4:07		
POST	000004	1:42	9:22		
POST	000052	5:46	11:15		
POST	000167	1:52	2:05	2:24	2:30
SAVE	000167	5:33	3:20	4:21	4:27

SYMBOL	VALUE	DEFIN	REFERENCES	EVENT	UTILITY
ALL	000037	3:03	2:42	3:07	
ASK	000105	1:11	2:15	2:23	
BLK	000005	5:45	11:18		
BLOCK	000152	5:19	3:04	3:10	
CAL	000471	12:17	5:13		
CCN	000020	1:33	2:28	9:11	
CODE	000040	1:40	8:27	9:16	
CODE	000144	12:09	12:11		
COUNT	000144	5:12	4:43		
D1	000047	1:50	3:41	6:27	7:10
D2	000046	1:49	8:36	10:18	10:38
D3	000045	1:48	3:37	6:25	7:05
D4	000044	1:47	8:34	10:16	10:36
D5	000043	1:46	3:35	6:23	8:12
DATA	000015	1:29	3:31	6:21	8:14
DAY	000064	5:07	3:29	8:09	12:03
DEPT	000060	1:54	7:03	3:17	11:03
EDIT	000010	1:28	2:32	10:50	10:53
EVENT	000000	2:05	12:35		
F1	000100	5:01	3:33	5:37	
F2	000101	5:02	3:39		
F3	000102	5:03	3:43		
PIC	177776	5:50	8:05		
F1	000016	1:31	6:07	8:06	10:08
FILL	000175	6:03	4:54		
FIP	177774	5:51	10:27		
FIT	177773	5:52	6:06		
FI	000100	1:50	5:31	5:02	5:03
FORM	000014	1:30	6:04	8:03	10:05
FWD	177761	5:54	10:45		
FRB	177767	5:53	10:07		
FULL	000146	5:14	4:35		
HOURS	000016	5:05	6:13		
INDEX	000017	1:32	6:09	8:08	10:10
LINK	000002	1:26	11:05	11:09	11:10
LIST	000144	1:20	2:44	11:04	11:11
MINS	000036	5:06	6:16		
MOD	000007	5:43	11:22		
MONTH	000065	5:08	7:13		
SG1	000521	12:32	2:11		
SG2	000524	12:33	2:19		
TEXT	000157	1:22	3:24	3:25	
EXT	000360	10:03	9:14		
OLD	000025	1:38	2:37		
OPR	000021	1:34	10:03		
POST	000041	1:41	9:20	10:23	
POST	000174	12:09	12:12		
POST	000142	5:39	4:07		
POST	000004	1:42	9:22		
POST	000052	5:46	11:15		
POST	000167	1:52	2:05	2:24	2:30
SAVE	000167	5:33	3:20	4:21	4:27

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CODE	000144	12:09	12:11		
COUNT	000144	5:12	4:43		
D1	000047	1:50	3:41	6:27	7:10
D2	000046	1:49	8:36	10:18	10:38
D3	000045	1:48	3:37	6:25	7:05
D4	000044	1:47	8:34	10:16	10:36
D5	000043	1:46	3:35	6:23	8:12
DATA	000015	1:29	3:31	6:21	8:14
DAY	000064	5:07	3:29	8:09	12:03
DEPT	000060	1:54	7:03	3:17	11:03
EDIT	000010	1:28	2:32	10:50	10:53
EVENT	000000	2:05	12:35		
F1	000100	5:01	3:33	5:37	
F2	000101	5:02	3:39		
F3	000102	5:03	3:43		
PIC	177776	5:50	8:05		
F1	000016	1:31	6:07	8:06	10:08
FILL	000175	6:03	4:54		
FIP	177774	5:51	10:27		
FIT	177773	5:52	6:06		
FI	000100	1:50	5:31	5:02	5:03
FORM	000014	1:30	6:04	8:03	10:05
FWD	177761	5:54	10:45		
FRB	177767	5:53	10:07		
FULL	000146	5:14	4:35		
HOURS	000016	5:05	6:13		
INDEX	000017	1:32	6:09	8:08	10:10
LINK	000002	1:26	11:05	11:09	11:10
LIST	000144	1:20	2:44	11:04	11:11
MINS	000036	5:06	6:16		
MOD	000007	5:43	11:22		
MONTH	000065	5:08	7:13		
SG1	000521	12:32	2:11		
SG2	000524	12:33	2:19		
TEXT	000157	1:22	3:24	3:25	
EXT	000360	10:03	9:14		
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POST	000004	1:42	9:22		
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SAVE	000167	5:33	3:20	4:21	4:27

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D1	000047	1:50	3:41	6:27	7:10
D2	000046	1:49	8:36	10:18	10:38
D3	000045	1:48	3:37	6:25	7:05
D4	000044	1:47	8:34	10:16	10:36
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DATA	000015	1:29	3:31	6:21	8:14
DAY	000064	5:07	3:29	8:09	12:03
DEPT	000060	1:54	7:03	3:17	11:03
EDIT	000010	1:28	2:32	10:50	10:53
EVENT	000000	2:05	12:35		
F1	000100	5:01	3:33	5:37	
F2	000101	5:02	3:39		
F3	000102	5:03	3:43		
PIC	177776	5:50	8:05		
F1	000016	1:31	6:07	8:06	10:08
FILL	000175	6:03	4:54		
FIP	177774	5:51	10:27		
FIT	177773	5:52	6:06		
FI	000100	1:50	5:31	5:02	5:03
FORM	000014	1:30	6:04	8:03	10:05
FWD	177761	5:54	10:45		
FRB	177767	5:53	10:07		
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INDEX	000017	1:32	6:09	8:08	10:10
LINK	000002	1:26	11:05	11:09	11:10
LIST	000144	1:20	2:44	11:04	11:11
MINS	000036	5:06	6:16		
MOD	000007	5:43	11:22		
MONTH	000065	5:08	7:13		
SG1	000521	12:32	2:11		
SG2	000524	12:33	2:19		
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OLD	000025	1:38	2:37		
OPR	000021	1:34	10:03		
POST	000041	1:41	9:20	10:23	
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SAVE	000167	5:33	3:20	4:21	4:27

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CODE	000040	1:40	8:27	9:16	
CODE	000144	12:09	12:11		
COUNT	000144	5:12	4:43		
D1	000047	1:50	3:41	6:27	7:10
D2	000046	1:49	8:36	10:18	10:38
D3	000045	1:48	3:37	6:25	7:05
D4	000044	1:47	8:34	10:16	10:36
D5	000043	1:46	3:35	6:23	8:12

A I D S E V E N T U T I L I T Y

LINE VALUE	DEPTH	REFERENCES	8:33	8:35	8:37	10:13	10:15	10:17
12:03	8:31	8:33	8:35	8:37	10:13	10:15	10:17	
10:19	10:33	10:33	10:35	10:37	10:39			
4:44	2:07							
5:11	5:35	8:11	8:16					
1:19	6:18	9:18						
1:57	2:36	3:26	9:12	11:14				
1:35	5:35	9:31						
1:37	9:24							
1:54	1:43	11:16						
1:24	1:44	2:18						
1:14	1:19							
1:17	4:36							
1:23	11:19	11:21						
1:05	2:41							
1:05	7:22							
1:05	1:27							
1:05	1:21	6:33						
1:63	6:14	8:22						
1:53	5:24							
1:53	5:24							
1:05	5:32	4:33						
1:17	5:25	2:24						
1:05	5:31	4:17						
1:05	5:23	2:12						
1:05	5:13	7:15						
1:13	1:17	2:29						
1:13	12:11	9:27						
1:13	1:03	3:27	6:19	7:04	8:28	10:04	10:24	
1:13	1:17	8:21						
1:13	1:13	11:27						
1:12	5:37	4:03						
1:12	1:14	6:03						
1:11	5:27	3:18						
1:11	5:28	4:41						
1:10	5:16	3:05						
1:10	1:18	11:26						
1:10	1:07	6:15						
1:10	12:12	9:03						
1:10	1:12	6:22	6:24	6:26	6:32	6:34	6:36	
1:10	7:09	7:09	7:11	7:23	7:27	7:32	7:34	
1:10	10:52	10:54	10:54	12:07				
1:10	11:29							
1:10	1:15							
1:10	5:35	2:13						
1:10	5:36	8:24						
1:10	5:36	2:21						
1:10	1:16	9:13						
1:10	5:26	6:35						

FLAGGED LINES: NONE

INCIDENT LOOKUP (CODE.)

Incident lookup is called by the event function. It is passed an incident code (ten code) through a parameter word in the terminal information table, and reads the file "INCIDENT.CODES" looking for a matching entry. If one is found, it copies a text string description from the file into the ticket data block and returns the time limit and priority assigned to the code through two more parameter words. If no matching file entry is found, the priority and time limit are set to zero and the text field is left blank.

	A	I	D	S	I	N	C	I	D	E	N	T	L	O	O	K	U	P
	.HEAD	.TITLE	.CODE.	.PUT=	FORM=	FIELD=	INDEX=	CODE=	PRTY=	TLIM=	BUF=	THIS=	RTRN=	FIN=	.ENT	.JREL	CODE.	
1	000107			107				P0					R1	-1				
2								P0					R1	-1				
3								P2					R1	-1				
4								P3					R1	-1				
5								S2					R1	-1				
6								S3					R1	-1				
7													R1	-1				
8													R1	-1				
9													R1	-1				
10													R1	-1				
11													R1	-1				
12													R1	-1				
13													R1	-1				
14													R1	-1				
15													R1	-1				
16													R1	-1				
17													R1	-1				
18													R1	-1				
19													R1	-1				
20													R1	-1				
21													R1	-1				
22													R1	-1				
23													R1	-1				
24													R1	-1				
25	000000	0055051											R1	-1				
26	000001	0024000											R1	-1				
27	000012	0041042											R1	-1				
28	000003	0041043											R1	-1				
29	000004	0030530											R1	-1				
30	000005	0060044											R1	-1				
31	000006	0003475											R1	-1				
32	000007	0030002											R1	-1				
33	000010	0024527											R1	-1				
34	000011	0025200											R1	-1				
35	000012	0004050											R1	-1				
36	000013	0044532											R1	-1				
37	000014	0020477											R1	-1				
38	000015	0070000											R1	-1				
39	000016	0045062											R1	-1				
40	000017	0034041											R1	-1				
41	000020	0030503											R1	-1				
42	000021	0007402											R1	-1				
43	000022	0033461											R1	-1				
44	000023	0021010											R1	-1				
45	000024	0041454											R1	-1				
46	000025	0021013											R1	-1				
47	000026	0025015											R1	-1				
48	000027	0030473											R1	-1				
49	000030	0010120											R1	-1				
50	000031	0011750											R1	-1				
51	000032	0030002											R1	-1				
52	000033	0031062											R1	-1				
53	000034	0035753											R1	-1				

; FORMATTED OUTPUT
 ; FORMAT BLOCK ADDRESS
 ; FORMAT FIELD NUMBER
 ; FIELD POSITION INDEX
 ; WANTED INCIDENT CODE
 ; PRIORITY OF INCIDENT
 ; WATCH-DOG TIMER LIMIT
 ; BUFFER ADDRESS
 ; CURRENT INCIDENT CODE
 ; RETURN ADDRESS
 ; INCIDENT FIELD INDEX
 ; STA 3 ; RTRN.2 ; SAVE RETURN ADDRESS
 ; SUB 0 ; CREATE A ZERO
 ; STA 0 ; PRTY.2 ; CLEAR PRIORITY
 ; STA 0 ; TLIM.2 ; AND TIME LIMIT
 ; LDA 2 ; .IOC1 ; GET IOCB ADDRESS
 ; .IO ; ALLOCATE SPACE FOR BUFFER
 ; JMP FAIL ; ERROR RETURN IF NO CAN DO
 ; LDA 2 ; 2.0 ; RESTORE AC2
 ; LDA 1 ; BLK1 ; GET BLOCK ADDRESS
 ; SUBZL 0.0 ; DISK = 1
 ; ENQ ; WAIT FOR IT
 ; STA 1 ; BLK2 ; SAVE BLOCK ADDRESS
 ; LDA 0 ; .FWD ; BUFFER DISPLACEMENT
 ; ADD 0.1 ; DISPLACE INTO BUFFER
 ; STA 1 ; BUF.2 ; SAVE BUFFER ADDRESS
 ; LDA 3 ; DDOS ; GET SYSTEM ADDRESS
 ; LDA 2 ; FILE ; POINT TO FILE NAME
 ; JSR ED.SRC.3 ; SEARCH FOR FILE
 ; JMP FAIL ; FILE NOT FOUND
 ; LDA 0 ; F.ID.2 ; GET FILE IDENTIFIER
 ; STA 0 ; D.SP3.3 ; SET UP PARAMS FOR PRIME
 ; LDA 0 ; F.FST.2 ; HIGH ORDER DISK ADDRESS
 ; LDA 1 ; F.RFP.2 ; LOW ORDER DISK ADDRESS
 ; LDA 2 ; .377 ; HALF WORD MASK
 ; MOVZR 0.0 ; SHIFT HIGH ORDER ADDR. THRU
 ; ANDL 2.1 ; LOW ORDER. WITH CARRY
 ; LDA 2 ; 2.0 ; SET UP BASE REGISTER
 ; LDA 2 ; BUF.2 ; BUFFER PREFIX ADDRESS
 ; JSR D.PRM.3 ; PRIME INPUT BUFFER

LINE	ADDRESS	OPERATION	OPERANDS	OPERATION	OPERANDS
1	001115	RESTORE BASE REGISTER	2,4	CR	15
2	001116	FORMAT BLOCK	FORM,2	CR	60
3	001117	START OF FORMAT	T,SA,3	COLON	"
4	001120	INCIDENT FIELD	FIN,3	SEMI	"
5	001121	SET FIELD NUMBER	FIELD,2	177	
6	001122	CREATE A ZERO	0,0	377	
7	001123	CHARACTER INDEX	INDEX,2	FILE	.+1
8					
9	001124	CREATE A ZERO	0,0	TXTM	1
10	001124	CLEAR CODE WORD	THIS,2	TXTX	1
11	001134	GET SYSTEM ADDRESS	DDOS	IOCI	.+1
12	001135	GET BUFFER ADDRESS	BUF,2	IOCI	.+1
13	001135	READ ONE CHARACTER	RD,IN,3	CHANEL	0
14	001136	DONE IF END OF FILE	DONE	FUNCTION	0
15	001137	FETCH MASK	.177	ADDRESS	0
16	001140	EXTRACT CHARACTER	0,1	BLK1	0
17	001141	RESTORE AC2	2,4	T,FW+B,LEN+1	0
18					
19	001142	SEMI-COLON	SEMI	IOCI	.+1
20	001143	COMPARE	0,1	IOCI	.+1
21	001143	SKIP COMMENT	XLP	IOCI	.+1
22					
23	001143	ASCII COLON	COLON	CHANEL	0
24	001144	COMPARE	0,1	FUNCTION	1
25	001145	CODE IS COMPUTED	TEST	ADDRESS	0
26					
27	001146	GET PARTIAL CODE	THIS,2	OUT	
28	001147	TIMES TWO	MOVZL 3,0	LDA 3	DDOS
29	001151	TIMES FOUR	MOVZL 0,0	LDA 2	BUF,2
30	001152	TIMES TEN	MOVZL 0,3	JSR	RD,IN,3
31	001152	ASCII ZERO	0,0	JMP	DONE
32	001153	CONVERT TO BINARY	0,1	LDA 1	.177
33	001154	ADD TO CODE	1,3	AND	0,1
34	001155	STORE NEW CODE	THIS,2	LDA 2	2,0
35	001157	GET NEXT CHARACTER	RDLP	LDA 0	
36					
37	001160	GET JUMPED CODE	CODE,2	LDA 0	
38	001161	AND THIS CODE	THIS,2	SNE	0,1
39	001161	COMPARE	0,1	JMP	0,1
40	001162	OUTPUT INCIDENT	OUT	JMP	OUT
41					
42	001163	GET SYSTEM ADDRESS	DDOS	LDA 3	DDOS
43	001164	AND BUFFER ADDRESS	BUF,2	LDA 2	BUF,2
44	001165	READ ONE CHARACTER	RD,IN,3	JSR	RD,IN,3
45	001165	ERROR EXIT	DONE	JMP	DONE
46	001166	FETCH MASK	.177	LDA 1	.177
47	001167	EXTRACT CHARACTER	0,1	AND	0,1
48	001167	RESTORE AC2	2,0	LDA 2	2,0
49					
50	001171	ASCII RETURN	.LF	LDA 0	
51	001172	END OF ENTRY?	0,1	SEQ	
52	001173	NO, SKIP SOME MORE	XLP	JMP	XLP
53	001174	START ON NEXT RECORD	INIT	JMP	INIT
54					
55	001177	BUFFER DISPLACEMENT	T,FW	JMP	T,FW
56	001177	ASCII LINE-FEED	.LF	JMP	.LF
57					

LINE	ADDRESS	OPERATION	OPERANDS	OPERATION	OPERANDS
1	001115	RESTORE BASE REGISTER	2,4	CR	15
2	001116	FORMAT BLOCK	FORM,2	CR	60
3	001117	START OF FORMAT	T,SA,3	COLON	"
4	001120	INCIDENT FIELD	FIN,3	SEMI	"
5	001121	SET FIELD NUMBER	FIELD,2	177	
6	001122	CREATE A ZERO	0,0	377	
7	001123	CHARACTER INDEX	INDEX,2	FILE	.+1
8					
9	001124	CREATE A ZERO	0,0	TXTM	1
10	001124	CLEAR CODE WORD	THIS,2	TXTX	1
11	001134	GET SYSTEM ADDRESS	DDOS	IOCI	.+1
12	001135	GET BUFFER ADDRESS	BUF,2	IOCI	.+1
13	001135	READ ONE CHARACTER	RD,IN,3	CHANEL	0
14	001136	DONE IF END OF FILE	DONE	FUNCTION	0
15	001137	FETCH MASK	.177	ADDRESS	0
16	001140	EXTRACT CHARACTER	0,1	BLK1	0
17	001141	RESTORE AC2	2,4	T,FW+B,LEN+1	0
18					
19	001142	SEMI-COLON	SEMI	IOCI	.+1
20	001143	COMPARE	0,1	IOCI	.+1
21	001143	SKIP COMMENT	XLP	IOCI	.+1
22					
23	001143	ASCII COLON	COLON	CHANEL	0
24	001144	COMPARE	0,1	FUNCTION	1
25	001145	CODE IS COMPUTED	TEST	ADDRESS	0
26					
27	001146	GET PARTIAL CODE	THIS,2	OUT	
28	001147	TIMES TWO	MOVZL 3,0	LDA 3	DDOS
29	001151	TIMES FOUR	MOVZL 0,0	LDA 2	BUF,2
30	001152	TIMES TEN	MOVZL 0,3	JSR	RD,IN,3
31	001152	ASCII ZERO	0,0	JMP	DONE
32	001153	CONVERT TO BINARY	0,1	LDA 1	.177
33	001154	ADD TO CODE	1,3	AND	0,1
34	001155	STORE NEW CODE	THIS,2	LDA 2	2,0
35	001157	GET NEXT CHARACTER	RDLP	LDA 0	
36					
37	001160	GET JUMPED CODE	CODE,2	LDA 0	
38	001161	AND THIS CODE	THIS,2	SNE	0,1
39	001161	COMPARE	0,1	JMP	0,1
40	001162	OUTPUT INCIDENT	OUT	JMP	OUT
41					
42	001163	GET SYSTEM ADDRESS	DDOS	LDA 3	DDOS
43	001164	AND BUFFER ADDRESS	BUF,2	LDA 2	BUF,2
44	001165	READ ONE CHARACTER	RD,IN,3	JSR	RD,IN,3
45	001165	ERROR EXIT	DONE	JMP	DONE
46	001166	FETCH MASK	.177	LDA 1	.177
47	001167	EXTRACT CHARACTER	0,1	AND	0,1
48	001167	RESTORE AC2	2,0	LDA 2	2,0
49					
50	001171	ASCII RETURN	.LF	LDA 0	
51	001172	END OF ENTRY?	0,1	SEQ	
52	001173	NO, SKIP SOME MORE	XLP	JMP	XLP
53	001174	START ON NEXT RECORD	INIT	JMP	INIT
54					
55	001177	BUFFER DISPLACEMENT	T,FW	JMP	T,FW
56	001177	ASCII LINE-FEED	.LF	JMP	.LF
57					

SYMBOL	VALUE	DEFIN	REFERENCES
SLKI	0000137	3:17	1:35
REK2	0000145	3:25	1:38
RUF	0000062	1:15	1:41
CODE	0000040	1:11	2:39
CODE	0000000	1:25	1:22
COLON	0000117	3:03	2:24
DORE	0000239	4:30	2:15
FAIL	0000103	2:47	1:32
FIELD	0000016	1:08	2:05
FILE	0000123	3:07	1:44
RIN	177777	1:20	2:34
FORM	0000014	1:07	2:02
JOIN	0000102	3:42	4:05
INDEX	0000017	1:09	2:07
INIT	0000044	2:09	2:55
OUT	0000146	3:27	2:42
DO I	0000205	4:37	3:52
DO I	0000042	1:12	1:27
DO I	0000045	2:12	2:37
DO I	0000051	1:18	1:25
DO I	0000120	3:04	2:24
DO I	0000074	2:39	2:26
DO I	0000063	1:16	2:14
DO I	0000043	1:13	1:23
DO I	0000019	2:44	2:22
DO I	0000121	3:05	2:16
DO I	0000122	3:06	1:52
DO I	0000116	3:02	2:33
DO I	0000115	3:01	4:15
DO I	0000113	2:57	1:39
DO I	0000134	3:13	1:39
DO I	0000142	3:21	4:39
DO I	0000114	2:58	2:52
DO I	0000107	1:05	3:39

FLAGGED LINES: NONE

SYMBOL	VALUE	DEFIN	REFERENCES
LDA 0	0,0	: ASCII ZERO	
SUB 0,1	0,1	: CONVERT TO BINARY	
ADD 1,3	1,3	: ADD TO PRIORITY	
STA 3	PRTY,2	: STORE NEW PRIORITY	
JMP	IDON	: READ NEXT CHARACTER	
DO I	DO I	: GET SYSTEM ADDRESS	
DO I	RUF,2	: AND RUFFER ADDRESS	
DO I	DO,IN,3	: READ ONE CHARACTER	
DO I	DO I	: ERROR EXIT	
DO I	DO I	: FETCH MASK	
DO I	DO I	: EXTRACT CHARACTER	
DO I	DO I	: RESTORE AC2	
DO I	DO I	: ASCII RETURN	
DO I	DO I	: COMPARE	
DO I	DO I	: ALL DONE	
DO I	TLIM,2	: TIME LIMIT	
DO I	DO I	: TIMES TWO	
DO I	DO I	: TIMES FOUR	
DO I	DO I	: TIMES TEN	
DO I	DO I	: ASCII ZERO	
DO I	DO I	: CONVERT TO BINARY	
DO I	DO I	: ADD TIME LIMIT	
DO I	TLIM,2	: STORE NEW LIMIT	
DO I	DO I	: READ NEW CHARACTER	
DO I	DO I	: AND IOCR ADDRESS	
DO I	DO I	: DEALLOCATE BUFFER	
DO I	DO I	: FATAL IF NO CAN DO	
DO I	DO I	: RESTORE AC2	
DO I	DO I	: DISK = 1	
DO I	DO I	: GIVE IT UP	
DO I	DO I	: RETURN	

•END

LOCATION LOOKUP (POST.)

The Location Lookup routine reads a location from the text string area of the terminal information table and after some looking through the "XX.STREET.NAMES" and "XX.ADDRESS.MAP" files, it returns a duty post number in the terminal information table. If the lookup fails, it returns a zero.

Input addresses are grouped into three classes:

- TYPE 1: < ADDRESS NUMBER > < STREET NAME >
- TYPE 2: < STREET NAME > < STREET NAME >
- TYPE 3: < PLACE NAME >

Spurious information is ignored.

Examples:

- TYPE 1: 725 N. EUCLID
- TYPE 2: JACKSON AND RIDGELAND (intersection)
- TYPE 3: WHITTIER SCHOOL

PAGE	A	I	D	S	L	O	C	A	T	I	O	N	L	O	O	K	U	P
1	000107																	
2	000130																	
3	000014																	
4	000016																	
5	000017																	
6	000020																	
7	177775																	
8	000124																	
9	000141																	
10	000051																	
11	000062																	
12	000063																	
13	000064																	
14	000065																	
15	000066																	
16	000067																	
17	000068																	
18	000069																	
19	000070																	
20	000071																	
21	000072																	
22	000073																	
23	000074																	
24	000075																	
25	000076																	
26	000077																	
27	000078																	
28	000079																	
29	000080																	
30	000081																	
31	000082																	
32	000083																	
33	000084																	
34	000085																	
35	000086																	
36	000087																	
37	000088																	
38	000089																	
39	000090																	
40	000091																	
41	000092																	
42	000093																	
43	000094																	
44	000095																	
45	000096																	
46	000097																	
47	000098																	
48	000099																	
49	000100																	
50	000101																	
51	000102																	
52	000103																	
53	000104																	
54	000105																	
55	000106																	
56	000107																	
57	000108																	
58	000109																	
59	000110																	
60	000111																	

.HEAD A I D S L O C A T I O N L O O K U P
 .TITLE POST.
 .PUT= 107 ; FORMATTED OUTPUT
 .CCN= 130 ; CONTROL CENTER LOOKUP
 .FORM= 14 ; FORMAT BLOCK ADDRESS
 .FIELD= 16 ; FORMAT FIELD NUMBER
 .INDEX= 17 ; FIELD POSITION INDEX
 .CCN= 20 ; CONTROL CENTER NAME
 .FIL= -3 ; LOCATION FIELD INDEX
 .TL= 124 ; LOCATION STRING
 .POST= PI ; POST NUMBER
 .RTN= RI ; MAIN PROGRAM RETURN ADDRESS
 .BUF= S2 ; DISK BUFFER HEADER ADDRESS
 .BSTR= S3 ; BLOCK STORAGE BASE ADDRESS
 .CT= S4 ; LOOP COUNTER
 .PT= S5 ; STRING POINTER
 ; BLOCK STORAGE DISPLACEMENTS
 .SPIN= 6 ; INTERIM STRING ADDRESS
 .SPIND= 7 ; STRING POINTER LIMIT
 .ADRV= 10 ; STREET ADDRESS VALUE
 .COUNT= 11 ; LOOP COUNTER
 .LEASL= 12 ; LOWER RANGE LIMIT
 .HOSL= 13 ; UPPER RANGE LIMIT
 .GRAF= 14 ; SECONDARY LOOP COUNTER
 .SPTR= 15 ; STRING POINTER
 .STMP= 16 ; TEMPORARY STRING POINTER STORAGE
 .TPTP= 17 ; TABLE POINTER
 .TEYP= 20 ; MISC. TEMPORARY STORAGE
 .SPTI= 21 ; SINGLE POINT INDICATOR
 .SRET= 22 ; SUBROUTINE RETURN ADDRESS
 .SECR= 23 ; SECONDARY SUBROUTINE RETURN ADDRESS
 .ENT POST.
 .NREL
 .TXTM 1
 .TXTX 1
 .FNI: ; XX.STREET.NAMES*
 .FNI2: ; XX.ADDRESS.MAP*
 .POST.: STA 3 ; SAVE RETURN ADDRESS
 SURZL 0,0 ; CREATE A +1
 ENQ ; ENQUEUE ON THE DISK
 SUB 1,1 ; CREATE A ZERO
 STA 1 POST,2 ; SET POST = 0
 STA 1 INDEX,2 ; SET COLUMN = 0
 LDA 3 ; 24 CHARACTERS

1	001070030002	LDA 2	2,0	: RESTORE AC2
2	001100034563	LDA 3	: IOCR	: GET TOCH ADDRESS
3	001110035402	LDA 3	2,3	: GET BUFFER ADDRESS
4	001120020502	LDA 0	: FRD	: DISPLACEMENT
5	0011300117000	ADP	0,3	: DISPLACE INTO BUFFER
6	001140055063	STA 3	RSTR,2	: SET UP STORAGE ADDRESS
7	001150020076	LDA 0	0,3	: DISPLACEMENT
8	0011600117000	ADP	0,3	: DISPLACE INTO BUFFER
9	001170055062	STA 3	BUF,2	: SET UP DISK BUFFER ADDRESS
10	001200034476	LDA 3	: TL	: GET OFFSET
11	0012100157129	ADDL	2,3	: CREATE POINTER
12	001220031063	LDA 2	RSTR,2	: SET UP BASE REGISTER
13	001230005015	STA 3	SPTR,2	: INITIALIZE STRING POINTER
14	001240024467	LDA 1	0,3	: LENGTH OF LOCATION STRING
15	0012500137001	ADP	1,3	: END OF LOCATION STRING
16	001260055067	STA 3	SPEND,2	: SAVE IT FOR LATER
17	0012700170400	SUB	3,3	: CREATE A ZERO
18	001300055017	STA 3	TPTR,2	: INITIALIZE TABLE POINTER = 0
19	001310005019	STA 3	ADRV,2	: INITIALIZE ADDRESS VALUE = 0
20	001320004531	JSR	SCAN	: GET 1ST CHARACTER
21	001330024466	LDA 1	AV	: ASCII ZERO
22	001340034466	LDA 3	A9	: ASCII NINE
23	001350016513	SGT	0,3	: >?
24	001360016113	SGE	0,1	: >=?
25	001370009434	JMP	NOTIA	: NOT A DIGIT
26	0014000122400	SUB	1,0	: CONVERT DIGIT TO BINARY
27	001410025010	LDA 1	ADRV,2	: GET ADDRESS VALUE
28	0014200135129	MOVZL	1,3	: TIMES TWO
29	0014300175129	MOVZL	3,3	: TIMES FOUR
30	0014400137129	ADDL	1,3	: TIMES TEN
31	0014500117000	ADP	0,3	: COMPUTE NFN ADDRESS VALUE
32	001460055010	STA 3	ADRV,2	: SAVE IT
33	001470011015	ISZ	SPTR,2	: BUMP STRING POINTER
34	001500035015	LDA 3	SPTR,2	: FETCH POINTER
35	0015100175229	MOVZR	3,3	: CONVERT TO WORD ADDRESS
36	001520021400	LDA 0	0,3	: GET DATA WORD
37	0015300101302	MOV5	0,0 SZC	: IF EVEN,
38	0015400101300	MOV5	0,3	: SWAP BYTES
39	001550024442	LDA 1	MASK7	: FETCH MASK
40	0015600123400	AND	1,3	: EXTRACT CHARACTER
41	001570024442	LDA 1	A0	: ASCII ZERO
42	001600034442	LDA 3	A9	: ASCII NINE
43	0016100116513	SGT	0,3	: >?
44	0016200106113	SGE	0,1	: >=?
45	001630000402	SKIP		: NOT A DIGIT
46	001640000754	JMP	ADRL	: RECOMPUTE ADDRESS VALUE
47	001650024445	LDA 1	0,0	: ASCII SPACE
48	0016600105115	SNE	0,1	: SPACE?
49	001670000405	JMP	AEND	: YES, END OF ADDRESS
50	001700034426	LDA 3	: TL	: GET OFFSET
51	0017100157120	ADDL	2,3	: INITIALIZE POINTER

1	001070030002	STA 3	CT,2	: SET COUNTER
2	001100034563	LDA 3	FORM,2	: POINT AT FORMAT BLOCK
3	001110035402	LDA 3	I,SA,3	: START OF FORMAT
4	001120020502	LDA 1	FIL,3	: GET OFFSET TO LOCATION FIELD
5	0011300117000	STA 1	FIELD,2	: POINT TO LOCATION FIELD
6	001140055063	LDA 3	: TL	: GET OFFSET
7	001150020076	ADDL	2,3	: CREATE POINTER
8	0011600117000	JMP	*+2	: HAVE IT ALREADY
9	001170055062	LDA 3	PT,2	: GET POINTER
10	001200034476	INC	3,1	: BUMP IT
11	0012100157129	STA 1	PT,2	: AND SAVE IT
12	001220031063	MOVZR	3,3	: MAKE ADDRESS
13	001230005015	LDA 1	0,3	: GET DATA WORD
14	001240024467	MOV5	1,1 SZC	: IF EVEN,
15	0012500137001	MOV5	1,1	: SWAP BYTES
16	001260055067	JSR	0,PUT	: OUTPUT CHARACTER
17	0012700170400	DSZ	CT,2	: DONE?
18	001300055017	JMP	LOOP	: NO, REPEAT
19	001310005019	LDA 0	CCN,2	: CONTROL CENTER
20	001320004531	JSR	0,CCN	: LOCATE IN TABLE
21	001330024466	JMP	DONE2	: NOT IN TABLE
22	001340034466	LDA 1	1,3	: GET CENTER NAME
23	001350016513	STA 1	.FN1	: CREATE 1ST FILE NAME
24	001360016113	STA 1	.FN2	: CREATE 2ND FILE NAME
25	001370009434	SUB	1,1	: CREATE A ZERO
26	0014000122400	STA 1	INDEX,2	: POSITION ZERO
27	001410025010	ISZ	FIELD,2	: IN NEXT FIELD
28	0014200135129	LDA 1	.L8.	: FIELD LENGTH
29	0014300175129	STA 1	CT,2	: SET COUNTER
30	0014400137129	LDA 1	.20	: CITY OFFSET
31	0014500117000	ADDL	1,3 SKP	: MAKE BYTE POINTER
32	001460055010	LDA 3	PT,2	: GET POINTER
33	001470011015	INC	3,1	: BUMP IT
34	001500035015	STA 1	PT,2	: AND SAVE IT
35	0015300101302	MOVZR	3,3	: MAKE ADDRESS
36	0015400101300	LDA 1	0,3	: GET DATA WORD
37	001550024442	MOV5	1,1 SZC	: IF EVEN,
38	0015600123400	MOV5	1,1	: SWAP BYTES
39	001570024442	JSR	0,PUT	: OUTPUT IT
40	001600034442	DSZ	CT,2	: COUNT IT,
41	0016100116513	JMP	DUPE	: AND REPEAT
42	0016200106113	LDA 2	: IOCR	: GET TOCH ADDRESS
43	001630000402	SUB	0,0	: CREATE A ZERO
44	001640000754	STA 0	1,2	: SET FUNCTION TO ALLOCATE
45	001650024445	INCZL	0,0	: CREATE A +2
46	0016600105115	STA 0	2,2	: SET TYPE TO DISK BUFFER
47	001670000405	.IO		: ALLOCATE BUFFER SPACE
48	001700034426	JMP	DONE1	: QUIT IF NO CAN DO
49	0017100157120	ADDL	DONE2	

A I D S		L O C A T I O N		L O O K U P	
1	00255101302	STA 3	SPTR,2	STORE IF	
2	00256101303	JMP	NOTIB	ADDRESS IS NOT OF TYPE ONE	
3	002571024740				
4	002601023400				
5	002611034742	JSR	SCAN	GET NEXT CHARACTER	
6	002621030400	JSR	SAD	TEST FOR A COMPASS POINT	
7	002631034116	JMP	MAYBE	E-AST	
8	002641031155	JMP	MAYBE	N-ORTH	
9	002651030414	JMP	MAYBE	S-OUTH	
10	002661132400	JMP	MAYBE	W-EST	
11	002671041021	JMP	NOTPI	NOT A POINT!	
12	002701030424	JMP	QUIT4	LINK	
13	002711030555	JMP	QUIT4	LINK	
14	002721030573	JMP	QUIT4	LINK	
15	002731040274	JMP	QUIT4	LINK	
16	002741030000	JMP	QUIT4	LINK	
17	002751030000	JMP	QUIT4	LINK	
18	002761044001	JMP	QUIT4	LINK	
19	002771030000	JMP	QUIT4	LINK	
20	003001021021	JMP	QUIT4	LINK	
21	003021034721	JMP	QUIT4	LINK	
22	003031030105	JMP	QUIT4	LINK	
23	003041030406	JMP	QUIT4	LINK	
24	003051031116	JMP	QUIT4	LINK	
25	003061030401	JMP	QUIT4	LINK	
26	003071025110	JMP	QUIT4	LINK	
27	003081024400	JMP	QUIT4	LINK	
28	003091045010	JMP	QUIT4	LINK	
29	003121011015	JMP	QUIT4	LINK	
30	003131011015	JMP	QUIT4	LINK	
31	003141034562	JMP	QUIT4	LINK	
32	003151035017	JMP	QUIT4	LINK	
33	00316101750045	JMP	QUIT4	LINK	
34	003171030450	JMP	QUIT4	LINK	
35	003201021000	JMP	QUIT4	LINK	
36	003211015102	JMP	QUIT4	LINK	
37	003221030531	JMP	QUIT4	LINK	
38	003231024675	JMP	QUIT4	LINK	
39	003241074000	JMP	QUIT4	LINK	
40	003251045011	JMP	QUIT4	LINK	
41	0032610211667	JMP	QUIT4	LINK	
42	003271017400	JMP	QUIT4	LINK	
43	003301021021	JMP	QUIT4	LINK	
44	003311011004	JMP	QUIT4	LINK	
45	003321030003	JMP	QUIT4	LINK	
46	003331025004	JMP	QUIT4	LINK	
47	003341025004	JMP	QUIT4	LINK	
48	003351025004	JMP	QUIT4	LINK	
49	003361025004	JMP	QUIT4	LINK	
50	003371025004	JMP	QUIT4	LINK	
51	003381025004	JMP	QUIT4	LINK	
52	003391025004	JMP	QUIT4	LINK	
53	003401025004	JMP	QUIT4	LINK	
54	003411025004	JMP	QUIT4	LINK	
55	003421025004	JMP	QUIT4	LINK	
56	003431025004	JMP	QUIT4	LINK	
57	003441025004	JMP	QUIT4	LINK	
58	003451025004	JMP	QUIT4	LINK	
59	003461025004	JMP	QUIT4	LINK	
60	003471025004	JMP	QUIT4	LINK	
61	003481025004	JMP	QUIT4	LINK	
62	003491025004	JMP	QUIT4	LINK	
63	003501025004	JMP	QUIT4	LINK	
64	003511025004	JMP	QUIT4	LINK	
65	003521025004	JMP	QUIT4	LINK	
66	003531025004	JMP	QUIT4	LINK	
67	003541025004	JMP	QUIT4	LINK	
68	003551025004	JMP	QUIT4	LINK	
69	003561025004	JMP	QUIT4	LINK	
70	003571025004	JMP	QUIT4	LINK	
71	003581025004	JMP	QUIT4	LINK	
72	003591025004	JMP	QUIT4	LINK	
73	003601025004	JMP	QUIT4	LINK	
74	003611025004	JMP	QUIT4	LINK	
75	003621025004	JMP	QUIT4	LINK	
76	003631025004	JMP	QUIT4	LINK	
77	003641025004	JMP	QUIT4	LINK	
78	003651025004	JMP	QUIT4	LINK	
79	003661025004	JMP	QUIT4	LINK	
80	003671025004	JMP	QUIT4	LINK	
81	003681025004	JMP	QUIT4	LINK	
82	003691025004	JMP	QUIT4	LINK	
83	003701025004	JMP	QUIT4	LINK	
84	003711025004	JMP	QUIT4	LINK	
85	003721025004	JMP	QUIT4	LINK	
86	003731025004	JMP	QUIT4	LINK	
87	003741025004	JMP	QUIT4	LINK	
88	003751025004	JMP	QUIT4	LINK	
89	003761025004	JMP	QUIT4	LINK	
90	003771025004	JMP	QUIT4	LINK	
91	003781025004	JMP	QUIT4	LINK	
92	003791025004	JMP	QUIT4	LINK	
93	003801025004	JMP	QUIT4	LINK	
94	003811025004	JMP	QUIT4	LINK	
95	003821025004	JMP	QUIT4	LINK	
96	003831025004	JMP	QUIT4	LINK	
97	003841025004	JMP	QUIT4	LINK	
98	003851025004	JMP	QUIT4	LINK	
99	003861025004	JMP	QUIT4	LINK	
100	003871025004	JMP	QUIT4	LINK	

REST ARE NEGATIVE

ADDRESS	A I D S	LOCATION	LOOKUP	PAGE	7	A I D S	LOCATION	LOOKUP
000000				02/20/74				
000001	JMP	QUIT4	: YES, TOO BAD	1	000414	MOV	0,1	: MOVE SIGN TO CARRY
000002	JSR	SAD	: TEST FOR A NORTH-SOUTH STREET	2	000415	MOV	0,0	: REMOVE FLAG BIT
000003	HE			3	000416	STA	0	: SAVE TRUE LEAST VALUE
000004	JMP	LOOPI	: EAST IS OK	4				
000005	JMP	LOOPI	: SO IS WEST	5	000417	LDA	1	: GET ADDRESS VALUE
000006	JMP	LOOPI	: MINUS SPI ON NORTH-SOUTH STREETS	6	000420	SGE	1,0	: >= LEAST?
000007	NEG	SPI,2		7	000421	JMP	ZSPI	: NO, CHECK FOR SPI=0
000008	STA	0		8	000422	LDA	0	: GET MOST VALUE
000009				9	000423	SLE	1,0	: <= MOST?
000010				10	000424	JMP	ZSPI	: NO CHECK FOR SPI=0
000011	JSR	FILL	: INPUT A RECORD	11				
000012	INC	2,3	: MOVE TO BEGINNING OF SEGMENT	12				
000013	LDA	0	: GET BLOCK WORD	13	000425	LDA	2	: SET BASE REGISTER
000014	MOV	0,1	: MOVE SIGN TO CARRY	14	000426	LDA	0	: GET POST
000015	LDA	1	: GET DIRECTION	15	000427	STA	0	: RETURN POST
000016	MOV	SPI,2	: TEST DIRECTION BIT	16	000431	JMP	QUIT	: DEALLOCATE BUFFERS
000017	JMP	TEW	: TEST EAST WEST	17				
000018	MOV	1,1	: POINT GIVEN?	18	000431	LDA	0	: GET SINGLE POINT INDICATOR
000019	DWCH	1,1	: NONE MATCHES ANYTHING	19	000432	MOV	0,0	: WAS THERE A POINT?
000020	MOV	1,1	: N OR S ADDR?	20	000433	JMP	TNXT	: YES, AND IT FAILED
000021	MOV	1,1	: YES, MATCHES SEGMENT	21	000434	NEG	1,1	: NO, TRY COMPLEMENT
000022	JMP	TNXT	: NO, TRY NEXT SEGMENT	22				
000023	JMP	SRET,2	: SAVE RETURN	23	000435	LDA	0	: GET LEAST VALUE
000024	LDA	0	: 8 BYTE SEGMENTS	24	000436	SGE	1,0	: >= LEAST?
000025	LDA	0	: POINT PAST HEADER	25	000437	JMP	TNXT	: NO, TRY NEXT SEGMENT
000026	MOV	0,0	: GET SYSTEM TABLE ADDRESS	26				
000027	LDA	3	: RESTORE BASE REGISTER	27	000440	LDA	0	: GET MOST VALUE
000028	LDA	2	: BUFFER PREFIX ADDRESS	28	000441	SGT	1,0	: <= MOST?
000029	LDA	2	: READ IN DATA BLOCK	29	000442	JMP	GOTIT	: YES, WE MADE IT!
000030	JSR	00,MIN,3	: READ IN DATA BLOCK	30				
000031	JMP	QUIT	: QUIT ON EOF	31	000443	DSZ	COUNT,2	: HOPE TO TRY?
000032	LDA	2	: RESTORE BASE REGISTER	32	000444	JMP	LOOPI	: YES, CONTINUE
000033	LDA	2	: SET NEW BASE REGISTER	33	000445	JMP	QUIT	: NOPE, TOO BAD
000034	JMP	SRET,2	: RETURN	34				
000035	MOV	1,1	: POINT GIVEN?	35	000446	JSR	FIND	: FIND A NAME
000036	JMP	DWCH	: NONE MATCHES ANYTHING	36	000447	LDA	3	: GET TABLE POINTER
000037	MOV	1,1	: F OR W ADDR?	37	000450	MOV	3,3	: SNR
000038	JMP	TNXT	: NO, TRY NEXT SEGMENT	38	000451	JMP	QUIT	: YES, TOO BAD
000039	STA	0	: TRUE BLOCK VALUE	39				
000040	LDA	0	: GET LEAST	40	000452	LDA	0	: GET HEADER WORD
000041	MOV	0,0	: ONLY ONE SIDE OF STREET?	41	000453	MOVZL	0,0	: TABLE ENTRY A PLACE?
000042	JMP	EASY	: EASY CASE, BOTH SIDES	42	000454	JMP	TYPE2	: NO, ADDRESS IS OF THE SECOND TYPE
000043	LDA	0	: GET MOST	43				
000044	LDA	1	: GET ADDRESS VALUE	44	000455	LDA	2	: SET BASE REGISTER
000045	MOV	0,1	: PROPER SIDE OF STREET?	45	000456	MOVZR	0,0	: REMOVE TOP BIT
000046	JMP	TNXT	: NO, TRY NEXT SEGMENT	46	000457	STA	0	: RETURN POST
000047	LDA	0	: GET MOST	47				
000048	LDA	1	: GET ADDRESS VALUE	48	000458	LDA	2	: GET IOCR ADDRESS
000049	MOV	0,1	: MOVE SIGN TO CARRY	49	000459	SUBZL	0,0	: CREATE A +1
000050	STA	0	: SAVE TRUE MOST VALUE	50	000460	STA	0	: SET FUNCTION TO DEALLOCATE
000051	LDA	0	: GET MOST	51	000463	IO	1,2	: DEALLOCATE DISK BUFFER
000052	LDA	0	: GET MOST	52				
000053	MOV	0,1	: MOVE SIGN TO CARRY	53	000465	LDA	2	: RESTORE BASE REGISTER
000054	STA	0	: REMOVE FLAG BIT	54	000466	MOVZL	0,0	: CREATE A +1
000055	STA	0	: SAVE TRUE MOST VALUE	55	000467	DE	0,0	: DEQUEUE ON THE DISK
000056	LDA	0	: GET LEAST	56	000470	JMP	00PRM,2	: RETURN

00471	0031115	N:	"N	: ASCII "N"
00472	0031125	E:	"E	: ASCII "E"
00473	0031127	H:	"H	: ASCII "H"
00474	0031123	S:	"S	: ASCII "S"
00475	0031126	LUKUP:	JMP	LINK
00476	0031124	FINDA:	JMP	LINK
00477	0031129	..0:	"0	: ASCII ZERO
00478	0031127	..9:	"9	: ASCII NINE
00479	0031125	TYPE2:	JSR	INPUT A SEGMENT
00480	0031121		LDA 0	: GET BLOCK WORD
00481	0031121		MOVL	: SET CARRY TO SIGN
00482	0031121		MOV	: REMOVE DIRECTION BIT
00483	0031121		JMP	: EAST - WEST POINT
00484	0031126		SUB	: CREATE A ZERO
00485	0031113		SGE	: NORTH POINT?
00486	0031123		JMP	: NO, SOUTH
00487	0031124		LDA 1	: ASCII "N"-ORTH
00488	0031124		JMP	: SET POINT
00489	0031124		LDA 1	: ASCII "S"-OUTH
00490	0031124		JMP	: SET POINT
00491	0031124	ENS:	SUB	: CREATE A ZERO
00492	0031111		SGE	: EAST POINT?
00493	0031123		JMP	: NO, WEST
00494	0031123		LDA 1	: ASCII "E"-AST
00495	0031122		JMP	: SET POINT
00496	0031121		LDA 1	: ASCII "W"-EST
00497	0031121		JMP	: SET POINT
00498	0031121	SPK:	STA 1	: SET SINGLE POINT INDICATOR
00499	0031121		STA 0	: SET ADDRESS VALUE TO LOCK
00500	0031121		LDA 3	: GET INTERIM STRING POINTER
00501	0031121		STA 3	: RESET STRING POINTER
00502	0031121	SPX:	JSR	: GET NEXT STRING CHARACTER
00503	0031124		LDA 1	: ASCII ZERO
00504	0031123		SGE	: ALPHA?
00505	0031123		JMP	: NO, TRY NEXT ONE
00506	0031121		DSZ	: POINT BACK TO THIS CHARACTER
00507	0031121		LDA 3	: GET END OF STRING
00508	0031121		LDA 1	: GET STRING POINTER
00509	0031121		SLI	: STRING EXHAUSTED?
00510	0031121		JMP	: YES
00511	0031126		SUB	: CREATE A ZERO
00512	0031121		STA 1	: SET TABLE POINTER TO ZERO
00513	0031121		JSR	: FIND A NAME
00514	0031121		LDA 0	: GET TABLE POINTER
00515	0031121		MOV	: TABLE POINTER ZERO?
00516	0031121		JMP	: YES, MOVE STRING POINTER
00517	0031121		LDA 0	: GET HEADER WORD
00518	0031121		MOVL	: TABLE ENTRY A PLACE?
00519	0031121		JMP	: NO, DO LOOK UP

00551	0035016	MOVE:	LDA 3	STMP,2	: GET INITIAL STRING POINTER
00552	0035015		STA 3	SPTR,2	: SET STRING POINTER
00553	0035044		JSR	SCHR	: GET NEXT STRING CHARACTER
00554	0035024		LDA 1	.0	: ASCII ZERO
00555	0035011		SLI	.0,1	: ALPHA?
00556	0035075		JMP	.-3	: YES, TRY NEXT ONE
00557	0035075		JMP	SPX	: TEST FOR EXHAUSTION
00558	0035023	SCHR:	STA 3	SECR,2	: SAVE RETURN
00559	0035015		LDA 3	SPTR,2	: GET STRING POINTER
00560	0035024		MOVL	3,3	: CONVERT TO WORD ADDRESS
00561	0035024		LDA 0	.0,3	: GET DATA WORD
00562	0035041		MOVS	.0,0 SZC	: IF EVEN,
00563	0035041		MOVS	.0,0	: SWAP BYTES
00564	0035024		LDA 1	.177	: FETCH MASK
00565	0035024		AUD	1,0	: EXTRACT CHARACTER
00566	0035011		ISZ	SPTR,2	: RUMP STRING POINTER
00567	0035023		JMP	SECR,2	: RETURN
00572	0035022	FIND:	STA 3	SRET,2	: SAVE RETURN ADDRESS
00573	0035015		LDA 3	SPTR,2	: GET INITIAL VALUE OF STRING POINTER
00574	0035016		SFA 3	STMP,2	: SAVE IT
00575	0035022		LDA 1	FNI	: GET FILE NAME POINTER
00576	0035023		JSR	PRIME	: PRIME INPUT BUFFER
00577	0035045	FINDI:	JSR	REED	: READ A FILE CHARACTER
00578	0035041		STA 0	TEMP,2	: SAVE IT
00579	0035047		JSR	SCHR	: GET NEXT STRING CHARACTER
00580	0035024		LDA 1	.0,0	: ASCII ZERO
00581	0035047		SGE	.0,1	: ALPHA?
00582	0035075		JMP	.-3	: YES, TRY NEXT ONE
00583	0035020		LDA 1	TEMP,2	: PICK UP FILE CHARACTER
00584	0035041		SEQ	.0,1	: SAME?
00585	0035045		JMP	SPEW	: NO, TRY NEXT FILE ENTRY
00586	0035046	FNXT:	JSR	REED	: READ A FILE CHARACTER
00587	0035046		STA 0	TEMP,2	: SAVE IT
00588	0035047		JSR	SCHR	: GET NEXT STRING CHARACTER
00589	0035047		LDA 1	.0,0	: ASCII ZERO
00590	0035047		SGE	.0,1	: ALPHA?
00591	0035047		LDA 0	.sp	: NO, MAKE SPACE
00592	0035020	ENXT:	LDA 1	TEMP,2	: AND FILE CHARACTER
00593	0035041		SEQ	.0,1	: SAME?
00594	0035045		JMP	SPEW	: NO, TRY NEXT FILE ENTRY
00595	0035047		LDA 1	.sp	: ASCII SPACE
00596	0035047		SFO	.0,1	: SPACE?
00597	0035047		JMP	FNXT	: NO, COMPARE NEXT PAIR
00598	0035045		JSR	REED	: READ NEXT FILE CHARACTER
00599	0035041		STA 0	TEMP,2	: SAVE IT
00600	0035045		LDA 1	.STAR	: ASCII "*"
00601	0035045		SNE	.0,1	: STAR?
00602	0035047		JMP	ISTR	: YES, CONTINUE

1	007111003023	JMP	0SECR,2	RETURN
2	007120000012	12	ASCII LINE FEED	
3	007113000052	*STAR	ASCII STAR	"*"
4	007114000040	SP	ASCII SPACE	
5	007115000177	177	7-BIT MASK	
6	007116000377	377	HALF WORD MASK	
7	007117000000	.FNI	FIRST FILE NAME	
8	007120000000	.FNI	SECOND FILE NAME	
9	007210055023	PRIME	SECUR,2	SAVE RETURN ADDRESS
10	007220034041	STA 3	DDOS	GET SYSTEM ADDRESS
11	007230131000	MOV	1,2	POINT TO FILE NAME
12	00724001742	JSR	0D.SPC,3	SEARCH FOR FILE
13	007250030711	JMP	QUIT3	FILE NOT FOUND
14	007260021010	LDA 0	F.ID,2	GET FILE IDENTIFIER
15	007270041454	STA 0	D.SP3,3	SET UP PAPERS FOR PRIME
16	007300021013	LDA 0	F.FST,2	HIGH ORDER DISK ADDRESS
17	007310025015	LDA 1	F.BFP,2	LOW ORDER DISK ADDRESS
18	007320030764	LDA 2	.377	HALF WORD MASK
19	007330111221	MOVZR	0,0	SHIFT HIGH ORDER ADDR. THEN
20	007340147500	ANDL	2,1	LOW ORDER, WITH CARRY
21	007350003002	LDA 2	2,0	SET UP BASE REGISTER
22	007360031062	LDA 2	BUF,2	BUFFER PREFIX ADDRESS
23	007370000753	JSR	D.PR4,3	PRIME INPUT BUFFER
24	007400030002	LDA 2	2,0	RESTORE BASE REGISTER
25	007410031063	LDA 2	RSTR,2	SET NEW BASE REGISTER
26	007420033023	JMP	0SECR,2	RETURN
27	007430030002	LDA 2	2,0	RESET BASE REGISTER
28	007440031063	LDA 2	RSTR,2	SET NEW BASE REGISTER
29	007450025017	LDA 1	TPTR,2	GET TABLE POINTER
30	007460125005	MOV	1,1 SZR	FIND ANYTHING?
31	007470003022	JMP	0SPET,2	NOPE. RETURN
32	007500005011	STA 1	COUNT,2	SET UP COUNTER
33	007510024047	LDA 1	FN2	GET FILE NAME POINTER
34	007520034747	JSR	PRIME	PRIME INPUT BUFFER
35	007530015011	DSZ	COUNT,2	RUMP COUNTER
36	007540010402	SKIP	FOUT	NOT DONE. CONTINUE
37	007550000414	JMP	FOUT	DONE SPEERING
38	0075600004416	JSR	READ2	GET HEADER
39	007570011112	MOVL#	0,0 SZC	PLACE? (I.E. NOT A STREET)
40	007600000773	JMP	FLUP	YES, ONLY HEADER
41	0076100241735	LDA 1	.377	HALF WORD MASK
42	007620123400	AND	1,0	EXTRACT # OF SECTIONS
43	007630193120	ADDZL	0,0	4 WDS / SECTION
44	007640041014	STA 0	BUF,2	SET UP COUNTER
45	0076500004407	JSR	READ2	SPEAK A FULL WORD
46	007660015014	DSZ	FOUT	NOPE?
47	007670000776	JMP	.-2	NO, SPEAK AGAIN
48	007700000763	JMP	FLUP	DONE WITH THIS ENTRY
49	0077100004403	JSR	READ2	READ HEADER
50	00772000041000	STA 0	0,2	SAVE IT

1	007111003023	JMP	0SECR,2	RETURN
2	007120000012	12	ASCII LINE FEED	
3	007113000052	*STAR	ASCII STAR	"*"
4	007114000040	SP	ASCII SPACE	
5	007115000177	177	7-BIT MASK	
6	007116000377	377	HALF WORD MASK	
7	007117000000	.FNI	FIRST FILE NAME	
8	007120000000	.FNI	SECOND FILE NAME	
9	007210055023	PRIME	SECUR,2	SAVE RETURN ADDRESS
10	007220034041	STA 3	DDOS	GET SYSTEM ADDRESS
11	007230131000	MOV	1,2	POINT TO FILE NAME
12	00724001742	JSR	0D.SPC,3	SEARCH FOR FILE
13	007250030711	JMP	QUIT3	FILE NOT FOUND
14	007260021010	LDA 0	F.ID,2	GET FILE IDENTIFIER
15	007270041454	STA 0	D.SP3,3	SET UP PAPERS FOR PRIME
16	007300021013	LDA 0	F.FST,2	HIGH ORDER DISK ADDRESS
17	007310025015	LDA 1	F.BFP,2	LOW ORDER DISK ADDRESS
18	007320030764	LDA 2	.377	HALF WORD MASK
19	007330111221	MOVZR	0,0	SHIFT HIGH ORDER ADDR. THEN
20	007340147500	ANDL	2,1	LOW ORDER, WITH CARRY
21	007350003002	LDA 2	2,0	SET UP BASE REGISTER
22	007360031062	LDA 2	BUF,2	BUFFER PREFIX ADDRESS
23	007370000753	JSR	D.PR4,3	PRIME INPUT BUFFER
24	007400030002	LDA 2	2,0	RESTORE BASE REGISTER
25	007410031063	LDA 2	RSTR,2	SET NEW BASE REGISTER
26	007420033023	JMP	0SECR,2	RETURN
27	007430030002	LDA 2	2,0	RESET BASE REGISTER
28	007440031063	LDA 2	RSTR,2	SET NEW BASE REGISTER
29	007450025017	LDA 1	TPTR,2	GET TABLE POINTER
30	007460125005	MOV	1,1 SZR	FIND ANYTHING?
31	007470003022	JMP	0SPET,2	NOPE. RETURN
32	007500005011	STA 1	COUNT,2	SET UP COUNTER
33	007510024047	LDA 1	FN2	GET FILE NAME POINTER
34	007520034747	JSR	PRIME	PRIME INPUT BUFFER
35	007530015011	DSZ	COUNT,2	RUMP COUNTER
36	007540010402	SKIP	FOUT	NOT DONE. CONTINUE
37	007550000414	JMP	FOUT	DONE SPEERING
38	0075600004416	JSR	READ2	GET HEADER
39	007570011112	MOVL#	0,0 SZC	PLACE? (I.E. NOT A STREET)
40	007600000773	JMP	FLUP	YES, ONLY HEADER
41	0076100241735	LDA 1	.377	HALF WORD MASK
42	007620123400	AND	1,0	EXTRACT # OF SECTIONS
43	007630193120	ADDZL	0,0	4 WDS / SECTION
44	007640041014	STA 0	BUF,2	SET UP COUNTER
45	0076500004407	JSR	READ2	SPEAK A FULL WORD
46	007660015014	DSZ	FOUT	NOPE?
47	007670000776	JMP	.-2	NO, SPEAK AGAIN
48	007700000763	JMP	FLUP	DONE WITH THIS ENTRY
49	0077100004403	JSR	READ2	READ HEADER
50	00772000041000	STA 0	0,2	SAVE IT

ADDRESS	INSTR	OPERATION	DEFIN	VALUE	DEFIN	REFERENCES	ADDRESS
77405523	JMP	SECRET,2 : YES, DONE					
77503441	STA 3	SECRET,2 : SAVE RETURN ADDRESS	4:28	000221	4:28	3:23	3:46
77503441	LDA 3	DDOS : GET SYSTEM ADDRESS	4:29	000222	4:29	3:24	3:47
77503441	LDA 2	2,0 : RESTORE BASE REGISTER	3:29	000140	3:29	3:51	
77503441	LDA 2	RUF,2 : BUFFER PREFIX ADDRESS	1:30	000010	1:30	3:21	5:35
77503441	JSR	0,1,1,3 : READ IN HIGH BYTE				8:34	
77503441	JMP	QUIT2 : QUIT ON EOF				3:55	
77503441	LDA 2	2,0 : RESTORE BASE REGISTER	4:04	000174	4:04		
77503441	LDA 2	BSTR,2 : SET NEW BASE	1:22	000063	1:22	3:07	11:29
77503441	STA 0	TEMP,2 : SAVE HIGH BYTE				10:51	12:16
77503441	LDA 2	2,1 : RESTORE BASE REGISTER	1:21	000062	1:21	3:10	
77503441	LDA 3	DDOS : GET SYSTEM ADDRESS	5:37	000312	5:37	5:29	5:31
77503441	LDA 2	RUF,2 : BUFFER PREFIX ADDRESS	1:11	000020	1:11	2:23	
77503441	LDA 2	0,1,1,3 : READ IN LOW BYTE	1:31	000011	1:31	5:51	11:41
77503441	JSR	QUIT2 : QUIT ON EOF	1:23	000064	1:23	2:01	2:49
77503441	JMP	QUIT2 : QUIT ON EOF	6:43	000377	6:43	6:20	6:39
77503441	LDA 2	2,0 : RESTORE BASE REGISTER	7:54	000465	7:54	5:17	
77503441	LDA 2	BSTR,2 : SET NEW BASE	5:17	000272	5:17	2:53	
77503441	STA 0	TEMP,2 : SAVE HIGH BYTE	2:53	000196	2:53	2:25	
77503441	LDA 2	2,1 : RESTORE BASE REGISTER	2:39	000066	2:39	2:54	
77503441	LDA 3	DDOS : GET SYSTEM ADDRESS	6:53	000407	6:53	6:46	
77503441	LDA 2	RUF,2 : BUFFER PREFIX ADDRESS	9:46	000616	9:46	10:06	
77503441	JSR	QUIT2 : QUIT ON EOF	8:26	000515	8:26	8:16	
77503441	JMP	QUIT2 : QUIT ON EOF	1:09	000016	1:09	2:05	2:33
77503441	LDA 2	2,0 : RESTORE BASE REGISTER	1:13	000175	1:13	2:34	
77503441	LDA 2	BSTR,2 : SET NEW BASE	6:25	000364	6:25	6:11	8:12
77503441	LDA 2	TEMP,2 : SAVE HIGH BYTE	9:21	000572	9:21	7:35	8:07
77503441	MOV5	1,1 : MOVE TO UPPER BYTE	9:28	000577	9:28	10:46	
77503441	ADD	1,0 : ADD IN LOW BYTE	8:07	000476	8:07	5:41	
77503441	JMP	SECRET,2 : RETURN	11:41	000753	11:41	11:47	11:55
77503441	JMP	SECRET,2 : RETURN	11:08	000717	11:08	9:25	
77503441	JMP	SECRET,2 : RETURN	11:49	000723	11:49	11:38	
77503441	JMP	SECRET,2 : RETURN	9:39	000610	9:39	9:52	
77503441	JMP	SECRET,2 : RETURN	1:08	000014	1:08	2:02	
77503441	JMP	SECRET,2 : RETURN	11:57	000771	11:57	11:43	
77503441	JMP	SECRET,2 : RETURN	11:32	000743	11:32	10:33	10:53
77503441	JMP	SECRET,2 : RETURN	7:13	000425	7:13	7:29	
77503441	JMP	SECRET,2 : RETURN	1:34	000014	1:34	11:51	11:53
77503441	JMP	SECRET,2 : RETURN	1:10	000017	1:10	1:56	2:32
77503441	JMP	SECRET,2 : RETURN	5:26	000301	5:26	5:08	5:10
77503441	JMP	SECRET,2 : RETURN	10:10	000637	10:10	9:53	10:27
77503441	JMP	SECRET,2 : RETURN	1:32	000012	1:32	7:03	7:23
77503441	JMP	SECRET,2 : RETURN	5:49	000323	5:49	8:06	
77503441	JMP	SECRET,2 : RETURN	2:10	000037	2:10	2:21	
77503441	JMP	SECRET,2 : RETURN	6:11	000344	6:11	6:05	6:07
77503441	JMP	SECRET,2 : RETURN	8:06	000475	8:06	8:53	
77503441	JMP	SECRET,2 : RETURN	4:25	000217	4:25	3:43	4:47
77503441	JMP	SECRET,2 : RETURN	4:26	000220	4:26	5:49	5:03
77503441	JMP	SECRET,2 : RETURN	4:54	000254	4:54	4:07	4:09
77503441	JMP	SECRET,2 : RETURN	1:33	000013	1:33	6:56	4:11
77503441	JMP	SECRET,2 : RETURN	9:02	000451	9:02	8:54	7:09
77503441	JMP	SECRET,2 : RETURN	7:35	000466	7:35	5:16	
77503441	JMP	SECRET,2 : RETURN	4:02	000173	4:02	3:27	
77503441	JMP	SECRET,2 : RETURN	5:16	000271	5:16	4:02	
77503441	JMP	SECRET,2 : RETURN	10:29	000657	10:29	10:13	
77503441	JMP	SECRET,2 : RETURN	5:40	000314	5:40	5:14	
77503441	JMP	SECRET,2 : RETURN	5:12	000266	5:12	4:14	

END

A I D S LOCATION LOOKUP

A I D S LOCATION LOOKUP

SYMBOL	VALUE	DEFN	REFERENCES	DEFN	VALUE	REFERENCES
.PU1	000107	1:05	5:47	1:05	000107	2:19
.S	000474	8:04	1:55	8:04	000474	8:23
.SP	000714	11:05	1:43	11:05	000714	9:44
.STAR	000713	11:04	9:26	11:04	000713	9:56
.TL	000216	4:24	11:39	4:24	000216	3:12
.U	000473	8:03	2:12	8:03	000473	8:31
..0	000477	8:09	5:53	8:09	000477	9:05
..9	000500	8:10	6:32	8:10	000500	10:15
			12:03			
			11:15			
			11:15			
			4:16			
			6:32			
			12:03			
			12:03			
			9:23			
			10:34			
			1:19			
			1:51			
			4:05			
			3:22			
			8:33			
			9:13			
			1:41			
			12:25			
			3:18			
			9:37			
			4:04			
			3:33			
			8:35			
			8:22			
			3:15			
			5:37			
			9:18			
			9:03			
			4:40			
			9:02			
			1:38			
			9:29			
			6:13			
			4:24			
			7:31			
			1:37			
			7:42			
			7:07			
			6:26			
			10:29			
			9:16			
			2:34			
			2:36			
			4:17			
			1:53			
			11:21			
			3:53			
			2:24			
			8:29			
			2:24			
			1:49			
			3:05			
			4:22			
			5:17			
			8:21			
			3:03			
			7:48			
			11:03			
			11:09			
			3:08			
			4:41			
			3:16			
			10:26			
			11:34			
			6:41			
			5:41			
			10:36			
			7:42			
			7:11			
			6:26			
			10:29			
			9:16			
			2:34			
			2:36			
			4:17			
			1:53			
			11:21			
			3:53			
			2:24			
			8:29			
			2:24			
			1:49			
			3:05			
			4:22			
			5:17			
			8:21			
			3:03			
			7:48			

FLAGGED LINES: NONE

9:42 10:03 10:14

A I D S T I C K E T F U N C T I O N
A I D S T I C K E T F U N C T I O N

TICKET FUNCTION (FIND.)

The ticket function types "TICKET" on the display and waits for a ticket number to be typed in. If the input ticket number is zero, the most recently displayed ticket is made current. If the requested ticket is already present in core, its data block use count is incremented. If it is not in core, it is added to the block list and read in from disk. In any case, the ticket is displayed on the terminal using .DUMP.

The ticket function plugs its internal address "STAT" into the end control word. The section of code at "STAT" sets up for and makes a call to the ticket status output routine ".TSO". If instead of typing in a ticket number the operator strikes the status key, the status function will display the ticket status table.

Several routines make use of portions of this function by passing a ticket number in ACL.

1	.HEAD	A I D S	T I C K E T	F U N C T I O N
2	.TITLE	FIND.		
3				
4				
5				
6				
7	.EXTD	TYPE	:	TEXT STRING TYPER
8	.EXTD	ASK	:	DATA STRING INPUT
9	.EXTD	.CVA	:	ASCII CONVERSION
10	.EXTD	.CVB	:	BINARY CONVERSION
11	.EXTD	.TS0	:	TICKET STATUS OUTPUT
12	.EXTD	.DUMP	:	FORMATTED BLOCK OUTPUT
13	.EXTD	.FORM	:	TICKET FORMAT BLOCK
14	.EXTD	LIST	:	BLOCK LIST POINTER
15	.EXTD	.KILL	:	DELETE CODE BLOCK
16	.EXTD	.TOP	:	ENTER FOOT NOTE
17	.EXTD	TAD	:	TA3-LINE ADDRESS
18				
19				
20				
21	.EXTD	ZAP	:	DISPLAY COMMAND ENTRY
22	.EXTD	LINK	:	GENERAL LINK WORD
23	.EXTD	DATA	:	TICKET BLOCK ADDRESS
24	.EXTD	FORM	:	FORMAT BLOCK ADDRESS
25	.EXTD	CCN	:	CONTROL CENTER NAME
26	.EXTD	TKT	:	CURRENT TICKET NUMBER
27	.EXTD	OLD	:	PREVIOUS TICKET NUMBER
28	.EXTD	END	:	END CONTROL WORD
29				
30	000043	D5=		
31	000044	D4=		
32	000045	D3=		
33	000046	D2=		
34	000047	D1=		
35				
36	000050	RC=		RETURN ADDRESS
37	000051	RA=		ALTERNATE RETURN
38				
39				
40				
41	000100	FN=		FILE NAME
42	000110	TN=		INPUT DATA
43				
44	000100	F1=		FN
45	000101	F2=		FN+1
46	000102	F3=		FN+2
47				
48				
49				
50				
51	000007055050	FIND.		
52	0000170060111\$			
53	0000127034474			
54	000037055023\$			
55	000047102400			
56	000057041062			

STA 3 RC,2 : SAVE RETURN
 JSR @.KILL : DELETE CODE
 LDA 3 STAT : STATUS ENTRY
 STA 3 END,2 : INTO THE TIT
 SUB 0,0
 STA 0 LAST,2 : FOR STATUS

42/20/74

1 : ALTERNATE ENTRY

2

3 : SAVE RETURN

4 : IF TICKET ZERO,

5 : SUBSTITUTE

6 : IF STILL ZERO,

7 : COMPLAIN

8

9 : CURRENT TICKET

10 : IF DIFFERENT

11 : BECOMES OLD ONE

12

13 : TICKET BLOCK

14 : IF ANY DATA,

15 : REDUCE COUNT

16 : CONTINUE

17

18 : NEXT IN LINE

19 : IN CASE OF SKIP

20

21 : CONSTRUCT FILE NAME

22

23 : TICKET NUMBER

24 : MAKE ASCII

25

26 : DIGIT FIVE

27 : TO TOP BYTE

28 : DIGIT FOUR

29 : COMBINE

30 : AND SAVE

31

32 : DIGIT THREE

33 : TO TOP BYTE

34 : DIGIT TWO

35 : COMBINE

36 : AND SAVE

37

38 : DIGIT ONE

39 : TO TOP BYTE

40 : AND SAVE

41

42/20/74

1 : REQUEST TICKET NUMBER

2

3 : POSITION

4 : TYPE "TICKET"

5 : STRING OFFSET

6 : MAKE ADDRESS

7 : GET NUMBER

8 : IF NONE, EXIT

9

10 : COMPUTE TICKET NUMBER

11

12 : DIGIT 4

13 : AND 5

14

15 : DIGIT 2

16 : AND 3

17

18 : DIGIT 1

19 : MAKE BINARY

20 : FIND THE TICKET

21 : AND DISPLAY IT

22 : RETURN ADDRESS,

23 : EXIT THRU TOP

24

25 : MAKE BINARY

26 : FIND THE TICKET

27 : AND DISPLAY IT

28 : RETURN ADDRESS,

29 : EXIT THRU TOP

30

31 : MAKE BINARY

32 : FIND THE TICKET

33 : AND DISPLAY IT

34 : RETURN ADDRESS,

35 : EXIT THRU TOP

36

37 : MAKE BINARY

38 : FIND THE TICKET

39 : AND DISPLAY IT

40 : RETURN ADDRESS,

41 : EXIT THRU TOP

02/20/74 ; DISPLAY STATUS

```

1 00125'0000095 STA 3 RC.2 ; SAVE RETURN
2 00126'0000110 LDA 0 TN.2 ; DIGIT 4
3 00127'0000130 STA 0 D4.2
4 00130'0000377 MOVS 0,0
5 00131'0000110 STA 0 D5.2 ; AND 5
6 00132'0000100 LDA 0 TN+1.2 ; DIGIT 2
7 00133'0000134' MOVS 0,0
8 00134'0000000 STA 0 D3.2 ; AND 3
9 00135'0000000 LDA 0 TH+2.2 ; DIGIT 1
10 00136'0000000 MOVS 0,0
11 00137'0000000 STA 0 D1.2
12 00141'0000142' JSR 0,CVR ; MAKE BINARY
13 00142'0000000 LDA 0 TN.2 ; INPUT DATA
14 00143'0000000 MOVS 0,0 SNR ; IF NONE.
15 00144'0000000 STA 0
16 00145'0000000 JSR 0,CN.2 ; CONTROL CENTER
17 00146'0000347 LDA 3 RC.2 ; RETURN ADDRESS
18 00147'0052111 JMP 0,TS0 ; STATUS OUTPUT
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34

```

02/20/74

```

1 00125'0000095 .5:
2 00126'0000110 .FWD: T.FW
3 00127'0000130 .13: 130
4 00130'0000377 .377: 377
5
6 00131'0000110 .TN: ; TICKET OFFSET
7 00132'0000100 .FN: ; FILE-NAME OFFSET
8
9 00133'0000134' .IOC1: .+1 ; ALLOCATE IOCB
10 00134'0000000 0
11 00135'0000000 0
12 00136'0000000 BLK1:
13 00137'0000000 0
14 00141'0000142' T.FW+B.LEN+1
15 00141'0000142' .IOC2: .+1 ; DEALLOCATE IOCB
16 00142'0000000 0
17 00143'0000000 1
18 00144'0000000 BLK2:
19 00145'0000000 0 ; ADDRESS SAVE
20
21
22
23 .TXTM 1
24 .TXTX 1
25
26 00146'0000347 ERR: 7*400+0?
27 00147'0052111 MSG: .TXT *TICKET*
28
29
30
31
32
33
34

```

```

; TICKET DATA BLOCK ASSIGNMENTS
.EXTD MOD ; DATA BLOCK UPDATE FLAG
.EXTD USE ; DATA BLOCK USAGE COUNT
.EXTD REF ; TICKET NUMBER IN DATA
.EXTD BLK ; BLOCK NUMBER IN TICKET

```


A I D S T I C K E T F U N C T I O N
; SEARCH BLOCK LIST

```

01530026040  IDLE
015400330115  ALL:
015500170015  MOV# 3,3 SNR ; LIST POINTER
015600040415  JMP NOPE ; IF ZERO,
; LIST IS EMPTY
015700330002  LDA 2 2 ; RESTORE AC2
0158000250215  LDA 1 TKI,2 ; TICKET NUMBER
0159000214265  LDA 0 REF,3 ; TICKET NUMBER
016000100414  SEQ 0,1 ; IF EQUAL,
016100033404  JMP NOT ; VERIFY BLOCK
0162000214275  LDA 0 BLK,3 ; BLOCK NUMBER
016300131015  MOV# 0,0 SNR ; IF ZERO,
016400000461  JMP GOT EUREKA!
0165000350415  NOT:
0166000200105  LDA 3 LINK,3 ; NEXT TICKET
0167001106414  LDA 0 LIST ; STARTING POINT
016800033767  SEQ 0,3 ; IF NOT EQUAL,
016900033767  JMP LOOP ; KEEP LOOKING
; ALLOCATE BLOCK SPACE
017000010200  NOPE:
017100033042  SUBZL 0,0 ; TYPE = 1
017200033042  STA 0 BLK1 ; SET TYPE
017300033042  LDA 2 .IOC1 ; IOC ADDRESS
017400033042  .IO ; ALLOCATE
017500033042  JMP ALL-1 ; TRY AGAIN
017600030042  LDA 2 2 ; RESTORE AC2
0177000304735  LDA 1 BLK1 ; BLOCK ADDRESS

```

A I D S T I C K E T F U N C T I O N
; WAIT FOR THE DISK

```

002020102520  SURZL 0,0 ; DISK = 1
002030004050  ENO ; GRAB IT
002040044740  STA 1 BLK2 ; BLOCK ADDRESS
002050020721  LDA 0 .FWD ; BUFFER OFFSET
002060107000  ADD 0,1 ; BUFFER ADDRESS
002070044736  STA 1 SAVE ; SAVE FOR LATER
; SEARCH FOR FILE
002100024722  LDA 1 .FN
002110133000  ADD 1,2 ; FILE NAME
002120034041  LDA 3 DOOS ; SYSTEM TABLE
002130007402  JSR @D.SRC,3 ; CALL SEARCH
002140000440  JMP NONE ; NO FILE
; READ IN A SEGMENT
002150021010  LDA 0 F.ID,2 ; FILE IDENTIFIER
002160041454  STA 0 D.SP,3 ; SAVE FOR PRIME
002170021013  LDA 0 F.FST,2 ; HIGH-ORDER ADDRESS
002180025015  LDA 1 F.BFP,2 ; LOW-ORDER ADDRESS
002190030707  LDA 2 .377 ; HALF-WORD MASK
002200101220  MOVZR 0,0 ; SHIFT HIGH-ORDER, THEN
002210147500  ANDL 2,1 ; LOW-ORDER, WITH CARRY
002220030721  LDA 2 SAVE ; BUFFER ADDRESS
002230005753  JSR D.PRM,3 ; PRIME THE BUFFER
; RELEASE THE DISK
002260102520  SUBZL 0,0 ; DISK = 1
002270004052  DEQ ; GIVE IT UP

```


: ADD TO BLOCK LIST

```

LDA 3  BLK2      ; BLOCK ADDRESS
LDA 1  LIST      ; LIST POINTER
LDA 1  LINK,2    ; FOLLOW LINK
MOV#   2,0 SNR   ; IF NO LIST,
MOV     3,2 SKP  ; MAKE ONE

```

```

STA 1  LINK,3    ; LINK TO REAR
STA 3  LINK,2    ; AND TO FRONT
STA 3  LIST      ; UPDATE LIST
LDA 2  2         ; RESTORE AC2

```

```

SUB     0,0      ; CLEAR UPDATE
STA 0  MOD,3     ; AND USE-COUNT
USE,3          ; TICKET NUMBER
LDA 1  TKT,2     ; FOR REFERENCE
STA 1  REF,3    ; SET BLOCK ZERO
STA 0  BLK,3    ;

```

: TICKET NOW PRESENT

```

ISZ     USE,3    ; BUMP USE-COUNT
STA 3  DATA,2  ; BLOCK ADDRESS
LDA 0  .FORM    ; TICKET FORMAT
STA 0  FORM,2   ; INTO THE TIT
JMP     @RA,2   ; RETURN

```

: FILE NOT FOUND

```

LDA 2  .IOC2    ; IOCR ADDRESS
ABORT   .IO     ; DEALLOCATE
LDA 2  2        ; WILL NEVER OCCUR
SURZL  0,0     ; RESTORE AC2
DEQ    0,0     ; DISK = 1

```

```

SUB     0,0     ; NO DATA BLOCK
STA 0  DATA,2 ;
LDA 0  OLD,2   ; PREVIOUS TICKET
STA 0  TKT,2   ; BECOMES CURRENT
JMP     ERROR  ; COMPLAIN

```

.END

ALL 000154' 6:04 3:41 6:30

ASK 1:08 2:12 3:41 6:30

BLK 5:34 6:15 8:19

BLK1 000136' 6:27 6:33

BLK2 000144' 7:06 8:03

CCN 4:24 4:24 3:38 4:18

PI 000047 1:34 2:29 3:34 4:12

F2 000046 1:33 2:23 3:34 4:12

F3 000045 1:32 2:25 3:32 4:14

F4 000044 1:31 2:18 3:23 4:07

F5 000043 1:30 2:20 3:26 4:09

DATA 1:23 3:13 8:24 8:39

END 000146' 1:54 8:42

ERR 000121' 4:30 3:07 8:42

F1 000100 1:44 3:30 3:30

F2 000101 1:45 3:36 3:36

F3 000102 1:46 3:40 3:40

F4 000040' 3:03 1:48 2:32

F5 000000' 1:51 1:48 1:45

F6 000100 1:41 1:44 1:46 5:07

FORM 1:24 8:26 1:45 1:45

INT 000056' 3:23 3:16 8:05 8:10

OUT 000247' 8:23 6:17 6:04 8:04

LAST 000062 1:39 1:56 8:05 8:10

LIST 1:22 6:19 3:13 6:20 8:04

LIST 000161' 6:11 6:22 2:34 4:25 4:32

LOOP 1:14 3:18 8:27 8:27

NO 5:31 8:15 2:13 2:13

NO 000147' 5:27 2:08 8:18 8:18

NO 000254' 8:31 7:17 7:28 7:28

NO 000173' 6:26 6:0 6:13 6:13

NO 000167' 6:19 6:13 3:11 8:40

OLD 1:27 3:05 3:05 4:04

RA 000091 1:37 8:27 2:34 4:25 4:32

RA 000095.1 1:36 1:51 2:13 2:13

REF 5:33 6:11 8:18 8:18

SAVE 000145' 5:21 7:09 7:28 7:28

STAT 000075' 4:03 1:53 2:04 2:04

STAT 1:17 2:04 3:09 3:09

TCT 1:26 1:42 2:17 2:22

TCT 000110 1:42 3:09 6:09 8:17

TCT 2:17 2:22 4:11 4:16

TCT 4:11 4:16 4:11 4:16

TYPE 1:07 2:07 8:16 8:23

USE 1:07 2:07 8:16 8:23

ZAP 5:32 3:15 2:05 2:05

ZAP 1:21 2:05 4:31 4:31

.134 5:03 7:25 7:25

.377 5:04 2:09 2:09

.5 5:01 3:24 3:24

.AWA 1:09 2:31 2:31 2:31

.AWA 1:10 2:31 2:33 2:33

.AWA 1:12 7:13 7:13 7:13

.FORM 5:07 8:25 8:25 8:25

.FORM 1:13 7:07 7:07 7:07

.FORM 5:02 7:07 7:07 7:07

A I O S T I C K E T F U N C T I O N

REFERENCES

LINE	VALUE	DEFIN	REFERENCES
1	2133	5:29	6:28
2	2141	5:16	8:31
3		SX	1:52
4	2131	5:06	2:14
5		SX	1:16
6		SX	2:35
7		SX	4:26

FLAGGED LINES: NONE

TICKET PAGING (PAGE.)

The ticket paging routine will locate and display additional pages of the current ticket. If the required data block is not in core, it is read in from disk and added to the block list. If it is already present, its use count is incremented. Note that the back side of a ticket requires a different format block than the front side. Output to the display makes use of the format display routine .DUMP.

```

1  .HEAD A I D S T I C K E T P A G I N G
2  .TITLE PAGE.
3
4  ;
5  ; AIDS TABLE ASSIGNMENTS
6
7  .EXTD ; DUMP ; FORMATTED BLOCK OUTPUT
8  .EXTD ; BACK ; FORMAT BLOCK ADDRESS
9  .EXTD ; LIST ; BLOCK LIST POINTER
10 .EXTD ; FIND ; LOCATE TICKET BLOCK
11 .EXTD ; TOP ; INITIATE EDIT MODE
12 .EXTD ; KILL ; DELETE CODE BLOCK
13
14 ;
15 ; TIT WORD ASSIGNMENTS
16
17 .EXTD ZAP ; DISPLAY OUTPUT ENTRY
18 .EXTD LINK ; GENERAL LINK WORD
19 .EXTD DATA ; DATA BLOCK ADDRESS
20 .EXTD FORM ; FORMAT BLOCK ADDRESS
21 .EXTD TKT ; TICKET NUMBER
22
23 RC= 000050 ; RETURN ADDRESS
24 RA= 000051 ; ALTERNATE RETURN
25
26 FID= 000060 ; FILE IDENTIFIER
27 FRN= 000061 ; FILE BLOCK NUMBER
28 FLA= 000062 ; LOW-ORDER ADDRESS
29 FHA= 000063 ; HIGH-ORDER ADDRESS
30
31 .ENT PAGE..PALT.
32 .NREL
33
34 PAGE..
35
36 STA 3 RC,2 ; SAVE RETURN
37 JSR @.KILL ; DELETE CODE
38 JSR PALT. ; FIND NEXT BLOCK
39 JSR @.FIND ; NO NEXT BLOCK
40 JSR @.DUMP ; AND DISPLAY IT
41 LDA 3 RC,2 ; RETURN ADDRESS
42 JMP @.TOP ; EXIT THRU TOP

```


ALTERNATE ENTRY

00077055051 PALL: STA 3 RA,2 : SAVE RETURN
 00100335011\$ LDA 3 DATA,2 : CURRENT BLOCK
 0011175015 MOV# 3,3 SNR : IF ZERO,
 00120002521 JMP ERROR : COMPLAIN
 0013025013\$ LDA 1 TKT,2 : TICKET NUMBER

 0140221417 LDA 0 T.FOR,3 : FORE-POINTER
 015117235 COMZR# 0,0 SNR : IF ALL-ONES,
 160033751 JMP 0RA,2 : NO NEXT BLOCK
 170041063 STA 0 FHA,2 : SAVE FOR PRIME
 1800221421 LDA 0 T-BFP,3 : BACK/FOR PTRS
 210041062 STA 0 FLA,2 : SAVE THIS, TOO
 220021422 LDA 0 T-ID,3 : FILE IDENTIFIER
 230031100 STA 0 FID,2 : PRIME NEEDS THIS

 330021417\$ LDA 0 BLK,3 : BLOCK NUMBER
 34011413\$ IRC 0,0 : BUMP TO NEXT
 350031101 STA 0 FBN,2 : SAVE THIS, TOO
 36004115\$ DSZ USE,3 : REDUCE COUNT
 370030033 JMP ALL : CONTINUE

 410031443\$ STA 3 LIST : NEXT IN LINE
 420030034\$ IDLE : IN CASE OF SKIP

 : SEARCH BLOCK LIST
 130034003\$ ALL: LDA 3 LIST : LIST POINTER
 140034175015 MOV# NOPE 3,3 SNR : IF ZERO,
 1500330416 JMP NOPE : LIST IS EMPTY
 1600320032 LDA 2 2 : RESTORE AC2

 370031410\$ LOOP: LDA 0 REF,3 : TICKET NUMBER
 380030013\$ LDA 1 TKT,2 : DESIRED TICKET
 390031101 SEQ 0,1 : IF EQUAL,
 4000300405 JMP NOT : VERIFY BLOCK

 430021417\$ LDA 0 BLK,3 : BLOCK NUMBER
 440030031 LDA 1 FBN,2 : DESIRED BLOCK
 4500315015\$ SNE 0,1 : IF EQUAL,
 4600300457 JMP GOT : EUREKA!

 4700300350115\$ NOT: LDA 3 LINK,3 : NEXT BLOCK
 4800300033\$ LDA 0 LIST : STARTING POINT
 49003116414\$ SEQ 0,3 : IF NOT EQUAL,
 50003001765 JMP LOOP : KEEP LOOKING

 : ALLOCATE BLOCK SPACE
 53003102520\$ NOPE: SUBZL 0,0 : TYPE = 1
 5400340471 STA 0 BLK1 : SET TYPE
 5500300465 LDA 2 IOCI : IOCB ADDRESS
 5600300044 IO : ALLOCATE
 570031003753 JMP ALL-1 : TRY AGAIN

 5900300032 LDA 2 2 : RESTORE AC2
 600031024464 LDA 1 BLK1 : BLOCK ADDRESS

WAIT FOR THE DISK

00062102520 SURZL 0,0 : DISK = 1
 00063004050 ENQ : GRAB IT

 000640044464 STA 1 BLK2 : BLOCK ADDRESS
 00065020453 LDA 0 FWD : BUFFER OFFSET
 000660107000 ADD 0,1 : BUFFER ADDRESS
 000670044462 STA 1 SAVE : SAVE FOR LATER

 : READ NEXT SEGMENT
 000700034041 LDA 3 DPOS : SYSTEM ADDRESS
 00071021060 LDA 0 FID,2 : FILE IDENTIFIER
 00072041454 STA 0 D.SP3,3 : SAVE FOR PRIVE
 00073021063 LDA 0 FHA,2 : HIGH-ORDER ADDRESS
 00074025062 LDA 1 FLA,2 : LOW-ORDER ADDRESS
 00075030444 LDA 2 377 : HALF-WORD MASK
 000760101220 MOVZR 0,0 : SHIFT HIGH-ORDER, THEN
 000770147500 ANDL 2,1 : LOW-ORDER, WITH CARRY
 000780030451 LDA 2 SAVE : BUFFER ADDRESS
 000790153240 ADDR 2,2 : SET HIGH-ORDER BIT
 00080005753 JSR D.PRM,3 : PRIME THE BUFFER

 : RELEASE THE DISK
 001030102520 SURZL 0,0 : DISK = 1
 00104004050 DEQ : GIVE IT UP

 : ADD TO BLOCK LIST
 001050034443 LDA 3 BLK2 : BLOCK ADDRESS
 001060030003\$ LDA 2 LIST : LIST POINTER
 00107025013\$ LDA 1 LINK,2 : FOLLOW LINK
 001080141015 MOV# 2,0 SNR : IF NO LIST,
 001090171001 MOV 3,2 SKP : MAKE ONE

 001120045410\$ STA 1 LINK,3 : LINK TO REAR
 001130055010\$ STA 3 LINK,2 : AND TO FRONT
 001140054003\$ STA 3 LIST : UPDATE LIST
 001150030002 LDA 2 2 : RESTORE AC2

 001160102400 SUB 0,0 : CLEAR UPDATE
 001170041414\$ STA 0 MOD,3 : AND USE-COUNT
 001180041415\$ STA 0 USE,3 : TICKET NUMBER
 00119025013\$ LDA 1 TKT,2 : FOR REFERENCE
 001200045416\$ STA 1 REF,3 : BLOCK NUMBER
 001210250061 LDA 1 FRN,2 : AS WELL
 001220045417\$ STA 1 BLK,3 : BLOCK NUMBER

 : BLOCK NOW PRESENT
 001250011415\$ GOT: ISZ USE,3 : BUMP USE-COUNT
 001260055011\$ STA 3 DATA,2 : BLOCK ADDRESS
 00127020002\$ LDA 0 RACK : FORMAT ADDRESS
 001300041012\$ STA 0 FORM,2 : INTO THE TIT
 001310035051 LDA 3 RA,2 : RETURN ADDRESS
 001320014001 JMP 1,3 : SKIP RETURN

INDICATE ERROR

0133/0244M1 ERROR: LDA 1 7 ; BELL CODE
 0134/121401 INC 1,0 ; SET FLAGS
 0135/035059 LDA 3 RC,2 ; RETURN ADDRESS
 0136/033075 J-4P @ZAP,2 ; EXIT THRU ERROR

0137/000007 7 ;
 0138/000014 F,0 ;
 0139/000137 377 ;

0140/000143 .LOC1: .+1 ; ALLOCATE I'OCB
 0141/000000 0 ;
 0142/000000 0 ;
 0143/000000 0 ;
 0144/000000 0 ;
 0145/000000 0 ;
 0146/000000 0 ;
 0147/000000 0 ;
 0148/000000 0 ;
 0149/000000 0 ;
 0150/000000 0 ;
 0151/000000 0 ;
 0152/000000 0 ;
 0153/000000 0 ;
 0154/000000 0 ;
 0155/000000 0 ;
 0156/000000 0 ;
 0157/000000 0 ;
 0158/000000 0 ;
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 0160/000000 0 ;
 0161/000000 0 ;
 0162/000000 0 ;
 0163/000000 0 ;
 0164/000000 0 ;
 0165/000000 0 ;
 0166/000000 0 ;
 0167/000000 0 ;
 0168/000000 0 ;
 0169/000000 0 ;
 0170/000000 0 ;
 0171/000000 0 ;
 0172/000000 0 ;
 0173/000000 0 ;
 0174/000000 0 ;
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 0176/000000 0 ;
 0177/000000 0 ;
 0178/000000 0 ;
 0179/000000 0 ;
 0180/000000 0 ;
 0181/000000 0 ;
 0182/000000 0 ;
 0183/000000 0 ;
 0184/000000 0 ;
 0185/000000 0 ;
 0186/000000 0 ;
 0187/000000 0 ;
 0188/000000 0 ;
 0189/000000 0 ;
 0190/000000 0 ;
 0191/000000 0 ;
 0192/000000 0 ;
 0193/000000 0 ;
 0194/000000 0 ;
 0195/000000 0 ;
 0196/000000 0 ;
 0197/000000 0 ;
 0198/000000 0 ;
 0199/000000 0 ;
 0200/000000 0 ;

TICKET DATA BLOCK ASSIGNMENTS

.EXTD MOD ; DATA BLOCK UPDATE FLAG
 .EXTD USE ; DATA BLOCK USAGE COUNT
 .EXTD REF ; TICKET NUMBER IN DATA
 .EXTD BLK ; BLOCK NUMBER IN TICKET

DATA BLOCK/BUFFER PREFIX OFFSETS

0202 T.ID= T.FW+B.ID ; FILE IDENTIFIER
 0203 T.FOR= T.FW+S.FOR ; FORE POINTER
 0204 T.BFP= T.FW+B.BFP ; BACK/FORE PTR
 .END

SYMBOL VALUE DEFN REFERENCES

SYMBOL	VALUE	DEFN	REFERENCES
ALL	000033	2:29	2:22 2:55
BLK		4:27	2:18 2:39 3:49
BLK1	000145	4:15	2:52 2:58
BLK2	000150	4:19	3:06 3:32
DATA		1:18	2:04 3:54
ERROR	000133	4:03	2:00 3:48
FJN	000061	1:26	2:20 2:40
FJN	000063	1:28	2:12 3:16
FJN	000060	1:25	2:16 3:14
FJN	000062	1:27	2:14 3:17
FOR		1:19	3:56
FOR		1:17	2:44 3:34
LINK		1:17	2:44 3:39
LIST		1:09	2:24 2:29 3:33 3:40
LOOP		1:34	2:47
MOD		4:24	3:44
MOD	000053	2:51	2:31
MOD	000047	2:44	2:37
MOD	000044	1:33	1:34
MOD	000041	2:03	1:37
MOD	000051	1:23	2:03 3:57
MOD	000050	1:22	1:33 1:38 4:05
REF		4:26	2:34 3:47
SAVE		4:20	3:09 3:21
TK		1:20	2:07 2:35
TK	000021	4:33	2:13
T.FOR	000017	4:32	2:09
T.FOR	000022	4:31	2:15
USE		4:25	2:21 3:45
ZAP		1:16	4:06
.	000141	4:10	3:18
.	000137	4:08	4:03
.BACK		1:08	3:55
.DU'UP		1:07	1:37
.FJN		1:10	1:36
.FJN	000140	4:09	3:07
.FOCI	000142	4:12	2:53
.KILL		1:12	1:34
.TOP		1:11	1:39

FLAGGED LINES: NONE

APPEND UTILITY (ADD.)

The append utility is used to add additional pages to a current ticket. It allocates a block of disk from the free chain and adds a new block to the block list. The block is filled with blanks and the new blank page is displayed with the .DUMP routine. Control is transferred to the format edit routine to allow the operator to fill in the blank field.

```

1  .HEAD A I D S A P P E N D U T I L I T Y
2  .TITLE ADD.
3
4  ;
5  ; AIDS TABLE ASSIGNMENTS
6
7  .DUMP= 114 ; FORMATTED BLOCK OUTPUT
8  .BACK= 113 ; ADD-ON TICKET FORMAT
9  .TOP= 116 ; ENTER FORMAT EDIT MODE
10 .PAGE= 133 ; LOCATE NEXT TICKET PAGE
11 .LIST= 144 ; DATA BLOCK LIST POINTER
12
13 ;
14 ; TIT WORD ASSIGNMENTS
15
16 LINK= 2 ; GENERAL LINK WORD
17 ZAP= 6 ; DISPLAY OUTPUT ENTRY
18 FORM= 14 ; FORMAT BLOCK ADDRESS
19 DATA= 15 ; DATA BLOCK ADDRESS
20 TKT= 24 ; TICKET NUMBER
21
22 RA= R3 ; RETURN ADDRESS
23
24 FID= S4 ; FILE IDENTIFIER
25 FRN= S5 ; FILE BLOCK NUMBER
26 NEXT= S6 ; NEW BLOCK ADDRESS
27 SAVE= S7 ; POINTER SAVE WORD
28
29 .NREL
30 ; VERIFY TICKET
31
32 ADD. : STA 3 RA,2 ; SAVE RETURN
33 LDA 0 DATA,2 ; CURRENT BLOCK
34 MOV# 0,0 SZR ; IF NOT ZERO,
35 JMP GET ; CONTINUE
36
37 LDA 1 ERR ; TYPE "??"
38 LDA 0 .130
39 JMP @ZAP,2 ; EXIT THRU ZAP
40
41 ; ALLOCATE SPACE
42
43 IDLE
44 SUBZL 0,0 ; TYPE = 1
45 STA 0 ; SET TYPE
46 LDA 2 .IOCB ; IOCB ADDRESS
47 .IO ; ALLOCATE
48 JMP GET-1 ; TRY AGAIN
49
50 LDA 2 2 ; RESTORE AC2
51 LDA 1 BLOCK ; BLOCK ADDRESS
52 STA 1 NEXT,2 ; SAVE FOR LATER

```


: LOCATE LAST PAGE

NOT: JSR 0,PAGE : FIND NEXT PAGE
JMP GOT : FOUND LAST ONE
JMP NOT : KEEP LOOKING

: WAIT FOR THE DISK

GOT: SUBZL 0,0 : DISK = 1
ENQ : GRAB IT

LDA 1 NEXT,2 : BLOCK ADDRESS
LDA 2 FNB : BUFFER OFFSET
ADD 1,2 : BUFFER ADDRESS

: READ FREE SECTOR

LDA 3 DDOS : SYSTEM ADDRESS
SUB 0,0 : FREE CHAIN = 0
STA 0 D.SP3,3 : SET FOR PRIME
LDA 0 D.FR0,3 : GRAB BOTH PARTS
LDA 1 D.FRI,3 : OF DISK ADDRESS
ADJOR 2,2 : SET OPTION BIT
JSR D.PRM,3 : PRIME THE BUFFER
LDA 2 2 : RESTORE AC2

: RELEASE THE DISK

SUBZL 0,0 : DISK = 1
DEJ : GIVE IT UP

: VERIFY LAST PAGE

LDA 3 DATA,2 : OLD BLOCK ADDRESS
LDA 0 T.FOR,3 : OLD FORE POINTER
COVZR# 0,0 SZR : IF NOT ALL-ONES,
JMP NOT : START OVER AGAIN

: SAVE FILE INFO

LDA 0 T.BFP,3 : BACK/FORE POINTER
LDA 1 .177400 : HIGH-BYTE MASK
AND 1,0 : EXTRACT HIGH PART
STA 0 SAVE,2 : SAVE BACK POINTER
LDA 0 T.ID,3 : FILE IDENTIFIER
STA 0 FID,2 : SAVE FOR LATER
LDA 0 BLK,3 : THIS BLOCK NUMBER
INC 0,0 : INCREMENT IT
STA 0 FBN,2 : NEXT BLOCK NUMBER

: UPDATE FREE CHAIN

LDA 3 NEXT,2 : FREE BLOCK ADDRESS
LDA 0 T.FOR,3 : NEW FREE POINTER
LDA 1 T.BFP,3 : HIGH AND LOW

LDA 3 .377 : LOW-BYTE MASK
MOVZR 0,0 : SHIFT HIGH PART, THEN
ANDL 3,1 : LOW PART, WITH CARRY

LDA 3 DDOS : SYSTEM ADDRESS
STA 0 D.FR0,3 : FREE CHAIN POINTER
STA 1 D.FRI,3 : HIGH AND LOW PARTS
LDA 3 NEXT,2 : NEW BLOCK ADDRESS

: UPDATE OLD HEADER

LDA 0 T.DA0,3 : DISK ADDRESS
LDA 1 T.DA1,3 : HIGH AND LOW
MOVZL 0,0 : SHIFT LOW PART, THEN
LDA 3 SAVE,2 : HIGH PART, WITH CARRY
ADD 3,1 : ADD TO NEW FORE

LDA 3 DATA,2 : OLD BLOCK ADDRESS
STA 0 T.FOR,3 : FORE POINTER
STA 1 T.BFP,3 : HIGH AND LOW
ISZ MOD,3 : SET UPDATE FLAG
DSZ USE,3 : RELEASE OLD BLOCK
NOP : (IN CASE OF SKIP)

: CREATE NEW HEADER

LDA 0 T.DA0,3 : DISK ADDRESS
LDA 1 T.DA1,3 : HIGH AND LOW
MOVZL 0,0 : SHIFT LOW PART, THEN
LDA 3 FULL : HIGH PART, WITH CARRY
ADDS 3,1 : = 500, * 200
ADD TO BACK PTR

LDA 3 NEXT,2 : NEW BLOCK ADDRESS
STA 0 T.BCK,3 : BACK POINTER
STA 1 T.BFP,3 : HIGH AND LOW
ADZL 0,0 : = 17770
LDA 0 T.FOR,3 : INDICATES EOF
LDA 0 FID,2 : FILE IDENTIFIER
STA 0 T.ID,3 : HEADER COMPLETE


```

1 0016000200040 SPACE: " *401
2 0016101774000 COUNT: 3.FWD-B.LEN
3 0016201750000 FULL: 5%*.204
4 0016300034777 ERR: 7*400+0?
5
6 0016400001300 .130: 130
7 0016500003777 .377: 377
8 0016601774000 .1774: 3/7*400
9
10 0016700000100 .FWR: T.FW
11 0017000000250 .FWD: T.FW+B.FWD
12
13 0017100001720 .IOCB: .+1 ; ALLOCATE IOCB
14 0017200000000
15 0017300000000
16 0017400000000 BLOCK: 0
17 0017500000000
18 0017600000420 T.FW+B.LEN+1
19
20 ; TICKET DATA BLOCK ASSIGNMENTS
21
22 REF= 4 ; TICKET NUMBER IN BLOCK
23 BLK= 5 ; BLOCK NUMBER IN TICKET
24 USE= 6 ; DATA BLOCK USAGE COUNT
25 MOD= 7 ; DATA BLOCK UPDATE FLAG
26
27 ; DATA BLOCK/BUFFER PREFIX OFFSETS
28
29 T.DA0= T.FW+B.DA0 ; DISK ADDRESS
30 T.DA1= T.FW+B.DA1 ; HIGH AND LOW
31 T.FOR= T.FW+B.FOR ; FORE POINTER
32 T.BCK= T.FW+B.BCK ; BACK POINTER
33 T.BFP= T.FW+B.BFP ; BACK/FORE DIR
34 T.ID= T.FW+B.ID ; FILE IDENTIFIER
35
36 .END ADD.

```

```

; ADD TO BLOCK LIST
LDA 2 LIST ; LIST POINTER
LDA 1 LINK.2 ; FOLLOW LINK
MOV# 2,0 SNR ; IF NO LIST.
MOV 3,2 SKP ; MAKE ONE

STA 1 LINK.3 ; LINK TO REAR
STA 3 LINK.2 ; AHD TO FRONT
STA 2 LIST ; UPDATE LIST
LDA 2 2 ; RESTORE AC2

SUBZL 1,1 ; USERS = 1
STA 1 MOD.3 ; SET UPDATE FLAG
STA 1 USE.3 ; AND USAGE COUNT
LDA 1 TKT.2 ; TICKET NUMBER
STA 1 REF.3 ; FOR REFERENCE
LDA 1 FWD.2 ; BLOCK NUMBER
STA 1 BLK.3 ; AS WELL

; BLOCK NOW PRESENT
STA 3 DATA.2 ; BLOCK ADDRESS
LDA 0 .BACK ; FORMAT ADDRESS
STA 0 FORM.2 ; INTO THE TIT

; CLEAR TO ALL BLANKS
LDA 0 .FWD ; DATA OFFSET
ADD 0,3 ; MOVE TO START
LDA 0 COUNT ; BLANK COUNTER
LDA 1 SPACE ; ASCII SPACE-CODE
STA 1 0,3 ; CLEAR A WORD
INC 3,3 ; BUMP ADDRESS
INC 0,0 SZR ; AND COUNTER
JMP .-3 ; IF MORE, REPEAT

; DISPLAY FOR EDIT
JSR 0,DUMP
LDA 3 .TOP ; DISPLAY BLOCK
ISZ PA.2 ; TOP ENTRY ADDRESS
JMP 0,RA.2 ; BUMP RETURN ADDRESS
; ISSUE SKIP RETURN

```



A I D S A P P E N D U T I L I T Y

LINE NO.	VALUE	DEFIN	REFERENCES
1	0710000	1:32	5:36
2	072005	5:23	2:48 4:19
3	000174	5:16	1:45
4	000161	5:02	4:31
5	000115	1:18	1:33 3:25 4:23
6	00103	5:04	1:37
7	00000	1:24	2:50 4:18
8	00001	1:23	2:47 3:46
9	00000	1:17	4:25
10	000162	5:03	3:38
11	00011	1:44	1:35 1:48
12	00003	2:09	2:04
13	00000	1:15	4:04 4:09
14	00014	1:11	4:03 4:10
15	00007	5:05	3:28 4:14
16	00000	1:25	1:52 2:12 3:03 3:14 3:41
17	00000	2:03	2:05 2:37 4:43
18	00003	1:21	1:32 4:42
19	00000	5:22	4:17
20	00007	1:26	2:44 3:22
21	00000	5:01	4:22
22	00004	1:17	4:16
23	00000	5:32	3:12
24	00021	5:33	2:41 3:05 3:43
25	00011	5:29	3:13 3:34
26	00015	5:37	3:12 3:35
27	00017	5:31	2:35 3:04 3:26 3:45
28	00000	5:34	2:45 3:47
29	00000	5:24	3:29 4:15
30	00000	1:15	1:39
31	00004	5:16	1:33
32	000165	5:05	2:42
33	00015	5:17	3:07
34	000113	1:03	4:24
35	00011	1:07	4:49
36	000167	5:10	2:13
37	000170	5:11	4:29
38	000171	5:13	1:46
39	000133	1:10	2:03
40	00011	1:02	4:41

BLANKED LINES: NONE

PAGE	I	A	I	D	S	U	N	I	T	F	U	N	C	T	I	O
02/20/74																
1																
2																
3																
4																
5																
6																
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UNIT FUNCTION (UNIT.)

The unit function asks for a unit number and a ten-code. It creates a file name from the ten-code and initiates the named file with a call to the invoke routine, .CALL. If the ten-code is zero (not blank), the ticket which the input unit is assigned to is made current and displayed by calls to .FIND and .DUMP. The unit number is located in the status table with a call to .US3. The address of the unit status output routine, .US0, is stored in the end control word for use by the status function .STAP, which will display the status for the indicated unit or, if the current unit is zero, the entire unit status table.

000060 HOURS= 60 ; DYNOS HOURS WORD
000061 MINS= 61 ; DYNOS MINUTES WORD
; AIDS TABLE ASSIGNMENTS
.EXTD TYPE ; TEXT STRING TYPER
.EXTD ASK ; DATA STRING INPUT
.EXTD .CVA ; ASCII CONVERSION
.EXTD .CVB ; BINARY CONVERSION
.EXTD .MPY ; UNSIGNED MULTIPLY
.EXTD .US0 ; UNIT STATUS OUTPUT
.EXTD .US3 ; UNIT STATUS LOCATE
.EXTD .CALL ; INVOKE ENTRY POINT
.EXTD .DUMP ; DISPLAY IN FORMAT
.EXTD .FIND ; FIND TICKET BLOCK
.EXTD .KILL ; DELETE CODE BLOCK
.EXTD .TAD ; TAG-LINE ADDRESS
; TIT WORD ASSIGNMENTS
.ZAP ; DISPLAY COMMAND ENTRY
.CCN ; CONTROL CENTER NAME
.UNIT ; CURRENT UNIT NUMBER
.END ; END CONTROL WORD
.TIME ; CURRENT TIME
.P0 ; STATUS CODE
.P3 ; DECIMAL DIGITS
.P4 ; DECIMAL DIGITS
.P5 ; DECIMAL DIGITS
.P6 ; DECIMAL DIGITS
.P7 ; DECIMAL DIGITS
.R0 ; RETURN ADDRESS
.S2 ; LAST UNIT (FOR STATUS)
.UN= 110 ; UNIT NUMBER AREA
.US= 114 ; UNIT STATUS AREA
.ENT UNIT.
.NREL
UNIT.
STA 3 RC.2 ; SAVE RETURN
JSR 0.KILL ; DELETE CODE
LDA 3 STAT ; STATUS ENTRY
STA 3 EQ.2 ; INFO THE TIT
SUB 0.0
STA 0 LAST.2 ; SET FOR STATUS

REQUEST PARAMETERS

```

SUB 0,0          ; POSITION
LDA 1           ; TYPE "UNIT"
JSR 0ZAP,2     ; UNIT OFFSET
                ; MAKE ADDRESS
                ; GET UNIT NUMBER
                ; IF NONE, EXIT
                ; TYPE "CODE"
                ; CODE OFFSET
                ; MAKE ADDRESS
                ; GET STATUS CODE
                ; IF NONE, EXIT
                ; TIME, UNIT, STATUS
LDA 0          ; HOURS
LDA 1          ; MIN.
JSR 0COPY     ; GET THE HOURS
LDA 0          ; MIN.
ADD 0,1       ; GET THE MINUTES
STA 1         ; SAVE TIME
                ; FIRST 2 DIGITS
LDA 0         ; UNIT, 2
LDA 1         ; UNIT, 2
JSR 0BIN     ; MAKE BINARY
STA 1         ; UNIT NUMBER
                ; FIRST 2 DIGITS
LDA 0         ; US, 2
LDA 1         ; US+1, 2
JSR 0BIN     ; MAKE BINARY
MOV# 1,1     ; SNR
JMP 0FLASH   ; RECALL TICKET
                ; TEN.
LDA 0         ; TEN.
LDA 3         ; IF < 100.
SLE 0,1      ; IF < 100.
ADD 0,1      ; ADD 100.
STA 1         ; STATUS CODE
    
```

```

00053,006003$  JSR 0,CVA          ; MAKE ASCII
00054,021044   LDA 0         D4,2          ; DIGIT 4
00055,010530$  MOV# 0,1         D4,1          ; MOVE TO TOP
00056,021045   LDA 0         D3,2          ; DIGIT 3
00057,011703$  ADD 0,1         D3,1          ; COMPARE
00058,044474   STA 1         FILE1         ; AND SAVE
00059,0102046   LDA 0         D2,2          ; DIGIT 2
00060,010530$  MOV# 0,1         D2,1          ; MOVE TO TOP
00061,021047   LDA 0         D1,2          ; DIGIT 1
00062,011703$  ADD 0,1         D1,1          ; COMPARE
00063,044474   STA 1         FILE2         ; AND SAVE
00064,000000$  ; CALL OVERLAY CODE
00065,006011$  JSR 0,CALL         ; JUMP INTO I'VOKE
00066,000147$  FILE          ; FILENAME ADDRESS
00067,000000$  ; RECALL ASSIGNED TICKET
00068,021018$  FLASH: LDA 0         CCN,2         ; CONTROL CENTER
00069,025017$  LDA 1         UNIT,2        ; UNIT NUMBER
00070,005047$  JSR 0,US3         ; LOCATE IN TABLE
00071,000432   JMP          ERROR         ; NOT IN TABLE
00072,025047$  LDA 1         5,3          ; TICKET NUMBER
00073,0125015  MOV# 1,1         1,1 STR      ; IF ZERO,
00074,0003053  JMP 0RC,2        ; IGNORE
00075,006012$  JSR 0,FIND         ; ELSE RECALL
00076,006011$  JSR 0,DUP         ; AND DISPLAY
00077,0003053  JMP 0RC,2
00078,000000$  ; CONVERT TO BINARY
00079,045047   BIN: STA 1         D1,2          ; DIGIT 1
00080,025300   MOV# 1,1         D1,1          ;
00081,045046   STA 1         D2,2          ; AND 2
00082,041045   STA 0         D3,2          ; DIGIT 3
00083,010300   MOV# 0,1         D3,1          ;
00084,041044   STA 0         D4,2          ; AND 4
00085,010200   SUB 0,0         D4,1          ; DIGIT 5
00086,041043   STA 0         D5,2          ;
00087,0002014$ JMP          0,CVB         ; MAKE BINARY
    
```



```

1130000114 STAT: +1
1130000115 STA 3 RC.2 ; SAVE RETURN
1130002111 LDA 0 UN.2 ; UNIT NUMBER
1130002111 LDA 1 UN+1.2 ; UNIT NUMBER
1130000113 JSP RTH
1130000113 LDA 0 UN.2
1130000115 MOV# 0.0 SNR ; IF NO INPUT,
1220021016 LDA 0 CCN.2 ; CONTROL CENTER
1230035050 LDA 3 RC.2
1240042075 JMP @.US0 ; STATUS OUTPUT

```

TYPE ERROR MESSAGE

```

1130000112 ERROR: LDA 1 ERR ; TYPE "?"
1260022454 LDA 0 .130
1270033050 LDA 3 RC.2 ; RETURN ADDRESS
1300033155 JMP @ZAP.2 ; EXIT THRU ERROR

```

```

1310000034 .4: 4
1320000130 .13: 130
1330000144 .100: 100.
1340001752 .TEL: 1000.
1350000114 .J: 13
1360000114 .US: US

```

```

000001 .TXTH
000001 .TXTX

```

```

1370003477 ERR: 7*400+u?
140002516 MSG1: .TXT *UNIT*
1430020040 MSG2: .TXT * CODE*

```

```
000001 .TXTH 1
```

```

1440000511 FILE: .TXT *AIDS.UNIT.*
1450000000 FILE1: 0
1460000000 FILE2: 0
1470000000 FILE3: 0

```

.END

SYMBOL VALUE DEF'N REFERENCES

SYMBOL	VALUE	DEF'N	REFERENCES
ASK		1:11	2:12
RIN	000102	3:39	2:34
CCN		1:26	3:24
CODE	000014	1:31	2:17
D1	000047	1:37	3:13
D2	000046	1:36	3:11
D3	000045	1:35	3:07
D4	000044	1:34	3:05
D5	000043	1:33	3:48
END		1:28	1:53
ERR	000137	4:32	4:17
ERROR	000125	4:17	3:27
FILE	000147	4:38	3:27
FILE1	000154	4:39	3:09
FILE2	000155	4:40	3:15
FLASH	000070	3:24	2:41
HOURS	000060	1:05	2:25
LAST	000062	1:41	1:55
MIN5	000061	1:06	2:23
MSG1	000140	4:33	2:23
MSG2	000143	4:34	2:16
RC	000050	1:39	1:50
STAT	000113	4:03	4:19
TAD		1:21	2:04
TH		1:29	2:34
TYPE		1:10	2:07
UN	000110	1:43	2:32
UNIT		1:27	2:35
UNIT.	000000	1:50	1:45
US	000114	1:44	2:37
ZAP		1:25	2:05
.100.	000133	4:24	2:26
.131	000132	4:23	4:13
.4	000131	4:22	2:09
.CALL		1:17	3:19
.CVA		1:12	3:03
.CVB		1:13	3:49
.DUMP		1:18	3:34
.FIHD		1:19	3:33
.KILL		1:20	1:51
.MPY		1:14	2:27
.TEL.	000134	4:25	2:44
.JH	000135	4:26	2:14
.US	000136	4:27	2:18
.US0		1:15	4:13
.US3		1:16	3:26

FLAGGED LINES: NONE

PROGRAMMING MANUAL
(Part II)

Computer Aided Dispatch System
for the
Police Departments of Oak Park,
River Forest, and Forest Park, Illinois

by

William Behr and Warner Brigham

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FOREWORD

The following report gives a description and the detailed line code for each of the software modules required to make the Automated Interactive Dispatch System operable. This Automated Interactive Dispatch Software System is composed of many software modules which interact with each other mainly through the system vector tables and terminal information tables. The hardware required for the software module to operate is on a Data General Nova 820 computer, a Century #114 disc pack system, and a Decision disc controller. They operate under DINOS (Decision Incorporated Nova Operating System) and DDOS (Decision Disc Operating System). It is essential that these operating systems are functional on the system before the Automated Interactive Dispatch Software System will operate.

The reader of these reports should be familiar with the System Manual of the Computer Aided Dispatch System before looking at this Programming Manual. He should also be familiar with the Data General Nova Computers, their assembly language coding procedure, and somewhat familiar with the two operating systems from Decision, Inc. Each module has a short description preceding the code and the detailed code has comments on each line of code describing exactly each line of code.

; AIDS TABLE ASSIGNMENTS

000104	TYPE=	104	;	TEXT STRING TYPER
000105	ASK=	105	;	DATA STRING INPUT
000120	.US0=	120	;	UNIT STATUS OUTPUT
000122	.US1=	122	;	UNIT STATUS INSERT
000126	.US3=	126	;	UNIT STATUS LOCATE
000131	.CC1=	130	;	CENTER LOCK-UP
000137	.LOG=	137	;	MAKE LOG ENTRY
000134	.CALL=	134	;	CALL OVERLAY

; TIT WORD ASSIGNMENTS

000000	ID=	0	;	TERMINAL IDENTIFIER
000006	ZAP=	6	;	DISPLAY OUTPUT ENTRY
000020	CC1=	20	;	CONTROL CENTER NAME
000022	TIME=	22	;	CURRENT TIME OF DAY
000023	UNIT=	23	;	CURRENT UNIT NUMBER

000141	CODE=	P0	;	STATUS CODE
000041	POST=	P1	;	POST NUMBER
000142	TLOG=	P2	;	TICKET NUMBER

000052 RT= R2 ; RETURN ADDRESS

000124 UT= I24 ; STATUS INFO AREA

.EXTN AREA. ; PATROL AREA LOOKUP

.HREL

000000	055052	STA 3	RT,2	;	SAVE RETURN
000102	021020	LDA 0	CCN,2	;	CONTROL CENTER
000022	025023	LDA 1	UNIT,2	;	UNIT NUMBER
000131	125015	MOV#	1,1 SR	;	IF UNIT 2,0.
000000	000042	JMP	ERROR	;	GO DELAY
000151	06126	JSR	0,US3	;	IF UNIT FOUND
000064	006134	JSR	0,CCN	;	CONTROL CENTER.
000071	000437	JMP	ERROR	;	GO DELAY
000104	006104	JSR	0,TYPE	;	TYPE "AREA"
000111	000057	MSGI	0,30	;	
000120	000441	LDA 0	0,UT	;	AREA OFFSET
000131	000441	LDA 1	2,1	;	MAKE ADDRESS
000141	014700	AND	0,ASK	;	GET PATROL AREA
000151	006105	JSR	0,0 SKP	;	NO AREA ENTERED
000161	000441	SUB	0,0	;	
000171	000030	JSR	0,AREA	;	GET AREA NUMBER
000201	000441	STA 0	POST,2	;	SAVE PATROL AREA

TEN-41 UTILITY (TENM1)

The TEN-41 utility is used to put a unit on duty. This utility is initiated by a call to the invoke function from the unit function. The utility will complain if the unit is already on duty or if the control center name is invalid. The utility types the message "NAME" and allows the operator to type in the officer's name or names. The utility creates a new entry in the unit status table and exits through the unit status output routine which displays the new status for this unit.


```

LDA 0      ; CONTROL CENTER
LDA 1      ; UNIT NUMBER
JSR 0,USI  ; INSERT IN TABLE
JMP ERROR  ; NO ROOM IN TABLE

LDA 0      ; GET THE STATUS
STA 2,3    ; INTO THE TABLE
LDA 0      ; GET THE TIME
STA 3,3    ; INTO THE TABLE
LDA 0      ; AREA NUMBER
STA 6,3    ; INTO THE TABLE

LDA 1      ; STRING LENGTH
MOVOR 1,1  ; MAKE WORD COUNT
LDA 0      ; OBTAIN A WORD
STA 24,3   ; AND INSERT IT
INC 3,3    ; BUMP ADDRESS
INC 2,2    ; THIS ONE TOO
INC 1,1    ; BUMP COUNTER
JMP JAM    ; AND REPEAT

LDA 2      ; RESTORE ITT
SUB 0,0    ; CLEAR POST
STA 0      ; AND TICKET
JSR 0,LOG  ; MAKE LOG ENTRY
JSR 0,CALL ; CALL OVERLAY
FILE       ; LINK TO 10-86

; TYPE ERROR MESSAGE
ERROR: LDA 1  ERR
LDA 0     .130
LDA 3     RT,2
JMP 0,ZAP,2 ; EXIT THRU ZAP

;30:
;130:
;JT:
;4257: AREA.

;TXT:
;TXT:
;30: 7x402+02
;331: * AREA*
;41511: *AIDS,UNIT,1086*

; ; ; .END TEN41
    
```

SYMBOL VALUE DEF'N REFERENCES

SYMBOL	VALUE	DEF'N	REFERENCES
AREA.	000105	1:32	2:40
ASK	000105	1:08	1:50
CCN	000020	1:20	1:37
CODE	000040	1:24	2:06
ERR	000055	2:45	2:32
ERROR	000046	2:32	1:40
FILE	000063	2:47	2:28
ID	000009	1:18	
JAM	000035	2:15	2:20
YSGI	000057	2:46	1:46
POST	000041	1:25	1:54
RT	000052	1:28	1:36
TEN41	000000	1:36	2:49
TIME	000022	1:21	2:03
TLOG	000042	1:26	
TYPE	000104	1:07	1:45
UNIT	000023	1:22	1:38
UF	000124	1:30	2:15
ZAP	000006	1:19	2:35
.130	000053	2:38	2:33
.30	000052	2:37	1:47
.AREA	000055	2:40	1:53
.CALL	000134	1:14	2:27
.CCN	000130	1:12	1:42
.LOG	000137	1:13	
.U.	000120	1:09	
.US1	000122	1:10	2:03
.US3	000126	1:11	1:41
.UT	000054	2:39	1:43

FLAGGED LINES: NONE

TEN-42 UTILITY (TEN42)

The TEN-42 utility is used to take a unit off duty. This utility is initiated by a call to the invoke function from the unit function. The utility will complain if the unit is not on duty or if the unit is assigned to a ticket. The utility displays the status for this unit and then deletes the unit's entry from the unit status table.

```

1 .TITLE TEN42
2
3
4
5
6 : AIDS TABLE ASSIGNMENTS
7
8 .US0= 120 ; UNIT STATUS OUTPUT
9 .US2= 124 ; UNIT STATUS DELETE
10 .US3= 126 ; UNIT STATUS LOCATE
11 .LOG= 137 ; MAKE LOG ENTRY
12
13 : TIT WORD ASSIGNMENTS
14
15 ZAP= 6 ; DISPLAY COMMAND ENTRY
16 CCN= 20 ; CONTROL CENTER NAME
17 TIME= 22 ; CURRENT TIME OF DAY
18 UNIT= 23 ; CURRENT UNIT NUMBER
19
20 CODE= P0 ; STATUS CODE
21 POSI= P1 ; POST NUMBER
22 TLOG= P2 ; TICKET NUMBER
23
24 RT= R2 ; RETURN ADDRESS
25
26 UT= 124 ; STATUS INFO AREA
27
28 .NREL
29
30 TEN42: STA 3 RT.2 ; SAVE RETURN
31 LDA 0 CCN.2 ; CONTROL CENTER
32 LDA 1 UNIT.2 ; UNIT NUMBER
33 JSR @.US3 ; LOCATE IN TABLE
34 JMP ERROR ; CAN'T HAPPEN
35
36 LDA 1 5.3 ; TICKET NUMBER
37 MOV# 1.1 SZR ; IF NOT ZERO
38 JMP ERROR ; COMPLAIN
39 STA 1 TLOG.2 ; SET FOR LOG
40 LDA 1 6.3 ; AREA NUMBER
41 STA 1 POST.2 ; SET FOR LOG

```


SYMBOL	VALUE	DEF'N	REFERENCES
CCN	000020	1:15	1:30
CODE	000010	1:19	2:01
CCOR	000052	2:40	2:33
CCOR	000044	2:33	1:33
JAM	000021	2:33	2:13
POST	000041	1:24	1:40
RT	000052	1:23	1:29
RT	000052	1:29	2:42
TIME	000022	1:16	2:03
TIME	000042	1:21	1:33
UNIT	000023	1:17	1:31
UNIT	000124	1:25	2:02
UNIT	000026	1:14	2:36
UNIT	000051	2:39	2:34
UNIT	000050	2:33	2:06
LOG	000137	1:10	2:19
LOG	000120	1:17	2:22
LOG	000124	1:16	2:26
LOG	000126	1:19	1:32

FLAGGED LINES: NONE

SYMBOL	VALUE	DEF'N	REFERENCES
LDA 0	CODE.2	: GET THE STATUS	
STA 0	2.3	: INTO THE TABLE	
LDA 0	TIME.2	: GET THE TIME	
STA 0	3.3	: INTO THE TABLE	
LDA 1	3.0	: STRING LENGTH	
CCOR	1.1	: MAKE WORD COUNT	
LDA 0	10.3	: OBTAIN A WORD	
STA 0	UT.2	: AND INSERT IT	
INC	3.3	: BUMP ADDRESS	
INC	2.2	: THIS ONE TOO	
INC	1.1 SZP	: BUMP COUNTER	
JMP	JAM	: AND REPEAT	
LDA 2	2	: RECOVER ITT	
SUB	0.0		
STA 0	POST.2	: CLEAR POST	
SFA 0	TLOG.2	: AND TICKET	
LOG	1.03	: MAKE LOG ENTRY	
LDA 0	CCN.2	: CONTROL CENTER	
LDA 1	UNIT.2	: UNIT NUMBER	
JSR	0.0US0	: DISPLAY STATUS	
LDA 0	CCN.2	: CONTROL CENTER	
LDA 1	UNIT.2	: UNIT NUMBER	
JSR	0.002	: DELETE FROM PARL	
JSR	0.003	: CAN'T HAPPEN	
JMP	1.1.2	: RETURN	

: TYPE 59 JP MESSAGE

SYMBOL	VALUE	DEF'N	REFERENCES
LDA 1	ERR	: TYPE "0"	
LDA 0	130		
LDA 3	RT.2	: RETURN ADDRESS	
JMP	ZAP.2	: EXIT THRU ZAP	

7:00 : 33
 7:01 : 137
 7:02 : 7*400+0?

7:03 : 7542

TEN-44 UTILITY (TEN44)

The TEN-44 utility is used to put a unit on break. This utility is initiated by a call to the invoke function from the unit function. The utility will complain if the unit is not on duty or if the unit is assigned to a ticket. The time and code fields of the entry in the unit status table are updated and the message "LOCATION" is typed. If a new location is typed in by the operator, this information is also updated in the unit status table. The utility exits through the unit status output routine which displays the new status for this unit.

AIDS TABLE ASSIGNMENTS

000104	TYPE=	104	TEST STRING TYPER
000105	ASK=	105	DATA STRING INPUT
000120	US0=	120	UNIT STATUS OUTPUT
000126	US3=	126	UNIT STATUS LOCATE
000137	LOG=	137	MAKE LOG ENTRY
AIDS TABLE ASSIGNMENTS			
000006	ZAP=	6	DISPLAY OUTPUT ENTRY
000020	CCN=	20	CURRENT CENTRE TIME
000022	TIME=	22	CURRENT TIME OF DAY
000023	UNIT=	23	CURRENT UNIT NUMBER
000040	CODE=	P0	STATUS CODE
000041	POST=	P1	POST OFFERED
000042	TLOG=	P2	TICKET NUMBER
000052	RT=	R2	RETURN ADDRESS
000124	UT=	124	STATUS INFO AREA

.NREL

000002	TEN44:	LDA 0	CCN,2	CONTROL ADDRESS
000011		LDA 1	UNIT,2	UNIT NUMBER
000022		JSR	@US3	LOCATE IN TABLE
000033		JMP	ERROR	NOT IN TABLE
000044		LDA 1	5,3	TICKET NUMBER
000045		MOV#	1,1	SZR IF NOT 2-50.
000046		JMP	ERROR	COMPLAIN
000047		STA 1	TLOG,2	SET FOR LOG
000102		LDA 1	6,3	AREA NUMBER
000111		SIA 1	POST,2	SET FOR LOG
000124		JSR	@TYPE	TYPE "LOCATION"
000137		VSG		
000144		LDA 0	.30	LOCATION OFFSET
000155		LDA 1	.UT	MAKE ADDRESS
000166		ADD	2,1	GET LOCATION
000177		JSR	@ASK	GET LOCATION
000200		JMP	@RT,2	NO LOCATION

SYMBOL	VALUE	DEFIN	REFERENCES
ASK	000105	1:08	1:47
CC1	000020	1:16	1:39
CC2	000040	1:20	2:36
CC3	000060	2:46	2:34
CC4	000080	2:34	1:33
CC5	000100	2:34	1:33
CC6	000120	2:15	2:29
CC7	000140	2:47	1:43
CC8	000160	1:21	1:40
CC9	000180	1:24	1:43
CC10	000200	1:31	2:47
CC11	000220	1:17	2:08
CC12	000240	1:22	1:33
CC13	000260	1:37	1:42
CC14	000280	1:18	1:31
CC15	000300	1:26	2:15
CC16	000320	1:15	2:37
CC17	000340	2:11	2:35
CC18	000360	2:39	1:44
CC19	000380	1:11	2:20
CC20	000400	1:09	2:31
CC21	000420	1:10	1:32
CC22	000440	2:41	1:45

FLAGGED LINES: NONE

ADDRESS	OPERATION	COMMENT
000000	LDA 0	CONTROL CENTER
000001	LDA 1	UNIT NUMBER
000002	JSR 0	LOCATE IN TABLE
000003	JMP 0	NOT IN TABLE
000004	LDA 0	CODE.2
000005	STA 0	2.3 GET THE STATUS
000006	LDA 0	3.3 INTO THE TABLE
000007	STA 0	3.3 GET THE TIME
000008	JSR 0	3.3 INTO THE TABLE
000009	SOB 0	0.0
000010	STA 1	4.3 CLEAR POST
000011	LDA 1	3.4
000012	JSR 0	1.1 STRING LENGTH
000013	LDA 0	1.1 MAKE WORD COUNT
000014	STA 1	24.3 OBTAIN A WORD
000015	JSR 0	3.3 AND INSERT IT
000016	JSR 0	3.3 BUMP ADDRESS
000017	JSR 0	2.2 THIS ONE TOO
000018	JSR 0	1.1 SZR BUMP COUNTER
000019	JSR 0	1.1 AND REPEAT
000020	LDA 2	2 RESTORE TIT
000021	STA 0	3.4
000022	STA 0	POST.2 CLEAR POST
000023	STA 0	1.0.2 AND TICKET
000024	JSR 0	1.0.3 MAKE LOG ENTRY
000025	LDA 0	CONTROL CENTER
000026	LDA 1	UNIT NUMBER
000027	LDA 3	1.0.2 RETARD ADDRESS
000028	JMP 0	0.0.4 EXIT THRU STATUS

TYPE 0.00 MESSAGE

ADDRESS	OPERATION	COMMENT
000029	LDA 1	5.00
000030	LDA 0	1.30
000031	LDA 3	RT.2 RETURN ADDRESS
000032	JMP 0	0.2.0.2 EXIT THRU ZAP

000033	3.0
000034	1.3
000035	1.3

000036	1
000037	1

000038	7*40*4*02
000039	ENT * LOCATION*

FE144

The TEN-86 utility is used to change the names of officers assigned to a unit without changing its status. The utility will complain if the unit is not on duty. This utility is initiated by a call to the invoke function from the unit function. The message "NAME" is displayed and if the operator types in new officers' names, the proper information is updated in the unit status table entry for this unit. The time is updated whether or not new name information is given. The utility exits through the unit status output routine which displays the new status for this unit.

```

000104 TYPE= 104 ; TEXT STRING TYPER
000105 ASK= 105 ; DATA STRING INPUT
000124 .US0= 124 ; UNIT STATUS OUTPUT
000126 .JS3= 126 ; UNIT STATUS LOCATE
000137 .LOG= 137 ; MAKE LOG ENTRY
; AIDS TABLE ASSIGNMENTS
;
; TIT WORD ASSIGNMENTS
;
000096 ZAP= 6 ; DISPLAY OUTPUT ENTRY
000020 CCN= 20 ; CONTROL CENTER NAME
000022 TIME= 22 ; CURRENT TIME OF DAY
000023 UNIT= 23 ; CURRENT UNIT NUMBER
000041 POST= P1 ; POST NUMBER
000042 TLOG= P2 ; TICKET NUMBER
000052 RT= R2 ; RETURN ADDRESS
000124 UT= 124 ; STATUS INFO AREA
; NREL
TEN86:
000055 STA 3 RT,2 ; SAVE RETURN
000041 LDA 0 CCN,2 ; CONTROL CENTER
000032 LDA 1 UNIT,2 ; UNIT NUMBER
000003 JSR @US3 ; IF NOT FOUND
000044 JMP ERROR ; COMPLAIN
000055 JSR @TYPE ; TYPE "NAME"
000066 MSG2
000041 LDA 0 .30
000100 LDA 1 .UT
000011 ADD 2,1 ; NAME OFFSET
000124 JSR @ASK ; MAKE ADDRESS
000137 JMP OUT ; GET OFFICER NAME
; NO CHANGE

```


SYMBOL	VALUE	DEFIN	REFERENCES
ASK	000105	1:08	1:47
CCN	000020	1:16	1:30
ERR	000053	2:43	2:31
ERROR	000044	2:31	1:33
JAM	000030	2:15	2:20
MSG2	000054	2:44	1:36
OUT	000040	2:24	1:41
POST	000041	1:23	2:09
ST	000052	1:23	1:29
TEN36	000007	1:29	2:46
TIME	000022	1:17	2:00
TLOG	000042	1:21	2:11
TYPE	000104	1:07	1:35
UNIT	000023	1:18	1:31
UT	000124	1:25	2:15
ZAP	000006	1:15	2:34
.13	000051	2:37	2:32
.37	000030	2:30	1:37
.LOG	000137	1:11	2:23
.US	000120	1:09	2:27
.US3	000126	1:10	1:32
.JT	000052	2:38	1:38

FLAGGED LINES: NONE

ADDRESS	OPERATION	COMMENT
LDA 0	CCN,2	CONTROL CENTER
LDA 1	UNIT,2	UNIT NUMBER
JSR 0	US3	LOCATE IN TABLE
JMP	ERROR	NOT IN TABLE
LDA 1	TIME,2	CURRENT TIME
STA 1	3,3	INTO THE TABLE
LDA 1	4,3	POST NUMBER
STA 1	POST,2	SET FOR LOG
LDA 1	5,3	TICKET NUMBER
STA 1	TLOG,2	SET FOR LOG
LDA 1	.30	SPRING LENGTH
XOVOR	1,1	MAKE WORD COUNT
LDA 0	UT,2	OBTAIN A WORD
STA 0	10,3	AND INSERT IT
INC	3,3	BUYP ADDRESS
INC	2,2	THIS ONE TOO
INC	1,1 SZR	BUYP COUNTER
JMP	JAY	AND REPEAT
LDA 2	2	RESTORE TIT
JSR	LOG	MAKE LOG ENTRY
LDA 0	CCN,2	CONTROL CENTER
LDA 1	UNIT,2	UNIT NUMBER
LDA 3	RT,2	RETURN ADDRESS
JMP	ZAP,2	EXIT THRU ZAP
.30		
.13		
.UT		
.EXEM		
.TATX		
.AGP		
.JMT		
.JAVE*		
TEN36		

TYPE ERROR MESSAGE

ADDRESS	OPERATION	COMMENT
LDA 1	ERR	TYPE "?"
LDA 0	.13	
LDA 3	RT,2	RETURN ADDRESS
JMP	ZAP,2	EXIT THRU ZAP
.30		
.13		
.UT		
.EXEM		
.TATX		
.AGP		
.JMT		
.JAVE*		
TEN36		

PAGE 1
2/20/74
A I D S T E N - 2 0 U T I L I T Y
HEAD A I D S T E N - 2 0 U T I L I T Y
.TITLE TEN20

The TEN-20 utility is used to change the location of a unit without changing its status. The utility will complain if the unit is not on duty. The message "LOCATION" is displayed and if the operator types in a new location, the proper information is updated in the unit status table entry for this unit. The time information is updated whether or not a new location is given. The utility exits through the unit status output routine which displays the new status for this unit. This utility is initiated by a call to the invoice function from the unit function.

AIDS TABLE ASSIGNMENTS

- TYPE= 104 ; TEST STRING TYPER
- ASK= 105 ; DATA STRING INPUT
- US2= 120 ; UNIT STATUS OUTPUT
- US3= 126 ; UNIT STATUS LOCATE
- LOG= 137 ; MAKE LOG ENTRY

TIT WORD ASSIGNMENTS

- ZAP= 6 ; DISPLAY OUTPUT ENTRY
- CCN= 20 ; CONTROL CENTER NAME
- TIME= 22 ; CURRENT TIME OF DAY
- UNIT= 23 ; CURRENT UNIT NUMBER
- POST= P1 ; POST NUMBER
- TLOC= P2 ; TICKET NUMBER
- RT= R2 ; RETURN ADDRESS
- UT= 124 ; STATUS INFO AREA

.NREL

- 0000021024 LDA 0 CCN,2 ; CONTROL CENTER
- 0000021025 LDA 1 UNIT,2 ; UNIT NUMBER
- 0000021026 JSR @US3 ; LOCATE UNIT NAME
- 0000031044 JUP ; NOT IN TABLE
- 0000041051 JSR ; TYPE RELOCATION IN
- 0000051053 MSG ;
- 0000071041 LDA 0 ;
- 000101147009 ADD ; LOCATION OFFSET
- 000111016105 JSR ; MAKE ADDRESS
- 00012101425 JAP ; GET LOCATION
- ; NO CHANGE


```

LDA 0 CCH,2 ; CONTROL CENTER
LDA 1 UNIT,2 ; UNIT NUMBER
JSP 0,US3 ; LOCATE IN TABLE
JMP 0,ERR ; NOT IN TABLE

LDA 1 TIME,2 ; CURRENT TIME
STA 1 3,3 ; INTO THE TABLE
LDA 1 4,3 ; POST NUMBER
STA 1 POST,2 ; SET FOR LOG
LDA 1 5,3 ; TICKET NUMBER
STA 1 TLOG,2 ; SET FOR LOG

LDA 1 3,3 ; STRING LENGTH
MOVOR 1,1 ; MAKE WORD COUNT
LDA 0 UT,2 ; OBTAIN A WORD
STA 0 24,3 ; AND INSERT IT
INC 3,3 ; BUMP ADDRESS
INC 2,2 ; THIS ONE TOO
INC 1,1 SZR ; BUMP COUNTER
JMP JAM ; AND REPEAT

LDA 2 2 ; RESTORE TIT
JSR 0,LOG ; MAKE LOG ENTRY
LDA 4 0,130 ; CONTROL CENTER
LDA 1 UNIT,2 ; UNIT NUMBER
LDA 3 RT,2 ; RETURN ADDRESS
JMP 0,ZAP,2 ; EXIT THRU ZAP

-30
-130
UT
1
1
74094*2
-30
-130
UT
74094*2
-30
-130
UT

```

; TYPE=0003 MESSAGE

```

LDA 1 EPR ; TYPE "2"
LDA 0 130
LDA 3 RT,2 ; RETURN ADDRESS
JMP 0,ZAP,2 ; EXIT THRU ZAP

```

```

-30
-130
UT
1
1
74094*2
-30
-130
UT
74094*2
-30
-130
UT

```

74094*2 LOCATION*

SYMBOL	VALUE	DEFIN	REFERENCES
ASK	000105	1:08	1:39
CCN	000020	1:16	1:29
ERR	000052	2:43	2:31
ERROR	000143	2:31	1:32
JAM	000127	2:15	2:21
LOG	000153	2:44	1:35
OUT	000137	2:24	1:40
POST	000041	1:23	2:10
RT	000053	1:23	2:26
RT,2	000004	1:29	2:46
RT,2	000122	1:17	2:16
RT,2	000042	1:21	2:11
TYPE	000104	1:17	1:34
UNIT	000023	1:18	1:30
UT	000124	1:25	2:15
ZAP	000006	1:15	2:34
ZAP,2	000034	2:37	2:32
ZAP,2	000147	2:30	1:36
ZAP,2	000137	1:11	2:23
LOG	000120	1:09	2:27
US3	000126	1:10	1:31
UT	000051	2:38	1:37

FLAGGED LINES: NONE

TICKET DATA BLOCK ASSIGNMENTS

17776 : PIC= -2 : INCIDENT CODE
 17777 : PIC= -3 : INCIDENT LOCATION
 17778 : PIC= -4 : INCIDENT POST
 17779 : PIC= -5 : INCIDENT TIME
 17780 : PIC= -6 : ASSIGNED TIME
 17781 : PIC= -12 : DISPATCHED BY
 17782 : PIC= -13 : UNIT NUMBER
 17783 : PIC= -14 : OFFICER(S)
 17784 : PIC= -15 : ASSIST. UNITS
 17785 : PIC= -17 : DEPARTMENT
 17786 : PIC= -22 : FROM POST

UNIT ASSIGNED

17787 : PIC= -27 : RT.2 : SAVE RETURN
 17788 : PIC= -28 : CCN.2 : CONTROL CENTER
 17789 : PIC= -29 : UNIT.2 : UNIT NUMBER
 17790 : PIC= -30 : P.US3 : LOCATE IN TABLE
 17791 : PIC= -31 : ERROR : NOT IN TABLE
 17792 : PIC= -32 : STA 3 : TICKET NUMBER
 17793 : PIC= -33 : LDA W : TICKET NUMBER
 17794 : PIC= -34 : GOV# : TICKET NUMBER
 17795 : PIC= -35 : JNO : COMPLAIN
 17796 : PIC= -36 : LDA 1 : STATUS OFFSET
 17797 : PIC= -37 : MOV# : STATUS OFFSET
 17798 : PIC= -38 : STA 1 : POINT.2 : SAVE FOR LATER
 17799 : PIC= -39 : LDA 3 : DATA.2 : DATA BLOCK
 17800 : PIC= -40 : LDA 1 : DATA.3 : TICKET NUMBER
 17801 : PIC= -41 : GOV# : TICKET NUMBER
 17802 : PIC= -42 : JNO : ERROR : COMPLAIN
 17803 : PIC= -43 : STA 1 : TLOG.2 : SET FOR LOG
 17804 : PIC= -44 : JSR : TS3 : LOOK UP TICKET
 17805 : PIC= -45 : SUR : SKP : NOT IN TABLE
 17806 : PIC= -46 : LDA W : T.3 : GET TIME LIMIT
 17807 : PIC= -47 : STA 1 : TLM.2 : SAVE FOR LATER

12/24/74

POST RESPONDING

1 : JSR : TYPE : TYPE "FROM"
 2 : MSG :
 3 : LDA W : .4 : POST OFFSET
 4 : LDA 1 : .UP : MAKE ADDRESS
 5 : ADD : 2,1 : GET POST NUMBER
 6 : JSR : MASK : IF NONE, OKAY
 7 : NOP :
 8 : LDA 0 : UP+1.2 :
 9 : STA 0 : D1.2 : DIGIT 1
 10 : MOV# : 0,1 :
 11 : STA 0 : D2.2 : AND 2
 12 : LDA 0 : UP.2 :
 13 : STA 0 : D3.2 : DIGIT 3
 14 : MOV# : 0,0 :
 15 : STA 0 : D4.2 : AND 4
 16 : SUR : 0,1 :
 17 : STA 0 : D5.2 : NO DIGIT 5
 18 : JSR : 0,CVR : MAKE BINARY
 19 : STA 1 : POST.2 : POST NUMBER
 20 : : CHECK UNIT NUMBER
 21 : LDA 1 : TLOG.2 : TICKET NUMBER
 22 : JSR : 0,SET : SET DATA BLOCK
 23 : LDA 3 : FORM.2 : TICKET FORMAT
 24 : LDA 3 : T.SA.3 : FORMAT START
 25 : LDA 1 : FUG.3 : UNIT FIELD
 26 : JSR : 0,UNIT : GET UNIT LIMIT
 27 : JSR : 0,CV3 : MAKE BINARY
 28 : MOV# : 1,1,SKR : IF NOT ZERO,
 29 : JMP : ASST : ASSISTING

02/20/74

ASSIGNED UNIT

```

564225023 LDA 1 UNIT,2 ; UNIT NUMBER
564225024 JSR @CVA ; MAKE ASCII
564225025 LDA 3 FORM,2 ; TICKET FORMAT
564225026 LDA 3 T.SA,3 ; FORMAT START
564225027 LDA 1 FUR,3 ; UNIT FIELD
564225028 JSR @PUSH ; PUT DATA IN

```

ADD OFFICERS NAMES

```

564225014 LDA 3 FORM,2 ; TICKET FORMAT
564225015 LDA 3 T.SA,3 ; FORMAT START
564225016 LDA 1 FOR,3 ; OFFICER FIELD
564225017 STA 1 FIELD,2 ; SET INTO ITI
564225018 SUB 1,1
564225019 STA 1 INDEX,2 ; POSITION ZERO
564225020 LDA @ .30 ; STRING LENGTH
564225021 STA @ COUNT,2 ; SET COUNTER

```

04:

```

564225022 LDA 3 POINT,2 ; GET POINTER
564225023 MOVZ 3,3 ; MAKE ADDRESS
564225024 LDA 1 @,3 ; GET DATA WORD
564225025 MOVS 1,1 SZC ; IF EVEN,
564225026 MOVS 1,1 ; SWAP BYTES
564225027 JSR @OUT,2 ; OUTPUT DATA
564225028 ISZ POINT,2 ; BUMP POINTER
564225029 DSZ COUNT,2 ; AND COUNTER,
564225030 JMP ON ; AND REPEAT

```

FROM POST. OPERATOR

```

124225041 LDA 1 POST,2 ; POST NUMBER
124225042 JSR @CVA ; MAKE ASCII
124225043 LDA 3 FUR,2 ; TICKET FORMAT
124225044 LDA 3 T.SA,3 ; FORMAT START
124225045 LDA 1 FFR,3 ; FROM FIELD
124225046 JSR @PUSH ; PUT DATA IN

```

OPERATOR

```

124225047 LDA 1 OP,2 ; OPERATOR
124225048 JSR @CVA ; MAKE ASCII
124225049 LDA 3 FORM,2 ; TICKET FORMAT
124225050 LDA 3 T.SA,3 ; FORMAT START
124225051 LDA 1 FDB,3 ; DISPATCH FIELD
124225052 JSR @PUSH ; PUT DATA IN

```

ENTER TIME ASSIGNED

```

124225053 LDA 3 FDB,2 ; TICKET FORMAT
124225054 LDA 3 T.SA,3 ; FORMAT START
124225055 LDA 1 F25,3 ; ASSIGNED FIELD
124225056 JSR @TIME ; INSERT TIME
124225057 JMP ASSD ; CONTINUE

```

4:

```

001247000004 .4:
001257000010 .10:
001267000030 .30:
001277000120 .UP:
001307000124 .UT:

```

TYPE ERROR, RETURN

```

001317000417 ERRCL: JSR @.RET ; CLEAR TICKET
001327000404 ERROR: LDA 1 ERR ; TYPE "2"
001337000204 .130
0013470003052 LDA 3 RT,2 ; RETURN ADDRESS
0013570003006 JMP @ZAP,2 ; EXIT THRU ZAP

```

7*400+ " ?

```

0013670003477 ERR: 7*400+ " ?
001377000130 .130:

```

PRINT STATUS, RETURN

```

0014070006410 CLOUT: JSR @.RET ; CLEAR TICKET
00141700021020 LDA @ CCN,2 ; CONTROL CENTER
00142700025023 LDA 1 UNIT,2 ; UNIT NUMBER
0014370003052 LDA 3 RT,2 ; RETURN ADDRESS
0014470002120 JMP @.US@ ; EXIT THRU STATUS

```

SPACE: 40

```

0014570000040 SPACE: 40
0014670000054 COMMA: ",

```

EXTN, RET., PULL., PUSH., TIME.

```

00147700017777 .EXTN SET.,RET.,PULL.,PUSH.,TIME.
00150700017777 .SET: SET.
00151700017777 .RET: RET.
00152700017777 .PULL: PULL.
00153700017777 .PUSH: PUSH.
00154700017777 .TIME: TIME.

```



```

001750335014 : TICKET FORMAT
001760335407 : FORMAT START
001770325775 : ASSIST FIELD
00200045016 : POSITION ZERO
002011124000 : GET A CHARACTER
002020041017 : ASCII SPACE-CODE
002030020723 : IF NOT A SPACE
002040041000 : GO GET ANOTHER
002050024723 : MOVE BACK ONE
002060147124 : INSERT A COMMA
00207045061 : UNIT NUMBER
00210006106 : MAKE ASCII
002110035061 : PUSH IT IN
002120115220 : MOVE BACK ONE
002130021400 : INSERT A COMMA
002140111300 : UNIT NUMBER
002150147000 : MAKE ASCII
002160035400 : PUSH IT IN
002170011061 : MOVE BACK ONE
002200015060 : INSERT A COMMA
00221000767 : UNIT NUMBER
002220006137 : MAKE ASCII

```

```

001750335014 : TICKET FORMAT
001760335407 : FORMAT START
001770325775 : LOCATION FIELD
00200045016 : SET INTO ITI
002011124000 : POSITION ZERO
002020041017 : STRING LENGTH
002030020723 : SET COUNTER
002040041000 : BYTE'S OFF-SET
002050024723 : RYTS POINTER
002060147124 : SAVE FOR LATER
00207045061 : GET A CHARACTER
00210006106 : PICK UP POINTER
002110035061 : MAKE ADDRESS
002120115220 : GET DATA WORD
002130021400 : SNAP IF ADD
002140111300 : COMPLETE BY 25
002150147000 : REPLACE DATA
002160035400 : RUMP POINTER
002170011061 : AND COUNTER
002200015060 : AND REPEAT
00221000767 : MAKE LOG ENTRY
002220006137 :

```

: UPDATE UNIT STATUS

```

002230335014 : TICKET FORMAT
002240335407 : FORMAT START
002250225774 : POST FIELD
002260036723 : GET DATA OFF
002270036103 : MAKE BINAR
002300045041 : POST NUMBER
002310021024 : CONTROL COUNTER
002320020723 : UNIT NUMBER
002330006126 : LOCATE IN TABLE
002340007675 : CAN'T HAPPEN
002350025040 : GET THE STATUS
002360045402 : INTO THE TABLE
002370035022 : CURRENT TIME
002400040003 : INTO THE TABLE
002410035041 : POST NUMBER
002420045404 : INTO THE TABLE
002430025024 : TICKET NUMBER
002440045405 : INTO THE TABLE

```

: INTO THE TABLE

A I D S T E N - 7 6 U T I L I T Y

SYMBOL	VALUE	DEFIN	REFERENCES
ASK	000105	1:10	3:08
ASSD	000175	7:03	4:53
ASST	000154	6:03	3:36
CCN	000020	1:25	2:24
CLOUT	000143	5:20	8:17
CODE	000040	1:31	8:46
CORNA	000146	5:27	6:15
COUNT	000060	1:45	4:28
DI	000047	1:39	7:10
D2	000046	1:38	3:12
D3	000045	1:37	3:14
D4	000044	1:36	3:17
D5	000043	1:35	3:19
DATA	000015	1:22	3:22
ERR	000136	5:15	2:37
ERRCL	000131	5:09	5:11
ERROR	000132	5:10	7:39
F25	17772	2:11	2:27
FDB	17766	2:12	4:51
FEX	17763	2:15	4:44
FEP	17756	2:17	6:05
FIC	17776	2:07	4:37
FIELD	000016	1:23	8:05
FIL	17775	2:08	4:15
FI	17774	2:09	7:05
FI	17773	2:10	1:31
FCN	17764	2:14	8:12
FORM	000014	1:21	4:14
FPD	17761	2:16	3:39
FUN	17765	2:13	7:29
IL	000210	7:15	4:07
INDEX	000017	1:24	3:32
MSG	000311	8:51	7:21
OL	000301	8:38	4:11
ON	000072	4:21	6:08
ON	000021	1:26	6:16
OUT	000064	1:43	4:10
PASS	000162	6:10	4:26
POINT	000061	1:46	6:13
POST	000041	1:32	2:35
PULL	X	5:29	4:21
PUSH	X	5:33	7:34
PT	000044	2:03	4:33
PT	000052	5:29	2:33
PT	000062	1:41	5:31
SAVE	000062	1:48	2:23
SET	X	5:29	8:20
SPACE	000145	5:26	5:30
TEMP	000009	2:23	6:11
TEMP	000122	1:27	8:53
TEMP	X	5:29	7:43
UNIT	000021	1:29	4:27
UNIT	000042	1:33	7:45
UNIT	000041	1:09	8:26

UPDATE TICKET STATUS

LDA 3	FORM,2	TICKET FORMAT
LDA 3	T.SA,3	FORMAT START
LDA 1	FIC,3	CODE FIELD
JSR	@.PULL	GET DATA OUT
JSR	@.CVB	MAKE BINARY
STA 1	SAVE,2	INCIDENT CODE
LDA 3	FORM,2	TICKET FORMAT
LDA 3	T.SA,3	FORMAT START
LDA 1	FIC,3	CODE FIELD
JSR	@.PULL	GET DATA OUT
JSR	@.CVB	MAKE BINARY
STA 1	TIME,2	INCIDENT TIME
LDA 0	CCN,2	CONTROL CENTER
LDA 1	TKT,2	TICKET NUMBER
JSR	@.TSI	INSERT IN TABLE
JMP	CLOUT	NO ROOM IN TABLE
LDA 1	SAVE,2	INCIDENT CODE
STA 1	2,3	INTO THE TABLE
LDA 1	TIME,2	INCIDENT TIME
STA 1	3,3	INTO THE TABLE
LDA 1	POST,2	POST NUMBER
STA 1	4,3	INTO THE TABLE
LDA 1	5,3	UNIT NUMBER
STA 1	1,1 SNC	IF ZERO OR LESS
LDA 1	UNIT,2	REPLACE IT
STA 1	5,3	INTO THE TABLE

INCIDENT LOCATION

LDA 1	3,0	STRING LENGTH
LDA 0	1,1	MAKE ROOM COUNT
LDA 0	UT,2	OBTAIN A WORD
STA 0	24,3	AND INSERT IT
INC	3,3	BUMP ADDRESS
INC	2,2	THIS ONE TOO
INC	1,1 SZR	BUMP COUNTER
JMP	OL	AND REPEAT
LDA 2	2	RECOVER IT
JMP	CLOUT	AND RETURN
1	1	TEXT
1	1	TEXT
MSG	.TXT *	FROM*
END	TEMP	TEMP

A I O S T E N - 7 6 U T I L I T Y

DEFIN REFERENCE

NO	VALU	DEFIN	REFERENCE	6:18	7:37	8:31
1	1:28	1:28	2:29	4:03	5:22	8:31
2	1:50	1:50	3:11	3:16	5:04	
3	1:21	1:51	5:05	8:38		
4	1:21	1:21	5:13			
5	1:12	5:02	2:33			
6	1:13	5:15	5:11			
7	1:12	5:02	4:13	7:09	8:36	
8	1:16	5:01	3:09			
9	1:16	1:07	4:04	4:34	4:41	6:19
10	1:16	1:03	3:23	3:34	7:33	8:07
11	1:16	1:11	6:12	7:15		8:14
12	1:13	1:16	7:25			
13	1:15	5:32	3:32	7:32	8:06	8:13
14	1:15	5:33	4:03	4:38	4:45	6:20
15	1:15	5:31	5:02	5:20		
16	1:15	5:31	3:29			
17	1:15	5:34	4:52			
18	1:15	1:13	8:19			
19	1:15	1:15				
20	1:15	1:15	3:05			
21	1:15	1:12	5:24			
22	1:15	1:15	2:25	7:33		
23	1:15	1:15	7:11			

The TEN-22 utility is used to cause a unit to disregard an assignment. The unit must be assigned to a ticket. The unit's status is set to 16-49. All relevant information in the ticket data block, the ticket status table entry, the unit status table entry and on the displayed ticket is updated. The utility exits through the unit status output routine which displays the new status for this unit. This utility is initiated by a call to the invoke function from the unit function.

1	;	AIDS TABLE ASSIGNMENTS		
2	000123	.CVR=	103	; BINARY CONVERSION
3	000124	.US0=	120	; UNIT STATUS OUTPUT
4	000126	.US3=	126	; UNIT STATUS LOCATE
5	000127	.TS3=	127	; TICKET STATUS LOCATE
6	000137	.LOG=	137	; MAKE LOG ENTRY
7		;		TIT WORD ASSIGNMENTS
8	000006	ZAP=	6	; DISPLAY OUTPUT ENTRY
9	000014	FORM=	14	; TICKET FORMAT BLOCK
10	000016	FIELD=	16	; FORMAT FIELD NUMBER
11	000017	INDEX=	17	; DATA CHARACTER INDEX
12	000023	CON=	20	; CONTROL CHARACTER
13	000022	TIME=	22	; CURRENT TIME OF DAY
14	000023	UNIT=	23	; CURRENT UNIT NUMBER
15	000041	POST=	P1	; POST NUMBER
16	000040	TLOG=	P2	; TICKET NUMBER
17	000052	RT=	R2	; RETURN ADDRESS
18	000051	RA=	R1	; ALTERNATE RETURN
19	000064	OUT=	S4	; DATA OUTPUT VECTOR
20	000063	COUNT=	S0	; DATA BYTE COUNTER
21	000124	UI=	124	; STATUS INFO AREA
22		;		FORMAT BLOCK FIELD INDICES
23	177765	FUN=	-13	; UNIT FIELD INDEX
24	177764	FUN=	-14	; NAME FIELD INDEX
25		.NREL		


```

1 00040*021020 LDA 0 CCN,2 ; CONTROL CENTER
2 00041*025042 LDA 1 TLOG,2 ; TICKET NUMBER
3 00042*125014 MOV# 1,1 SZR ; IF NOT ZERO,
4 00043*036127 JSR 0,TS3 ; LOCATE IN TABLE
5 00044*030446 JMP STOUT ; NOT IN TABLE
6
7 00045*025405 LDA 1 5,3 ; UNIT ON TICKET
8 00046*021023 LDA 0 UNIT,2 ; CURRENT UNIT
9 00047*116414 SEQ 0,1 ; IF NOT EQUAL,
10 00050*030442 JMP STOUT ; RETURN
11
12 00051*102400 SUR 0,0
13 00052*041405 STA 0 5,3 ; CLEAR UNIT
14 00053*025042 LDA 1 TLOG,2 ; TICKET NUMBER
15 00054*036455 JSR 0,SEI ; SETUP DATA BLOCK
16
17 00055*035014 LDA 3 FORM,2 ; TICKET FORMAT
18 00056*035407 LDA 3 T.SA,3 ; FORMAT START
19 00057*025765 LDA 1 FUN,3 ; UNIT FIELD
20 00060*036453 JSR 0,PULL ; GET DATA OUT
21
22 00061*036103 JSR 0,CVR ; MAKE BINARY
23 00062*021023 LDA 0 UNIT,2 ; CURRENT UNIT
24 00063*032100 STA 0 0,1 ; TICKET UNIT
25 00064*030425 JMP CROUT ; RETURN
26
27
28 ; CLEAR UNIT FROM TICKET
29
30 00065*035014 LDA 3 FORM,2 ; TICKET FORMAT
31 00066*035407 LDA 3 T.SA,3 ; FORMAT START
32 00067*025765 LDA 1 FUN,3 ; UNIT FIELD
33 00070*020410 LDA 0 .4 ; SIZE = 4,
34 00071*030442b JSR FILL ; BLANK IT OUT
35
36 00072*035014 LDA 3 FORM,2 ; TICKET FORMAT
37 00073*035407 LDA 3 T.SA,3 ; FORMAT START
38 00074*025764 LDA 1 FON,3 ; NAME FIELD
39 00075*020404 LDA 0 .30 ; SIZE = 24,
40 00076*030442i JSR FILL ; BLANK IT TOO
41
42 00077*030412 JMP CROUT ; RETURN

```

```

1 00075*05052 TEN22: STA 3 7T,2 ; SAVE RETURN
2 00076*021023 LDA 0 CCN,2 ; CONTROL CENTER
3 00077*025023 LDA 1 UNIT,2 ; UNIT NUMBER
4 00078*036125 JSR 0,US3 ; LOCATE IN TABLE
5 00079*030471 JMP ERROR ; NOT IN TABLE
6 00080*021416 LDA 0 6,3 ; PATROL AREA
7 00081*030525 JSR 0,REAT ; LOOK IT UP
8
9 00082*021024 LDA 0 CCN,2 ; CONTROL CENTER
10 00083*035023 LDA 1 UNIT,2 ; UNIT NUMBER
11 00084*036126 JSR 0,US3 ; LOCATE IN TABLE
12 00085*030471 JMP ERROR ; WILL NOT HAPPEN
13
14 00086*025474 LDA 1 4,3 ; POST NUMBER
15 00087*035041 STA 1 POST,2 ; SET FOR LOG
16 00088*025405 LDA 1 5,3 ; TICKET NUMBER
17 00089*045042 STA 1 TLOG,2 ; SET FOR LOG
18
19 00090*020463 LDA 0 TEN,8 ; STATUS IS 10-8
20 00091*011402 STA 0 2,3 ; INTO THE TABLE
21 00092*021022 LDA 0 TIME,2 ; CURRENT TIME
22 00093*030471 STA 0 3,3 ; INTO THE TABLE
23
24 00094*011402 SUB 0,0
25 00095*041474 STA 0 4,3 ; CLEAR POST
26 00096*030475 STA 0 5,3 ; AND TICKET
27
28 00097*030475 LDA 1 .30 ; STRING LENGTH
29 00098*030475 MROB 1,1 ; MAKE WORD COUNT
30
31 OL: LDA 0 UT,2 ; OBTAIN A WORD
32 00099*030475 STA 0 24,3 ; AND INSERT IT
33 00100*030475 INC 3,3 ; BUMP ADDRESS
34 00101*030475 INC 2,2 ; THIS ONE TOO
35 00102*030475 INC 1,1 SZR ; BUMP COUNTER
36 00103*030475 JMP OL ; AND REPEAT
37
38 00104*030475 LDA 2 2 ; RECOVER TIT
39 00105*030475 JSR 0,LOG ; MAKE LOG ENTRY
40
41

```


.4: ; TYPE ERROR, RETURN
 .3: ; TYPE "2"
 .2: ; RETURN ADDRESS
 .1: ; EXIT THRU ZAP

LIA 1 ERR ; TYPE "2"
 LIA 4 .134
 LIA 3 .2
 JAP ZAP.2 ; EXIT THRU ZAP

.7: ; PRINT STATUS, RETURN
 .6: ; CLEAR TICKET
 .5: ; CONTROL CENTER
 .4: ; UNIT NUMBER
 .3: ; RETURN ADDRESS
 .2: ; EXIT THRU STATUS

.8: ; BLANK-FILL A FIELD
 .7: ; SAVE RETURN
 .6: ; SET FIELD NUMBER
 .5: ; AND BYTE COUNTER
 .4: ; POSITION ZERO
 .3: ; ASCII SPACE
 .2: ; STICK IT IN
 .1: ; RUP COUNTER
 .0: ; AND REPEAT

.9: ; EXTN
 .8: ; SET, REF., PULL., REPEAT.
 .7: ; SET, REF.
 .6: ; RET.
 .5: ; PULL.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.10: ; BEAT.
 .9: ; BEAT.
 .8: ; BEAT.
 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.11: ; BEAT.
 .10: ; BEAT.
 .9: ; BEAT.
 .8: ; BEAT.
 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.12: ; BEAT.
 .11: ; BEAT.
 .10: ; BEAT.
 .9: ; BEAT.
 .8: ; BEAT.
 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.13: ; BEAT.
 .12: ; BEAT.
 .11: ; BEAT.
 .10: ; BEAT.
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 .8: ; BEAT.
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 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.14: ; BEAT.
 .13: ; BEAT.
 .12: ; BEAT.
 .11: ; BEAT.
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 .7: ; BEAT.
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 .5: ; BEAT.
 .4: ; BEAT.
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 .2: ; BEAT.
 .1: ; BEAT.

.15: ; BEAT.
 .14: ; BEAT.
 .13: ; BEAT.
 .12: ; BEAT.
 .11: ; BEAT.
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 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.16: ; BEAT.
 .15: ; BEAT.
 .14: ; BEAT.
 .13: ; BEAT.
 .12: ; BEAT.
 .11: ; BEAT.
 .10: ; BEAT.
 .9: ; BEAT.
 .8: ; BEAT.
 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.17: ; BEAT.
 .16: ; BEAT.
 .15: ; BEAT.
 .14: ; BEAT.
 .13: ; BEAT.
 .12: ; BEAT.
 .11: ; BEAT.
 .10: ; BEAT.
 .9: ; BEAT.
 .8: ; BEAT.
 .7: ; BEAT.
 .6: ; BEAT.
 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

.18: ; BEAT.
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 .5: ; BEAT.
 .4: ; BEAT.
 .3: ; BEAT.
 .2: ; BEAT.
 .1: ; BEAT.

FLAGGED LINES: NONE

SYMBOL VALUE

BEAT

CCN

CLOUT

COUNT

ERR

EXTR

FILED

FILED

FOR

FOR

FOR

INDEX

JAP

JAP

JAP

JAP

JAP

JAP

JAP

JAP

JAP

JAP

JAP

JAP

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TICKET BLOCK SETUP (SETUP)

Ticket block setup contains two routines:

- SET.: Saves vital parameters of current ticket while calling up a new ticket.
- RET.: Restores previous ticket to current status while current ticket becomes previous ticket.

```

1  .HEAD A I D S T I C K E T B L O C K S E T U P
2  .TITLE SETUP
3
4  ; AIDS TABLE ASSIGNMENTS
5
6  .PUT= 107 ; OUTPUT IN FORMAT
7  .DATA= 114 ; DISPLAY IN FORMAT
8  .FIND= 132 ; LOCATE TICKET BLOCK
9
10 ;
11 ; TIT WORD ASSIGNMENTS
12
13 .FORM= 14 ; TICKET FORMAT BLOCK
14 .DATA= 15 ; TICKET DATA BLOCK
15 .TIC= 24 ; CURRENT TICKET NUMBER
16 .OLD= 25 ; PREVIOUS TICKET NUMBER
17
18 .RA= R1 ; RETURN ADDRESS
19
20 .OUT= S4 ; DATA OUTPUT VECTOR
21 .SAV1= S5 ; TICKET NUMBER STORAGE
22 .SAV2= S6 ; FORMAT BLOCK STORAGE
23 .SAV3= S7 ; DATA BLOCK STORAGE
24
25 ; TICKET DATA BLOCK ASSIGNMENTS
26
27 .NOF= 7 ; DATA BLOCK UPDATE FLAG
28 .USE= 6 ; DATA BLOCK USAGE COUNT
29 .BLK= 5 ; BLOCK NUMBER IN TICKET
30 .REF= 4 ; TICKET NUMBER IN BLOCK
31
32 .RET= SET.,RET.
33 .UPAL

```


SYMBOL VALUE OFFSET REFERENCE(S)

ASX 000105 1:09 2:13

BCI 000120 1:21 2:24

DI 000147 1:27 3:31

D2 000146 1:26 3:29

D3 000145 1:25 3:27

D4 000144 1:24 3:25

D5 000143 1:23 3:23

D6 000142 1:22 3:21

D7 000141 1:21 3:19

D8 000140 1:20 3:17

D9 000139 1:19 3:15

D0 000138 1:18 3:13

D1 000137 1:17 3:11

D2 000136 1:16 3:09

D3 000135 1:15 3:07

D4 000134 1:14 3:05

D5 000133 1:13 3:03

D6 000132 1:12 3:01

D7 000131 1:11 2:59

D8 000130 1:10 2:57

D9 000129 1:09 2:55

D0 000128 1:08 2:53

D1 000127 1:07 2:51

D2 000126 1:06 2:49

D3 000125 1:05 2:47

D4 000124 1:04 2:45

D5 000123 1:03 2:43

D6 000122 1:02 2:41

D7 000121 1:01 2:39

D8 000120 1:00 2:37

D9 000119 0:59 2:35

D0 000118 0:58 2:33

D1 000117 0:57 2:31

D2 000116 0:56 2:29

D3 000115 0:55 2:27

D4 000114 0:54 2:25

D5 000113 0:53 2:23

D6 000112 0:52 2:21

D7 000111 0:51 2:19

D8 000110 0:50 2:17

D9 000109 0:49 2:15

D0 000108 0:48 2:13

D1 000107 0:47 2:11

D2 000106 0:46 2:09

D3 000105 0:45 2:07

D4 000104 0:44 2:05

D5 000103 0:43 2:03

D6 000102 0:42 2:01

D7 000101 0:41 1:59

D8 000100 0:40 1:57

D9 000099 0:39 1:55

D0 000098 0:38 1:53

D1 000097 0:37 1:51

D2 000096 0:36 1:49

D3 000095 0:35 1:47

D4 000094 0:34 1:45

D5 000093 0:33 1:43

D6 000092 0:32 1:41

D7 000091 0:31 1:39

D8 000090 0:30 1:37

D9 000089 0:29 1:35

D0 000088 0:28 1:33

D1 000087 0:27 1:31

D2 000086 0:26 1:29

D3 000085 0:25 1:27

D4 000084 0:24 1:25

D5 000083 0:23 1:23

D6 000082 0:22 1:21

D7 000081 0:21 1:19

D8 000080 0:20 1:17

D9 000079 0:19 1:15

D0 000078 0:18 1:13

D1 000077 0:17 1:11

D2 000076 0:16 1:09

D3 000075 0:15 1:07

D4 000074 0:14 1:05

D5 000073 0:13 1:03

D6 000072 0:12 1:01

D7 000071 0:11 0:59

D8 000070 0:10 0:57

D9 000069 0:09 0:55

D0 000068 0:08 0:53

D1 000067 0:07 0:51

D2 000066 0:06 0:49

D3 000065 0:05 0:47

D4 000064 0:04 0:45

D5 000063 0:03 0:43

D6 000062 0:02 0:41

D7 000061 0:01 0:39

D8 000060 0:00 0:37

D9 000059 0:59 0:35

D0 000058 0:58 0:33

D1 000057 0:57 0:31

D2 000056 0:56 0:29

D3 000055 0:55 0:27

D4 000054 0:54 0:25

D5 000053 0:53 0:23

D6 000052 0:52 0:21

D7 000051 0:51 0:19

D8 000050 0:50 0:17

D9 000049 0:49 0:15

D0 000048 0:48 0:13

D1 000047 0:47 0:11

D2 000046 0:46 0:09

D3 000045 0:45 0:07

D4 000044 0:44 0:05

D5 000043 0:43 0:03

D6 000042 0:42 0:01

D7 000041 0:41 0:59

D8 000040 0:40 0:57

D9 000039 0:39 0:55

D0 000038 0:38 0:53

D1 000037 0:37 0:51

D2 000036 0:36 0:49

D3 000035 0:35 0:47

D4 000034 0:34 0:45

D5 000033 0:33 0:43

D6 000032 0:32 0:41

D7 000031 0:31 0:39

D8 000030 0:30 0:37

D9 000029 0:29 0:35

D0 000028 0:28 0:33

D1 000027 0:27 0:31

D2 000026 0:26 0:29

D3 000025 0:25 0:27

D4 000024 0:24 0:25

D5 000023 0:23 0:23

D6 000022 0:22 0:21

D7 000021 0:21 0:19

D8 000020 0:20 0:17

D9 000019 0:19 0:15

D0 000018 0:18 0:13

D1 000017 0:17 0:11

D2 000016 0:16 0:09

D3 000015 0:15 0:07

D4 000014 0:14 0:05

D5 000013 0:13 0:03

D6 000012 0:12 0:01

D7 000011 0:11 0:59

D8 000010 0:10 0:57

D9 000009 0:09 0:55

D0 000008 0:08 0:53

D1 000007 0:07 0:51

D2 000006 0:06 0:49

D3 000005 0:05 0:47

D4 000004 0:04 0:45

D5 000003 0:03 0:43

D6 000002 0:02 0:41

D7 000001 0:01 0:39

D8 000000 0:00 0:37

FLAGGED LINES: NONE

*TXT *CORRUPT: FILE SEQUENCE*

* TYPE ERROR MESSAGE

JSR JSR *RET : RELEASE TICKET

LOA LDB *TYPE *2u : TYPE *2u

MOA MOA * : RETURN ADDRESS

MOB MOB * : EXIT THRU ZAP

SEI SET *RET.

SEI SET.

SEI SET.

END FILE.


```

1 : GET CONFIRMATION
2
3 FILE: STA 3 RT,2 : SAVE RETURN
4 SUB 0,0
5 LDA 1 TAD : POSITION
6 JSR @ZAP,2
7
8 JSR @TYPE : TYPE "CONFIRM"
9 MSG
10 SUBZL 0,0 : = 1
11 LDA 1 @FN : DATA OFFSET
12 ADD 2,1 : MAKE ADDRESS
13 JSR @MASK : CONFIRMATION
14 GET : USE DEFAULT
15
16 : LOOK UP FILE SEQUENCE
17
18 LDA 0 FM,2 : GET INPUT DATA
19 JMP GOT : JUMP IN LATER
20 LDA 1 CCN,2 : DEFAULT CCN
21 LDA 0 @ZAP,2 : DISPLAY IT
22
23 LDA 0 CCN,2 : DEFAULT CCN
24 JSR @ERR : LOCATE IN TABLE
25 STA 3 SAVE,2 : NOT IN TABLE
26 LDA 1 2,3 : SAVE TABLE ENTRY
27 LDA 0 @L30 : FILE SEQUENCE
28 JMP @ZAP,2 : DISPLAY IT
29
30 : GET UP TICKET BLOCK
31 LDA 3 DATA,2 : DATA BLOCK
32 LDA 1 REF,3 : TICKET NUMBER
33 LDA 1 1,1 SNR : IF ZERO,
34 JSR @ERR : COMPLAIN
35 LDA 0 @SET : SETUP DATA BLOCK
36
37 LDA 3 FORM,2 : TICKET FORMAT
38 LDA 3 T,3,3,3 : FORMAT START
39 LDA 1 FFN,3 : FILE FIELD
40 STA 1 FIELD,2 : INSTALL IN TIT
41 SUB 0,0
42 STA 0 INDEX,2 : POSITION ZERO
43
44 : LOOK FOR FILE NUMBER
45 LDA 0 @GET : GET A CHARACTER
46 LDA 0 @ASCII : ASCII SPACE
47 LDA 1 1,0 SNR : IF EQUAL,
48 JMP @ERR : DO NOTHING
49 LDA 0 INDEX,2 : BACK UP AGAIN
50

```

```

1 : INSERT FILE SEQUENCE
2
3 LDA 3 SAVE,2 : ENTRY ADDRESS
4 LDA 1 0,1 : CONTROL CHARACTER
5 MOVS 1,1 : MOVE TO LOW BYTE
6 JSR @OUT,2 : INSERT IN TICKET
7
8 LDA 3 SAVE,2 : ENTRY ADDRESS
9 LDA 1 2,3 : FILE SEQUENCE
10 MOVS 1,1 : INSERT IN HI-BYTE
11 JSR @OUT,2
12 LDA 3 SAVE,2 : ENTRY ADDRESS
13 LDA 1 2,3 : FILE SEQUENCE
14 JSR @OUT,2 : INSERT LO-BYTE
15
16 : INSERT FILE NUMBER
17
18 LDA 3 SAVE,2 : ENTRY ADDRESS
19 ISZ 3,3 : BUMP, PICK UP
20 LDA 1 3,3 : FILE NUMBER
21 JSR @CVA : MAKE ASCII
22
23 LDA 1 D5,2 : DIGIT 5
24 JSR @OUT,2
25 LDA 1 D4,2 : DIGIT 4
26 JSR @OUT,2
27 LDA 1 D3,2 : DIGIT 3
28 JSR @OUT,2
29 LDA 1 D2,2 : DIGIT 2
30 JSR @OUT,2
31 LDA 1 D1,2 : DIGIT 1
32 JSR @OUT,2
33
34 JSR @ERR : RELEASE TICKET
35 JMP @ERR,2 : AND RETURN

```



A I D S F I L E U T I L I T Y
 .HEAD A I D S F I L E U T I L I T Y
 .TITLE FILE.

The file utility assigns a file sequence number to the current ticket. A ticket must be current and the control center name must be valid. The message "CONFIRM: FILE SEQUENCE" is displayed and the operator may type in a control center name. If nothing is typed in, the utility will use the name entered for the terminal. The file number is added to the ticket data block and the displayed ticket, and the control center table entry is updated.

1	;	AIDS TABLE ASSIGNMENTS
2	;	TIT WORD ASSIGNMENTS
3	;	ASCII CONVERSION
4	;	AIDS TEXT TYPED
5	;	AIDS DATA INPUT
6	;	INPUT IN FORMAT
7	;	CENTER LOOKUP
8	;	TAG-LINE ADDRESS
9	;	DISPLAY COMMAND ENTRY
10	;	FORMAT BLOCK ADDRESS
11	;	DATA BLOCK ADDRESS
12	;	FORMAT FIELD NUMBER
13	;	FIELD POSITION INDEX
14	;	CONTROL CENTER
15	;	DECIMAL DIGITS
16	;	RETURN ADDRESS
17	;	DATA OUTPUT VECTOR
18	;	SAVED TABLE ENTRY
19	;	DATA OFFSET
20	;	DATA BLOCK ASSIGNMENTS
21	;	TICKET NUMBER IN BLOCK
22	;	FORMAT FIELD INDICES
23	;	FILE NUMBER FIELD INDEX
24	;	.NREL

FILE UTILITY (FILM.)



2 AIDS FILE FUNCTION

DEFFERENCES

1-12 1-12 1-12
1-12 1-12 1-12
5X 1-15 1-13

NO COLLECTOR NONE


```

PAGE 1
02/20/74
A I D S FILE FUNCTION
1 .HEAD A I D S FILE FUNCTION
2 .TITLE FILE.
3 .EXTD .CALL ; INVOKE ENTRY
4 RC= R0 ; RETURN ADDRESS
5 .ENT
6 .REEL FILE.
7 STA 3 RC.2 ; SAVE RETURN
8 JSR @.CALL ; CALL FUNCTION
9 .+1
10 .TXTM
11 .TXT *AIDS.FILE*
12 00000055050
13 00001006001$
14 00002000003$
15 00000001
16 000030040511
17 000040042123
18 0000500427106
19 000060044514
20 0000700424001
21
22
23 .END

```

FILE FUNCTION (FILE.)

The file function calls the invoke function .CALL to initiate the file utility FILE. .

GET DATA FROM FIELD

```

157445416 STA 1 FIELD.2 : FIELD NUMBER
17175110 JSR 1.1
17175117 STA 1 INDEX.2 : POSITION ZERO
171755451 STA 3 RA.2 : SAVE RETURN

217445418 STA 1 DS.2 : DIGIT 5
217445419 JSR 0.3FF
217445420 STA 1 DS.2 : DIGIT 4
217445421 JSR 0.3FF
217445422 STA 1 DS.2 : DIGIT 3
217445423 JSR 0.3FF
217445424 STA 1 DS.2 : DIGIT 2
217445425 JSR 0.3FF
217445426 STA 1 DS.2 : DIGIT 1
217445427 JSR 0.3FF
217445428 JSR RA.2 : RETURN
    
```

PUT DATA INTO FIELD

```

171755429 STA 1 FIELD.2 : FIELD NUMBER
171755430 JSR 1.1
171755431 STA 1 INDEX.2 : POSITION ZERO
171755432 STA 3 RA.2 : SAVE RETURN

171755433 LDA 1 DS.2 : DIGIT 4
171755434 JSR 0.3FF
171755435 LDA 1 DS.2 : DIGIT 3
171755436 JSR 0.3FF
171755437 LDA 1 DS.2 : DIGIT 2
171755438 JSR 0.3FF
171755439 LDA 1 DS.2 : DIGIT 1
171755440 JSR 0.3FF
171755441 JSR RA.2 : RETURN
    
```

STOP

```

171755442 STA 4 DS.2
171755443 JSR 0.1
171755444 JSR 0.3
171755445 JSR DS.2
171755446 JSR 0.3FF
    
```

STOP

SYMBOL VALUE DEFER REFERENCE

```

D1 000047 1:17 2:16 2:33
D2 000045 1:16 2:14 2:31
D3 000045 1:15 2:12 2:29
D4 000041 1:14 1:32 2:10 2:27 2:41
D5 000043 1:13 1:39 2:08 2:38 2:41
FIELD 000015 1:38 2:03 2:22
INDEX 000017 1:09 2:05 2:24
OUT 000064 1:21 2:12
PULL 000015 2:33 1:23 1:31
PUSH 000033 2:22 1:23 1:40
RA 000051 1:19 2:06 2:18 2:36
RA.2 000031 1:26 1:30 1:41
RA.3 000031 2:38 2:28 2:32 2:34
RA.4 000011 1:43 1:33
RA.5 000022 1:11 1:37
RA.6 000021 1:30 1:23
RA.7 000022 1:45 1:34
RA.8 000025 1:30 2:09 2:11 2:13 2:15
    
```

FLAGGED LINES: NONE

PUSH/PULL MODULE (MOVE.)

The push/pull module contains three small routines:

- PUSH.: Takes four ASCII digits from the parameter words, and inserts them into the current data field.
- PULL.: Takes four ASCII digits from the current data field, and inserts them into the parameter words.
- TIME.: If the first character position of the current field is blank, the field is filled with the current time.

```

    .TITLE MOVE.
    .CVA= 102 ; ASCII CONVERSION
    .GET= 106 ; INPUT IN FORMAT
    FIELD= 16 ; FORMAT FIELD NUMBER
    INDEX= 17 ; DATA CHARACTER INDEX
    TIME= 22 ; CURRENT TIME
    D5= P3
    D4= P4
    D3= P5 ; DECIMAL DIGITS
    D2= P6
    D1= P7
    PA= R1 ; RETURN ADDRESS
    OUT= S4 ; DATA OUTPUT VECTOR
    .GET PULL..PUSH..TIME.
    .REFL
    RET: 0
    ; INSERT A NEW TIME
    TIME.: STA 3 RET ; SAVE RETURN
    JSR PULL. ; GET OLD TIME
    LDA 1 D4.2 ; FIRST DIGIT
    LDA 0 SPACE ; ASCII SPACE
    SEQ 0.1 ; IF FILLER
    JMP 0RET ; RETURN
    LDA 1 TIME.2 ; CURRENT TIME
    JSR 0.CVA ; MAKE ASCII
    DSZ D5.2 ; DON'T SUPPRESS
    JSR PUSH.+1 ; PUT NEW TIME
    JMP 0RET ; AND RETURN
    SPACE: 40
    
```


A I D S P A T R O L A R E A L O O K U P

REFERENCES

124	1:16	2:44			
125	1:27	2:16	2:27		
126	1:31				
127	1:14	2:07	4:38	5:01	5:05
128	1:13	2:03	4:31		
129	1:17	1:37			
130	2:24	1:39	1:50		
131	3:28	3:46			
132	1:14	1:42	3:07		
133	3:13	2:13			
134	3:10	4:25			
135	3:31	3:31			
136	5:14	4:13			
137	3:18	3:44	4:11		
138	4:19	3:54			
139	4:31	3:03			
140	2:13	4:45			
141	2:23	3:17	3:36	3:51	4:19
142	4:24	4:14			
143	1:11	1:31	2:28		
144	2:30	2:12	2:42		
145	5:15	3:12	3:42		
146	1:06	4:23	4:41	5:02	5:15
147	4:16	3:14	3:30		5:24
148	1:12	4:12			
149	1:40	2:01	2:32	3:04	4:12
150	5:23	5:23			5:16
151	1:25	2:31	2:40	3:03	
152	1:21	3:05	4:24	5:06	
153	1:04	3:11	3:17	3:28	3:37
154	1:03	2:17	2:14	3:49	4:06
155	5:18	4:09	4:20		4:16
156	5:19	2:37	4:35	5:21	
157	2:45	2:01			
158	5:17	4:51			
159	2:56	2:31	3:26	3:32	
160	5:11	3:13	3:24	3:43	3:52
161	5:12	3:53			
162	2:14	2:06			
163	1:15	1:33			
164	2:17	1:56			
165	2:14	1:45	1:53	2:18	
166	5:13	3:33			

NOTE:

1	00256'031062	LDA 2	BSTR,2	SET NEW BASE REGISTER
2	00257'003016	JMP	@SECR,2	RETURN
3				
4	00260'003002	LDA 2	2,0	RESET BASE REGISTER
5	00261'031062	LDA 2	BSTR,2	SET NEW BASE REGISTER
6	00262'003015	JMP	@SPET,2	RETURN
7				
8	00263'000012			ASCII LINE FEED
9	00264'000017			7-BIT MASK
10	00265'000037			8-BIT MASK
11	00266'000060			ASCII ZERO
12	00267'000071			ASCII NINE
13	00270'000052			ASCII STAR "*"
14				
15	00271'055016	STA 3	SECR,2	SAVE RETURN
16	00272'035010	LDA 3	SPTR,2	GET STRING POINTER
17	00273'175220	MOVZ 3,3		CONVERT TO WORD ADDRESS
18	00274'021400	LDA 0	0,3	GET DATA WORD
19	00275'011302	MOVS 0,0	SZC	IF EVEN
20	00276'011300	MOVS 0,0		IF ODD
21	00277'024765	LDA 1	.177	7-BIT MASK
22	00300'123400	AND 1,0		EXTRACT CHARACTER
23	00301'011010	ISZ	SPTR,2	BUMP STRING POINTER
24	00302'003015	JMP	@SECR,2	RETURN
25				
26				.END

1	00256'031062	LDA 3	TPTR,2	GET TABLE POINTER
2	00257'003016	MOVZ 3,1		TIMES TWO
3		MOVZ 1,1		TIMES FOUR
4	00260'003002	ADD 0,3		COMPUTE NEW POINTER
5	00261'031062	STA 3	TPTR,2	SAVE IT
6	00262'003015	JMP	ISTR+2	GET NEXT CHARACTER
7				
8	00263'000012	LDA 1	.12	ASCII LINE FEED
9	00264'000017	SEQ 0,1		END OF LINE?
10	00265'000037	JMP	ISTR+2	NO, TRY NEXT CHARACTER
11	00266'000060	LDA 3	SPTR,2	FETCH STRING POINTER
12	00267'000071	STA 3	SPIN,2	SAVE IT FOR NEXT PASS
13	00270'000052	JMP	RSET	YES, RESET STRING POINTER
14				
15	00271'055016	LDA 1	TPTR,2	GET TABLE POINTER
16	00272'035010	MOV 1,1	SZR	ANY LUCK?
17	00273'175220	JMP	EXIT	YES, GOT SOMETHING
18	00274'021400	JSR	REED	READ NEXT FILE CHARACTER
19	00275'011302	LDA 1	.12	ASCII LINE FEED
20	00276'011300	SEQ 0,1		END OF LINE?
21	00277'024765	JMP	-3	NO, TRY NEXT CHARACTER
22	00300'123400	LDA 3	STMP,2	GET INITIAL STRING POINTER
23	00301'011010	STA 3	SPTR,2	RESET STRING POINTER
24	00302'003015	JMP	FIND1	TRY NEXT FILE ENTRY
25				
26				
27	00256'031062	STA 3	SECR,2	SAVE RETURN ADDRESS
28	00257'003016	LDA 3	DOOS	GET SYSTEM ADDRESS
29		LDA 2	2,3	RESUME BASE REGISTER
30		STA 2	DO,2	OPER PREFIX ADDRESS
31	00277'024765	JSR	DO,IN,3	READ A BYTE
32		JMP	EXIT	MAIN RETURN ON EOF
33				
34	00277'024765	LDA 1	.177	FETCH MASK
35	00278'024765	AND 1,0		EXTRACT CHARACTER
36	00279'024765	LDA 2	2,0	RESTORE BASE REGISTER
37	00280'024765	LDA 2	BSTR,2	SET NEW BASE REGISTER
38	00281'024765	JMP	@SECR,2	RETURN
39				
40	00256'031062	STA 3	SECR,2	SAVE RETURN ADDRESS
41	00257'003016	LDA 3	DOOS	GET SYSTEM ADDRESS
42		MOV 1,2		POINT TO FILE NAME
43	00277'024765	JSR	DO, SRC,3	SEARCH FOR FILE
44		JMP	QUIT	FILE NOT FOUND
45				
46	00256'031062	LDA 0	F.ID,2	GET FILE IDENTIFIER
47	00257'003016	STA 0	D.SP3,3	SET UP PARAMS FOR PRIME
48	00258'003016	LDA 0	F.PST,2	HIGH ORDER DISK ADDRESS
49	00259'003016	LDA 1	F.BFP,2	LOW ORDER DISK ADDRESS
50	00260'003016	LDA 2	.377	HALF WORD MASK
51	00261'003016	MOVZ 0,0		SHIFT HIGH ORDER ADR, THEN
52	00262'003016	ANDL 2,1		LOW ORDER, WITH CARRY
53	00263'003016	LDA 2	2,0	SET UP BASE REGISTER
54	00264'003016	LDA 2	RUF,2	BUFFER PREFIX ADDRESS
55	00265'003016	JMP	DO,PRM,3	PUTS INPUT BUFFER
56				
57				
58				
59				
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62				
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AREA LOOKUP

ADDRESS	OPERATION	DESCRIPTION
00116	DISPLACEMENT	DISPLACEMENT
00117	DISPLACE INTO BUFFER	DISPLACE INTO BUFFER
00120	SET UP DISK BUFFER ADDRESS	SET UP DISK BUFFER ADDRESS
00121	GET OFFSET	GET OFFSET
00122	COMPARE POINTER	COMPARE POINTER
00123	SET UP BASE REGISTER	SET UP BASE REGISTER
00124	INITIALIZE STRING POINTER	INITIALIZE STRING POINTER
00125	CREATE A ZERO	CREATE A ZERO
00126	INITIALIZE TABLE POINTER	INITIALIZE TABLE POINTER
00127	GET FIRST CHARACTER	GET FIRST CHARACTER
00128	FILE NAME	FILE NAME
00129	GET TABLE POINTER	GET TABLE POINTER
00130	RETURN AC2	RETURN RESULT
00131	RETURN RESULT	RETURN RESULT
00132	GET IOCB ADDRESS	GET IOCB ADDRESS
00133	CREATE A +1	CREATE A +1
00134	SET FUNCTION TO DEALLOCATE	SET FUNCTION TO DEALLOCATE
00135	DEALLOCATE DISK BUFFER	DEALLOCATE DISK BUFFER
00136	JUST NOT FAIL	JUST NOT FAIL
00137	RESTORE BASE REGISTER	RESTORE BASE REGISTER
00138	CREATE A +1	CREATE A +1
00139	GIVE UP THE DISK	GIVE UP THE DISK
00140	PICK UP RESULT	PICK UP RESULT
00141	RETURN	RETURN
00142	SAVE RETURN ADDRESS	SAVE RETURN ADDRESS
00143	ASCII SPACE	ASCII SPACE
00144	GET STRING POINTER	GET STRING POINTER
00145	CONVERT TO WORD ADDRESS	CONVERT TO WORD ADDRESS
00146	SET DATA WORD	SET DATA WORD
00147	IF EVEN	IF EVEN
00148	SWAP BYTES	SWAP BYTES
00149	FEICH MASK	FEICH MASK
00150	EXTRACT CHARACTER	EXTRACT CHARACTER
00151	SPACE?	SPACE?
00152	NO, RETURN	NO, RETURN
00153	YES, JUMP POINTER	YES, JUMP POINTER
00154	TRY THIS CHARACTER	TRY THIS CHARACTER
00155	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00156	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00157	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00158	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00159	ASCII SPACE	ASCII SPACE
00160	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00161	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00162	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00163	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00164	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00165	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00166	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00167	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00168	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00169	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00170	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00171	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00172	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00173	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT
00174	AREA NAME DISPLACEMENT	AREA NAME DISPLACEMENT
00175	BUFFER DISPLACEMENT	BUFFER DISPLACEMENT

AREA LOOKUP

ADDRESS	OPERATION	DESCRIPTION
00116	SIZE OF BUFFER	SIZE OF BUFFER
00117	SAVE RETURN ADDRESS	SAVE RETURN ADDRESS
00120	GET INITIAL VALUE OF STRING POINTER	GET INITIAL VALUE OF STRING POINTER
00121	SAVE IT	SAVE IT
00122	GET FILE NAME POINTER	GET FILE NAME POINTER
00123	PRIME INPUT BUFFER	PRIME INPUT BUFFER
00124	READ A FILE CHARACTER	READ A FILE CHARACTER
00125	SAVE IT	SAVE IT
00126	GET NEXT STRING CHARACTER	GET NEXT STRING CHARACTER
00127	ASCII ZERO	ASCII ZERO
00128	ALPHA?	ALPHA?
00129	YES, TRY NEXT ONE	YES, TRY NEXT ONE
00130	PICK UP FILE CHARACTER	PICK UP FILE CHARACTER
00131	SAME?	SAME?
00132	NO, TRY NEXT FILE ENTRY	NO, TRY NEXT FILE ENTRY
00133	READ A FILE CHARACTER	READ A FILE CHARACTER
00134	SAVE IT	SAVE IT
00135	GET NEXT STRING CHARACTER	GET NEXT STRING CHARACTER
00136	ASCII ZERO	ASCII ZERO
00137	ALPHA?	ALPHA?
00138	NO, MAKE SPACE	NO, MAKE SPACE
00139	AND FILE CHARACTER	AND FILE CHARACTER
00140	SAME?	SAME?
00141	NO, TRY NEXT FILE ENTRY	NO, TRY NEXT FILE ENTRY
00142	ASCII SPACE	ASCII SPACE
00143	SPACE?	SPACE?
00144	NO, COMPARE NEXT ONE	NO, COMPARE NEXT ONE
00145	READ NEXT FILE CHARACTER	READ NEXT FILE CHARACTER
00146	SAVE IT	SAVE IT
00147	ASCII "A"	ASCII "A"
00148	STAR?	STAR?
00149	YES, CONTINUE	YES, CONTINUE
00150	GET NEXT STRING CHARACTER	GET NEXT STRING CHARACTER
00151	ASCII ZERO	ASCII ZERO
00152	ALPHA?	ALPHA?
00153	NO, TRY NEXT ONE	NO, TRY NEXT ONE
00154	COMPARE NOW	COMPARE NOW
00155	CREATE A ZERO	CREATE A ZERO
00156	SET TABLE POINTER = 0	SET TABLE POINTER = 0
00157	READ NEXT FILE CHARACTER	READ NEXT FILE CHARACTER
00158	ASCII ZERO	ASCII ZERO
00159	ASCII "A"	ASCII "A"
00160	> 9?	> 9?
00161	> = 1?	> = 1?
00162	NOT A DIGIT	NOT A DIGIT
00163	CONVERT TO PRIMARY	CONVERT TO PRIMARY

A I D S PATROL AREA LOOKUP
 .HEAD A I D S PATROL AREA LOOKUP
 .TITLE AREA.

The patrol area lookup routine receives as input an ASCII string

in the terminal information table. It searches through the file

"XX.PATROL.AREAS" looking for an entry with a matching string. If one

is found, the corresponding beat number is read from the file and stored

in a table parameter word. If anything goes wrong, the parameter word

is set to zero.

The string parsing and matching technique is the same one used

by the location lookup routine.

1	000130	.CCN=	130	;	CONTROL CENTER LOOKUP
2	000020	CCN=	20	;	CONTROL CENTER NAME
3	000041	AREA=	P1	;	PATROL AREA NUMBER
4	000052	RUR=	R2	;	MAIN PROGRAM RETURN ADDRESS
5	000061	BUF=	S1	;	DISK BUFFER HEADER ADDRESS
6	000062	BSTR=	S2	;	BLOCK STORAGE BASE ADDRESS
7	000124	AL=	124	;	SPRING OFFSET
8				;	BLOCK STORAGE DISPLACEMENTS
9	000010	SPIR=	10	;	STARTING POINTER
10	000011	STMP=	11	;	TEMPORARY STORAGE POINTER ADDRESS
11	000012	SPIN=	12	;	INITIAL SPIN POSITION STORAGE
12	000013	TPTP=	13	;	TABLE POINTER
13	000014	TRAP=	14	;	TEMPORARY STORAGE
14	000015	SRET=	15	;	SUBROUTINE RETURN ADDRESS
15	000016	SECR=	16	;	SECTOR ADDRESS
16				;	EXIT AREA.
17				;	RETURN.
18		AREA.:			
19	000000	STA 3	RTRN.2	;	SAVE RETURN
20	000041	SU3ZL	0.0	;	CREATE A +1
21	000032	END	0.0	;	GRAB THE DISK
22	000033	SUB	0.0	;	CREATE A ZERO
23	000041	STA 0	AREA.2	;	SET RESULT TO ZERO
24	000035	LDA 0	CCN.2	;	CONTROL CENTER
25	000036	JSR	0.CCN	;	LOCATE IN TABLE
26	000037	JMP	DONE	;	NOT IN TABLE
27	000100	LDA 1	1.3	;	GET CONTROL TABLE
28	000110	STA 1	0FILE	;	CREATE FILE NAME
29	000121	SUR	0.0	;	SEARCH FOR ZERO
30	000130	LDA 2	1.0CB	;	SET CONTROL TABLE
31	000140	STA 0	1.2	;	SET FUNCTION TO ALL ZEROS
32	000150	IUSZL	0.0	;	CREATE A +2
33	000160	STA 0	2.2	;	SET TABLE TO DISK ADDRESS
34	000170	JMP	DONE	;	APPROPRIATE RETURN ADDRESS
35	000180	LDA 2	2.0	;	RESTORE ADDRESS
36	000190	LDA 3	1.0CB	;	SET CONTROL TABLE
37	000200	LDA 3	2.3	;	SET ADDRESS TO DISK
38	000210	LDA 0	0.F/B	;	TABLE POINTER
39	000220	ADD	0.3	;	INCREASE TABLE POINTER
40	000230	STA 3	RTRN.2	;	SET UP RETURN ADDRESS

SRET: 0 ; SUPPORTIVE RETURN ADDRESS
SPTR: 0 ; STRING POINTER
SSTR: 0 ; STRING POINTER
VALUE: 0 ; EXTRACTED VALUE FROM FILE
STAR: "8" ; ASCII "*" ; ASCII ZERO
"0" ; ASCII NINE
"9" ; ASCII SPACE
40 ; ASCII RETURN
15 ; ASCII LINE-FEED
12 ; STRING OFFSET
AM ; STRING LENGTH
24 ; DATA BYTE MASK
177 ; VALUE-3020 MASK
377 ;
EXTM 1
LINK 1

66000167 FILE: +1 ; FILE NAME
67000135 TXT: *XX.PATROL.AREAS*
68000135 SSTR: +1 ; DISK BUFFER
69000147 BLEN: B.LEN
END

SYMBOL VALUE DEFN REFERENCES
Ad 000124 1:13 4:12
BEAT 000000 1:18 1:15
CJEF 000177 4:22 1:44 3:04
CCH 000020 1:07 1:25
DORR 000066 2:38 2:49
ERROR 000076 2:47 1:27 3:07
FILE 000166 4:20 1:29
FILL 000070 2:40 2:45
GET 000101 3:03 2:03
GOTT 000052 2:33 2:17 2:15
ISTAR 000049 2:12 2:08
JUF 000127 3:34 2:42 2:44
RTRR 000051 1:09 1:13 2:42
SCARD 000042 2:15 2:22 2:31
SARS 000034 2:03 2:05 3:10
SCTR 000152 4:03 2:40 3:29
SETUP 000121 3:25 2:01 3:34
SPTR 000151 4:02 3:27 3:40
SSTR 000154 4:01 3:03 3:37 3:52
START 000027 2:01 2:36
TCRLF 000112 3:15 2:04 2:16
TGT 000062 1:11 1:19 2:34
VALUE 000153 4:04 2:13 2:25
.177 000164 4:14 3:18
.24 000163 4:13 3:28
.3 000165 4:15 1:41 3:42
.4 000157 4:09 2:43
.AN 000162 4:12 3:25
.CCH 000130 1:05 1:26
.DORR 000020 4:10 3:15
.E 000161 4:11 3:13
.STAR 000161 4:07 2:15
..J 000155 4:07 2:18
..9 000156 4:08 2:19

FLAGGED LINES: NONE

LINE	ADDRESS	OPERATION	COMMENT
1	00101	GET	SAVE RETURN ADDRESS
2	00102	TCRFLF	GET CHARACTER A "CR" ?
3	00103	SCANS	YES, IGNORE IT
4	00104	JMP	ASCII "*" ?
5	00105	JMP	IS IT A "*" ?
6	00106	JMP	YES, GET DIGITS
7	00107	JMP	NO, PUT INTO STRING
8	00108	JMP	GET NEXT CHARACTER
9	00109	JMP	CREATE A ZERO
10	00110	JMP	INITIALIZE VALUE TO ZERO
11	00111	JMP	READ A CHARACTER
12	00112	JMP	IS IT A "CR" OR "LF" ?
13	00113	JMP	YES, VALUE IS COMPLETE
14	00114	JMP	ASCII "ZERO" ?
15	00115	JMP	ASCII "NINE" ?
16	00116	JMP	> 9 ?
17	00117	JMP	< 0 ?
18	00118	JMP	NOT A DIGIT, TRY NEXT CHARACTER
19	00119	JMP	CONVERT DIGIT TO BINARY
20	00120	JMP	GET OLD VALUE
21	00121	JMP	TIMES TWO
22	00122	JMP	TIMES FOUR
23	00123	JMP	TIMES TEN
24	00124	JMP	ADD IN NEW DIGIT
25	00125	JMP	UPDATE VALUE
26	00126	JMP	GET NEXT CHARACTER
27	00127	JMP	PICK UP THIS VALUE
28	00128	JMP	AND TARGET VALUE
29	00129	JMP	ARE THEY THE SAME?
30	00130	JMP	NO, TRY NEXT ENTRY
31	00131	JMP	DISK = 1
32	00132	JMP	RELEASE IT
33	00133	JMP	GET STRING COUNTER
34	00134	JMP	STRING FULL?
35	00135	JMP	YES, ALL DONE
36	00136	JMP	ASCII "SPACE" ?
37	00137	JMP	FILL OUT STRING WITH SPACES
38	00138	JMP	TEST IF FULL YET
39	00139	JMP	RECOVER TIT
40	00140	JMP	POINT TO BEGINNING OF STRING
41	00141	JMP	FILL ENTIRE STRING WITH SPACES & GO AWAY
42	00142	JMP	
43	00143	JMP	
44	00144	JMP	
45	00145	JMP	
46	00146	JMP	
47	00147	JMP	
48	00148	JMP	
49	00149	JMP	
50	00150	JMP	
51	00151	JMP	
52	00152	JMP	
53	00153	JMP	
54	00154	JMP	
55	00155	JMP	
56	00156	JMP	
57	00157	JMP	
58	00158	JMP	
59	00159	JMP	
60	00160	JMP	
61	00161	JMP	
62	00162	JMP	
63	00163	JMP	
64	00164	JMP	
65	00165	JMP	
66	00166	JMP	
67	00167	JMP	
68	00168	JMP	
69	00169	JMP	
70	00170	JMP	
71	00171	JMP	
72	00172	JMP	
73	00173	JMP	
74	00174	JMP	
75	00175	JMP	
76	00176	JMP	
77	00177	JMP	
78	00178	JMP	
79	00179	JMP	
80	00180	JMP	
81	00181	JMP	
82	00182	JMP	
83	00183	JMP	
84	00184	JMP	
85	00185	JMP	
86	00186	JMP	
87	00187	JMP	
88	00188	JMP	
89	00189	JMP	
90	00190	JMP	
91	00191	JMP	
92	00192	JMP	
93	00193	JMP	
94	00194	JMP	
95	00195	JMP	
96	00196	JMP	
97	00197	JMP	
98	00198	JMP	
99	00199	JMP	
100	00200	JMP	

AREA NAME LOOKUP (BEAT.)

The area name lookup routine receives as input a beat number in ABC#. It searches through the file "XX.PATROL.AREAS" looking for an entry with a matching beat number. If one is found, the corresponding ASCII string is read from the file and stored in the string area of the terminal information table.

If the center name is invalid, the disk file not found, or no matching beat entry found, the string area is set to all blanks.

```

1  .HEAD A I D S A R E A N A M E L O O K U P
2  .TITLE BEAT.
3
4  .CCN= 130 ; LOCATE CENTER NAME
5  .CCN= 20 ; CONTROL CENTER NAME
6  .RTRN= R1 ; RETURN ADDRESS
7  .TGT= S2 ; TARGET VALUE
8  .AN= 124 ; STRING OFFSET
9  .ENT BEAT.
10 .NREL
11
12 BEAT.: STA 3 RTRN,2 ; SAVE RETURN
13 STA 0 TGT,2 ; AND TARGET
14 SPCZL 0,0 ; DISK = 1
15 ENQ ; RESERVE IT
16
17 ; VERIFY, LOCATE FILE
18
19 LDA 0 CCN,2 ; CONTROL CENTER
20 JSR 0 ; LOCATE IN TABLE
21 JMP ERROR ; NOT IN TABLE
22 LDA 1 1,3 ; DEPARTMENT NAME
23 LDA 2 FILE ; FILE NAME POINTER
24 STA 1 0,2 ; CONSTRUCT FILE NAME
25 LDA 3 DOOS ; SYSTEM TABLE ADDRESS
26 JSR 00.SRC,3 ; VERIFY FILE
27 JMP ERROR ; FILE NOT FOUND
28
29 ; SETUP FILE FOR INPUT
30
31 LDA 0 F.ID,2 ; FILE IDENTIFIER
32 STA 0 D.SP3,3 ; SAVE FOR PAGE
33 LDA 0 F.FST,2 ; HIGH-ORDER ADDRESS
34 LDA 1 F.BFP,2 ; LOW-ORDER ADDRESS
35 LDA 2 .377 ; HALF-WORD MASK
36 MOVZR 0,0 ; SHIF HIGH-ORDER, THEN
37 ANDL 2,1 ; LOW-ORDER, WITH MASK
38 LDA 2 BUFE ; BUFFER ADDRESS
39 JSR D.PRM,3 ; GET FILE FROM PRM
40 LDA 2 ; RECOVER FILE

```



```

; TYPE ERROR MESSAGE
ERROR: LDA 1 ERR ; TYPE "?"
      LDA 0 .130
      LDA 3 .1.2 ; RETURN ADDRESS
      JWP @ZAP.2 ; EXIT THRU ZAP
  
```

```

      .30:
      .130:
      .30:
      .END OTHER
  
```

SYMBOL	VALUE	DEFIN	REFERENCES
CCN	000027	1:14	1:29 1:55
CODE	000040	1:18	1:34
ERR	000041	2:11	2:04
ERROR	000033	2:04	1:32
JAW	000017	1:46	1:51
OTHER	000000	1:28	2:13
POST	000041	1:19	1:40
PT	000052	1:22	1:28
PTOS	000022	1:15	1:36
TLOS	000042	1:20	1:42
UNIT	000023	1:16	1:30
ZAP	000024	1:24	1:47
ZAP	000005	1:13	2:07
ZAP	000004	2:14	2:05
ZAP	000037	2:09	1:44
ZAP	000037	1:09	1:53
ZAP	000024	1:17	1:48
ZAP	000026	1:03	1:31

FLAGGED LINES: NONE

SYMBOL	VALUE	DEFIN	REFERENCES
BEAT	000020	2:24	2:25
CCN	000040	1:14	1:29
CODE	000040	1:18	1:41
ERR	000052	2:22	2:15
LOG	000044	2:15	1:32
UNIT	000033	1:57	2:04
RT	000041	1:19	1:47
RT	000052	1:22	1:28
RT	000000	1:28	2:27
TIME	000022	1:15	1:43
TLOG	000042	1:20	1:49
UNIT	000023	1:16	1:30
UT	000124	1:24	1:57
ZAP	000000	1:13	2:13
ZAP	000051	2:21	2:16
ZAP	000050	2:20	1:55
ZAP	000053	2:25	1:31
ZAP	000137	1:09	2:07
ZAP	000120	1:07	2:11
ZAP	000126	1:08	1:31

FLAGGED LINES: NONE

SYMBOL	VALUE	DEFIN	REFERENCES
INC	3,3		
INC	2,2		
INC	1,1		
JMP	JAM		
LD	2		
JSR	@LOG		
LD	0		
LD	1		
LD	3		
JMP	@US0		

RECOVER TIT
 MAKE LOG ENTRY
 CONTROL CENTER
 UNIT NUMBER
 RETURN ADDRESS
 EXIT THRU STATUS

TYPE ERROR MESSAGE

SYMBOL	VALUE	DEFIN	REFERENCES
LD	1		
LD	0		
LD	3		
JMP	@ZAP,2		
JMP	30		
JMP	130		
JMP	7*401+0?		

RETURN ADDRESS
 EXIT THRU ZAP

SYMBOL	VALUE	DEFIN	REFERENCES
BEAT	05AT		
BEAT	05AT		
BEAT	05AT		

TYPE ERROR MESSAGE

SYMBOL	VALUE	DEFIN	REFERENCES
LD	1		
LD	0		
LD	3		
JMP	@ZAP,2		
JMP	30		
JMP	130		
JMP	7*401+0?		

RETURN ADDRESS
 EXIT THRU ZAP

SYMBOL	VALUE	DEFIN	REFERENCES
BEAT	05AT		
BEAT	05AT		
BEAT	05AT		

The TEN-8 utility will clear the ticket information, set the code to 14-43 and update the time in the unit status table entry for this unit. The unit must be on duty. Exit is made through the unit status output routine which displays the new status for this unit. This utility is initiated by a call to the invoke function from the unit function.

```

4  ; AIDS TABLE ASSIGNMENTS
5
6  .US0= 124 ; UNIT STATUS OUTPUT
7  .US3= 126 ; UNIT STATUS LOCATE
8  .LOG= 137 ; MAKE LOG ENTRY
9
10 ;
11 ; AIDS TABLE ASSIGNMENTS
12
13 ZAP= 6 ; DISPLAY OUTPUT ENTRY
14 CCN= 24 ; CONTROL CENTER NAME
15 TIME= 22 ; CURRENT TIME OF DAY
16 UNIT= 23 ; CURRENT UNIT NUMBER
17
18 CODE= P1 ; STATUS CODE
19 POST= P1 ; POST NUMBER
20 TLOG= P2 ; TICKET NUMBER
21
22 RT= R2 ; RETURN ADDRESS
23
24 UT= 124 ; STATUS INFO AREA
25
26 .NREL

```

```

27
28 TEN8: STA 3 RT,2 ; SAVE RETURN
29 LDA 0 CCN,2 ; CONTROL CENTER
30 LDA 1 UNIT,2 ; UNIT NUMBER
31 JSR 0,US3 ; GET UNIT CODE
32 JMP ERROR ; CONTROL CENTER
33 LDA 0 6,3 ; GET UNIT NAME
34 JSR 0,REAL ; GET UNIT NAME
35
36 LDA 0 CCN,2 ; CONTROL CENTER
37 LDA 1 UNIT,2 ; UNIT NUMBER
38 JSR 0,US3 ; LOCATE UNIT NAME
39 JMP ERROR ; WILL NOT LOCATE
40
41 LDA 0 CODE,2 ; GET THE STATUS
42 STA 0 2,3 ; INTO THE TABLE
43 LDA 0 TIME,2 ; CURRENT TIME
44 STA 0 3,3 ; CURRENT TIME
45
46 LDA 1 4,3 ; POST NUMBER
47 STA 1 POST,2 ; SET FOR LOG
48 LDA 1 5,3 ; TICKET NUMBER
49 STA 1 TLOG,2 ; SET FOR LOG
50
51 SUB 0,0
52 STA 0 4,3 ; CLEAR POST
53 STA 0 5,3 ; AND TICKET
54
55 LDA 1 3,0 ; SETTING LENGTH
56 NEGOR 1,1 ; PAGE AND COLUMN
57 LDA 0 UT,2 ; UNIT NUMBER
58 STA 0 24,3 ; AND STATUS

```

JAN:

A I D S T E N - 2 4 U T I L I T Y

DEFIN REFERENCE

1: 3	2:18
5:26	5:29
1:32	2:14
5:16	4:39
5:15	5:18
5:25	2:17
1:32	3:43
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5:18	3:33
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5:33	5:33
1:24	4:24
1:22	1:22
4:2	2:11
4:26	4:31
1:07	2:13
1:34	4:14
1:21	2:15
1:13	4:25
1:14	4:39
1:32	2:22
1:11	5:11
5:14	5:14
1:02	3:21
1:01	2:15
5:22	2:22
1:12	2:21
1:33	2:13
5:27	3:37
5:24	4:34
3:31	3:11
1:14	4:37
2:13	2:16
1:2	5:22
1:11	2:16
3:31	3:05

DEFIN REFERENCE: NONE


```

1 00112177774 .4: -4
2 00113177773 .30: 30
3 00114177772 .09: UD
4 00115177771 TEN.8: 1008.
5 : TYPE ERROR, RETURN
6 LDA 1 ERR : TYPE "2"
7 00116177770 LDA 0 .130
8 00117177769 LDA 3 RT.2 : RETURN ADDRESS
9 00120177768 JMP @ZAP.2 : EXIT THRU ZAP
10 00121177767 E.0: 7*4911"2
11 00123177766 .130: 130
12 : PRINT STATUS, RETURN
13 CLOUT: JSR 0.RFT : CLEAR TICKET
14 00124177765 STOUT: LDA 0 CCN.2 : CONTROL CENTER
15 00125177764 LDA 1 UNIT.2 : UNIT NUMBER
16 00127177763 LDA 3 RT.2 : RETURN ADDRESS
17 00130177762 JMP 0.050 : EXIT THRU STATUS
18 00131177761 .SIZE: 40 : STATUS TABLE ENTRY SIZE
19 .FXTN SET.0.RFT..BEAT..TIME.
20 .SET: SET.
21 00132177760 .RET: BEAT.
22 00134177759 .BEAT: BEAT.
23 00135177758 .TIME: TIME.
24 00000000000 .TXTM 1
25 00000000000 .TXTX 1
26 00136177757 .US0: .TXT * DISP*
27 00000000000 .END TEN24

```

```

1 : DISPOSITION CODE
2 LDA 3 FORM.2 : TICKET FORMAT
3 T.SA.3 : FORMAT START
4 R.C.3 : DISPOSITION FIELD
5 STA 1 FIELD.2 : POSITION ZERO
6 1.1
7 L.MEX.2
8 1.1
9 UP.2 : DISPOSITION
10 1.1
11 JST : FIRST CHARACTER
12 1.2
13 JST : SECOND CHARACTER
14 1.2
15 1.1
16 1.1 : SECOND HALF
17 1.1
18 JST : THIRD CHARACTER
19 1.4
20 1.2 : FOURTH CHARACTER
21 1.2
22 : MOVE TICKET STAMPS
23 1.1 TKT.2 : TICKET NUMBER
24 1.3 UST8 : UNIT STATUS TOP
25 1.3 : TICKET NUMBER
26 1.3 SUP : IF EQUAL,
27 1.3 : CLEAR IT
28 1.3
29 1.3 .SIZE : RECORD LENGTH
30 1.3 : MOVE TO NEXT
31 LDA 0 USE : END OF TABLE
32 SET 1.3 : IF MORE,
33 JST : REPEAT
34 1.3
35 LDA 0 COTROL CENTER : CONTROL CENTER
36 1.32 : TICKET
37 JST : IF NONE, OKAY
38 CLOUT : RETURN

```



: UPDATE UNIT STATUS

: ASSIGNMENT COMPLETED

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000160021020 LDA 0 CCN,2 : CONTROL CENTER
000170025023 LDA 1 UNIT,2 : UNIT NUMBER
00020006126 JSR @,US3 : LOCATE IN TABLE
00021000475 JMP ERROR : NOT IN TABLE
000220025404 LDA 1 4,3 : POST NUMBER
000230045041 STA 1 POST,2 : SET FOR LOG
000240025405 LDA 1 5,3 : TICKET NUMBER
000250045042 STA 1 TLOG,2 : SET FOR LOG
000260024467 LDA 0 TEM,8 : STATUS IS 10-8
000270041402 STA 0 2,3 : INTO THE TABLE
000300021022 LDA 0 TIME,2 : CURRENT TIME
000310041403 STA 0 3,3 : INTO THE TABLE
000320042403 SUB 0,0 :
000330041444 STA 0 4,3 : CLEAR POST
000340024457 LDA 1 3,0 : SETTING LEADER
000350124643 NEGOR 1,1 : MAKE LOG ENTRY
000360021124 LDA 0 UT,2 : OBTAIN A WORD
000370041424 STA 0 24,3 : AND INSERT IT
000400175400 INC 3,3 : GIVE ADDRESS
000410114011 INC 2,2 : THIS ONE TOO
000420125434 INC 1,1 SZR : ADD ADDRESS
00043000773 JMP OL : AND REPEAT
000440030002 LDA 2 2 : RECOVER TIT
000450046137 JSR @,LOG : MAKE LOG ENTRY
000460025042 LDA 1 TLOG,2 : RECOVER TICKET
000470125015 MOV# 1,1 SNR : IF NO TICKET,
00050000455 JMP STOUT : RETURN
: COMPLETION TIME
000510006461 JSR @,SET : SETUP DATA BLOCK
000520035014 LDA 3 FORM,2 : TICKET FORMAT
000530035407 LDA 3 T,SA,3 : FORMAT START
000540025711 LDA 1 F24,3 : COMPLETELY STOP
000550004644 JSR @,TIME : INSERT TIME

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000560021020 : SAVE RETURN
000570025023 : CONTROL CENTER
00058006126 : UNIT NUMBER
00059000475 : LOCATE IN TABLE
000600025404 : NOT IN TABLE
000610045041 : PATROL AREA
000620025405 : LOOK IT UP
000630024467 : TYPE "DISP"
000640041402 :
000650021022 : DATA OFFSET
000660041403 : MAKE ADDRESS
000670042403 : GET DISPOSITION
000680041444 : IF NONE, OKAY
000690024457 :
000700124643 :
000710021124 :
000720041424 :
000730175400 :
000740114011 :
000750125434 :
00076000773 :
000770030002 :
000780046137 :
000790025042 :
000800125015 :
00081000455 :
: COMPLETION TIME
000820006461 :
000830035014 :
000840035407 :
000850025711 :
000860004644 :

TEN-24 UTILITY (TEN24)

The TEN-24 utility is used to indicate that a unit has completed an assignment. The unit must be assigned to a ticket. The message "DISP" is displayed and the operator can type in a disposition code which is written onto the ticket, along with the time of completion. All units assigned to the ticket are released from the ticket and the ticket is taken out of the ticket status table. The unit status table entry is updated for all affected units and the displayed ticket is updated to show disposition and completion time. Exit is made through the unit status output routine which displays the new status for this unit. This utility is initiated by a call to the invoke function from the unit function.

1	;	AIDS TABLE ASSIGNMENTS
2	TYPE=	104 ; TEXT STRING TYPER
3	ASK=	105 ; DATA STRING INPUT
4	US2=	120 ; UNIT STATUS OUTPUT
5	TS2=	125 ; TICKET STATUS DELETE
6	US3=	126 ; UNIT STATUS LOCATE
7	LOG=	137 ; MAKE LOG ENTRY
8	USTR=	152 ; UNIT STATUS TABLE TOP
9	USUF=	153 ; UNIT STATUS TABLE BOP
10	;	THE WORD ASSIGNMENTS
11	ZAP=	6 ; DISPLAY OUTPUT ENTRY
12	FORM=	14 ; TICKET FORMAT BLOCK
13	FIELD=	16 ; FORMAT FIELD NUMBER
14	INDEX=	17 ; DATA CHARACTER INDEX
15	CON=	20 ; CONTROL CENTER NAME
16	TIME=	22 ; CURRENT TIME OF DAY
17	UNIT=	23 ; CURRENT UNIT NUMBER
18	TXT=	24 ; CURRENT TICKET NUMBER
19	POST=	P1 ; POST NUMBER
20	TLOG=	P2 ; TICKET NUMBER
21	RT=	R2 ; RETURN ADDRESS
22	OUT=	S4 ; DATA OUTPUT VECTOR
23	JD=	120 ; DISPOSITION AREA
24	UT=	124 ; STATUS INFO AREA
25	;	FORMAT BLOCK FIELD INDICES
26	F24=	-10 ; COMPLETED FIELD INDEX
27	FDC=	-16 ; DISPOSITION FIELD INDEX
28	;	AREA

01/01/74 0130 : TYPE ERROR, RETURN
 02/01/74 0130 : CLEAR TICKET
 03/01/74 0130 : TYPE "2"
 04/01/74 0130 : RETURN ADDRESS
 05/01/74 0130 : EXIT THRU ZAP
 06/01/74 0130 :
 07/01/74 0130 :
 08/01/74 0130 :
 09/01/74 0130 :
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SYMBOL	VALUE	DEFIN	REFERENCES
CCN	000020	1:18	2:04
CLOUT	000101	4:17	3:47
CODE	000040	1:22	3:32
COUNT	000060	1:28	3:14
ERR	000077	4:12	4:01
ERRCL	000072	4:06	3:34
ERROR	000073	4:07	2:07
RZ	111111	1:36	2:19
FIELD	000016	1:16	3:06
FILE	177775	1:35	3:05
FOI	000014	1:15	2:17
FILE	000033	3:15	3:24
INDEX	000017	1:17	3:03
INL	000014	3:39	3:44
INL	000014	1:29	3:13
POINT	000041	1:23	2:10
POST	000041	4:23	4:25
PT	000052	1:26	2:03
PT	000052	4:23	4:24
SET	000000	2:03	4:23
PER23	000022	1:19	3:34
TIME	000022	4:23	4:25
TIME	000042	1:24	2:12
TIME	000023	1:24	2:05
TIME	000124	1:31	3:39
UNIT	000006	1:14	4:19
UNIT	000100	4:13	4:08
UNIT	000074	4:01	3:09
UNIT	000106	1:07	3:15
UNIT	000137	1:10	3:26
UNIT	000107	4:25	4:06
UNIT	000106	4:24	2:16
UNIT	000113	4:25	2:24
UNIT	000120	1:08	4:21
UNIT	000126	1:09	2:05
UNIT	000071	4:02	3:11

FLAGGED LINES: NONE

02/20/74 ; INCIDENT LOCATION

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00020*035014 LDA 3 FORM,2 ; TICKET FORMAT
00021*035407 LDA 3 T.SA,3 ; FORMAT START
00022*025775 LDA 1 FIL,3 ; LOCATION FIELD
00023*045016 STA 1 FIELD,2 ; SET INTO TIT
00024*102400 SUB 0,0
00025*041017 STA 0 INDEX,2 ; POSITION ZERO
00026*020442 LDA 0 .30 ; STRING LENGTH
00027*041060 STA 0 COUNT,2 ; SET UP COUNTER
00030*024441 LDA 1 .UT ; STRING OFFSET
00031*147120 ADDZL 2,1 ; BYTE POINTER
00032*045061 STA 1 POINT,2 ; SAVE FOR LATER

IL: ; GET A CHARACTER

00033*006106 JSR ; GET A CHARACTER
00034*035061 LDA 3 POINT,2 ; PICK UP POINT
00035*175220 MOVZR 3,3 ; MAKE ADDRESS
00036*021400 LDA 0 0,3 ; GET DATA
00037*010302 MCVS 0,0 SZC ; SWAP: IF 0,
00040*107000 ADD 0,1 ; COMBINE BYTES
00041*045400 STA 1 0,3 ; REPLACE DATA
00042*011061 ISZ POINT,2 ; BUMP POINTER
00043*015060 DSZ COUNT,2 ; AND COUNTER,
00044*000767 JMP IL ; AND REPEAT

00045*006137 JSR ; MAKE LOG ENTRY
00046*021020 LDA 0 CCN,2 ; CONTROL CENTER
00047*025023 LDA 1 UNIT,2 ; UNIT NUMBER
00050*006126 JSR 0,3 ; LOCAL IN TABLE
00051*000421 JMP ERROL ; CAN'T HAPPEN

00052*021040 LDA 0 CODE,2 ; STATUS CODE
00053*041402 STA 0 2,3 ; INTO THE TABLE
00054*021022 LDA 0 TIME,2 ; CURRENT TIME
00055*041403 STA 0 3,3 ; INTO THE TABLE

00056*024412 LDA 1 .30 ; STRING LENGTH
00057*124640 NEGOR 1,1 ; MAKE WORD COUNT
00060*021124 LDA 0 UNIT,2 ; OBTAIN A WORD
00061*041424 STA 0 24,3 ; AND INSERT IT
00062*175400 INC 3,3 ; BUMP ADDRESS
00063*151400 INC 2,2 ; THIS ONE TOO
00064*125404 INC 1,1 SZR ; BUMP COUNTER
00065*000773 JMP 0L ; AND REPEAT

0L: ; RECOVER TIT

LDA 2 2 ; AND RETURN

JMP ; AND RETURN

02/20/74 ; ARRIVED ON-SCENE

00059*0752 TEN23: STA 3 RT,2 ; SAVE RETURN
00061*021020 LDA 0 CCN,2 ; CONTROL CENTER
00062*025023 LDA 1 UNIT,2 ; UNIT NUMBER
00063*016125 JSR @,JS3 ; LOCATE IN TABLE
00064*04657 JMP ERROR ; NOT IN TABLE

00067*04107 LDA 1 4,3 ; POST NUMBER
00068*04107 STA 1 POST,2 ; SET FOR LOG
00069*04107 LDA 1 5,3 ; TICKET NUMBER
00070*04107 STA 1 TLOG,2 ; SET FOR LOG
00071*04107 MOV# 1,1 SNR ; IF ZERO,
00072*04107 JMP ERROR ; COMPLAIN

IL: ; SETUP DATA BLOCK

00073*016473 JSR ; SETUP DATA BLOCK
00074*035014 LDA 3 FORM,2 ; TICKET FORMAT
00075*035407 LDA 3 T.SA,3 ; FORMAT START
00076*025775 LDA 1 F23,3 ; ARRIVED FIELD
00077*010302 JSR ; INSERT TIME

TEN-23 UTILITY (TEN23)

The TEN-23 utility is used to indicate that a unit has arrived at the scene of an incident. The unit must be both on duty and assigned to a ticket. All relevant information in the ticket data block, the ticket status table entry, the unit status table entry and the displayed ticket is updated. The utility exits through the unit status output routine which displays the new status for this unit. This utility is initiated by a call to the invoke function from the unit function.

1	;	AIDS TABLE ASSIGNMENTS
2	.GPF=	106 ; INPUT IN FORMAT
3	.USR=	120 ; UNIT STATUS OUTPUT
4	.US3=	126 ; UNIT STATUS LOCATE
5	.LOG=	137 ; MAKE LOG ENTRY
6	;	TIT WORD ASSIGNMENTS
7	000106	ZAP= 6 ; DISPLAY OUTPUT ENTRY
8	000120	FORM= 14 ; TICKET FORMAT BLOCK
9	000126	FIELD= 16 ; FORMAT FIELD NUMBER
10	000137	INDEX= 17 ; DATA CHARACTER INDEX
11	000106	CCN= 20 ; CONTROL CHARACTER INDEX
12	000120	TIME= 22 ; CURRENT TIME OF DAY
13	000123	UNIT= 23 ; CURRENT UNIT NUMBER
14	000106	CODE= P4 ; STATUS CODE
15	000120	POST= P1 ; POST NUMBER
16	000126	TLOC= P2 ; TICKET NUMBER
17	000137	RT= R2 ; RETURN ADDRESS
18	000106	COUNT= S0 ; DATA BYTE COUNTER
19	000120	POINT= S1 ; DATA BYTE COUNTER
20	000124	UT= 124 ; STATUS INFO AREA
21	;	FORMAT BLOCK FIELD INDICES
22	177715	F1L= -3 ; INCIDENT LOCATION
23	177774	F23= -7 ; TIME ARRIVED
24	;	HNREL



SETUP TICKET DATA BLOCK

SET:	STA	RA,2	RA,2	SYMBOL	VALUE	DEFIN	REFERENCES
01	0501	DATA	SAVE RETURN	BLK	000005	1:29	2:15
02	0502	OUT,2	DISPLAY ENTRY	DATA	000015	1:14	2:10
03	0503	TKT,2	JUST IN CASE	FIND	000021	2:22	2:25
04	0504	SAV1,2	CURRENT TICKET	FORM	000014	1:13	2:14
05	0505	FORM,2	SAVE FOR LATER	OLD	000025	1:27	2:08
06	0506	SAV2,2	FORMAT BLOCK	OUT	000064	1:16	2:45
07	0507	DATA,2	SAVE IT	RA	000051	1:20	2:05
08	0508	SAV3,2	DATA BLOCK	RET	000027	1:18	2:20
09	0509	0,3 SNR	SAVE IT, TOO	SAV	000066	1:30	2:18
10	0510	FIND	IF NO DATA,	SAV1	000065	2:31	1:32
11	0511	BLK,3	GO FIND IT	SAV2	000066	1:21	2:07
12	0512	0,0 SZR	TICKET BLOCK	SAV3	000067	1:22	2:09
13	0513	FIND	IF NOT ZERO,	SET	000099	1:23	2:11
14	0514	REF,3	RECALL TICKET	TKT	000024	2:03	1:32
15	0515	0,1	TICKET NUMBER	DATA	000096	1:15	2:06
16	0516	0RA,2	IF DESIRED ONE,	PUT	000114	1:08	2:04
17	0517	PUT	EXIT	PUT	000132	1:09	2:07
18	0518	OUT,2	FORMAT WRITE	PUT	000107	1:07	2:22
19	0519	0,4	SAVE FOR LATER				
20	0520	DATA,2	CLEAR DATA BLOCK				
21	0521	RA,2	RETURN ADDRESS				
22	0522	0,FIND	GO FIND TICKET				

FLAGGED LINES: NONE

RESTORE PREVIOUS TICKET

SET:	STA	RA,2	RA,2	SYMBOL	VALUE	DEFIN	REFERENCES
01	0501	DATA	SAVE RETURN	BLK	000005	1:29	2:15
02	0502	OUT,2	DISPLAY ENTRY	DATA	000015	1:14	2:10
03	0503	TKT,2	JUST IN CASE	FIND	000021	2:22	2:25
04	0504	SAV1,2	CURRENT TICKET	FORM	000014	1:13	2:14
05	0505	FORM,2	SAVE FOR LATER	OLD	000025	1:27	2:08
06	0506	SAV2,2	FORMAT BLOCK	OUT	000064	1:16	2:45
07	0507	DATA,2	SAVE IT	RA	000051	1:20	2:05
08	0508	SAV3,2	DATA BLOCK	RET	000027	1:18	2:20
09	0509	0,3 SNR	SAVE IT, TOO	SAV	000066	1:30	2:18
10	0510	FIND	IF NO DATA,	SAV1	000065	2:31	1:32
11	0511	BLK,3	GO FIND IT	SAV2	000066	1:21	2:07
12	0512	0,0 SZR	TICKET BLOCK	SAV3	000067	1:22	2:09
13	0513	FIND	IF NOT ZERO,	SET	000099	1:23	2:11
14	0514	REF,3	RECALL TICKET	TKT	000024	2:03	1:32
15	0515	0,1	TICKET NUMBER	DATA	000096	1:15	2:06
16	0516	0RA,2	IF DESIRED ONE,	PUT	000114	1:08	2:04
17	0517	PUT	EXIT	PUT	000132	1:09	2:07
18	0518	OUT,2	FORMAT WRITE	PUT	000107	1:07	2:22
19	0519	0,4	SAVE FOR LATER				
20	0520	DATA,2	CLEAR DATA BLOCK				
21	0521	RA,2	RETURN ADDRESS				
22	0522	0,FIND	GO FIND TICKET				

FLAGGED LINES: NONE

RESTORE PREVIOUS TICKET

SET:	STA	RA,2	RA,2	SYMBOL	VALUE	DEFIN	REFERENCES
01	0501	DATA	SAVE RETURN	BLK	000005	1:29	2:15
02	0502	OUT,2	DISPLAY ENTRY	DATA	000015	1:14	2:10
03	0503	TKT,2	JUST IN CASE	FIND	000021	2:22	2:25
04	0504	SAV1,2	CURRENT TICKET	FORM	000014	1:13	2:14
05	0505	FORM,2	SAVE FOR LATER	OLD	000025	1:27	2:08
06	0506	SAV2,2	FORMAT BLOCK	OUT	000064	1:16	2:45
07	0507	DATA,2	SAVE IT	RA	000051	1:20	2:05
08	0508	SAV3,2	DATA BLOCK	RET	000027	1:18	2:20
09	0509	0,3 SNR	SAVE IT, TOO	SAV	000066	1:30	2:18
10	0510	FIND	IF NO DATA,	SAV1	000065	2:31	1:32
11	0511	BLK,3	GO FIND IT	SAV2	000066	1:21	2:07
12	0512	0,0 SZR	TICKET BLOCK	SAV3	000067	1:22	2:09
13	0513	FIND	IF NOT ZERO,	SET	000099	1:23	2:11
14	0514	REF,3	RECALL TICKET	TKT	000024	2:03	1:32
15	0515	0,1	TICKET NUMBER	DATA	000096	1:15	2:06
16	0516	0RA,2	IF DESIRED ONE,	PUT	000114	1:08	2:04
17	0517	PUT	EXIT	PUT	000132	1:09	2:07
18	0518	OUT,2	FORMAT WRITE	PUT	000107	1:07	2:22
19	0519	0,4	SAVE FOR LATER				
20	0520	DATA,2	CLEAR DATA BLOCK				
21	0521	RA,2	RETURN ADDRESS				
22	0522	0,FIND	GO FIND TICKET				

FLAGGED LINES: NONE

END

A I D S M E S S A G E F U N C T I O N

MESSAGE FUNCTION (MEMO.)

The message function calls the invoke function .CALL to initiate the message utility TO.

```

1  .HEAD A I D S M E S S A G E F U N C T I O N
2  .TITLE MEMO.
3
4
5  .EXTD TYPE      ; MESSAGE TYPER
6  .EXTD .CALL     ; INVOKE ENTRY
7  .EXTD TAG       ; SCREEN ADDRESS
8
9  .EXTD ZAP       ; DISPLAY ENTRY
10
11  RC= 000050    ; RETURN ADDRESS
12
13  .ENT MEMO.
14  .NREL
15
16  MEMO. : STA 3 RC.2 ; SAVE RETURN
17 00001024413 LDA 0 .100
18 0000202403$ LDA 1 TAG ; POSITION
19 000030017004$ JSR 2ZAP.2
20 000040036001$ JCR ; TYPE "MEMO"
21 00005000012$ JOP
22 0000600003000$ JOP
23 000070000113$ .+1
24
25  .TXTM
26 00008002117 .TXT *TO.*
27 0000900000000
28
29  .MSG:
30 000100052117 .TXT *TO*
31 0001100000000
32
33 000120010100 .100: 10100
34
35  .END

```


2 A I D S M E S S A G E F U N C T I O N

7/74

OFFICE REFERENCES

1:16	1:13
1:29	1:21
1:11	1:14
1:17	1:13
1:25	1:20
1:19	1:19
1:33	1:17
1:26	1:22

REMOVED LINES: NONE

MESSAGE UTILITY (TO.)

The message utility is used to send short, one line messages from one terminal to another. It asks where to send the message and then waits for the message to be input. It sends the message to the other terminal along with the identifier of the terminal of origin. The message utility is initiated by a call to the invoke function from the message function.

LINE	ADDRESS	OPERATOR	FUNCTION
1	000102		CONVERT TO ASCII
2	000103		CONVERT TO BINARY
3	000104		AIDS TEXT TYPED
4	000105		AIDS DATA INPUT
5	000130		CENTER LOOK-UP
6	000142		MESSAGE ADDRESS
7	000000		TERMINAL NUMBER
8	000001		TERMINAL FLIGHT
9	000002		GENERAL LINK WORD
10	000005		DISPLAY OUTPUT
11	000013		REST POSITION
12	000024		CONTROL CENTER
13	000021		OPERATOR NUMBER
14	000043		
15	000044		
16	000045		
17	000046		
18	000047		
19	000051		RETURN ADDRESS
20	000124		DESTINATION AREA
21			DECIMAL DIGITS
22			
23			
24			
25			
26			
27			
28			
29			
30			
31			
32			
33			
34			
35			
36			
37			
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55			
56			
57			
58			

LINE	ADDRESS	OPERATOR	FUNCTION
59	000051	STA 3	RT,2
60	000051	LDA 0	CCN,2
61	000052	JSR	0.CCN
62	000053	JMP	NOVE
63	000054	LDA 1	1,3
64	000055	STA 1	MESS
65	000056	LDA 1	BLANK
66	000057	STA 1	FILL
67	000104	LDA 1	OPR,2
68	000105	JMP	1,1 SUR
69	000106	JMP	0RT,2
70	000107	JSR	0.CVA
71			OPERATOR NUMBER
72			CONTROL CENTER
73			LOCATE IN MESSAGE
74			NOT IN MESSAGE
75			DEPARTMENT NAME
76			INSERT IN MESSAGE
77			TRJ ASCII BLANKS
78			INSERT IN MESSAGE
79			
80			
81			
82			
83			
84			
85			
86			
87			
88			
89			
90			
91			
92			
93			
94			
95			
96			
97			
98			
99			
100			

SENDER'S NUMBER

LINE	ADDRESS	OPERATOR	FUNCTION
101	000144	LDA 0	D4,2
102	000145	MOVS	0,1
103	000146	LDA 0	D3,2
104	000147	ADD	0,1
105	000148	STA 1	OPR1
106	000214	LDA 0	D2,2
107	000221	MOVS	0,1
108	000223	LDA 0	D1,2
109	000224	ADD	0,1
110	000225	STA 1	OPR2
111			DIGIT 4
112			MOVE TO TOP
113			DIGIT 3
114			COMBINE
115			AND SAVE
116			
117			
118			
119			
120			
121			
122			
123			
124			
125			
126			
127			
128			
129			
130			
131			
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147			
148			
149			
150			

02/20/74
 1 00147 000377 LMASS: 377
 2 00150 000000 COUNT: 0
 3 00151 000000 CITY: 0
 4 00152 000000 STAR: 0
 5 00153 000000 MESS: 0
 6 00154 000000 FILL: 0
 7 00155 000000 OPR1: 0
 8 00156 000000 OPR2: 0
 9 00157 000000 .LOC MESS
 10 00158 000000 .TXPH 1
 11 00159 000000 .TXIN 1
 12 00155 000000 .TXT *OPERATOR: *
 13 00154 000000
 14 00157 000000
 15 00156 000000
 16 00157 000000
 17 00158 000000 TEXT: .BLK 60./2
 18 00159 000000 7*400
 19 00157 000000 .END MEMO.
 20 00158 000000

REFERENCES

1:33	2:37	2:31			
3:57	1:38				
1:17	1:33	2:50			
3:42	2:56				
4:3	2:49				
5:4	3:32	3:39			
1:24	1:56	2:11			
1:23	1:54	2:13			
1:21	1:48	2:17			
1:22	2:22	2:19			
3:12					
3:37	2:2				
3:16	3:5				
3:3					
1:2	1:39				
1:13	3:19				
3:8	3:42				
1:16	3:25				
1:12	2:34	3:15	3:29	3:37	
1:14	2:19				
4:1	2:14				
3:9	3:17	3:11	3:33		
1:14	3:13				
1:32	4:27	3:23	4:09		
4:5	1:37				
3:13	1:35				
1:13	1:41	2:45			
4:7	1:52				
2:13	1:51				
1:26	1:32	1:43	2:32	3:41	3:47
2:13	2:25	2:44			
4:5	2:47	2:53			
3:17	2:57				
1:24	2:11	2:15	3:51		
1:17	2:22				
1:14	3:27	3:27	3:48		
3:32	3:45				
3:24	2:24				
1:12	1:34				
1:15	1:44				
1:12	2:14				
1:12	2:22				
1:11	2:43				
1:11	2:35				

00157 000000

PRINT FUNCTION (COPY.)

The Print Function asks the operator for a file name, and initiates the print utility to print the named file.
An alternate entry point "CALT." may be used if ACL contains a file name pointer.

```

1 .TITLE COPY.
2
3
4
5 : AIDS TABLE ASSIGNMENTS
6
7 .EXTD TYPE ; AIDS TEXT TYPER
8 .EXTD ASK ; AIDS DATA INPUT
9 .EXTD TAD ; TAD-LINE ADDRESS
10 .EXTD .KILL ; DELETE CODE BLOCK
11
12 : TIT WORD ASSIGNMENTS
13
14 .EXTD ZAP ; DISPLAY OUTPUT ENTRY
15
16 .EXTD FILE= P# ; FILE NAME POINTER
17
18 .EXTD PC= R# ; CPU REGISTER
19 .EXTD RA= R# ; REGISTER RETURN
20
21 .EXTD FI= I# ; FILE NAME AREA
22
23 .EXTD .CALT.
24 .EXTD .INTEL
25
26 COPY.:
27 STA 3 RC.2 ; SAVE RETURN
28 JSR .KILL ; DELETE CODE
29 SUB 0.0
30 LDA 1 TAD ; POSITION
31 JSR @ZAP.2
32 JSR @TYPE ; TYPE "PRINT"
33 "SS
34
35 LDA 0 ; STRING LENGTH
36 LDA 1 ; FN
37 ADD 2.1 ; MAKE ADDRESS
38 JSR .KASK ; GET FILE NAME
39 JMP @PC.2 ; NO NAME, RETURN
40 LDA 1 ; STRING ADDRESS
41 ADD 2.1 ; MAKE ADDRESS
42 LDA 3 RC.2 ; RETURN ADDRESS

```


INITIATE A PROCESS

CALL: STA 3 PA.2 ; SAVE RETURN
SIA 1 FILE.2 ; AND FILE NAME
SKIP ; SKIP AROUND

INITIATE A PROCESS

TRY: IDLE ; WAIT AWHILE
LDA 2 .IOC ; IOCB ADDRESS
.IO ; START A PROCESS
JMP TRY ; RETRY ON FAILURE
LDA 2 ; RECOVER TIT
LDA 3 PCB ; NEW PCB ADDRESS
PLOC.3 ; SET LOCAL BLOCK
PRA.2 ; AND RETURN

PLOC= 12 ; PROCESS LOCAL

.20: 20
.FU: FU

.IOC: .+1

.PCB: 0

.NAME: 6

.TXT: 0

.COPY: 0

.AIDS: 0

.SKIP: 0

.FILE: 0

.PLOC: 0

.PCB: 0

.NAME: 0

.TXT: 0

.COPY: 0

.AIDS: 0

.SKIP: 0

.FILE: 0

.PLOC: 0

.PCB: 0

.NAME: 0

.TXT: 0

.COPY: 0

.AIDS: 0

.SKIP: 0

.FILE: 0

.PLOC: 0

.PCB: 0

.NAME: 0

.TXT: 0

.COPY: 0

.AIDS: 0

.SKIP: 0

.FILE: 0

12/27/74

SYMBOL VALUE DECFN REFERENCES

ASK \$X 1:08 1:37

CALL: 000017 2:03 1:23

.FILE 000040 1:26 1:23

FILE 000100 1:16 2:04

MSG 000042 1:21 2:21

NAME 000045 2:32 1:32

PCB 000037 2:35 2:27

PLOC 010012 2:26 2:14

RA 000051 2:18 2:19

RC 000050 1:19 2:03

TAD 1:18 1:26 2:03

TRY 1:09 1:39 1:39

TYPE 000022 2:09 2:10

ZAP 1:07 1:31 1:31

.20 000032 2:20 1:31

.FN 000033 2:21 1:35

.IOC 000034 2:23 2:14

.KILL \$X 1:10 1:27

FLAGGED LINES: NONE

A I D S P R I N T U T I L I T Y
 .HEAD A I D S P R I N T U T I L I T Y
 .TITLE COPY.
 .CCN= 130 ; CONTROL CENTER LOOKUP
 CCN= 20 ; CONTROL CENTER NAME
 FILE= P0 ; FILE NAME POINTER
 DEPT= 1 ; DEPARTMENT NAME
 FLAG= 10 ; PRINTER FILE FLAGS
 .NPR.
 ; WAIT FOR PRINTER IDLE
 TRY: SUBZL 0,3 ; DISK = 1
 DEQ ; RELEASE IT
 IDLE
 COPY.: SUBZL 0,0 ; DISK = 1
 ENQ ; RESERVE IT
 LDA 2 2 ; RECOVER TIT
 LDA 0 CCN,2 ; CONTROL CENTER
 JSR @.CCN ; LOCATE IN TABLE
 JMP DIE ; NOT IN TABLE
 LDA 0 FLAG,3 ; PRINTER FILE FLAGS
 MOVR# 0,0 SZC ; PRINTER FILE FLAGS
 JMP TRY ; IF 0,0
 ISZ FLAG,3 ; SET NUM
 ; OPEN PRINTER FILE
 LDA 1 DEPT,3 ; DEPARTMENT
 LDA 2 NAME ; FILE NAME
 STA 1 0,2 ; SET INPUT NAME
 LDA 1 BUFF ; BUFFER ADDRESS
 LDA 3 DDOS ; SYSTEM ADDRESS
 JSR @D.CYS,3 ; CALL AVERMAY
 O.OPN ; TO OPEN FILE
 ; SETUP INPUT FILE
 LDA 2 2 ; RECOVER TIT
 LDA 2 FILE,2 ; FILE NAME
 JSR @D.JSRC,3 ; LOCATE FILE
 JMP EOF ; NOT FOUND
 LDA 0 F.ID,2 ; IDENTIFIER
 STA 0 D.SP,3 ; SAVE FOR PRINT
 LDA 0 F.FST,2 ; HIGH-ORDER ADDRESS
 LDA 1 F.BEP,2 ; LOW-ORDER ADDRESS
 LDA 2 .377 ; LOW-BYTE MASK
 MOVZR 0,0 ; SHIFT HIGH-ORDER
 ANDL 2,1 ; LOW-ORDER, WITH
 LDA 2 D.BEL,3 ; SYSTEM BUFFER
 JSR D.PRM,3 ; PRIME FOR INPUT

PRINT UTILITY (COPY.)

The print utility is initiated by the print function and copies the input file into the printer file, "XX.PRINTER". On end of file, it writes an end of file and closes the printer file.

```

1  .HEAD A I D S P R I N T U T I L I T Y
2  .TITLE COPY.
3  .CCN= 130 ; CONTROL CENTER LOOKUP
4
5  CCN= 20 ; CONTROL CENTER NAME
6  FILE= P0 ; FILE NAME POINTER
7
8  DEPT= 1 ; DEPARTMENT NAME
9  FLAG= 10 ; PRINTER FILE FLAGS
10 .NPR.
11 ; WAIT FOR PRINTER IDLE
12 TRY: SUBZL 0,3 ; DISK = 1
13 DEQ ; RELEASE IT
14 IDLE
15 COPY.: SUBZL 0,0 ; DISK = 1
16 ENQ ; RESERVE IT
17 LDA 2 2 ; RECOVER TIT
18 LDA 0 CCN,2 ; CONTROL CENTER
19 JSR @.CCN ; LOCATE IN TABLE
20 JMP DIE ; NOT IN TABLE
21 LDA 0 FLAG,3 ; PRINTER FILE FLAGS
22 MOVR# 0,0 SZC ; PRINTER FILE FLAGS
23 JMP TRY ; IF 0,0
24 ISZ FLAG,3 ; SET NUM
25 ; OPEN PRINTER FILE
26 LDA 1 DEPT,3 ; DEPARTMENT
27 LDA 2 NAME ; FILE NAME
28 STA 1 0,2 ; SET INPUT NAME
29 LDA 1 BUFF ; BUFFER ADDRESS
30 LDA 3 DDOS ; SYSTEM ADDRESS
31 JSR @D.CYS,3 ; CALL AVERMAY
32 O.OPN ; TO OPEN FILE
33 ; SETUP INPUT FILE
34 LDA 2 2 ; RECOVER TIT
35 LDA 2 FILE,2 ; FILE NAME
36 JSR @D.JSRC,3 ; LOCATE FILE
37 JMP EOF ; NOT FOUND
38 LDA 0 F.ID,2 ; IDENTIFIER
39 STA 0 D.SP,3 ; SAVE FOR PRINT
40 LDA 0 F.FST,2 ; HIGH-ORDER ADDRESS
41 LDA 1 F.BEP,2 ; LOW-ORDER ADDRESS
42 LDA 2 .377 ; LOW-BYTE MASK
43 MOVZR 0,0 ; SHIFT HIGH-ORDER
44 ANDL 2,1 ; LOW-ORDER, WITH
45 LDA 2 D.BEL,3 ; SYSTEM BUFFER
46 JSR D.PRM,3 ; PRIME FOR INPUT

```


* TRANSMFER CONTENTS

```

01/2/31441 LOP: LDA 3 DDOS ; SYSTEM ADDRESS
01/2/31424 LDA 2 D.8F1.3 ; INPUT BUFFER
01/2/31423 JSR 0D.IN.3 ; READ A CHARACTER
01/2/31422 JMP EOF ; OOPS, END OF FILE

01/2/31421 LDA 3 DDOS ; SYSTEM ADDRESS
01/2/31420 LDA 2 BUFR ; OUTPUT BUFFER
01/2/31419 JSR 0D.OUT.3 ; WRITE A CHARACTER
01/2/31418 JAL LOOP ; AND REPEAT

; CLOSE PRINTER FILE
01/2/31417 : LDA 3 DDOS ; SYSTEM ADDRESS
01/2/31416 LDA 2 BUFR ; BUFFER ADDRESS
01/2/31415 JSR 0D.CYS.3 ; CALL OVERLAY
01/2/31414 : JSR 0D.CYS.3 ; TO WRITE EOF
01/2/31413 : JSR 0D.CYS.3 ; CALL OVERLAY
01/2/31412 : JAL ; TO CLOSE FILE

```

* REWIND UP, CLEAR OUT

```

01/2/31411 LDA 2 ; RECOVER TIT
01/2/31410 LDA 0 001.2 ; CONTROL CENTER
01/2/31409 JSR 0D.CC ; LOCATE IN TABLE
01/2/31408 JSR 0D ; NOT IN TABLE
01/2/31407 JSR 0D ; SETS HIGH BIT
01/2/31406 JSR 0D.C.3 ; CLEAR BUSY, SET FULL
01/2/31405 : JSR 0D.C.3 ; DISK = 1
01/2/31404 : JSR 0D.C.3 ; RELEASE IT
01/2/31403 LDA 3 ; PER ADDRESS
01/2/31402 JSR 0D ; SET INTO IOC
01/2/31401 : JSR 0D.C.3 ; IOC ADDRESS
01/2/31400 : JAL ; TERMINATE

```

* PRINT

```

01/2/31399 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31398 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31397 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31396 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31395 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31394 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31393 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31392 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31391 : JSR 0D.C.3 ; PERM. PRINTED*
01/2/31390 : JSR 0D.C.3 ; PERM. PRINTED*

```

SYMBOL VALUE DEF/N REFERENCES

BUFR	000107	2:51	1:38 2:09 2:16
CCN	000020	1:07	1:24 2:25
COPY	000003	1:20	2:54
DEPT	000001	1:10	1:35 2:27
DDOS	000001	2:31	1:26 2:06
EOF	000001	2:15	1:33 2:06
FILE	000001	1:08	1:46
LOOP	000010	1:11	1:23 1:31 2:29
PERM	000001	2:33	2:11
PERM	000103	2:48	1:36
PERM	000077	2:46	2:34
PERM	000009	1:17	1:34
PERM	000073	2:41	1:54
PERM	000130	1:05	1:25 2:26
PERM	000074	2:43	2:35

FLAGGED LINES: NONE

A I D S S T A T U S F U N C T I O N

LINE	NAME	REF#	REFERENCES
1	XXXX	1:19	1:11 1:15 1:17
2	XXXX	1:15	1:11 1:13
3	XXXX	1:11	1:13
4	XXXX	1:12	1:21
5	XXXX	1:23	1:19

LARGED LINE: NOTE

A I D S C L E A R F U N C T I O N
 .HEAD A I D S C L E A R F U N C T I O N
 .TITLE ZERO.

.EXTD .KILL ; DELETE CODE BLOCK
 .EXTD ZAP ; DISPLAY COMMAND ENTRY
 .EXTD EDIT ; EDIT TABLE ADDRESS
 .EXTD DATA ; DATA BLOCK ADDRESS
 .EXTD TKT ; CURRENT TICKET NUMBER
 .EXTD OLD ; PREVIOUS TICKET NUMBER
 .EXTD END ; END CONTROL WORD
 .EXTD USE ; DATA BLOCK USE-COUNT
 RZ= R0 ; RETURN ADDRESS
 .END
 .NREL
 ZERO.
 STA 3 RZ.2 ; SAVE RETURN
 JSR ; DELETE CODE BLOCK
 LDA 0 TKT.2 ; CURRENT TICKET
 MOV# 0.0 SZR ; IF NOT ZERO
 STA 0 OLD.2 ; BECOMES OLD ONE
 LDA 1 DATA.2 ; DATA BLOCK
 MOV 1.3 SZR ; IF PRESENT
 DSZ USE.3 ; REDUCE USERS
 NOP ; IN CASE OF SKIP
 SUB 1.1
 STA 1 TKT.2 ; CLEAR TICKET
 STA 1 DATA.2 ; NO MORE DATA
 STA 1 EDIT.2 ; CLEAR EDIT TABLE
 STA 1 END.2 ; NO MORE END ONE
 LDA 0 ZERO ; BLOCK USE FLAGS
 LDA 3 RZ.2 ; RECOVER FROM
 .END ; ZAP.2 ; EXIT FROM ZAP
 ZERO: ; FLAGS TO CLEAR
 .END

The clear function detaches the terminal from whatever tasks it may be attached to and clears the display device.

CLEAR FUNCTION (ZF10.)

A I D S C L E A P F U N C T I O N

NAME YEAR REFERENCE

SX 1:27 1:34
 SX 1:35
 SX 1:36
 SX 1:37
 SX 1:38
 SX 1:39
 SX 1:40
 SX 1:41
 SX 1:42
 SX 1:43
 SX 1:44
 SX 1:45
 SX 1:46
 SX 1:47
 SX 1:48
 SX 1:49
 SX 1:50
 SX 1:51
 SX 1:52
 SX 1:53
 SX 1:54

NOTE

RADIO FUNCTION (PART 1)

The radio function displays on all terminals (except the terminal initiating the function) a message identifying the initiating terminal and stating whether the radio is wanted or needed. The message is removed when any function key (other than a radio key) is struck on the initiating terminal.

1	.HEAD	A I D S R A D I O F U N C T I O N
2		
3	.TITLE	RADIO
4		
5	:	AIDS TABLE ASSIGNMENTS
6		
7	.EXTD	: CVA
8	.EXTD	: ASCII CONVERSION
9	.EXTD	: ASCII TEXT OUTPUT
10	.EXTD	: CONTROL CENTER LOOKUP
11	.EXTD	: TAG-LINE ADDRESS
12	.EXTD	: FLAG-LINE ADDRESS
13	:	TIT WORD ASSIGNMENTS
14		
15	.EXTD	: ID
16	.EXTD	: TERMINAL IDENTIFIER
17	.EXTD	: DEVICE FLAGS
18	.EXTD	: GENERAL LINK WORD
19	.EXTD	: LOOP
20	.EXTD	: TIT POINTER
21	.EXTD	: TIT TABLE ADDRESS
22	.EXTD	: SPOT
23	.EXTD	: CURRENT CURSOR POSITION
24	.EXTD	: HOME
25	.EXTD	: CURSOR REST POSITION
26	.EXTD	: ZAP
27	.EXTD	: DISPLAY OUTPUT ENTRY
28	.EXTD	: CONTROL CENTER
29	.EXTD	: CONTROL CENTER
30	.EXTD	: END CONTROL CENTER
31		
32	P3	
33	P4	
34	P5	: DECIMAL DIGITS
35	P6	
36	P7	
37	R0	: RETURN ADDRESS
38	S0	: RADIO CHANNEL
39	S1	: PROCESS ADDRESS
40	S2	: MESSAGE ADDRESS
41	S3	: STRING OFFSET
42		
43	.EXTD	: WAIT, NEED.
44	.EXTD	: WAIT.
45		
46	00000102401	SUB 0,0 SKP : "NEED RADIO"
47	00000103001	ADC 0,0 : "WAIT RADIO"
48	000002041962	STA 0 RA,2 : MESSAGE FLAG
49	000003050053	STA 3 PC,2 : SAVE RETURN
50		
51	000004061015	LDA 0 CCN,2 : CONTROL CENTER
52	000005070038	JSR 0,CCN : LOCATE IN TABLE
53	000006080050	JMP ERROR : NOT IN TABLE
54		
55	00000709021401	LDA 0 I,3 : DEPARTMENT NAME
56	00000810031111	STA 0 PD,2 : SAVE FOR LATER
57	000009110405	LDA 0 G,3 : RADIO CHANNEL
58	00001012041003	STA 0 CN,2 : SAVE THIS ALSO

1	00057155001	MOV	2,3 SKP	:	TIT ADDRESS
2	0005800350115	LDA 3	LOOP,2	:	TIT POINTER
3	0006100354105	LDA 3	LINK,3	:	NEXT TIT
4	000521150415	SNE	2,3	:	IF EQUAL,
5	0005030000401	JMP	DOWN	:	QUIT
6	0000040214015	LDA 0	FLAG,3	:	DEVICE FLAGS
7	00035101113	MOVL#	0,0 SRC	:	IF NOT CRT,
8	00006600004773	JMP	TRY+1	:	TRY NEXT
9	0006700300115	STA 3	LOOP,2	:	TIT POINTER
10	0007000214165	LDA 0	CTL,3	:	CONTROL NUMBER
11	0007100160035	JSR	0,0 SRC	:	LOOK FOR MESSAGE
12	0007200090766	JMP	TRY	:	LOOK FOR FLAG
13	0007300250105	LDA 1	6,0	:	DEVICE ADDRESS
14	0007400210105	LDA 0	CTL,2	:	DEVICE ADDRESS
15	0007501000410	SEQ	0,1	:	IF NOT EQUAL,
16	0007600000162	JMP	TRY	:	TRY NEXT
17	0007700310115	LDA 2	LOOP,2	:	REPLACE WITH
18	0010000210065	LDA 0	1,2	:	CONTROL NUMBER
19	0010100040050	AND	0,0 SRC	:	LOOK FOR FLAG
20	0010200200215	LDA 1	CTL,2	:	DEVICE ADDRESS
21	001030034467	LDA 3	CTL	:	STORE ADDRESS
22	0010401020204	SUB	0,1	:	IF NOT EQUAL,
23	001050130415	SNE	1,2	:	IF EQUAL,
24	0010600000401	JMP	1,3	:	CLEAR IT OUT
25	0010700100105	LDA 1	CTL	:	LOOK FOR MESSAGE
26	0010800100105	LDA 0	CTL	:	LOOK FOR MESSAGE
27	0010901000105	AND	0,1	:	SET FLAGS
28	0011001000105	AND	0,1	:	REPOSITION
29	0011101000105	SUB	0,0	:	CALLING WITH
30	0011201024001	JSR	0,0 SRC	:	DATA OFFLINE
31	0011300000105	JSR	0,0 SRC	:	CALLING WITH
32	0011400340002	LDA 3	2	:	DATA OFFLINE
33	001150024471	LDA 1	0,0	:	CALLING WITH
34	0011601670000	ADD	3,1	:	STORE IN-LINE
35	0011700440002	STA 1	0,0 SRC	:	STORE MESSAGE
36	00120003600025	JSR	0,0 SRC	:	TYPE MESSAGE
37	00121003000077	XXX	0,0 SRC	:	STRING ADDRESS
38	0012200340002	LDA 3	2	:	CALLING WITH
39	0012300214075	LDA 3	FLAG,3	:	DEVICE FLAGS
40	001240101213	MOVL#	0,0 SRC	:	IF RADIO FLAG,
41	00125000004005	JMP	WANT	:	FLASH "NEED"
42	00126000600025	JSR	0,0 SRC	:	"NEED RADIO"
43	00127000002100	AND	0,0 SRC	:	SET DEVICE FLAG
44	00128000001000	JMP	0,0 SRC	:	OKAY
45	00129000001000	JMP	0,0 SRC	:	"WANT RADIO"
46	00130000001000	JMP	0,0 SRC	:	WANT RADIO
47	00131000001000	JMP	0,0 SRC	:	WANT RADIO
48	00132000001000	JMP	0,0 SRC	:	WANT RADIO
49	00133000001000	JMP	0,0 SRC	:	WANT RADIO
50	0013400250145	JMP	HOME,2	:	WANT RADIO
51	00135000001000	JMP	0,0 SRC	:	WANT RADIO
52	00136000001000	JMP	0,0 SRC	:	WANT RADIO
53	00137000001000	JMP	0,0 SRC	:	WANT RADIO
54	00140000004052	JMP	0,0 SRC	:	WANT RADIO
55	0014100300002	JMP	0,0 SRC	:	WANT RADIO
56	00142000001000	JMP	0,0 SRC	:	WANT RADIO
57	00143000001000	JMP	0,0 SRC	:	WANT RADIO

1	00057155001	SUB	0,0	:	CLEAR EDIT TABLE
2	0005800350115	STA 0	EDIT,2	:	POSITION
3	0006100354105	LDA 1	TAD	:	POSITION
4	000521150415	JSR	0,0 SRC	:	TYPE "RADIO"
5	0005030000401	JMP	0,0 SRC	:	TYPE "RADIO"
6	0000040214015	LDA 1	SPOT,2	:	POSITION
7	00035101113	LDA 0	ERASE	:	AND ERASE
8	00006600004773	JMP	0,0 SRC	:	AND ERASE
9	0006700300115	STA 1	CTL,2	:	OPERATOR NUMBER
10	0007000214165	LDA 0	0,0 SRC	:	OPERATOR NUMBER
11	0007100160035	JSR	0,0 SRC	:	"WANT ASCII"
12	0007200090766	JMP	0,0 SRC	:	"WANT ASCII"
13	0007300250105	LDA 3	D4,2	:	DIGIT 4
14	0007400210105	MOVL#	0,1	:	TO TOP BYTE
15	0007501000410	LDA 0	D3,2	:	DIGIT 3
16	0007600000162	AND	0,1	:	COMPARE
17	0007700310115	STA 1	D1,2	:	AND SAVE
18	0010000210065	LDA 1	D2,2	:	DIGIT 2
19	0010100040050	MOVL#	0,1	:	TO TOP BYTE
20	0010200200215	LDA 0	D1,2	:	DIGIT 1
21	001030034467	AND	0,1	:	COMPARE
22	0010401020204	STA 1	D2,2	:	AND SAVE
23	001050130415	LDA 1	0,0 SRC	:	ASCII BLANKS
24	0010600000401	STA 1	D1,2	:	ASCII BLANKS
25	0010700100105	STA 1	D2,2	:	ASCII BLANKS
26	0010800100105	STA 1	D3,2	:	ASCII BLANKS
27	0010901000105	STA 1	D4,2	:	ASCII BLANKS
28	0011001000105	STA 1	D5,2	:	ASCII BLANKS
29	0011101000105	STA 1	D6,2	:	ASCII BLANKS
30	0011201024001	STA 1	D7,2	:	ASCII BLANKS
31	00113000001000	STA 1	D8,2	:	ASCII BLANKS
32	0011400340002	STA 1	D9,2	:	ASCII BLANKS
33	001150024471	STA 1	D0,2	:	ASCII BLANKS
34	0011601670000	STA 1	D1,2	:	ASCII BLANKS
35	0011700440002	STA 1	D2,2	:	ASCII BLANKS
36	00120003600025	STA 1	D3,2	:	ASCII BLANKS
37	00121003000077	STA 1	D4,2	:	ASCII BLANKS
38	0012200340002	STA 1	D5,2	:	ASCII BLANKS
39	0012300214075	STA 1	D6,2	:	ASCII BLANKS
40	001240101213	STA 1	D7,2	:	ASCII BLANKS
41	00125000004005	STA 1	D8,2	:	ASCII BLANKS
42	00126000600025	STA 1	D9,2	:	ASCII BLANKS
43	00127000002100	STA 1	D0,2	:	ASCII BLANKS
44	00128000001000	STA 1	D1,2	:	ASCII BLANKS
45	00129000001000	STA 1	D2,2	:	ASCII BLANKS
46	00130000001000	STA 1	D3,2	:	ASCII BLANKS
47	00131000001000	STA 1	D4,2	:	ASCII BLANKS
48	00132000001000	STA 1	D5,2	:	ASCII BLANKS
49	00133000001000	STA 1	D6,2	:	ASCII BLANKS
50	0013400250145	STA 1	D7,2	:	ASCII BLANKS
51	00135000001000	STA 1	D8,2	:	ASCII BLANKS
52	00136000001000	STA 1	D9,2	:	ASCII BLANKS
53	00137000001000	STA 1	D0,2	:	ASCII BLANKS
54	00140000004052	STA 1	D1,2	:	ASCII BLANKS
55	0014100300002	STA 1	D2,2	:	ASCII BLANKS
56	00142000001000	STA 1	D3,2	:	ASCII BLANKS
57	00143000001000	STA 1	D4,2	:	ASCII BLANKS

LINE	ADDRESS	OPERATOR	FUNCTION	OPERATOR	ADDRESS	FUNCTION
1	000110	MO	DEPARTMENT	MO	000110	DEPARTMENT
2	000111	MO+1	TWO BLANKS	MO+1	000111	TWO BLANKS
3	000112	MO+2	OPERATOR...	MO+2	000112	OPERATOR...
4	000113	MO+3	...	MO+3	000113	...
5	000114	MO+4	TWO...	MO+4	000114	TWO...
6	000115	MO+5	...	MO+5	000115	...
7	000116	MO+6	...	MO+6	000116	...
8	000117	PAC2=6	PROCESS CONTROL AC2	6	000117	PROCESS CONTROL AC2
9	000118	PLOC=12	PROCESS LOCAL BLOCK	12	000118	PROCESS LOCAL BLOCK
10	000119	COL=80	...	80	000119	...
11	000120	BLANK=	...		000120	...
12	000121	ERASE=	...		000121	...
13	000122	CLEAR=	...		000122	...
14	000123	BELL=	...		000123	...
15	000124	BELL=	...		000124	...
16	000125	GO=	PROCESS START	GO	000125	PROCESS START
17	000126	MO=	STRING OFFSET	MO	000126	STRING OFFSET
18	000127	GO=	...		000127	...
19	000128	TXM=	...		000128	...
20	000129	TXM=	...		000129	...
21	000130	MSG=	...		000130	...
22	000131	HRM=	...		000131	...
23	000132	HRM=	...		000132	...
24	000133	HRM=	...		000133	...
25	000134	HRM=	...		000134	...
26	000135	HRM=	...		000135	...
27	000136	IOCI=	IOCI TO START	IOCI	000136	IOCI TO START
28	000137	IOCI=	...		000137	...
29	000138	IOCI=	...		000138	...
30	000139	IOCI=	...		000139	...
31	000140	IOCI=	...		000140	...
32	000141	IOCI=	...		000141	...
33	000142	IOCI=	...		000142	...
34	000143	IOCI=	...		000143	...
35	000144	IOCI=	...		000144	...
36	000145	IOCI=	...		000145	...
37	000146	IOCI=	...		000146	...

A I D S	R A D I O	F U N C T I O N
1	LD A 0	CHANNEL SEVEN
2	LD A 0	CONTROLS RADIO
3	SUB 0	CLOCK = 0
4	EX J	WAIT 1 SECOND
5	SUB 0	CLOCK = 0
6	DEI	SET CHANNEL SEVEN
7	ENI	START RADIO
8	LD A 0	END CONTROL
9	LD A 1	SET-VALUE
10	JMP	IF NOT EQUAL
11	LD A 3	THAT'S ALL
12	DEI	CURRENT PROCESS
13	LD A 1	CONTROLLING ONE
14	DEI	IF NOT EQUAL
15	JMP	ABRUPT EXIT
16	LD A 0	DEVICE FLAG
17	MOV R#	IF RADIO FLAG
18	LD A 0	IF NOT EQUAL
19	LD A 1	DEVICE FLAG
20	LD A 0	IF NOT CRT
21	LD A 1	SAVE TIT POINTER
22	LD A 0	END CONTROL
23	LD A 1	LOOK IT UP
24	LD A 1	NOT IN TABLE
25	LD A 1	RADIO CHANNEL
26	LD A 1	IF NOT EQUAL
27	LD A 2	NEXT TIT
28	LD A 3	SAVE TIT POINTER
29	LD A 0	END CONTROL
30	LD A 1	LOOK IT UP
31	LD A 1	NOT IN TABLE
32	LD A 1	RADIO CHANNEL
33	LD A 1	IF NOT EQUAL
34	LD A 2	NEXT TIT
35	LD A 2	DEVICE FLAG
36	LD A 3	INITIAL ID
37	LD A 3	WAIT FOR IT
38	LD A 1	SET FLAG
39	LD A 2	ALWAYS RING BELL
40	LD A 1	INITIAL ID
41	LD A 0	END CONTROL
42	LD A 2	RESTORE TIT
43	LD A 3	GET TIT POINTER
44	LD A 3	MOVE TO NEXT TIT
45	LD A 3	IF NOT FIRST
46	LD A 3	RING AND WAIT
47	LD A 3	WAIT A SECOND

A I D S	R A D I O	F U N C T I O N
1	MOV L#	IF NEGATIVE
2	JMP	ABRUPT EXIT
3	MOV	FIRST TIT
4	LD A 0	DEVICE FLAG
5	MOV L#	IF NOT CRT
6	JMP	NEXT TIT
7	STA 3	SAVE TIT POINTER
8	LD A 0	END CONTROL
9	JSR	LOOK IT UP
10	JMP	NOT IN TABLE
11	LD A 1	DEVICE FLAG
12	LD A 0	DESTROY ONE
13	SEQ	IF NOT EQUAL
14	JMP	NEXT TIT
15	LD A 2	DEVICE FLAG
16	LD A 0	END CONTROL
17	ENI	START RADIO
18	LD A 1	DEVICE FLAG
19	LD A 0	IF NOT CRT
20	LD A 1	SAVE TIT POINTER
21	LD A 0	END CONTROL
22	ADD	LOOK IT UP
23	LD A 0	NOT IN TABLE
24	JSR	RADIO CHANNEL
25	LD A 0	IF NOT EQUAL
26	LD A 1	NEXT TIT
27	LD A 1	SAVE TIT POINTER
28	LD A 0	END CONTROL
29	LD A 1	LOOK IT UP
30	LD A 1	NOT IN TABLE
31	LD A 1	RADIO CHANNEL
32	LD A 1	IF NOT EQUAL
33	LD A 2	NEXT TIT
34	LD A 2	DEVICE FLAG
35	LD A 3	INITIAL ID
36	LD A 3	WAIT FOR IT
37	LD A 1	SET FLAG
38	JMP	ALWAYS RING BELL
39	LD A 2	RESTORE TIT
40	LD A 3	GET TIT POINTER
41	LD A 3	MOVE TO NEXT TIT
42	LD A 3	IF NOT FIRST
43	LD A 3	RING AND WAIT
44	LD A 3	WAIT A SECOND
45	LD A 3	END

TYPE	SYMBOL	VALUE	DEFIN	REFERENCES	RADIO	FUNCTION
TYPE	SX	1:08		2:09	3:37	3:48
ANT	000240	6:01		6:21	3:44	3:48
ANT	000132	3:48		3:43		
ANT	000001	1:43		1:39		
ANT	000217	5:25		3:49		
ZAP	SX	1:22		2:09	3:31	3:53
.	000207	5:18		7:21	4:16	4:24
CCN	SX	1:09		7:41		7:10
CVA	SX	1:07		1:43		
GO	000205	5:16		2:17		
IOCI	000226	5:27		4:09		
IOCI	000234	5:34		7:43		
IO	000206	5:17		3:31		
PC31	000231	5:30		4:03		
PC32	000237	5:37		7:43		

FLAGGED LINES: NONE



DEBUG FUNCTION (DEBUG)

The debug function loads the debugging routine "AIDS.DEBUG" and transfers control to the debugger. This function is only allowed from the console terminal.

A	I	D	S	DEBUG	FUNCTION
1	HEAD	A	I	D	S
2	FILE	DEBUG			
3	EXTD	ID			TERMINAL IDENTIFICATION
4	ENT	TEST			
5	NREL				
6					
7					
8					
9					
10	00000	000010			
11	00001	020777	TEST:		CONSOLE ID
12	00002	025001\$	LDA 0	01	TERMINAL ID
13	00003	106513	LDA 1	02	IF NOT EQUAL.
14	00004	001403	SGT	01	
15	00005	055059	JLE	03	
16	00006	034434	STA 3	01	SAVE ADDRESS
17	00007	175014	LDA 3	02	LOAD FUNCTION
18	00008	000011	MOV#	03	SET INTO IPCR
19	00009	000011	JLE	00	IF NOT EQUAL
20	00010	030423	LDA 2	00	WORK FIT
21	00011	030423	LDA 2	00	IOCR ADDRESS
22	00012	030423	LDA 3	00	LOAD FUNCTION
23	00013	030423	STA 3	00	SET INTO IPCR
24	00014	060644	JLE	00	IF NOT EQUAL
25	00015	000413	LDA 2	00	RESTORE AC2
26	00016	000413	LDA 3	00	BLOCK ADDRESS
27	00017	000413	STA 3	00	SAVE FOR LATER
28	00018	000413	JLE	00	IF NOT EQUAL
29	00019	000413	LDA 2	00	RESTORE AC2
30	00020	000413	STA 3	00	SAVE FOR LATER
31	00021	000413	JLE	00	IF NOT EQUAL
32	00022	000413	LDA 2	00	RESTORE AC2
33	00023	000413	STA 3	00	SAVE FOR LATER
34	00024	000413	JLE	00	IF NOT EQUAL
35	00025	000413	LDA 2	00	RESTORE AC2
36	00026	000413	STA 3	00	SAVE FOR LATER
37	00027	000413	JLE	00	IF NOT EQUAL
38	00028	000413	LDA 2	00	RESTORE AC2
39	00029	000413	STA 3	00	SAVE FOR LATER
40	00030	000413	JLE	00	IF NOT EQUAL
41	00031	000413	LDA 2	00	RESTORE AC2
42	00032	000413	STA 3	00	SAVE FOR LATER
43	00033	000413	JLE	00	IF NOT EQUAL
44	00034	000413	LDA 2	00	RESTORE AC2
45	00035	000413	STA 3	00	SAVE FOR LATER
46	00036	000413	JLE	00	IF NOT EQUAL
47	00037	000413	LDA 2	00	RESTORE AC2
48	00038	000413	STA 3	00	SAVE FOR LATER
49	00039	000413	JLE	00	IF NOT EQUAL
50	00040	000413	LDA 2	00	RESTORE AC2
51	00041	000413	STA 3	00	SAVE FOR LATER
52	00042	000413	JLE	00	IF NOT EQUAL
53	00043	000413	LDA 2	00	RESTORE AC2
54	00044	000413	STA 3	00	SAVE FOR LATER
55	00045	000413	JLE	00	IF NOT EQUAL
56	00046	000413	LDA 2	00	RESTORE AC2
57	00047	000413	STA 3	00	SAVE FOR LATER
58	00048	000413	JLE	00	IF NOT EQUAL
59	00049	000413	LDA 2	00	RESTORE AC2
60	00050	000413	STA 3	00	SAVE FOR LATER
61	00051	000413	JLE	00	IF NOT EQUAL
62	00052	000413	LDA 2	00	RESTORE AC2
63	00053	000413	STA 3	00	SAVE FOR LATER
64	00054	000413	JLE	00	IF NOT EQUAL
65	00055	000413	LDA 2	00	RESTORE AC2
66	00056	000413	STA 3	00	SAVE FOR LATER
67	00057	000413	JLE	00	IF NOT EQUAL
68	00058	000413	LDA 2	00	RESTORE AC2
69	00059	000413	STA 3	00	SAVE FOR LATER
70	00060	000413	JLE	00	IF NOT EQUAL
71	00061	000413	LDA 2	00	RESTORE AC2
72	00062	000413	STA 3	00	SAVE FOR LATER
73	00063	000413	JLE	00	IF NOT EQUAL
74	00064	000413	LDA 2	00	RESTORE AC2
75	00065	000413	STA 3	00	SAVE FOR LATER
76	00066	000413	JLE	00	IF NOT EQUAL
77	00067	000413	LDA 2	00	RESTORE AC2
78	00068	000413	STA 3	00	SAVE FOR LATER
79	00069	000413	JLE	00	IF NOT EQUAL
80	00070	000413	LDA 2	00	RESTORE AC2
81	00071	000413	STA 3	00	SAVE FOR LATER
82	00072	000413	JLE	00	IF NOT EQUAL
83	00073	000413	LDA 2	00	RESTORE AC2
84	00074	000413	STA 3	00	SAVE FOR LATER
85	00075	000413	JLE	00	IF NOT EQUAL
86	00076	000413	LDA 2	00	RESTORE AC2
87	00077	000413	STA 3	00	SAVE FOR LATER
88	00078	000413	JLE	00	IF NOT EQUAL
89	00079	000413	LDA 2	00	RESTORE AC2
90	00080	000413	STA 3	00	SAVE FOR LATER
91	00081	000413	JLE	00	IF NOT EQUAL
92	00082	000413	LDA 2	00	RESTORE AC2
93	00083	000413	STA 3	00	SAVE FOR LATER
94	00084	000413	JLE	00	IF NOT EQUAL
95	00085	000413	LDA 2	00	RESTORE AC2
96	00086	000413	STA 3	00	SAVE FOR LATER
97	00087	000413	JLE	00	IF NOT EQUAL
98	00088	000413	LDA 2	00	RESTORE AC2
99	00089	000413	STA 3	00	SAVE FOR LATER
100	00090	000413	JLE	00	IF NOT EQUAL

DEBUGGER ADDRESS
 LOAD FUNCTION CODE
 DEALLOCATE FUNCTION
 SET ADDRESS
 I/O CONTROL ADDRESS

V I D E O D E S I G N F U N C T I O N

APPENDIX REFERENCES

1:30	1:31
1:31	1:11
1:32	1:12
1:33	1:22
1:34	1:23
1:35	1:24
1:36	1:25
1:37	1:26
1:38	1:27
1:39	1:28
1:40	1:29
1:41	1:30
1:42	1:31
1:43	1:32
1:44	1:33
1:45	1:34

APPENDIX REFERENCES


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PAGE. 1
02/20/74
1 A I D S L E A D S L I N E C O N T R O L
2 .HEAD A I D S L E A D S L I N E
3 .TITLE LEADS
4 .EXTD ZEP ; LINE INPUT CONTROL
5 .FVTH L.RX.,LTX. ; SEND/RECEIVE LOGIC
6 .ENT LEADS
7 .NREL
8 ; CONTROL-RODE LOOP
9
10
11
12
13
14 000001001$ LEADS: JSR @ZEP,2 ; WAIT FOR INPUT
15
16 00001020411 LDA # .SOM ; START-OF-MESSAGE
17 00002106415 SNE @,1 ; IF THAT'S WHAT IT IS
18 00003002405 JMP @,LRX ; THEN GO RECEIVE IT
19
20 000040020407 LDA # .ITT ; INVITATION-TO-TRANSMIT
21 00005106415 SNE @,1 ; IF THAT'S WHAT IT IS
22 00006002403 JMP @,LTX ; THEN GO RECEIVE IT
23
24 00007003071 JSR @ZEP,2 ; WAIT FOR INPUT
25
26 00008111777 .LRX: ; RECEIVE LOGIC
27 00009117777 .LTX: ; TRANSMIT LOGIC
28
29 00010000001 .SOM: ; START-OF-MESSAGE
30 00011000030 .ITT: ; INVITATION-TO-TRANSMIT
31
32

```

LEADS LINE CONTROL (LEADS)

LEADS line control is a loop that monitors the LEADS line. If it receives a "Start of Message" command, it transfers control to the LEADS line receive routine "LRX." If it receives an "Invitation to transmit" command, it transfers control to the LEADS line transmit routine "LTX."

LEADS LINE CONTROL

DATE	TIME	OPERATOR	REMARKS
11/14	1:14		1:24
11/17	1:26		
11/17	1:27		
11/18	1:11		
11/18	1:24		
11/18	1:14		
11/18	1:22		
11/18	1:10		

11/18/54

	A	I	D	S	LEADS	LINE	RECEIVE
	HEAD	A	I	D	S	LEADS	LINE
	.TITLE LRX.						
1	000045				5		LEADS LINE DROP-CODE
2							
3							
4							
5							
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11							
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LEADS LINE RECEIVE (LRX.)

The LEADS line receive routine, called by the LEADS line control routine, will accept messages from LEADS bearing the proper drop-code, send acknowledgement, copy the message onto the end of the file "AIDS.LEADS.RX", and return to LEADS line control.


```

PAGE 3 A I D S L E A D S L I N E R E C I V E
02/20/74
1 001111100003 SUBZL 0,0 : SETS HIGH BIT
2 001120040003S STA 0 LPP : FILE NOT EMPTY
3 001130030002 LDA 2 : ADDRESS BIT
4 00114002411 JMP 0,LDS : RETURN TO CONTROL
5
6 001150000003 RUFF:
7 001160000000 SAVE:
8 001170000121 ALL:
9 001200000004 B01:
10 0012100001774 ACX: -4
11
12 0012200000040 .A+: 44
13 0012300001777 .L7: 177
14 0012400000001 .PAR: T.FW
15 001250000177777 .LDS: LEADS
16
17 0012600001217 .LOC1: .+1
18 0012700000000
19 0013000000000
20 0013100000000 BLK1:
21 0013200000000
22 001330000000420 T.FW+B.LEN+1
23
24 0013400001357 .LOC2: .+1
25 0013500000000
26 0013600000000 BLK2:
27 0013700000000
28
29 0014000001417 FILE: .+1
30 0014100000000 .TXTM
31 00142000042123 .TXT
32 00143000027114
33 0014400001200
34 0014500001200
35 00146000027122
36 001470000540000
37
38 .END
39

```

```

LEADS LINE RECEIVE
LDA 3 DDOS : SYSTEM TABLE
JMP 0,CYS,3 : CALL OVERLAY
0,OPN : TO OPEN THE FILE
: WRITE SELECT CHARACTER?
LDA 0 SAVE : FROM SELECT
JSR 0D,OUT,3 : AND WRITE IT OUT
SUBZL 0,0 : DISK = 1
DEO : RELEASE IT
: ACKNOWLEDGE SELECT
LDA 2 2 : RECOVER TIT
JSR LDA 1 ACK : SEND ACKNOWLEDGE
JSR 0ZOP,2 : PASS ONE CHARACTER
: ACCEPT MESSAGE TEXT
JSP 0ZEP,2 : ACCEPT A CHARACTER
LDA 0 1,77 : DATA BYTE MASK
AND : EXTRACT DATA
STA 0 SAVE : AND SAVE IT
SUBZL 0,0 : DISK = 1
END : GET AVERAGE
LDA 3 DDOS : SYSTEM TABLE
LDA 2 BUFF : BUFFER ADDRESS
LDA 0 SAVE : BUFFER DATA
JSP 0D,OUT,3 : WRITE IT OUT
LDA 2 2 : RECOVER TIT
SUBZL 0,0 : DISK = 1
DEO : RELEASE IT
LDA 0 SAVE : RECOVER DATA
LDA 1 FOT : EOT CHARACTER
SEJ 0,1 : IF NOT EQUAL,
JMP LOOP : REPEAT
: WRITE EOT-FILE AND CLOSURE
SUBZL 0,0 : DISK = 1
END : RESERVE IT
LDA 3 DDOS : SYSTEM TABLE
LDA 2 RUFF : BUFFER ADDRESS
JSP 0D,CYS,3 : CALL OVERLAY
: TO WRITE EOT-FILE
JSP 0D,CYS,3 : CALL IT AGAIN
O,CLO : TO CLOSE FILE
SUBZL 0,0 : DISK = 1
DEO : RELEASE IT
: ALLOCATE BUFFER SPACE
LDA 2 .LOC2 : LOCAL ADDRESS
JMP TOP : REALLOCATE
: ALWAYS SKIPS

```


A I D C L E A D S L I N E P E C I V E

DATE DEPT# REFERENCE

1:10	3:13	2:15
1:11	3:13	1:32
1:12	3:20	1:45
1:13	3:27	1:55
1:14	3:15	1:49
1:15	1:17	2:29
1:16	1:17	2:46
1:17	1:17	
1:18	1:17	
1:19	1:17	
1:20	1:17	
1:21	1:17	
1:22	1:17	
1:23	1:17	
1:24	1:17	
1:25	1:17	
1:26	1:17	
1:27	1:17	
1:28	1:17	
1:29	1:17	
1:30	1:17	
1:31	1:17	
1:32	1:17	
1:33	1:17	
1:34	1:17	
1:35	1:17	
1:36	1:17	
1:37	1:17	
1:38	1:17	
1:39	1:17	
1:40	1:17	
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1:42	1:17	
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1:58	1:17	
1:59	1:17	
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2:02	1:17	
2:03	1:17	
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2:51	1:17	
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2:53	1:17	
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2:55	1:17	
2:56	1:17	
2:57	1:17	
2:58	1:17	
2:59	1:17	
3:00	1:17	
3:01	1:17	
3:02	1:17	
3:03	1:17	
3:04	1:17	
3:05	1:17	
3:06	1:17	
3:07	1:17	
3:08	1:17	
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3:10	1:17	
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3:40	1:17	
3:41	1:17	
3:42	1:17	
3:43	1:17	
3:44	1:17	
3:45	1:17	
3:46	1:17	
3:47	1:17	
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3:49	1:17	
3:50	1:17	
3:51	1:17	
3:52	1:17	
3:53	1:17	
3:54	1:17	
3:55	1:17	
3:56	1:17	
3:57	1:17	
3:58	1:17	
3:59	1:17	
4:00	1:17	

DATE DEPT# REFERENCE


```

PAGE 1
02/20/74
A I D S L E A D S L I N E T R A N S M I T
1 .HEAD A I D S L E A D S L I N E
2 .TITLE LTX.
3
4
5 DROP= 5 ; LEADS LINE DROP-CODE
6
7 .EXTD CCTR,CCTF ; CONTROL TABLE LTX.
8 .EXTD LIF ; LEADS OUTPUT FILE PREFIX
9
10 .EXTD ZEP,ZOP ; INPUT/OUTPUT LINE PREFIX
11
12 .EXTN LEADS ; CONTROL LOOP ENTRY POINT
13
14 .EXIT LTX.
15 .NREL
16
17 JSR 0ZEP,2 ; WAIT FOR START OF MESSAGE
18 LDA 0 ; GET BYTE FROM MESSAGE
19 AND 1,0 ; EXTRACT FIELD
20
21 LDA 3 CCTR ; CONTROL TABLE ENTRY
22 LDA 1 DROP,3 ; LEADS LINE DROP-CODE
23 SNE 0,1 ; IF THEY ARE EQUAL
24 JHP OURS ; CONTINUE TO FILE
25
26 LDA 1,4 ; TABLE ENTRY INDEX
27 LDA 1,3 ; CONTROL TABLE ENTRY
28 LDA 1 CCTR ; CONTROL TABLE ENTRY
29 STA 1,3 ; CONTROL TABLE ENTRY
30 LDA 1,3 ; CONTROL TABLE ENTRY
31 LDA 1,3 ; CONTROL TABLE ENTRY
32 LDA 1,3 ; CONTROL TABLE ENTRY
33 LDA 1,3 ; CONTROL TABLE ENTRY
34 LDA 1,3 ; CONTROL TABLE ENTRY
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100 LDA 1,3 ; CONTROL TABLE ENTRY

```

LEADS LINE TRANSMIT (LTX.)

The LEADS line transmit routine, called by the LEADS line control routine, will acknowledge all invitations to transmit bearing the proper drop-code and if an outgoing message is in the "AIDS.LEADS.LTX" file, it will be sent. Control is returned to the LEADS line control routine.

SYMBOL	VALUE	OFF/H	REFERENCES
ACK	000156	3:13	3:34
BLK1	000167	3:55	1:50
BLK2	000175	4:04	1:51
BUFF	000151	3:38	1:38 2:52 3:14
DATA	SX	1:07	1:21
DATA	SX	1:07	1:21
DATA	000005	1:05	1:22
DATA	000135	3:32	2:13
DATA	000155	3:42	3:15
FILE	000171	4:16	2:33
FILE	000166	2:36	2:24
LEADS	X	1:12	3:51
LINK	000141	1:22	1:30
LOOP	000119	3:01	2:51 3:17
LIF	SX	1:08	3:28
LIX	000001	1:17	1:33
LIX	000115	1:33	1:24
GACK	000130	3:35	1:55
AVE	000152	3:39	1:37
AVE	000153	3:40	2:38
AVE	000161	2:24	1:40
AVE	000158	3:31	2:19
AVE	SX	1:10	1:17
AVE	SX	1:10	3:13
AVE	000104	3:47	1:18 3:08
AVE	000101	3:15	3:12
AVE	000157	3:46	1:25
AVE	000162	3:49	1:52
AVE	000170	3:52	1:46
AVE	000172	4:01	3:24
AVE	000163	3:50	1:31 3:36

FLAGGED LINES: NONE

A I D S T I C K E T F O R M A T
A I D S T I C K E T F O R M A T

TICKET FORMAT (FORM.)

This is the ticket format. Format blocks are described in general in a separate section.

1	100000	LAST=	100000	LAST FIELD FLAG
2	070000	ADV=	700000	ADVANCE-STOP
3	030000	TAR=	300000	TAR-STOP
4	010000	REV=	100000	REVERSE-STOP
5	001400	CONT=	400000	CONTINUE
6	001200	HEAD=	200000	HEADER BRITE
7	001000	DATA=	100000	DATA DIM
8	000400	CONT=	400000	CONTINUE
9	001300	DATA=	300000	DATA SPACE 3
10	001200	DATA=	200000	DATA SPACE 2
11	001100	DATA=	100000	DATA SPACE 1
12	000000	DATA=	000000	DATA SPACE 0
13	000000	DATA=	000000	DATA SPACE 0
14	000000	DATA=	000000	DATA SPACE 0
15	000000	DATA=	000000	DATA SPACE 0
16	000000	DATA=	000000	DATA SPACE 0
17	000000	DATA=	000000	DATA SPACE 0
18	000000	DATA=	000000	DATA SPACE 0
19	000000	DATA=	000000	DATA SPACE 0
20	000000	DATA=	000000	DATA SPACE 0
21	000000	DATA=	000000	DATA SPACE 0
22	000000	DATA=	000000	DATA SPACE 0
23	000000	DATA=	000000	DATA SPACE 0
24	000000	DATA=	000000	DATA SPACE 0
25	000000	DATA=	000000	DATA SPACE 0
26	000000	DATA=	000000	DATA SPACE 0
27	000000	DATA=	000000	DATA SPACE 0
28	000000	DATA=	000000	DATA SPACE 0
29	000000	DATA=	000000	DATA SPACE 0
30	000000	DATA=	000000	DATA SPACE 0
31	000000	DATA=	000000	DATA SPACE 0
32	000000	DATA=	000000	DATA SPACE 0
33	000000	DATA=	000000	DATA SPACE 0
34	000000	DATA=	000000	DATA SPACE 0
35	000000	DATA=	000000	DATA SPACE 0
36	000000	DATA=	000000	DATA SPACE 0
37	000000	DATA=	000000	DATA SPACE 0
38	000000	DATA=	000000	DATA SPACE 0
39	000000	DATA=	000000	DATA SPACE 0
40	000000	DATA=	000000	DATA SPACE 0
41	000000	DATA=	000000	DATA SPACE 0
42	000000	DATA=	000000	DATA SPACE 0
43	000000	DATA=	000000	DATA SPACE 0
44	000000	DATA=	000000	DATA SPACE 0
45	000000	DATA=	000000	DATA SPACE 0
46	000000	DATA=	000000	DATA SPACE 0
47	000000	DATA=	000000	DATA SPACE 0
48	000000	DATA=	000000	DATA SPACE 0
49	000000	DATA=	000000	DATA SPACE 0

FORM.
FORM-ADVANCE
FORM-TOP/4
FORM-POST
FORM-ADDRESS

A I D S T I C K E T F O R M A T

T I C K E T F O R M A T

FIELD INDICES

FIELD	INDEX	DESCRIPTION	INDEX	DESCRIPTION
FFM	1	FILE NUMBER	S00	FILE NUMBER
FPD	2	DEPT-TOP/4	S01	DEPARTMENT
FOC	3	DISP-TOP/4	S02	DISPOSITION
FEX	4	ASST-TOP/4	S03	ASSIST UNITS
F01	5	TEAM-TOP/4	S04	OFFICER(S)
F02	6	UNIT-TOP/4	S05	UNIT NUMBER
F03	7	DISP-TOP/4	S06	DISPATCHED BY
F04	8	RECD-TOP/4	S07	RECEIVED BY
F24	9	COMP-TOP/4	S10	COMPLETED TIME
F23	10	ARRV-TOP/4	S11	ARRIVED TIME
F25	11	ASSN-TOP/4	S12	ASSIGNED TIME
F11	12	TIME-TOP/4	S13	INCIDENT TIME
F05	13	INC-TOP/4	S14	INCIDENT POST
F12	14	SPOT-TOP/4	S15	INCIDENT LOCATION
F13	15	CODE-TOP/4	S16	INCIDENT CODE
F14	16	SORT-TOP/4	S17	INCIDENT NATURE
TOP	17		S21	INCIDENT NATURE
F17	18	FIN-TOP	S22	CALLER
F18	19	FIC-TOP	S23	ADDRESS
F19	20	FIL-TOP	S24	CITY
F20	21	FIP-TOP	S25	STATE
F21	22	FIT-TOP	S26	TELEPHONE
F22	23	F25-TOP	S27	DISPOSITION
F23	24	F23-TOP	S30	FRONT POST
F24	25	F24-TOP	S31	VICINITY
F25	26	RECEIVED BY	S32	REMARKS
F26	27	DISPATCHED BY	S33	
F27	28	UNIT NUMBER	S34	
F28	29	OFFICER(S)	S35	
F29	30	ASSIST UNITS	S36	
F30	31	DISPOSITION	S37	
F31	32	DEPARTMENT	S40	
F32	33	FILE NUMBER		
F33	34	FRONT POST		
F34	35	TICKET		

000006 S00= 6.
 000010 S01= 8.
 000034 S02= 4.
 000032 S03= 3.
 000021 S04= 2.
 000033 S05= 3.
 000002 S06= 2.
 000004 S07= 4.
 000030 S10= 24.
 000030 S11= 24.
 000023 S12= 16.
 000002 S13= 2.
 000002 S14= 2.
 000004 S15= 4.
 000033 S21= 24.
 000033 S22= 4.
 000004 S23= 4.
 000004 S24= 4.
 000014 S25= 4.
 000004 S26= 4.
 000030 S27= 24.
 000033 S30= 24.
 000031 S31= 24.
 000031 S32= 4.
 000002 S33= 2.
 000007 S34= 7.
 000003 S35= 3.
 000004 S36= 4.
 000030 S37= 24.
 000010 S40= 72.

EVENT FIELD SIZE
 FILE NUMBER
 TIME
 DEPARTMENT
 DISPOSITION
 DAY
 MONTH
 YEAR
 CODE
 INCIDENT
 LOCATION
 CITY
 STATE
 DEPT
 POST
 OFFICER
 UNIT
 DISPATCHED BY
 RECEIVED BY
 COMPLETED TIME
 ARRIVED TIME
 ASSIGNED TIME
 INCIDENT TIME
 INCIDENT POST
 INCIDENT LOCATION
 INCIDENT CODE
 INCIDENT NATURE
 INCIDENT NATURE
 CALLER
 ADDRESS
 CITY
 STATE
 TELEPHONE
 DISPOSITION
 FRONT POST
 VICINITY
 REMARKS

A I D S T I C K E T F O R M A T

02 01# 1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#

1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#

1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#

P A G E 5 A I D S T I C K E T F O R M A T

02/24/74

1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#

1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#

1# 2# 3# 4# 5# 6# 7# 8# 9# 10# 11# 12# 13# 14# 15# 16# 17# 18# 19# 20# 21# 22# 23# 24# 25# 26# 27# 28# 29# 30# 31# 32# 33# 34# 35# 36# 37# 38# 39# 40# 41# 42# 43# 44# 45# 46# 47# 48# 49# 50# 51# 52# 53# 54# 55# 56# 57# 58# 59# 60# 61# 62# 63# 64# 65# 66# 67# 68# 69# 70# 71# 72# 73# 74# 75# 76# 77# 78# 79# 80# 81# 82# 83# 84# 85# 86# 87# 88# 89# 90# 91# 92# 93# 94# 95# 96# 97# 98# 99# 100#



PAGE 7
2/20/74

A I D S T I C K E T F O R M A T

: FILE NUMBER #1

000740070211 : 2 SPACES BEFORE
00075000413 : LINE 1, COL. 72
000760113010 : NO HEADER
000770030430 : DATA OFFSET, SIZE

: FILE NUMBER #2

001000030240 : 2 SPACES BEFORE
00101000445 : LINE 1, COL. 76
00102000000 : NO HEADER
001030030420 : DATA OFFSET, SIZE

A I D S T I C K E T F O R M A T

: LOCATION FIELD

000740070211 SPOT: ADV+HT1+HS2+DS2
00075000413 1*400+11,
000760113010 43+20+113
000770030430 011*20+511
: LINE 2, COL. 12
: HEADER OFFSET, SIZE
: DATA OFFSET, SIZE

: CITY FIELD

001000030240 CITY: TA+000+DS2
00101000445 1*400+37,
00102000000
001030030420 D12*20+512
: 2 SPACES BEFORE
: LINE 2, COL. 3P
: NO HEADER
: DATA OFFSET, SIZE

: STATE FIELD

001040030420 TA+000+DS2
001050030470 1*400+56,
00106000000
00107002002 011*20+513
: 2 SPACES BEFORE
: LINE 2, COL. 57
: NO HEADER
: DATA OFFSET, SIZE

: POST FIELD

001100030004 POST: TAB+HS1
00111000501 1*400+65,
001120113044 404*200+L04
001130043494 D15*200+S15
: 1 SPACE BEFORE
: LINE 2, COL. 66
: HEADER OFFSET, SIZE
: DATA OFFSET, SIZE

: DEPT FIELD

001140001010 DEPT: 332+010
00115000507 1*400+71,
001160003000
001170043002 D14*200+S14
: 2 SPACES BEFORE
: LINE 2, COL. 72
: NO HEADER
: DATA OFFSET, SIZE

: EVENT FIELD

001200000013 EVENT: 152
001210005013 1*400+75,
00122000000
001230012005 011*20+5
: 2 SPACES BEFORE
: LINE 2, COL. 76
: NO HEADER
: DATA OFFSET, SIZE

A I D S T I C K E T F O R M A T

UNIT: 17*4SI+DS2
5*43+13
H15*200+L15
D21*200+S21

: RECEIVED BY

UNIT: ADV+DS2
5*43+13
H16*200+L16
D22*200+S22

: RECEIVED BY

UNIT: 17*4SI+DS2
5*43+13
H17*200+L17
D23*200+S23

: RECEIVED BY

UNIT: 17*4SI+DS2
5*43+13
H18*200+L18
D24*200+S24

: RECEIVED BY

UNIT: 17*4SI+DS2
5*43+13
H19*200+L19
D25*200+S25

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H20*200+L20
D26*200+S26

PAGE 11

A I D S T I C K E T F O R M A T

: ASSISTING

UNIT: ADV+4SI+DS2
5*43+13
H15*200+L15
D27*200+S27

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H16*200+L16
D28*200+S28

: DISPATCHED BY

UNIT: TAB+4SI+DS2
5*43+13
H17*200+L17
D29*200+S29

: RECEIVED BY

UNIT: ADV+4SI+DS2
5*43+13
H18*200+L18
D30*200+S30

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H19*200+L19
D31*200+S31

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H20*200+L20
D32*200+S32

PAGE 12

A I D S T I C K E T F O R M A T

: ASSISTING

UNIT: ADV+4SI+DS2
5*43+13
H15*200+L15
D33*200+S33

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H16*200+L16
D34*200+S34

: DISPATCHED BY

UNIT: TAB+4SI+DS2
5*43+13
H17*200+L17
D35*200+S35

: RECEIVED BY

UNIT: ADV+4SI+DS2
5*43+13
H18*200+L18
D36*200+S36

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H19*200+L19
D37*200+S37

: RECEIVED BY

UNIT: TAB+4SI+DS2
5*43+13
H20*200+L20
D38*200+S38

A I S T I C K E T F O R M A T

RESERVATIONS

7:33	2:19	5:24	7:13	7:17	7:24	8:17
8:04	5:17	7:17	9:24	10:03	10:17	10:24
9:17	9:17	10:33	11:17	11:29	11:34	11:39
10:31	2:03					
10:31	2:03					
11:16	2:16	1:49	2:03	2:04	2:05	2:06
12:00	1:46	2:10	2:11	2:13	2:14	2:15
	2:03	2:19	2:20	2:21	2:25	2:26
	2:15	2:24	2:31	2:32	2:33	2:35
	2:27	2:37	2:40	2:41	2:42	2:43
	2:35	2:33				
	2:45	12:24				
	2:49					

4:03	2:32
4:13	2:33
4:21	2:31
4:31	2:35
4:41	2:41
	2:40
	2:43
	2:45
	2:25
	2:27
	2:25
	2:23
	2:30
	2:33
	2:32
	2:35
	2:46
	2:37

PAGE 1
12/27/74

A I D S A D D - O N F O R M A T

.HEAD A I D S A D D - O N F O R M A T

TICKET FORMAT (BACK.)

This the the format block for the back side of a ticket.

1	.TITLE	BACK.	
2	.LAST=	100000	: LAST FIELD FLAG
3	.ADV=	700000	: ADVANCE-STOP
4	.TAB=	300000	: TAB-STOP
5	.TAB=	100000	: TAB-STOP
6	.COL=	400000	: COL-STOP
7	.COL=	200000	: COL-STOP
8	.COL=	100000	: COL-STOP
9	.COL=	000000	: COL-STOP
10	.DATA=	300000	: DATA SPACE 3
11	.DATA=	200000	: DATA SPACE 2
12	.DATA=	100000	: DATA SPACE 1
13	.DATA=	000000	: DATA SPACE 1
14	.DATA=	000000	: DATA SPACE 1
15	.DATA=	000000	: DATA SPACE 1
16	.DATA=	000000	: DATA SPACE 1
17	.DATA=	000000	: DATA SPACE 1
18	.DATA=	000000	: DATA SPACE 1
19	.DATA=	000000	: DATA SPACE 1
20	.DATA=	000000	: DATA SPACE 1
21	.DATA=	000000	: DATA SPACE 1
22	.DATA=	000000	: DATA SPACE 1
23	.DATA=	000000	: DATA SPACE 1
24	.DATA=	000000	: DATA SPACE 1
25	.DATA=	000000	: DATA SPACE 1
26	.DATA=	000000	: DATA SPACE 1
27	.DATA=	000000	: DATA SPACE 1
28	.DATA=	000000	: DATA SPACE 1
29	.DATA=	000000	: DATA SPACE 1
30	.DATA=	000000	: DATA SPACE 1
31	.DATA=	000000	: DATA SPACE 1
32	.DATA=	000000	: DATA SPACE 1
33	.DATA=	000000	: DATA SPACE 1
34	.DATA=	000000	: DATA SPACE 1
35	.DATA=	000000	: DATA SPACE 1
36	.DATA=	000000	: DATA SPACE 1
37	.DATA=	000000	: DATA SPACE 1
38	.DATA=	000000	: DATA SPACE 1
39	.DATA=	000000	: DATA SPACE 1
40	.DATA=	000000	: DATA SPACE 1
41	.DATA=	000000	: DATA SPACE 1
42	.DATA=	000000	: DATA SPACE 1
43	.DATA=	000000	: DATA SPACE 1

WANTED/MISSING PERSON

8. WANTED/MISSING

24. NAME

1. SEX

1. RACE

2. ORIGIN

6. BIRTHDATE

2. AGE

3. HEIGHT

3. HEIGHT

3. HAIR COLOR

3. EYE COLOR

3. SKIN COLOR

10. MARKS

9. SOCIAL SECURITY

2. DLS

2. DLY

2. FBI

7. BCI

7. S25

64. MISCELLANEOUS

3. DISPOSITION

WANTED/STOLEN VEHICLE

7. COLOR

2. YEAR

4. MAKE

4. MODEL

2. STYLE

18. VIN

2. LIJ

2. LIS

2. LIT

8. LIC

8. WANTED/STOLEN

40. MISCELLANEOUS

000056

WANTED/MISSING PERSON

000056

000056

000116

000117

000120

000122

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000132

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000143

000146

000151

000151

000162

000164

000219

000212

000223

000223

000232

000244

000344

000444

000544

000547

000556

000564

000570

000572

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WANTED/MISSING PERSON

00. WANTED/MISSING

001+S00 NAME

001+S01 RACE

002+S02 ORIGIN

004+S04 BIRTHDATE

005+S05 AGE

006+S06

00. HEIGHT

00+S10 HEIGHT

00+S11 HAIR COLOR

00+S12 EYE COLOR

00+S13 SKIN COLOR

00+S14

00. SOCIAL SECURITY

00+S20 DLS

00+S21 DLY

00+S22 FBI

00+S23 BCI

00+S24

00+S25

00+S26

00+S27

00+S28

00+S29

00+S30 MISCELLANEOUS

00+S31

00+S32

00+S33

00+S34

00+S35

00+S36

00+S37

00+S38

00+S39

00+S40

00+S41

00+S42

00+S43

00+S44

00+S45

00+S46

00+S47

00+S48

00+S49

00+S50

00+S51

00+S52

00+S53

00+S54

00+S55

WANTED/STOLEN VEHICLE

00. COLOR

00+S50 YEAR

00+S51 MAKE

00+S52 MODEL

00+S53 STYLE

00+S54

00. VIN

00+S50 LIJ

00+S51 LIS

00+S52 LIT

00+S53 LIC

00+S54

00. WANTED/STOLEN

00+S50

00+S51

00+S52

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00+S78

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00+S84

00+S85

00+S86

3 BIRTH DATE: 11

00034/030005
00035/000100
00036/130403
00037/020402

3 DATE: 02

00040/0006002
00041/000103
00042/0000004
00043/0000000

3 BIRTH DATE: 03

00044/0006102
00045/0001006
00046/0000003
00047/0000002

3 AGE: 01

00050/030005
00051/000115
00052/131203
00053/020002

3 AGE: 01

00054/030005
00055/000115
00056/131203
00057/020002

3 BIRTH DATE: 11

00034/030005
00035/000100
00036/130403
00037/020402

3 BIRTH DATE: 02

00040/0006002
00041/000103
00042/0000004
00043/0000000

3 BIRTH DATE: 03

00044/0006102
00045/0001006
00046/0000003
00047/0000002

3 AGE: 01

00050/030005
00051/000115
00052/131203
00053/020002

3 AGE: 01

00054/030005
00055/000115
00056/131203
00057/020002

: LINE 1, COL. 02
: HEAD OFFSET, SIZE
: DATA OFFSET, SIZE

: LINE 1, COL. 64
: HEAD OFFSET, SIZE
: DATA OFFSET, SIZE

: LINE 1, COL. 71
: NO HEADER
: DATA OFFSET, SIZE

: LINE 1, COL. 70
: HEAD OFFSET, SIZE
: DATA OFFSET, SIZE

LINE #	FIELD	DATA	DESCRIPTION
1	HEIGHT FIELD		SOCIAL SECURITY #1
2	HT1+HT1+DS1	00113707005	
3	1*40+05	001111001095	LINE 3, COL. 6
4	H1*20+L10	001121137403	HEADER OFFSET, SIZE
5	D1*20+S10	001137032203	DATA OFFSET, SIZE
6			
7			
8			
9			
10			
11	HT1+HT1+DS1	00114706003	
12	1*40+15	00115701011	LINE 3, COL. 6
13	H11*20+L11	00116700000	HEADER OFFSET, SIZE
14	D11*20+S11	001177033002	DATA OFFSET, SIZE
15			
16			
17	HT3+HT1+HS1+DS2	001207006203	
18	1*40+26	001217001014	LINE 3, COL. 13
19	H12*20+L12	001227000000	NO HEADER
20	D12*20+S12	001237033404	DATA OFFSET, SIZE
21			
22			
23			
24	HT3+HT1+HS1+DS2	001247031205	
25	1*40+36	001257001027	LINE 3, COL. 20
26	H13*20+L13	001267141203	HEADER OFFSET, SIZE
27	D13*20+S13	001277034492	DATA OFFSET, SIZE
28			
29			
30			
31	HT3+HT1+HS1+DS2	001307031205	
32	1*40+47	001317001040	LINE 3, COL. 20
33	H14*20+L14	001327141043	HEADER OFFSET, SIZE
34	D14*20+S14	001337035024	DATA OFFSET, SIZE
35			
36			
37			
38	HT3+HT1+HS1+DS2	001347030205	
39	1*40+57	001357001073	LINE 3, COL. 60
40	H24*20+L24	001367141603	HEADER OFFSET, SIZE
41	D24*20+S24	001377042002	DATA OFFSET, SIZE
42			
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LINE	ADD - ON	FORMAT	ADD - ON	FORMAT
1	STATS, MARKS, TATTOOS		COLOR FIELD	
2			YEAR FIELD	
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
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33				
34				

00164*070205
 00165*030097
 00166*144095
 00167*131613
 00170*030205
 00171*030222
 00172*115204
 00173*133402
 00174*031209
 00175*030031
 00176*145201
 00177*136004
 00200*030205
 00201*030051
 00202*117205
 00203*135001
 00204*030205
 00205*030065
 00206*150405
 00207*136092

LINE 3, COL. 71
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 4, COL. 7
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 5, COL. 7
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 6, COL. 7
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 7, COL. 19
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 7, COL. 2
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 7, COL. 42
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE
 LINE 7, COL. 56
 HEARER OFFSET, SIZE
 DATA OFFSET, SIZE

COLOR FIELD
 YEAR FIELD
 MAKE FIELD
 MODEL FIELD
 STYLE FIELD

STATS, MARKS, TATTOOS
 DISPOSITION

LINE NO.	IDENTIFICATION	WANTED/STOLEN	LINE NO., COL., SIZE
1			
2			
3		9FV+D01+DS2	LINE 8, COL. 1
4		7*4*0*+00.	NO HEADER
5		0	DATA OFFSET, SIZE
6		D70*200+S70	
7			
8			
9			
10		ADV+H1+H51+DS2	LINE 8, COL. 15
11		7*4*0*+14.	NO HEADER
12		0	DATA OFFSET, SIZE
13		0	
14		0	
15		0	
16		0	
17		0	
18		0	
19		0	
20		0	
21		0	
22		0	
23		0	
24		0	
25		0	
26		0	
27		0	
28		0	
29		0	
30		0	
31		0	
32		0	
33		0	
34		0	
35		0	

LINE	DEFIN	DEFIN	SYMBOL	VALUE	DEFIN	REFERENCES
13	12:23	6:17	13:23			
14	12:25	7:19	14:24			
15	12:26	9:12	15:25			
16	12:27	9:14	16:26			
17	12:28	7:15	17:27			
18	12:29	7:15	18:28			
19	12:31	11:12	19:29			
20	12:31	11:12	20:30			
21	11:15	11:12	21:31			
22	11:34	11:32	22:32			
23	11:30	11:32	23:33			
24	11:13	11:13	24:34			
25	2:13	3:15	25:35			
26	2:14	3:17	26:36			
27	2:15	3:17	27:37			
28	2:15	3:17	28:38			
29	2:17	3:17	29:39			
30	2:17	3:17	30:40			
31	2:19	3:12	31:41			
32	2:11	3:15	32:42			
33	2:12	3:15	33:43			
34	2:13	3:17	34:44			
35	2:14	3:17	35:45			
36	2:15	3:17	36:46			
37	2:16	3:17	37:47			
38	2:18	3:12	38:48			
39	2:19	3:12	39:49			
40	2:21	3:12	40:51			
41	2:22	3:12	41:52			
42	2:23	3:12	42:53			
43	2:25	3:11	43:54			
44	2:26	3:12	44:55			
45	2:30	3:12	45:56			
46	2:31	3:11	46:57			
47	2:32	3:11	47:58			
48	2:33	3:11	48:59			
49	2:34	3:11	49:60			
50	2:36	3:11	50:61			
51	2:37	3:11	51:62			
52	2:38	3:11	52:63			
53	2:39	3:11	53:64			
54	2:41	3:11	54:65			
55	2:42	3:11	55:66			
56	2:43	3:11	56:67			
57	1:27	3:11	57:68			

FLAGGED LINES: NONE

LINE	DEFIN	DEFIN	SYMBOL	VALUE	DEFIN	REFERENCES
1	11:03	4:06	11:03			
2	4:06	4:06	12:04			
3	4:06	4:06	13:05			
4	4:06	4:06	14:06			
5	4:06	4:06	15:07			
6	4:06	4:06	16:08			
7	4:06	4:06	17:09			
8	4:06	4:06	18:10			
9	4:06	4:06	19:11			
10	4:06	4:06	20:12			
11	4:06	4:06	21:13			
12	4:06	4:06	22:14			
13	4:06	4:06	23:15			
14	4:06	4:06	24:16			
15	4:06	4:06	25:17			
16	4:06	4:06	26:18			
17	4:06	4:06	27:19			
18	4:06	4:06	28:20			
19	4:06	4:06	29:21			
20	4:06	4:06	30:22			
21	4:06	4:06	31:23			
22	4:06	4:06	32:24			
23	4:06	4:06	33:25			
24	4:06	4:06	34:26			
25	4:06	4:06	35:27			
26	4:06	4:06	36:28			
27	4:06	4:06	37:29			
28	4:06	4:06	38:30			
29	4:06	4:06	39:31			
30	4:06	4:06	40:32			
31	4:06	4:06	41:33			
32	4:06	4:06	42:34			
33	4:06	4:06	43:35			
34	4:06	4:06	44:36			
35	4:06	4:06	45:37			
36	4:06	4:06	46:38			
37	4:06	4:06	47:39			
38	4:06	4:06	48:40			
39	4:06	4:06	49:41			
40	4:06	4:06	50:42			
41	4:06	4:06	51:43			
42	4:06	4:06	52:44			
43	4:06	4:06	53:45			
44	4:06	4:06	54:46			
45	4:06	4:06	55:47			
46	4:06	4:06	56:48			
47	4:06	4:06	57:49			
48	4:06	4:06	58:50			
49	4:06	4:06	59:51			
50	4:06	4:06	60:52			
51	4:06	4:06	61:53			
52	4:06	4:06	62:54			
53	4:06	4:06	63:55			
54	4:06	4:06	64:56			
55	4:06	4:06	65:57			
56	4:06	4:06	66:58			
57	4:06	4:06	67:59			
58	4:06	4:06	68:60			
59	4:06	4:06	69:61			
60	4:06	4:06	70:62			
61	4:06	4:06	71:63			
62	4:06	4:06	72:64			
63	4:06	4:06	73:65			
64	4:06	4:06	74:66			
65	4:06	4:06	75:67			
66	4:06	4:06	76:68			
67	4:06	4:06	77:69			
68	4:06	4:06	78:70			
69	4:06	4:06	79:71			
70	4:06	4:06	80:72			
71	4:06	4:06	81:73			
72	4:06	4:06	82:74			
73	4:06	4:06	83:75			
74	4:06	4:06	84:76			
75	4:06	4:06	85:77			
76	4:06	4:06	86:78			
77	4:06	4:06	87:79			
78	4:06	4:06	88:80			
79	4:06	4:06	89:81			
80	4:06	4:06	90:82			
81	4:06	4:06	91:83			
82	4:06	4:06	92:84			
83	4:06	4:06	93:85			
84	4:06	4:06	94:86			
85	4:06	4:06	95:87			
86	4:06	4:06	96:88			
87	4:06	4:06	97:89			
88	4:06	4:06	98:90			
89	4:06	4:06	99:91			
90	4:06	4:06	100:92			

LINE	DEFIN	DEFIN	SYMBOL	VALUE	DEFIN	REFERENCES
1	11:20	11:25	11:20			
2	5:03	5:24	11:25			
3	6:45	7:24	6:17			
4	8:27	9:14	7:38			
5	10:14	10:24	9:24			
6	11:17	11:24	11:17			
7	11:20	11:25	11:30			
8	5:03	5:24	6:10			
9	6:45	7:24	7:31			
10	8:27	9:14	8:24			
11	10:14	10:24	9:17			
12	11:17	11:24	11:22			


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PAGE 1
2/28/74
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TIME UTILITY (TIME.)

The time utility allows the operator to either set the internal system time or to see what it is. The message "TIME" is displayed, at which point the operator may type in the time in four digits such as 1312 for 1:12 P.M. The utility will reset the internal time words and display the new time. If the operator does not type in a new time, the utility merely displays the current time.

```

A I D S T I M E U T I L I T Y
.HEAD A I D S T I M E U T I L I T Y
. FILE TIME.
HOURS= 61 ; DIMS HOURS= 60
MINS= 61 ; DIMS MINS= 60
SECS= 62 ; DIMS SECS= 60
DIV= 101 ; AIDS DIV=
CVA= 102 ; ACCT. CONVERSION
CVO= 103 ; BINARY CONVERSION
TYLF= 104 ; AIDS TIME SYSTEM
ASKE= 105 ; AIDS DATA LOG
ZAP= 6 ; DISPLAY SUPER
P3
P4
P5
P6
P7
TI= 11 ; TIME INTERRUPT
RT= 01 ; RETRI. ADDRESS
TU.5.
RT.2 RT.2 ; SAVE SYSTEM
P3 P3 ;
P4 P4 ;
P5 P5 ;
P6 P6 ;
P7 P7 ;
P8 P8 ;
P9 P9 ;
P10 P10 ;
P11 P11 ;
P12 P12 ;
P13 P13 ;
P14 P14 ;
P15 P15 ;
P16 P16 ;
P17 P17 ;
P18 P18 ;
P19 P19 ;
P20 P20 ;
P21 P21 ;
P22 P22 ;
P23 P23 ;
P24 P24 ;
P25 P25 ;
P26 P26 ;
P27 P27 ;
P28 P28 ;
P29 P29 ;
P30 P30 ;
P31 P31 ;
P32 P32 ;
P33 P33 ;
P34 P34 ;
P35 P35 ;
P36 P36 ;
P37 P37 ;
P38 P38 ;
P39 P39 ;
P40 P40 ;
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P72 P72 ;
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P88 P88 ;
P89 P89 ;
P90 P90 ;
P91 P91 ;
P92 P92 ;
P93 P93 ;
P94 P94 ;
P95 P95 ;
P96 P96 ;
P97 P97 ;
P98 P98 ;
P99 P99 ;
P100 P100 ;

```


UTILITY

UTILITY

UTILITY

LINE	TIME	AI	DS	TIME	DEFIN	VALUE	TIME
1	1:33				1:13	000105	1:33
2	1:37				1:21	000007	1:37
3	1:39				1:20	000046	1:39
4	1:42				1:19	000005	1:42
5	1:41				1:18	000004	1:41
6	1:47				1:17	000003	1:47
7	1:44				2:11	000002	1:44
8	1:53				2:15	000001	1:53
9	2:11				2:15	000000	2:11
10	2:19				1:09	000000	2:11
11	2:03				1:26	000000	2:03
12	1:41				1:37	000000	1:41
13	1:41				1:23	000000	1:41
14	2:24				1:12	000000	2:24
15	1:51				1:15	000000	1:51
16	2:15				2:35	000000	2:15
17	1:53				2:34	000000	1:53
18	1:53				2:32	000000	1:53
19	1:53				2:37	000000	1:53
20	2:11				2:33	000000	2:11
21	1:49				1:11	000000	1:49
22	1:52				1:07	000000	1:52
23	1:51				2:31	000000	1:51

FLAGGED LINES: NONE

LINE	TIME	AI	DS	TIME	DEFIN	VALUE	TIME
1	1:33				1:13	000105	1:33
2	1:37				1:21	000007	1:37
3	1:39				1:20	000046	1:39
4	1:42				1:19	000005	1:42
5	1:41				1:18	000004	1:41
6	1:47				1:17	000003	1:47
7	1:44				2:11	000002	1:44
8	1:53				2:15	000001	1:53
9	2:11				2:15	000000	2:11
10	2:19				1:09	000000	2:11
11	2:03				1:26	000000	2:03
12	1:41				1:37	000000	1:41
13	1:41				1:23	000000	1:41
14	2:24				1:12	000000	2:24
15	1:51				1:15	000000	1:51
16	2:15				2:35	000000	2:15
17	1:53				2:34	000000	1:53
18	1:53				2:32	000000	1:53
19	1:53				2:37	000000	1:53
20	2:11				2:33	000000	2:11
21	1:49				1:11	000000	1:49
22	1:52				1:07	000000	1:52
23	1:51				2:31	000000	1:51

LINE	TIME	AI	DS	TIME	DEFIN	VALUE	TIME
1	1:33				1:13	000105	1:33
2	1:37				1:21	000007	1:37
3	1:39				1:20	000046	1:39
4	1:42				1:19	000005	1:42
5	1:41				1:18	000004	1:41
6	1:47				1:17	000003	1:47
7	1:44				2:11	000002	1:44
8	1:53				2:15	000001	1:53
9	2:11				2:15	000000	2:11
10	2:19				1:09	000000	2:11
11	2:03				1:26	000000	2:03
12	1:41				1:37	000000	1:41
13	1:41				1:23	000000	1:41
14	2:24				1:12	000000	2:24
15	1:51				1:15	000000	1:51
16	2:15				2:35	000000	2:15
17	1:53				2:34	000000	1:53
18	1:53				2:32	000000	1:53
19	1:53				2:37	000000	1:53
20	2:11				2:33	000000	2:11
21	1:49				1:11	000000	1:49
22	1:52				1:07	000000	1:52
23	1:51				2:31	000000	1:51

FLAGGED LINES: NONE

FLAGGED LINES: NONE

FLAGGED LINES: NONE

TIME ZONE UTILITY (CONT.)

The time zone utility allows the operator to either set the time zone word or to see what it is. The message "/ZONE" is displayed, at which point the operator may type in the time zone. The utility will reset the time zone word and display the new zone. If the operator does not type in a new zone, the utility merely displays the current zone.

A I D S		T I M E - Z O N E		U T I L I T Y	
.HEAD		.TITLE		.ZONE	
000104	TYPE=	104	:	AIDS TEXT TYPER	
000105	ASK=	145	:	AIDS DATA INPR	
000106	ZONE=	145	:	TIME-ZONE	
000107	ZAP=	6	:	TIT DISPLAY SUPP	
000110	TZ=	114	:	DATA INPUT AREA	
000151	RF=	141	:	RFUTM AD-755C	
000152			:		
000153			:		
000154			:		
000155			:		
000156			:		
000157			:		
000158			:		
000159			:		
000160			:		
000161			:		
000162			:		
000163			:		
000164			:		
000165			:		
000166			:		
000167			:		
000168			:		
000169			:		
000170			:		
000171			:		
000172			:		
000173			:		
000174			:		
000175			:		
000176			:		
000177			:		
000178			:		
000179			:		
000180			:		
000181			:		
000182			:		
000183			:		
000184			:		
000185			:		
000186			:		
000187			:		
000188			:		
000189			:		
000190			:		
000191			:		
000192			:		
000193			:		
000194			:		
000195			:		
000196			:		
000197			:		
000198			:		
000199			:		
000200			:		

READS TIME - ZONE UTILITY

REFERENCES

100	1:19	1:21	
114	1:25	1:22	
81	1:15	1:17	1:34
104	1:19	1:26	
113	1:11	1:38	
95	1:17	1:33	
105	1:17	1:25	1:28
104	1:17	1:45	
934	1:32	1:32	
14	1:32	1:39	
17	1:32	1:18	
27	1:33	1:19	
217	1:17	1:31	

10000 11138 10000

2/2/74 AIDS CENTER UTILITY
 AIDS CENTER UTILITY

CENTER UTILITY (CITY.)

The center utility allows the operator to either set the control center name word for his terminal or to see what it is set to. The message "CENTER" is displayed, at which point the operator may type in a center name (two ASCII characters). If the center name is valid, the control center name in the terminal information table is reset and the new center name is displayed. If the operator does not type in a new center name, the utility merely displays the current control center name.

```

1  .HEAD AIDS CENTER UTILITY
2  .TITLE CITY.
3  ; AIDS TABLE ASSIGNMENTS
4
5  TYPE= 104 ; AIDS TEXT TYPE?
6  ASK= 105 ; AIDS DATA INPUT
7  .CCN= 130 ; CENTER NAME
8
9  ; TIT WORD ASSIGNMENTS
10 ZAP= 6 ; DISPLAY OUT IF ENTRY
11 CCN= 20 ; CONTROL CENTER NAME
12
13 CN= P0 ; CENTER NAME INPUT
14 RT= R1 ; CENTER NAME OUTPUT
15
16 .INIT
17
18 CITY.:
19 STA 3 RT,2 ; SAVE RETURN
20 LDA 0 ;
21 LDA 1 .CN ; DATA OFFSET
22 JSR 0ASK ; GET CENTER
23 JMP 0010 ; LEFT OVER
24
25 LDA 1 ; INPUT DATA
26 STA 0 ; SET INTO TIT
27 JSR @.CCH ; VERIFY IT
28 JMP ERROR ; TYPE ERROR
29 JMP @RT,2 ; AND RETURN
30
31 .CMP:
32 LDA 1 ;
33 SCLP
34
35 ERROR:
36 LDA 1 ERR ; TYPE "?
37 LDA 0 .130
38 JSR @ZAP,2 ; DISPLAY IT
39 JMP @RT,2 ; AND RETURN
40
41 .2:
42 .3:
43 .13:
44
45 .TEXT:
46
47 .END CITY.

```


I I O S C E N T E R U T I L I T Y

LINE NO.	DATE	DESCRIPTION	AMOUNT
15	1:1		1:05
20	1:12		1:22
24	1:21		1:34
41	1:16		1:43
13	1:34		
24	1:17		1:29
15	1:37		1:37
31	1:37		1:31
27	1:17		1:21
25	1:13		1:39
23	1:11		1:38
21	1:12		1:22
34	1:11		1:11
22	1:13		1:24

1:32 1:44

..... 1:13:34 1:13:34

The operator utility allows the operator to either set the operator word for his terminal or to see what it is set to. The message "STAR" is displayed, at which point the operator may type in a new operator star number. The operator word in the terminal information table is reset and the new operator star number is displayed. If the operator does not type in a new star number, the utility merely displays the current operator star number.

```

; AIDS TABLE ASSIGNMENTS
.CVA= 102 ; ASCII CONVERSION
.CVR= 103 ; TITULARY CONVERSION
TYPE= 104 ; AIDS TEXT TYPE
ASK= 105 ; AIDS DATA INPUT
; TIT WORD ASSIGNMENTS
ZAP= 6 ; DISPLAY COMMAND ENTRY
OPR= 21 ; OPERATOR NUMBER
D3= P3
D4= P4
D3= P5 ; DECIMAL DIGITS
D2= P6
D1= P7
ON= 11 ; DATA INPUT AREA
RT= R1 ; RETURN ADDRESS

```

```

.NIPEL
STAR: STA 3 RT,2 ; SAVE RETURN
JSR 0TYPE ; TYPE "STAR"
MSS .4 ;
LDA 0 .ON ;
LDA 1 2,1 ;
ADD 0,ASK ;
JSR 0,ECIO ;
JMP 0 ;
LDA 0 ON,1,2 ;
SEA 0 DI,2 ; DIGIT 1
MOVS 0,3 ;
SEA 0 D2,2 ; AND 2
LDA 0 ON,2 ;
STA 0 D3,2 ; DIGIT 3
MOVS 0,3 ;
SEA 0 D4,2 ; AND 4
SUI 0 ;
STA 0 D5,2 ;
JSR 0,CVR ;
SEA 1 OPR,2 ;
JMP 0,RT,2 ;

```


ECM: LDA 1 OPP.2 : GET OPERATOR
JSR 1 CVA : MAKE ASCII

74025244 LDA 1 D4.2 : DIGIT 4
74025245 JSR SEND
74025246 LDA 1 D3.2 : DIGIT 3
74025247 JSR SEND
74025248 LDA 1 D2.2 : DIGIT 2
74025249 JSR SEND
7402524A LDA 1 D1.2 : DIGIT 1
7402524B JSR SEND

7402524C JAP QRT.2 : RETURN

7402524D SEND: LDA 0 D5.2
7402524E SRS 0.1
7402524F JAP 0.3
74025250 DSZ D5.2
74025251 LDA 0 .110
74025252 JAP QZAP.2

74025253 .4: 4
74025254 .112: 114
74025255 .03: 01

74025256 .DXTM 1

74025257 .LTC 310*

74025258 .END STAR.

ASK	VAL	DEFN	REFERENCES
01	000105	1:10	1:35
02	000147	1:21	1:17
03	000145	1:20	1:11
04	000144	1:19	1:11
05	000143	1:18	1:14
ECHO	000125	2:01	1:49
ESC	000111	2:28	1:31
OPR	000121	1:23	1:38
STAR.	000111	1:15	1:01
TYPE	000109	1:25	1:29
ZAP	000104	2:15	2:05
.110	000096	1:09	1:11
.CVA	000047	1:14	2:11
.S/3	000102	2:23	2:11
.ON	000103	2:22	1:03
	000059	1:03	2:15
		2:24	1:13

FLAGGED LINES: 0000

2:11

2:13

2:17

2:03

2:19

2:14

2:15

1:43

2:1

1:52

2:07

2:09

The ticket clear utility allows the operator to cancel a current ticket. The utility calls the ticket status access routine to delete the current ticket's entry in the ticket status table. The utility will complain if no such entry exists in the ticket status table.

```

10 01125 .TS2= 125 : TICKET STATUS TABLE
11 01126 ZAP= 6 : DISPLAY COMPANY ENTRY
12 01127 COT= 24 : CONTROL CENTER CODE
13 01128 TXT= 24 : CURRENT TICKET NUMBER
14 01129 RT= 01 : RETURN ADDRESS
15 .PAGE
16 01130 JABO: SVA 3 RT,2 : SAVE RETURN
17 01131 LAA 1 : CONTROL CENTER
18 01132 LAA 1 : TICKET NUMBER
19 01133 LAA 1 : TS2 : DELETE FROM TABLE
20 01134 J : : :
21 01135 LAA 1 : TYPE "2"
22 01136 LAA 3 : 130
23 01137 LAA 3 : RT,2 : RETURN ADDRESS
24 01138 J : : :
25 01139 : 130 :
26 01140 : 741 :
27 .PAGE
28 01141 : 130 :
  
```


UTILITY

CLEAR

TICKET

S

OFFICE REFERENCES

1310	1:13
1311	1:13
1312	1:23
1313	1:24
1314	1:24
1315	1:23
1316	1:23
1317	1:23
1318	1:23
1319	1:23
1320	1:23
1321	1:23
1322	1:23
1323	1:23
1324	1:23
1325	1:23
1326	1:23
1327	1:23
1328	1:23
1329	1:23
1330	1:23

1331-1335


```

PAGE 1
2/27/74
A I D S      E X I T      U T I L I T Y
1  .HEAD A I D S      E X I T      U T I L I T Y
2
3  .TITLE EXIT.
4
5  ID= 0
6  ZAP= 6
7
8  .SNT      EXIT.
9  .HREL
10
11 000000021000  EXIT.: LDA 0  ID.2
12 000001024406  LDA 1  .7
13 000002116513  SGT 0.1
14 000003000042  EXIT
15
16 000004022405  LDA 1  END
17 000005020403  LDA 0  .130
18 000006023006  JMP 0ZAP.2
19
20 000007000007  .7: 7
21 000010000130  .130: 130
22 000011000000  END: 73000000?
23
24 000000000000  .END EXIT.

```

EXIT UTILITY (EXIT.)

The exit utility is used to exit from DINO3 and return to DDOS. This utility may only be initiated from the system console device, whose terminal identifier is 4. If this utility is initiated from any other terminal, the utility sends a bell and a question mark to the terminal.

U. S. AIR FORCE FACILITY

REFERENCES

1	1922	1415
2	1911	1413
3	1911	1411
4	1912	1418
5	1913	1419
6	1914	1412

1915 - 1918 years

The terminal print utility displays a listing of all terminals which are active, giving terminal number, operator number and control center name.

LINE	OPERATOR	TERMINAL	CONTROL CENTER
10	0000000	1	0000000
11	0000002	2	0000000
12	0000003	3	0000000
13	0000006	6	0000000
14	0000010	10	0000000
15	0000015	15	0000000
16	0000020	20	0000000
17	0000021	21	0000000
18	0000022	22	0000000
19	0000025	25	0000000
20	0000027	27	0000000
21	0000044	44	0000000
22	0000045	45	0000000
23	0000046	46	0000000
24	0000047	47	0000000
25	0000051	51	0000000
26	0000050	50	0000000
27	0000051	51	0000000
28	0000050	50	0000000
29	0000051	51	0000000
30	0000051	51	0000000
31	0000051	51	0000000
32	0000051	51	0000000
33	0000051	51	0000000
34	0000051	51	0000000
35	0000051	51	0000000
36	0000051	51	0000000
37	0000051	51	0000000
38	0000051	51	0000000
39	0000051	51	0000000
40	0000051	51	0000000
41	0000051	51	0000000
42	0000051	51	0000000
43	0000051	51	0000000
44	0000051	51	0000000
45	0000051	51	0000000
46	0000051	51	0000000
47	0000051	51	0000000
48	0000051	51	0000000
49	0000051	51	0000000
50	0000051	51	0000000
51	0000051	51	0000000
52	0000051	51	0000000
53	0000051	51	0000000
54	0000051	51	0000000
55	0000051	51	0000000
56	0000051	51	0000000
57	0000051	51	0000000
58	0000051	51	0000000
59	0000051	51	0000000
60	0000051	51	0000000
61	0000051	51	0000000
62	0000051	51	0000000
63	0000051	51	0000000
64	0000051	51	0000000
65	0000051	51	0000000
66	0000051	51	0000000
67	0000051	51	0000000
68	0000051	51	0000000
69	0000051	51	0000000
70	0000051	51	0000000
71	0000051	51	0000000
72	0000051	51	0000000
73	0000051	51	0000000
74	0000051	51	0000000
75	0000051	51	0000000
76	0000051	51	0000000
77	0000051	51	0000000
78	0000051	51	0000000
79	0000051	51	0000000
80	0000051	51	0000000
81	0000051	51	0000000
82	0000051	51	0000000
83	0000051	51	0000000
84	0000051	51	0000000
85	0000051	51	0000000
86	0000051	51	0000000
87	0000051	51	0000000
88	0000051	51	0000000
89	0000051	51	0000000
90	0000051	51	0000000
91	0000051	51	0000000
92	0000051	51	0000000
93	0000051	51	0000000
94	0000051	51	0000000
95	0000051	51	0000000
96	0000051	51	0000000
97	0000051	51	0000000
98	0000051	51	0000000
99	0000051	51	0000000
100	0000051	51	0000000

000017025421
000017025421
000017025421
000017025421

LINE	CODE	DESCRIPTION	OPER	VALUE	ADDRESS
1	001	INITIALIZE	1:10	00000000	2:30
2	002	MOVE TO TOP	2:53	00011100	2:35
3	003	DIGIT 3	1:10	00011100	
4	004	DIGIT 2	1:20	00000000	
5	005	COMBINE	1:30	00000000	
6	006	AND SAVE	1:40	00000000	
7	007	DIGIT 1	1:50	00000000	
8	008	COMBINE	2:00	00000000	
9	009	AND SAVE	2:10	00000000	
10	010	TERMINAL TABLE	1:10	00000000	
11	011	GET TERMINAL ID	1:20	00000000	
12	012	ASCII ZEROS	2:40	00000000	
13	013	ASCII ZEROS	1:10	00000000	
14	014	ASCII ZEROS	2:50	00000000	
15	015	ASCII ZEROS	1:10	00000000	
16	016	ASCII ZEROS	2:30	00000000	
17	017	ASCII ZEROS	1:10	00000000	
18	018	ASCII ZEROS	2:30	00000000	
19	019	ASCII ZEROS	1:10	00000000	
20	020	ASCII ZEROS	2:30	00000000	
21	021	ASCII ZEROS	1:10	00000000	
22	022	ASCII ZEROS	2:30	00000000	
23	023	ASCII ZEROS	1:10	00000000	
24	024	ASCII ZEROS	2:30	00000000	
25	025	ASCII ZEROS	1:10	00000000	
26	026	ASCII ZEROS	2:30	00000000	
27	027	ASCII ZEROS	1:10	00000000	
28	028	ASCII ZEROS	2:30	00000000	
29	029	ASCII ZEROS	1:10	00000000	
30	030	ASCII ZEROS	2:30	00000000	
31	031	ASCII ZEROS	1:10	00000000	
32	032	ASCII ZEROS	2:30	00000000	
33	033	ASCII ZEROS	1:10	00000000	
34	034	ASCII ZEROS	2:30	00000000	
35	035	ASCII ZEROS	1:10	00000000	
36	036	ASCII ZEROS	2:30	00000000	
37	037	ASCII ZEROS	1:10	00000000	
38	038	ASCII ZEROS	2:30	00000000	
39	039	ASCII ZEROS	1:10	00000000	
40	040	ASCII ZEROS	2:30	00000000	
41	041	ASCII ZEROS	1:10	00000000	
42	042	ASCII ZEROS	2:30	00000000	
43	043	ASCII ZEROS	1:10	00000000	
44	044	ASCII ZEROS	2:30	00000000	
45	045	ASCII ZEROS	1:10	00000000	
46	046	ASCII ZEROS	2:30	00000000	
47	047	ASCII ZEROS	1:10	00000000	
48	048	ASCII ZEROS	2:30	00000000	
49	049	ASCII ZEROS	1:10	00000000	
50	050	ASCII ZEROS	2:30	00000000	

FLAGGED LINES: NONE

• HEAD A I D S T I C K E T D I G E S T
 ; TERMINAL INFORMATION ON THE SCREENS

000020 CCN= ; CONTROL CENTER NAME
 000015 DATA= ; DATA BLOCK ADDRESS
 000027 END= ; END CONTROL NUMBER
 000014 FORM= ; FORMAT BLOCK ADDRESS
 000013 HOME= ; CURSOR REST POSITION
 000025 ZAP= ; DISPLAY OUTPUT VECTOR

000047 D1= ; LOW ORDER DIGIT
 000046 D2= P5
 000045 D3= P5
 000044 D4= P4
 000043 D5= P3 ; HIGH ORDER DIGIT

; AIDS SYSTEM VECTORS

000141 SAD= ; SCREEN ADDRESS FOR STATUS
 000142 MAD= ; SCREEN ADDRESS FOR MESSAGE
 000143 TYPE= ; NEXT SYMBOL TABLE
 000137 CCN= ; LOCATE CENTER NAME
 000119 DUP= ; DISPLAY IN FORMAT
 000192 CVA= ; ASCII CONVERSION ROUTINE
 000157 NEXT= ; NEXT TICKET NUMBER

000076 PD= ; OFFSET TO DEPT FIELD

• FIELD
 • SET

LIST: STA 3 ; SAVE INITIAL ADDRESS
 LDA 0 ; GET INITIAL ADDRESS
 STA 2 ; SET INITIAL ADDRESS
 STA 1 ; SET INITIAL ADDRESS
 STA 0 ; SET INITIAL ADDRESS

DOIT: STA 3 ; SET INITIAL ADDRESS
 LDA 1 ; GET INITIAL ADDRESS
 STA 2 ; SET INITIAL ADDRESS
 STA 1 ; SET INITIAL ADDRESS
 STA 0 ; SET INITIAL ADDRESS

000257023941
 000267024142

TICKET DIGEST UTILITY (LIST.)

The ticket digest utility displays one line of information for each ticket present on disk on the terminal display device. It displays in the area normally used for status displays. If the terminal has a control center name of zero (binary), all tickets are listed, otherwise only those tickets belonging to the terminal's control center are listed. Tickets are displayed starting with the most recent and progressing to the oldest ticket on disk. The starting ticket number is extracted from the system vector table. The utility keeps an address plugged into the end control word so that when the screen area is filled, the process stops but can be made to continue by striking the END key.


```

1 34500 LDA 3 MPOS : AND OFFSET
2 14510 ADD 3.1 : COMPUTE ADDRESS
3 27700 JSR 0ZAP.2 : ERASE THE MESSAGE

13772495 TLOOP: LDA 1 TXT : PICK UP TICKET NUMBER
1377312 JSR 6.CVA : CONVERT TO ASCII

1377343 LDA 4 D5.2 : DIGIT 5
1377344 JSR 0.1 : TO TOP BYTE
1377345 LDA 0 D4.2 : DIGIT 4
1377346 ADD 1.0 : COMBINE
1377347 STA 0 FHI : AND SAVE

1377348 LDA 0 D3.2 : DIGIT 3
1377349 MVS 0.1 : TO TOP BYTE
1377350 LDA 0 D2.2 : DIGIT 2
1377351 ADD 1.0 : COMBINE
1377352 STA 0 FHI : AND SAVE

1377353 LDA 0 D1.2 : DIGIT 1
1377354 MVS 0.0 : TO TOP BYTE
1377355 STA 0 FHI : AND SAVE

: SEARCH FOR THE TICKET
SUBZL 0,0 : CREATE A + 1
EHI : GRAB THE DISK
LDA 3 DPOS : GET SYSTEM ADDRESS
LDA 2 .FH : POINT TO FILE NAME
JSR 0D.SRC.3 : SEARCH FOR TICKET
JMP EXYZ : TICKET NOT PRESENT

: PRIME INPUT BUFFER
LDA 0 F.ID.2 : GET FILE IDENTIFIER
STA 0 D.SP3.3 : SET UP PARAMS FOR PRIME
LDA 0 F.FST.2 : HIGH ORDER DISK ADDRESS
LDA 1 F.BEP.2 : LOW ORDER DISK ADDRESS
LDA 2 .377 : HALF WORD MASK
MOVZR 0,0 : SHIFT HIGH ORDER ADR. THEN
APPL 2.1 : LOW ORDER. WITH CARRY
LDA 2 BUF : BUFFER PREFIX ADDRESS
JSR 0.PRM.3 : PRIME INPUT BUFFER

: SET DATA BLOCK POINTERS
LDA 2 2 : RESTORE BASE
SUBZL 0,0 : CREATE A + 1
DEQ : RELEASE THE DISK
LDA 3 BUF : SET BUFFER PREFIX ADDRESS
LDA 0 DEPT : GET THIS DEPT. NAME
MOV 0,0 SMP : ZERO?
CC:OK : YES, ALLOW ANY CCN
LDA 1 PR.3 : GET TICKET'S DEPT
SNE 0,1 : SAME?
JMP CC:OK : YES, OUTPUT

TRAP: DSZ : MOVE TO NEXT TICKET

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1 00104/000727 JMP TLOOP : TRY NEW TICKET
2 00105/000436 JMP EXYT : TKT# = 0, TIME TO QUIT
3 00106/014474 CC:OK : OK TO PRINT
4 00107/000417 JTP : PRINT TICKET
5 00108/012400 SUB 0,0 : CLEAR FLAG FOR POSITION ZAP
6 00109/024142 LDA 1 MAC : GET MESSAGE ADDRESS
7 00110/034450 LDA 3 MPOS : GET MESSAGE SCREEN ADDRESS
8 00111/017000 ADD 1.1 : COMPUTE SCREEN ADDRESS
9 00112/007006 JSR 0ZAP.2 : SET NEW CURSOR POSITION
10 00113/006104 JSR 0ZAP.2 : SET ADDRESS OF OUTPUT ROUTINE
11 00114/000204 MESS : GET MESSAGE
12 00115/024457 RSET: LDA 1 IFOR1 : GET INITIAL FORMAT BLOCK ADDRESS
13 00116/045014 STA 1 FORM.2 : RESTORE INITIAL DATA BLOCK ADDRESS
14 00117/024450 LDA 1 IDATA : GET INITIAL DATA BLOCK ADDRESS
15 00118/045015 STA 1 DATA.2 : RESTORE INITIAL DATA BLOCK ADDRESS
16 00119/024460 LDA 1 .DOIT : GET INITIAL DATA BLOCK ADDRESS
17 00120/045027 STA 1 EPO.2 : RESTORE INITIAL DATA BLOCK ADDRESS
18 00121/0003050 JMP 0R0.2 : GET INITIAL DATA BLOCK ADDRESS

19 00122/055015 SEID: STA 3 DATA.2 : SET DATA BLOCK ADDRESS
20 00123/024435 LDA 1 .FMT : PICK UP FORMAT ADDRESS
21 00124/045014 STA 1 FORM.2 : SET FORMAT BLOCK ADDRESS
22 00125/000743 LDA 1 COUNT : PICK UP LINE COUNTER
23 00126/024451 IHCS 1.1 : CONVERT TO A LINE ADDRESS
24 00127/024435 LDA 0 MAD : GET MESSAGE SCREEN ADDRESS
25 00128/0122400 SUB 1.1 : COMPUTE SCREEN ADDRESS
26 00129/034110 STA 0 HOME.2 : SET NEW CURSOR POSITION
27 00130/005401 LDA 3 .DUMP : GET ADDRESS OF OUTPUT ROUTINE
28 00131/000743 JSR TRAP : GET MESSAGE
29 00132/0102520 SUBZL 0,0 : DECREMENT LINE COUNTER
30 00133/0004052 DEQ : CHECK FOR END OF LINE
31 00134/014437 DSZ COUNT : BUMP COUNTER
32 00135/000404 JMP EXYT : MORE LINES TO CLEAR
33 00136/024157 LDA 1 NEXT : GET STARTING TICKET NUMBER
34 00137/014432 CLR 1 TKT : RESET TICKET NUMBER
35 00138/000750 JMP RSET : RESET HIT COUNTER AND REE

36 00139/020432 CLEAR: LDA 0 : RESTORE BASE
37 00140/0101700 IRCS 0,0 : CREATE A + 1
38 00141/024142 LDA 1 : RELEASE THE DISK
39 00142/000413 JSR 0ZAP.2 : SET BUFFER PREFIX ADDRESS
40 00143/007006 LDA 0 DEPT : GET THIS DEPT. NAME
41 00144/007006 JSR 0ZAP.2 : ZERO?
42 00145/024157 JMP 0.PRM.3 : YES, ALLOW ANY CCN
43 00146/014432 SNE 0,1 : SAME?
44 00147/000750 JMP CC:OK : YES, OUTPUT

45 00148/024406 ERROR: LDA 1 : MOVE TO NEXT TICKET
46 00149/024406 LDA 0 J30 : GET MESSAGE
47 00150/034402 LDA 3 RTRN : GET MESSAGE
48 00151/013006 JMP 0ZAP.2 : GET MESSAGE

```


1 00241/000209 2.71
 2 00242/000101 65.
 3 00243/000000 1
 4 00244/012004 5 *2 **4.
 5
 6 : DATE
 7
 8 00245/000100 1.00
 9 00246/000107 71.
 10 00247/000000 0
 11 00248/013000 5/ *2 **2.
 12
 13 00251/000100 1.00
 14 00252/000112 71.
 15 00253/000000 0
 16 00254/012003 01 *2 **3.
 17
 18 00255/1 000000 1.00
 19 00256/0111 7.
 20 00257/0111 0
 21 00260/015002 6 *2 **2.
 22
 23 00170/0200 0.1
 24 000407 0.1
 25
 26
 27
 28
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 31
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1 : ACTION ADDRESS
 2 : 000011 POINT
 3 : BELL AND "?"
 4 : FLAGS FOR TWO BYTES
 5 : FLAGS TO ERASE A LINE
 6 : ADDRESS OF FIRST
 7 : FILE NAME POINTER
 8 : 1ST WORD
 9 : 2ND WORD
 10 : 3RD WORD
 11 : SELF WORD MASK
 12 : INITIAL FORMAT BLOCK ADDRESS
 13 : INITIAL DATA BLOCK ADDRESS
 14 : FILE NAME
 15 : FILE TYPE (L, M, C)
 16 : ADDRESS OF OVERFLOW
 17 : ADDRESS OF OVERFLOW
 18 : ADDRESS OF OVERFLOW
 19 : ADDRESS OF OVERFLOW
 20 : ADDRESS OF OVERFLOW
 21 : ADDRESS OF OVERFLOW
 22 : ADDRESS OF OVERFLOW
 23 : ADDRESS OF OVERFLOW
 24 : ADDRESS OF OVERFLOW
 25 : ADDRESS OF OVERFLOW
 26 : ADDRESS OF OVERFLOW
 27 : ADDRESS OF OVERFLOW
 28 : ADDRESS OF OVERFLOW
 29 : ADDRESS OF OVERFLOW
 30 : ADDRESS OF OVERFLOW
 31 : ADDRESS OF OVERFLOW
 32 : ADDRESS OF OVERFLOW
 33 : ADDRESS OF OVERFLOW
 34 : ADDRESS OF OVERFLOW
 35 : ADDRESS OF OVERFLOW
 36 : ADDRESS OF OVERFLOW
 37 : ADDRESS OF OVERFLOW
 38 : ADDRESS OF OVERFLOW
 39 : ADDRESS OF OVERFLOW
 40 : ADDRESS OF OVERFLOW
 41 : ADDRESS OF OVERFLOW
 42 : ADDRESS OF OVERFLOW
 43 : ADDRESS OF OVERFLOW
 44 : ADDRESS OF OVERFLOW
 45 : ADDRESS OF OVERFLOW
 46 : ADDRESS OF OVERFLOW
 47 : ADDRESS OF OVERFLOW
 48 : ADDRESS OF OVERFLOW
 49 : ADDRESS OF OVERFLOW
 50 : ADDRESS OF OVERFLOW

1 00241/000209 .BLK T.SA
 2 00242/000101 .BLK T.SA
 3 00243/000000 .BLK T.SA
 4 00244/012004 .BLK T.SA
 5
 6
 7
 8 00245/000100 .BLK T.SA
 9 00246/000107 .BLK T.SA
 10 00247/000000 .BLK T.SA
 11 00248/013000 .BLK T.SA
 12
 13 00251/000100 .BLK T.SA
 14 00252/000112 .BLK T.SA
 15 00253/000000 .BLK T.SA
 16 00254/012003 .BLK T.SA
 17
 18 00255/1 000000 .BLK T.SA
 19 00256/0111 .BLK T.SA
 20 00257/0111 .BLK T.SA
 21 00260/015002 .BLK T.SA
 22
 23 00170/0200 .BLK T.SA
 24 000407 .BLK T.SA
 25
 26
 27
 28
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1 : INCIDENT NUMBER
 2
 3
 4 : INCIDENT CODE
 5
 6
 7 : INCIDENT LOCATION
 8
 9
 10 : INCIDENT TIME
 11
 12
 13
 14
 15
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A I D S TICKET DIGEST UTILITY

REFERENCE

2:41	2:59		
1:34			
2:53	2:56		
3:41			
1:59	3:28	3:40	3:47
2:17			
1:13			
2:14			
1:12			
1:47			
1:44	3:13	3:24	
1:41	2:51		
1:17			
2:03	3:51		
2:01			
1:43			
3:53			
1:16	3:16	3:26	
3:52			
1:13	3:17		
1:59	3:15		
3:26			
1:21	1:58	3:30	3:49
2:57			
1:46	3:42		
1:41	3:43		
3:15			
1:43			
1:41			
3:25			
1:11	2:09	2:53	3:44
2:51			
3:11			
3:29			
1:44			
1:11	3:11	3:52	3:58
1:46			
3:53			
1:25			
1:29			
2:11			
1:21			
4:05			
2:11			

DAILY RECAP SUMMARY (RECAP)

The daily recap summary creates a printer file report of all tickets that are more recent than the last time the daily recap summary was run. The starting ticket number is extracted from the control center table and eventually replaced by the finishing ticket number. The printer file is named "XX.RECAP" where "XX" is the control center name, each center having its own recap report.

GENERAL INFORMATION

The structure of the data base is defined in the system vector table, terminal information tables, format blocks and data blocks, status tables and the control center table, also known as the center assigned resource table.

The software falls into several general groups:

INPUT/OUTPUT

- TRIO -- Terminal input and output
- DZAP -- ADDS CRT display output
- YZAP -- G.E. Terminus printer output
- DZIP -- Dispatch console input
- CZIP -- Control console input

KEYBOARD DISPATCH/FUNCTIONS

- AWAIT -- Keyboard data entry
- CALL. -- Invoke function
- MAKE. -- Event function
- UNIT. -- Unit function
- FIND. -- Ticket function
- STAT. -- Status function
- ZERO. -- Clear function
- DEBU. -- Debug function
- FILE. -- File function
- MEMO. -- Message function
- RADIO -- Radio function
- PRINT -- Print function

Functions are generally initiated by striking a function key followed by a dispatch to the proper function from the AWAIT routine.

FORMAT DATA MANIPULATION

- FORM. -- Format display
- GRF. -- Format read
- FWT. -- Format write
- EDIT. -- Format edit
- TRANS -- Data block transformer
- WATCH -- Update monitor

STATUS ROUTINES

- USA. -- Unit status access
- USO. -- Unit status output
- TSA. -- Ticket status access
- TSO. -- Ticket status output

INTRINSIC ROUTINES

- CCN. -- Control center lookup
- ASK. -- Data string input
- TYPE. -- Text string output
- CVA. -- ASCII conversion
- CUB. -- Binary conversion
- MPY. -- Multiply subroutine
- DIV. -- Divide subroutine
- POST. -- Location lookup
- CODE. -- Incident lookup

UTILITIES

Utilities may either be invoked by the operator or initiated by an internal call to the invoke function. The normal method of initiation is given below.

MESSAGE FUNCTION UTILITIES

TO. -- Message function utility

UNIT FUNCTION UTILITIES

- TEM42 -- Unit off duty
- TEM44 -- Unit on break
- TEM20 -- Change location
- TEM56 -- Change name
- TEM76 -- Unit assignment
- TEM22 -- Disregard assignment
- TEM23 -- Unit arrived
- TEM24 -- Unit completed
- TENS -- Unit in service
- TEM41 -- Unit on duty
- OTHER -- Other ten-codes

TICKET FUNCTION UTILITIES

- ADD. -- Append utility
- DROP. -- Ticket clear utility
- LICT. -- Ticket digest utility

(continued)

(UTILITIES -- continued)

OPERATOR UTILITIES

- TIME. -- Time utility
- ZONE. -- Time zone utility
- CITY. -- Center utility
- STAR. -- Operator utility
- EXIT. -- Exit utility
- ROLL. -- Terminal print utility

REPORT GENERATORS

- RECAP -- Daily recap report generator

FORMAT BLOCKS AND DATA BLOCKS

Ticket information is stored in data blocks. The *i*th information packed two characters in a word. All access to the data block is under format control through the use of a format block. For each field in the data block, there is a four-word element in the format block. For display purposes, field header information is stored at the end of the format block.

The format elements are as follows:

- | WORD | Flags | USE |
|-------------|--|-----|
| \emptyset | Last field flag -- indicates last field in format block | |
| 1 | Advance stop -- EDIT will stop at this field on an advance request | |
| 2 | Tab stop -- EDIT will stop at this field on a tab request | |
| 3 | Back stop -- EDIT will stop at this field on a reverse tab request | |
| 4 | Continuation field -- this field is a continuation of the preceding field | |
| 5 | Header bright -- display header bright. (Headers are normally displayed dim.) | |
| 6 | Data dim -- display data dim. (Data is normally displayed bright.) | |
| 7 | Data term. CR, LF -- terminate data with carriage return and line feed. | |
| 8 & 9 | Data term. space count -- number of spaces after data (\emptyset , 1, 2 or 3) | |
| 10 & 11 | Data terminator: \emptyset = none, 1 = dot, 2 = colon, 3 = dash | |

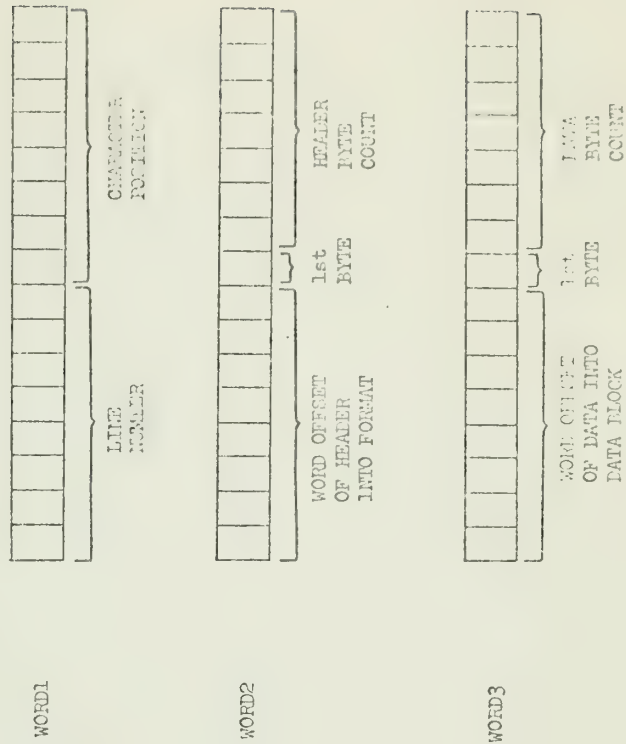
(continued)

FORMAT BLOCKS AND DATA BLOCKS -- page 2)

BIT USE

- 12 & 13 Header terminator space count -- number of spaces after header (\emptyset , 1, 2, or 3)
- 14 & 15 Header terminator: \emptyset = none, 1 = colon, 2 = slash, 3 = dash

Word 1 contains the display position of the first data character. The position of the header must be calculated from the header byte count, the header space count and the header terminator, if any. The display order is: header, header terminator, header space, data, data terminator, data space. The entire header is displayed dim unless flag bit 5 is set. The entire data field is displayed bright unless flag bit 6 is set.



The first few words of a format block may contain displacements to format elements and are defined at the beginning of the format. See listing of

TICKET FORMAT (.FORM) for an example.

The contents of each 4 ϕ word status table entry is as follows:

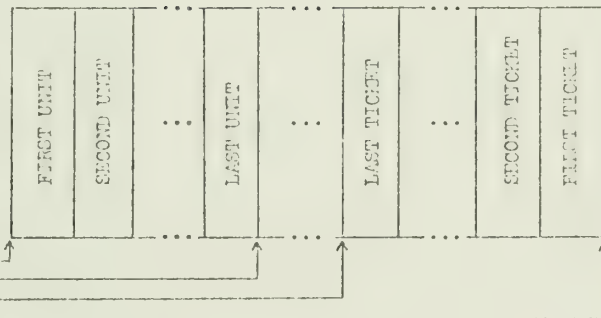
WORD	COMMENTS
ϕ	control center name
1	unit number in unit status; ticket number in ticket status
2	ten code
3	time
4	post
5	ticket number in unit status; unit number in ticket status
6	assignment area in unit status; priority in ticket status
7	time limit for watch dog timer
1 ϕ - 23	24 character ASCII string (nature of incident in unit status) (officers' names in ticket status)
24 - 37	24 character ASCII string (location of incident or unit)

STATUS TABLES

Both ticket and unit status information is kept in the status table. The size and location of the status table is defined in the system vector table SVT. Unit status is kept at the top of the table and ticket status is kept at the bottom. Each status entry is 4 ϕ words (octal) long. Four status table pointers are defined in the SVT. They

are:

- USUR unit status table beginning
- USUE unit status table end
- TSUR ticket status table beginning
- TSUE ticket status table end



STATUS TABLE

TRANSFORMER INTERNALS

The transformer is used to change the format of a data block. It is given two format blocks and a correlation block which says what field in the source format moves to what field in the destination format. Its five address values are passed in the first five parameter words of the terminal information table as follows:

- P0 -- Source format block address
- P1 -- Source data block address
- P2 -- Destination format block address
- P3 -- Destination data block address
- P4 -- Correlation block address



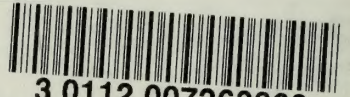
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